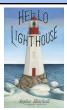
I om STEM: STEM Week Lesson

Written By: The STEM Education Center

Selected
Book

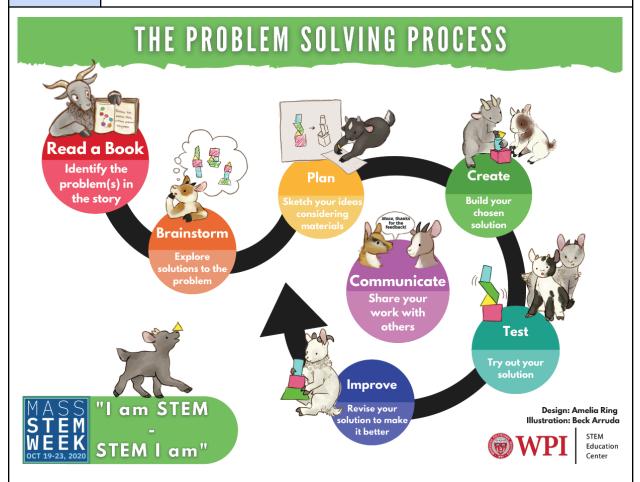
Title: Hello Lighthouse
Written by: Sophie Blackall
Illustrated by: Sophie Blackall



Grade 2 Read-Aloud https://youtu.be/Jos3gkJ9Jg4

Challenge Overview:

A family lives in an unusual building: a lighthouse. How do you accommodate regular furniture in a round room? Students will be taking the role of interior designers to design the family's bedroom after the baby arrives. They will be sketching and organizing furniture in the circular room, and then building a 3-D model of the room. Students will be comparing multiple solutions to determine the strengths and weaknesses of each one.





	Monday	Tuesday	Wednesday	Thursday	Friday
STEM/ Problem Solving	Read the book. Identify the problem(s) in the story. Define criteria and constraints. Brainstorm possible solutions.	Plan your solution: Sketch your ideas Gather and explore materials. Share your work	Create your chosen solution. Share your work.	Test your solution. Share and obtain feedback. Improve your solution.	Communicate your revised solution to an audience.

STE, Math, DLCS, and ELA Practices		
STE	Math	
 ✓ Asking questions and defining problems ✓ Developing and using models ✓ Planning and carrying out investigations ✓ Analyzing and interpreting data ✓ Using mathematics and computational thinking ✓ Constructing explanations and designing solutions ✓ Engaging in argument from evidence ✓ Obtaining, evaluating, and communicating information 	 ✓ Make sense of problems and persevere in solving them ✓ Reason abstractly and quantitatively ✓ Construct viable arguments and critique the reasoning of others ✓ Model with mathematics ✓ Use appropriate tools strategically ✓ Attend to precision ✓ Look for and make use of structure ✓ Look for and express regularity in repeated reasoning 	
ELA	Computer Science (DLCS)	
 ✓ Demonstrate independence ✓ Build strong content knowledge ✓ Respond to the varying demands of the audience, task, purpose and discipline ✓ Comprehend as well as critique ✓ Value evidence ✓ Use technology and digital media strategically and capably ✓ Come to understanding other perspective and cultures 	 ✓ Creating computational artifacts ✓ Connecting computing concepts ✓ Abstracting to develop models and manage information ✓ Analyzing computational artifacts created by themselves and others ✓ Communicating clearly, accurately, and responsibly ✓ Collaborating with others ✓ Researching 	



Culturally & Linguistically Sustaining Practices (CLSP)

☐ Connect the content of the book to your students' cultural and linguistic backgrounds. □ Ask relevant and inclusive questions that connect to all students from various backgrounds (i.e. Asking what kind of instruments and music they like or hear in their homes, rather than what instruments they play). Ask students to make connections to the problems in the stories by relating them to their home and community experiences. ☐ Encourage students to express and communicate their knowledge and ideas using multiple modes and modalities (i.e. writing, drawing, speaking, etc...), including students' home language. ☐ Select materials and tools that are developmentally appropriate, culturally accepted and easily available for all students. ☐ Give students plenty of opportunities to discuss and share various stages and possibilities of the design. ☐ When possible, assist students in group work by providing them clear and fluid roles. ☐ Scaffold students' learning using their family and home funds of knowledge (i.e. connect

MA STE, Math or DLCS Standards

the students' family/community expertise to inform the problem solving process).

Reason with shapes and their attributes:

- 2.G.A.1. Recognize and draw shapes having specified attributes, such as a given number of angles or a given number of equal faces.
- 2.G.A.2. Identify triangles, squares, rectangles, rhombuses, trapezoids, pentagons, hexagons, and cubes.
- 2.G.A.3. Partition circles and rectangles into two, three, or four equal shares, describe the shares using the words halves, thirds, half of, a third of, etc., and describe the whole as two halves, three thirds, four fourths. Recognize that equal shares of identical wholes need not have the same shape.

