Muqadam Sabir

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EDUCATION

The University of Texas at Dallas, Richardson, TX — December 2026
Bachelor of Science in Computer Science

TECHNICAL SKILLS

- Proficient in C#, C++, Swift, and SQL; Familiar with Java, JavaScript; Exposed to Python and R

EXPERIENCE

Republic Finance, Plano, TX — November 2025 – Present
DevOps Engineer I

- Manage and maintain cloud infrastructure in Microsoft Azure to support reliable and scalable applications across multiple environments.
- Develop and maintain CI/CD pipelines using Azure DevOps to automate application builds, deployments, and infrastructure changes.
- Implement and manage infrastructure using Terraform, Kubernetes, and Helm to improve deployment consistency and reduce manual configuration.
- Collaborate with development, security, and infrastructure teams to troubleshoot application, networking, deployment, and cloud infrastructure issues.

Software Engineer I — August 2025 – November 2025

- Developed and maintained enterprise applications using C#, .NET, SQL, and modern web technologies.
- Designed and implemented application features, APIs, and backend services based on business and technical requirements.
- Collaborated with developers, product teams, and stakeholders to troubleshoot issues and deliver reliable software solutions.
- Improved existing applications by debugging defects, optimizing functionality, and supporting application releases across multiple environments.

.NET Developer Intern — February 2025 – August 2025

- Developed and maintained application features using C#, .NET, SQL, and web technologies.
- Assisted with debugging application issues and implementing fixes across development and testing environments.
- Collaborated with software engineers to develop, test, and deploy enhancements to internal applications.
- Gained experience with enterprise software development practices, source control, cloud services, and CI/CD processes.

Open Source MMO, Remote, TX — December 2020 – June 2026
Game Developer

- Modified a game client application using programming languages such as C#, C++, and Lua.
- Collaborated with designers, artists, and other developers to conceptualize game mechanics, systems, and features that delivered engaging and immersive player experiences.
- Debugged complex, game breaking issues and quickly deployed hotfixes before rollbacks became necessary.

The Ayode Institute, Allen, TX — September 2024 – February 2025
Tactical Strategy and Development Coordinator

- Lead the development and execution of tactical strategies to drive growth and innovation in the EdTech sector
- Ensured that long term company goals were fulfilled on a daily basis, built foundations for future growth
- Created partnerships with key clients to expand market reach and increase revenue