
Sans.exe: Forsaken

The second continuity

Created/Owned by Sentient Mechanism

An official reboot of the original story, expanding it to be so, so much greater than it had ever been before. This project features an overarching story and many brand new faces to be introduced. You may consider this to be the definitive edition of the story, but that's on you to decide. You do not need exe knowledge to understand the story.

This document simply exists to archive the second **officially endorsed** continuity of sans.exe, and is in no way a "definitive" document; it is just to share around canonical information easier.

I may go back and revamp this entire thing at some point, but I in no way want this to be the only way to obtain information on these takes. **It is worth noting that I do not personally believe in a true canon for any fanmade creation, though it is official to the original sans.exe from 2016.**

One final note, this is not written with any powerscaling in mind. With this in mind, I do hope this document is found to be useful regardless. This is also still a wip.

Origin

Since the dawn of the multiverse, some may have wondered a simple question; "What is the void?" And to those who searched deeper would learn of the void's fragmentation.

It's fracture led to the creation of two entities who were now left clueless and alone to grow into their own visions of themselves. These two would soon be known as:

Zodome, the god of afterdeath, a figure without form. Embodiment of sin as the Yin of the fracture, they had taken on the void's worst traits, and, interestingly enough, an interest in Sans the Skeleton.

Demanshi, a multiversal deity who served as the Yang of the void's better half. He wandered the multiverse in search of a place to call home, a world that always seemed to reject him, as such, causing him to keep to himself and study. Interestingly enough, Demanshi had a distaste for Sans, contrary to his other half.

As they both took on alternative roles, a third entity had formed to correct this fault, though as to who it is is not to be known here yet, it would spoil the surprise.

Zodome's Story

Some time shortly after their creation, Zodome had chosen to take their interests to the next level and create a timeline of their own. A replication of Undertale and all it's inhabitants now with their very own spin, an entity they had created for the occasion.

This entity would be known as **Dredgen**, the void's disciple. A creature resembling that of the skeleton, but clearly disfigured and exaggerated. Dredgen, who at first was weak and frail, had to have been nurtured to grow into the unstoppable beast he inevitably will become; To do so, he would spread Zodome's "influence" throughout the underground, corrupting those taken by his own hands into undead corpses at his command.

Before his slaughter would begin, he must await a vessel for Zodome within their domain to call their own, someone worthy of them, someone they could thrive in. To accomplish this Zodome had utilised their strength to drag in players from our world into theirs, given forms to best represent themselves. One of these victims, **Charlotte**, was among the few to impress Zodome, thus she became Dredgen's main target. Now inflicted with their corruption, will she make it out alive?

----- Demanshi's Story -----

Demanshi, guided by nothing but his curiosity of the multiverse, had spent a large period of time simply studying and monitoring its smallest details for time to come. However during this time he had linked to no world of his own, this had over time made him grow weaker, soon to be fading out of existence. This had forced his hand to pick a vessel before it was too late for him.

The vessel Demanshi had chosen was to be Sans, much to his dismay, in yet another Alternative Timeline of the original. With the assumption he may instantly leave he believed it would be a good excuse to finally engage with the multiverse' inhabitants, though this was not to be the case.

Trapped within this timeline, Demanshi grew weary of his time wasted. To spice things up he had decided to try something new, and with some time given in his weakened state had shifted the entire underground into a hellish, twisted place, a place where nothing was safe. Utilising the little strength he had, he decided to snatch souls away from alternative timelines to force them to play roles within this new game of his, and with Frisk and Chara being the only ones remaining of the original timeline, they alone must now put a stop to the madman's lunacy.

The official Forsaken designs

Do note some of these need redone refs, my
apologies for some backgrounds I'll fix it
later

Dredgen



Charlotte



Zodome (not yet)

Forsaken Timeline

Demanshi (Sans vessel, needs to be redone)



Forsaken!Frisk (needs to be redone)



Forsaken! Chara



Voidwalker (not yet)