Engineering Design:

2.K.2.ETS1.3. Analyze data from tests of two objects designed to solve the same design problem to compare the strengths and weaknesses of how each object performs. Clarification Statements: • Data can include observations and be either qualitative or quantitative. • Examples can include how different objects insulate cold water or how different types of grocery bags perform.

Learning Targets:

Students will be able to:

- Recognize and draw shapes having specified attributes
- Partition circles and rectangles into equal shares
- Describe shape shares using the words halves, thirds, etc.



- Analyze data from tests of two objects designed to solve the same design problem
- Compare the strengths and weaknesses of how each object performs

MA ELA Standards

Integration of Knowledge and Ideas:

CCSS.ELA-LITERACY.RL.2.7. Use the information gained from the illustrations and words in a print or digital text to demonstrate an understanding of its characters, setting, or plot.

Knowledge of Language

CCSS.ELA-Literacy.L.5.3. Use knowledge of the language and its conventions when writing, speaking, reading, or listening.

ELA Learning Targets:

Students will be able to:

- Use vocabulary words in context
- Answer the prompt using at least two details from the story to support the response

Key Vocabulary Words			
Tier 1 - Water - Wave - Ocean - Boat - Baby - Problem - Solution	Tier 2 - Lighthouse - Sailors - Mainland - Shape - Circle - Triangle - Rectangle - Strength - Weakness	Tier 3 - Circular - Trapezoid - Attribute - Angle - Face - Partition - Equal - Half, Third, Quarter - Design - Analyze	
 Connect the content of the book to your students' cultural and linguistic backgrounds. Encourage students to express and communicate their knowledge and ideas using multiple modes and modalities (i.e. writing, drawing, speaking, etc), including students' home language. 			
Materials			



- G2 Hello Lighthouse Caregiver Letter
- G2 Hello Lighthouse Rubric

Lesson Handouts

N/A

Online Resources

Hello Lighthouse by Sophie Blackall

Hands-on Materials

Variety of materials for building including but not limited to...

- Craft materials like rubber bands, popsicle sticks, string, felt, etc...
- Household materials like spoons, paper towels, tissues, paper, foil, etc...
- Recycled materials like boxes, plastic containers, paper towel rolls, plastic bottles, bags, etc...
- Glue or Tape
- Scissors
- Writing Tools
- Protractor
- Optional: Shape cut-outs of different sizes; triangles, squares, rectangles, rhombuses, trapezoids, pentagons, hexagons, and cubes

CLSP Strategies:

Select materials and tools developmentally and culturally appropriate/available for all students.



Monday	Read a Book Identify the problem (s) in the story Read a Build your chosen solution to the problem (solution to the story) Read a Build your Chosen Sketch your ideas considering materials Read a Build your Chosen Sketch your ideas considering solution solution Test Test Try out your solution to make solution it better
Teacher Preparation:	 Copy and distribute Caregiver Letter - □ G2 Hello Lighthouse Caregiver Letter Lesson Rubric - □ G2 Hello Lighthouse Rubric Listen to the story read aloud https://youtu.be/Jos3gkJ9Jg4 Identify key vocabulary words Prepare paper and pen or note-taking app Display the Engineering Design Process (EDP) visual Prepare examples of objects in different shapes
Student Preparation:	 Listen to the story read aloud https://youtu.be/Jos3gkJ9Jg4 Gather materials from the list
Problem Solving:	 Read the book. Identify the problem(s) in the story. Define criteria and constraints. Brainstorm possible solutions
CLSP Strategies	 Connect the content of the book to your students' cultural and linguistic backgrounds. Ask relevant and inclusive questions that connect to all students from various backgrounds (e.g. Asking what kind of instruments and music they like or hear in their homes, rather than what instruments they play). Connect the problems in the stories to all students' home and community experiences. Scaffold students' learning using their family and home funds of knowledge (e.g. connect the problem to the students' family/community expertise).



Activity (Duration)	Instructions	Product
Read: Hello Lighthouse (20 minutes)	Read Hello Lighthouse Discuss the secluded location of the lighthouse and the shape of the lighthouse Ask students what it would be like to live away from people Ask students whether they have visited a circular room Optional: ask students to draw a picture of their own room	Optional: students drawing of their own room
Identify the problem Define criteria & constraints (10 minutes)	Present the EDP visual. Present the challenge: The family had a new baby. Let's help them design their bedroom space to accommodate the new baby. Review the Criteria and Constraints: The room should be circular. One ¼ of the room should be left vacant for the staircase. The baby's part should not take more than ¼ of the room Baby's items include a bed, dresser and chair, all made up of different shapes	
Brainstorm possible solutions (15 minutes)	Have the students brainstorm solutions together in small groups	Students ideas



