

The Learning Triangle

Use Case Specification: Control Triangle

Version <1.0>

Date	Version	Description	Author
06.04.2017	1.0	First set up	LearningTriangleTeam

1. Control Triangle

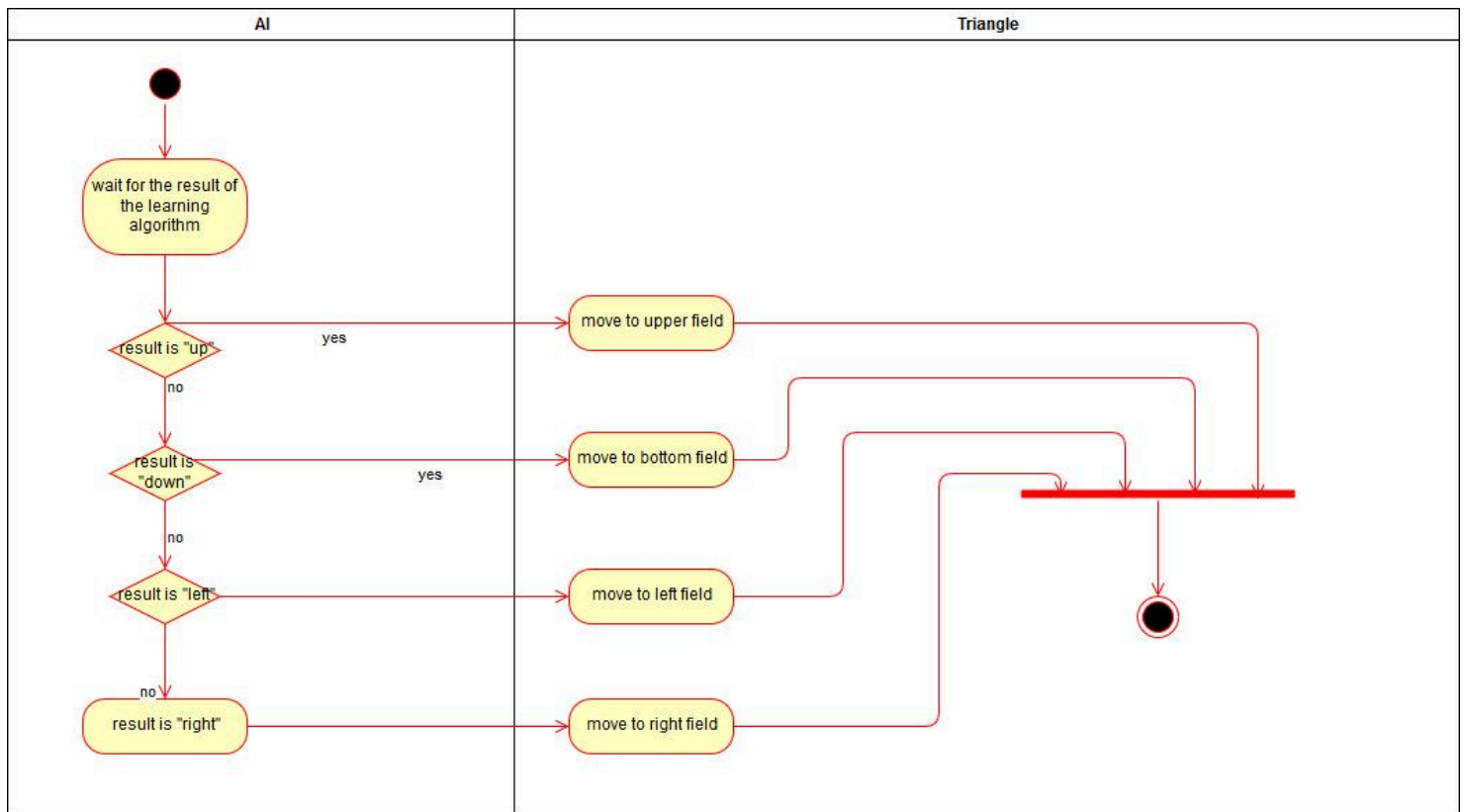
1.1 Brief Description

Controlling the triangles is part of the Artificial Intelligence, which will receive results from the learning algorithm. This result triggers an effect on the triangle, which moves it.

2. Flow of Events

2.1 Basic Flow

Activity diagram:



Mockup:

There isn't an mockup.

3. Special Requirements

4. Preconditions

There must be a result from the neuronal network. Without it there can't exist a decision about the next step of the triangle

5. Postconditions

The triangle will move and creates new data for the neuronal network.

6. Extension Points

n/a