

Open Call: Development and Testing of Screen Reader Accessible Immersive Web Audio

Artists, Educators, Researchers, or Computer Scientists who use screen readers or accessibility tools for the browser.

- Open to any UK-based disabled artists or anyone who uses accessibility tools for the browser
- 1-on-1 opportunity to help create better accessibility for virtual spaces using spatial audio
- 1-3 paid £150 half day sessions at June's studio in Deptford, London testing and providing feedback on browser-based spatial audio controls
- Travel expenses included
- Join a community of artists working with spatial audio and other immersive media on Discord
- Experience with binaural audio preferred, but not required

To Apply

Max 250 words (or 5 minutes audio) explaining your interest or experience with spatial audio and virtual space, and how this could impact you

Submit via email june@junebug.codes or in the Discord channel #open-call

Discord Channel Invite:

<https://discord.gg/TnneD6za2M>

Deadline 3 June, 2024