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Tuesday	Read a Book blenstify the grabileom(s) in the story Brainstorm Explore solutions to the problem Sketch your ideas considering materials Create Build your chosen solution Try out your solution Try out your solution Share your work with ethers
Teacher Preparation:	 Display the EDP visuals Prepare paper and pen or note-taking app
Student Preparation:	 Prepare paper and writing tools Prepare paper, pencil, large circular object Prepare items in different shapes to trace Alternatively, access and practice with using shapes on google slides
Problem Solving:	Plan your solution: Sketch your ideas Gather and explore materials. Share your work
CLSP Strategies	 Encourage students to express and communicate their knowledge and ideas using multiple modes and modalities, including students' home language. Give students plenty of opportunities to discuss and share various stages and possibilities of the design. Assist students in group work by providing them clear and fluid roles, whenever possible.

Activity (Duration)	Instructions	Product
Plan your solution (35 minutes)	Present the EDP visual and review steps Remind students of the criteria and constraints Start planning their solutions by drawing the different shapes in the circular 'room'	Students' plans for the solutions
Share your work (10 minutes)	Students share their plans with the class	



Wednesday	Read a Book Mentify the problem Explore solutions to the problem Plan Sketch your Ideas considering materials Plan Create Build your chosen solution Try out your solution Try out your solution Share your work with others
Teacher Preparation:	 Display the EDP visual Prepare paper and pen or note-taking app Gather materials needed to build their 3D room (if done in class)
Student Preparation:	Gather materials needed to build their 3D room (if done at home)
Problem Solving:	 Create your chosen solution. Share your work.
CLSP Strategies	 Encourage students to express and communicate their knowledge and ideas using multiple modes and modalities, including students' home language. Give students plenty of opportunities to discuss and share various stages and possibilities of the design. Assist students in group work by providing them clear and fluid roles, whenever possible.

Activity (Duration)	Instructions	Product
Create your chosen solution (30 minutes)	Present the EDP visual and review steps Review the challenge and criteria Begin to build their first 3-D model based on their 2-D plan	Students' first model
Share your work (15 minutes)	Share their model with the class, identifying the shapes they used and how they partitioned the room (using vocabulary) Encouraged other students to provide feedback about the model	



Thursday	Read a Book Mentify the problem Explore solutions to the problem Explore problem Explore solutions to the problem Sketch your ideas considering materials Create Build your chosen solution Try out your solution to make it better Communicate Share your work with others
Teacher Preparation:	 Display the EDP visual Prepare paper and pen or note-taking app
Student Preparation:	 Gather materials needed according to their plans Prepare paper and writing tools
Problem Solving:	 Test your solution. Share and obtain feedback. Improve your solution.
CLSP Strategies	 Encourage students to express and communicate their knowledge and ideas using multiple modes and modalities, including students' home language. Give students plenty of opportunities to discuss and share various stages and possibilities of the design. Assist students in group work by providing them clear and fluid roles, whenever possible.



Activity (Duration)	Instructions	Product
Test your solution Share and obtain	Present EDP visual and review steps Have the students share their solutions	Students' revised model
feedback	Compare the different designs:	Students write down feedback
(25 minutes)	Do all solutions meet criteria and constraints?	down reedback
	Which one allows for the most family space?	
	Have the students provide feedback to one another	
	Ask the students: How can we make it better?	
Improve your solution (20 minutes)	Revise their solution based on the feedback they received.	Students' improved solutions
(20 minutes)	Optional: Have the students test and revise it on their own after the lesson until they are happy with their solutions!	



Friday	Read a Book Blancify the problem Explore solutions to the problem Plan Sketch your ideas considering materials Create Build your chosen solution Try out your solution to make it better Share your work with others
Teacher Preparation:	 Lesson Rubric - G2 Hello Lighthouse Rubric Invite a special guest to join the class (perhaps an interior designer?) Display the EDP visual Prepare paper and pen or note-taking app
Student Preparation:	 Prepare a finished model from previous days Write and draw "I do STEM when"
Problem Solving:	Communicate your revised solution to an audience.
CLSP Strategies	 Ask relevant and inclusive questions that connect to all students from various backgrounds. Encourage students to express and communicate their knowledge and ideas using multiple modes and modalities, including students' home language. Give students plenty of opportunities to discuss and share various stages and possibilities of the design.



Activity (Duration)	Instructions	Product
Communicate and share the solution (45 minutes)	Introduce the special guest to the class, and share with them the process that students followed during the week	Students' finished solution
	Have each student show their solution to a special guest and classmates	Students' work on "I do STEM when"
	Have students identify the shapes they used and and how they partitioned the room (using vocabulary)	
	Have students present their paper on I do STEM when	
	Celebrate how they solved a problem like engineers!	
Family connection	Optional:	Optional:
	Put together a digital class book or slideshow and share it with all students and families after the lesson	Book or Slideshow

