



Winter Offensive

Come join GCACW players from around the United States for this year's GCACW event at Multi-Man Publishing's 2025 Winter Offensive to be held from January 23 to 26 at the Comfort Inn in Bowie, Maryland. We hope to have something that will interest all participants regardless of experience or interest level. This year's event will again feature a GCACW Bootcamp intended to teach brand new and beginner players how to play, or how best to play, the GCACW system. This year's get together will be featuring scenarios from the recently released Thunder on the Mississippi GCACW Module. However, it is not necessary to have this module in order to participate in this event.

If you are interested in participating, please fill out the GCACW Winter Offensive Sign Up Form at: <https://forms.gle/7KcJL8kUDGf3UhkZ6> . Note that this form is simply to sign up for the GCACW event at the MMP Winter Offensive. To sign up for the MMP Winter Offensive itself, please visit MMP's at: <https://mmpgamers.com/>

Planned Events

(Subject to Change Based upon Player Interest)

EVENTS FOR VETERAN PLAYERS



Events for Players of Intermediate to Advanced Experience

Multiplayer Grand Campaign - 5 p.m. Thursday until conclusion Saturday (?) - Thunder on the Mississippi - The Vicksburg Campaign - Scenario 12

Sign up to be one of three Union or three Confederate commanders in this grand campaign covering Grant's Vicksburg Campaign. Participants should have experience with the GCACW system although no prior experience with the TOM module is required. This event is limited to six participants.



Thursday evening & Friday - One on One Campaign Games - Players

interested in participating will be paired up with a player of similar ability to play a campaign game of their choice. The campaigns games from the *Roads to Gettysburg*, *Here Come the Rebels*, *Rebels in the White House*, *Stonewall Jackson's Way*, *All Green Alike* and *Hood Strikes North* are all excellent one-day campaign games. However, participants may select other campaigns or scenarios if they so choose. Depending upon their own schedules, players can begin play either on Thursday evening or Friday morning



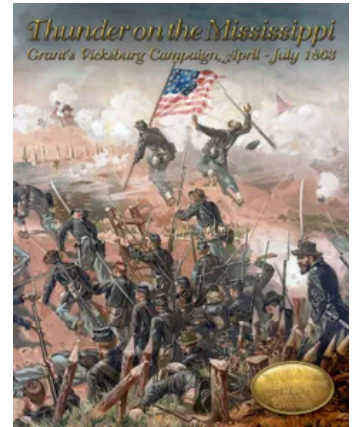
Friday and Saturday - Multiplayer Games - Experienced players are invited to participate as team commanders in one of the multiplayer learning games which will be held on Friday and Saturday (see below for full list of games and times).



Friday 7 p.m. - GCACW Designers Forum - Join the designers of the GCACW series as they provide an update on the latest GCACW module designs. Topics will include a discussion of the new Thunder on the Mississippi module as well as an update on future plans for the series.

Saturday, 8:30 a.m. to ? - Short Scenario Tournament - Thunder on the Mississippi - This year's short scenario tournament will feature scenarios from the recently released Thunder on the Mississippi module. The tournament will consist of four rounds of play with the player amassing the best overall record being awarded the title. .

- 1) Round 1 - 9:00 - Scenario 1 - The Battle of Port Gibson
- 2) Round 2 - 10:30 - Scenario 7 - Champions Hill
- 3) Round 3 - 2:30 - Scenario 8 - I Move at Once
- 4) Round 4 - 5:00 - Scenario 9 - This is Success



Saturday - 6 p.m. - Pizza Break - Friend of GCACW Award - Be sure to be around for Perry Cocke's after pizza presentation to learn who has won this year's Friend of GCACW award.



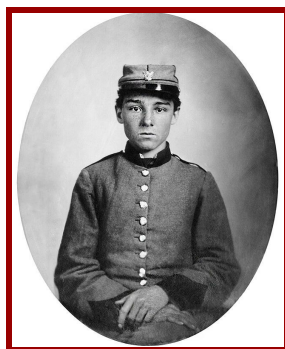
Saturday 7 pm. Runaway!!!! GCACW Retreat Rules Quiz and Explanation – Do you think you know the GCACW retreat rules by heart or are you interested in learning them? If so, be sure to stop by and take the GCACW retreat rules rules.



Sunday 9 am. - Noon - Mason-Dixon Cup - Thunder on the Mississippi Scenario 7 - Champions Hill

Players sticking around until Sunday morning should participate in the Mason-Dixon Cup. Players will be placed on either the South or North team and will play a short scenario against a player of similar experience level. Members of the winning team get their names inscribed on the Cup. All experience levels are welcome.





GCACW BOOTCAMP

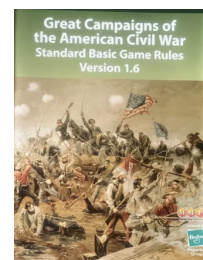
Events for Brand New and Beginner Players

Thursday 7 p.m. - GCACW Basic Game Rules Primer - Interested in GCACW but never got around to reading the rules? If so, then stop by this GCACW rules primer for a step by step explanation of the GCACW basic game rules.

Thursday 8 p.m. - GCACW Tutored Games - Scenario 1 - Port Gibson - Pair up with an experienced GCACW player who will teach you how to play the GCACW system

Multicommander Learning Scenarios - (Friday & Saturday)

A great way to advance your GCACW skills is to play in a multiplayer game hosted by one or more experienced GCACW players. Interested players will have a number of such games in which to play throughout the convention. Players are welcome to drop into and out of games as their schedule allows.



Friday 9 a.m. - Multiplayer Learning games #1 - Scenario 6 - Grant Moves West (see above) - Experienced players and beginners welcome.



Friday 2 p.m. - Multiplayer Learning game #2 - Scenario 11 - Inflict all the Damage You Can (see above) - Experienced players and beginners welcome.



Friday 7 p.m. - GCACW Designers Forum -Join the Designers of the GCACW series as they provide an update on the latest GCACW module designs. Topics will include an overview of the designs of OTR, GTC and TPC; an update on Thunder on the Mississippi; and future plans for the series.

Friday 8 p.m. - Multiplayer Learning Game #8 - I Move at Once (See Above) - Experienced players and beginners welcome

Saturday 9 a.m. - GCACW Tactics and Tips - So you have learned the rules and know how to play the GCACW system. However, now let a couple of GCACW experts give you some tactics and tricks about how to play the system well.

Saturday 10 a.m. - Multiplayer Learning Game #4 - Scenario 5 - Loring's Memorandum (See above) - Experienced players and beginners welcome

Saturday 5 p.m. - Multiplayer Learning Game #5 - Scenario 4 - Yankee Blitzkrieg (see above) - Experienced players and beginners welcome

- **Saturday - 6 p.m. - Pizza Break - Friend of GCACW Award** - Be sure to be around for Perry Cocke's after pizza presentation to learn who has won this year's Friend of GCACW award

Saturday 7 pm. Runaway!!!! GCACW Retreat Rules Quiz and Explanation – Do you think you know the GCACW retreat rules by heart or are you interested in learning them? If so, be sure to stop by and take the GCACW Flanking Rules Quiz.

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