

Version: 1

Name: SoloAndroidProgenitor

Mods:

- Id: brrainz.harmony
Name: Harmony
- Id: ludeon.rimworld
Name: Core
- Id: ludeon.rimworld.royalty
Name: Royalty
- Id: smashphil.neceros.srtsexpanded
Name: SRTS Expanded
- Id: fluffy.modmanager
Name: Mod Manager
- Id: rupal.rimpymodmanagerdatabase
Name: RimPy Mod Manager Database
- Id: unlimitedhugs.hugslib
Name: HugsLib
- Id: nif.toolbox
Name: ToolBox
- Id: erdelf.humanoidalienraces
Name: Humanoid Alien Races 2.0
- Id: haplo.miscellaneous.core
Name: Miscellaneous 'CORE'
- Id: vanillaexpanded.vfecycle
Name: Vanilla Furniture Expanded
- Id: oskarpotocki.vanillafactionsexpanded.core
Name: Vanilla Expanded Framework
- Id: vanillaexpanded.vwe
Name: Vanilla Weapons Expanded
- Id: roolo.giddyupcore
Name: Giddy-up! Core
- Id: edb.preparecarefully
Name: EdB Prepare Carefully
- Id: void.charactereditor
Name: Character Editor
- Id: kentington.saveourship2
Name: Save Our Ship 2
- Id: arandomkiwi.rimthemes
Name: RimThemes
- Id: sarg.alphaships
Name: Alpha Ships
- Id: dubwise.dubsbadhygiene
Name: Dubs Bad Hygiene

- Id: saakra.empire
Name: Empire
- Id: sarg.geneticrim
Name: Genetic Rim
- Id: vanillaexpanded.vcooke
Name: Vanilla Cooking Expanded
- Id: vanillaexpanded.vbrewe
Name: Vanilla Brewing Expanded
- Id: vanillaexpanded.vcef
Name: Vanilla Fishing Expanded
- Id: vanillaexpanded.vplantse
Name: Vanilla Plants Expanded
- Id: roolo.giddyuprideandroll
Name: Giddy-up! Ride and Roll
- Id: roolo.giddyupcaravan
Name: Giddy-up! Caravan
- Id: roolo.giddyupbattlemounts
Name: Giddy-up! Battle Mounts
- Id: vse.empressevil
Name: Vanilla Storytellers Expanded - Empress Evil
- Id: vse.perrypersistent
Name: Vanilla Storytellers Expanded - Perry Persistent
- Id: oblitus.mylittleplanet
Name: My Little Planet
- Id: sarg.alphabiomes
Name: Alpha Biomes
- Id: unlimitedhugs.mapreroll
Name: Map Reroll
- Id: zylle.mapdesigner
Name: Map Designer
- Id: haplo.miscellaneous.mapgenerator
Name: Misc. MapGenerator
- Id: void.terraformrimworld
Name: Terraform Rimworld
- Id: cabbage.rimcities
Name: RimCities - Citadel Update
- Id: nilchei.dynamicdiplomacy
Name: Dynamic Diplomacy
- Id: oskarpotocki.vfe.insectoid
Name: Vanilla Factions Expanded - Insectoids
- Id: oskarpotocki.vanillafactionsexpanded.settlersmodule
Name: Vanilla Factions Expanded - Settlers
- Id: oskarpotocki.vanillafactionsexpanded.medievalmodule

Name: Vanilla Factions Expanded - Medieval

- Id: consolidatedtraits.kv.rw
Name: '[KV] Consolidated Traits'
- Id: mlie.fallouttraits
Name: Fallout Traits (Continued)
- Id: neceros.badcanbegood
Name: Bad Can Be Good
- Id: community.psychology.unofficialupdate
Name: 'Psychology (unofficial 1.1/1.2) '
- Id: flashpoint55.rpgstylelevelupmod
Name: RPG Style Level Up Mod
- Id: kikohi.cybernetic
Name: Cybernetic Organism and Neural Network
- Id: spoonshortage.adogsaidanimalprosthetics
Name: A Dog Said... Animal Prosthetics
- Id: ykara.epoe
Name: Expanded Prosthetics and Organ Engineering
- Id: petetinessix.simplesidearms
Name: Simple sidearms
- Id: roolo.searchanddestroy
Name: Search and Destroy
- Id: roolo.runandgun
Name: RunAndGun
- Id: mobius.royaltytweaks
Name: Royalty Tweaks
- Id: erdelf.minifyeverything
Name: MinifyEverything
- Id: denethor0.gainskillpassions
Name: Gain Skill Passions
- Id: jelly.craftsmanship
Name: Craftsmanship
- Id: crl sniper.realisticrooms
Name: Realistic Rooms
- Id: uuugggg.everybodygetsone
Name: Everybody Gets One
- Id: frozensnowfox.filthvanisheswithrainandtime
Name: '[FSF] Filth Vanishes With Rain And Time'
- Id: avilmask.commonsense
Name: Common Sense
- Id: uuugggg.sharetheload
Name: Share The Load
- Id: weilbyte.snapout
Name: Snap Out!

- Id: uuugggg.replacestuff
Name: Replace Stuff
- Id: brrainz.achtung
Name: Achtung!
- Id: brrainz.rangefinder
Name: Range Finder
- Id: brrainz.carefulraids
Name: Careful Raids
- Id: uuugggg.smartmedicine
Name: Smart Medicine
- Id: hatti.qualitysurgeon
Name: QualitySurgeon
- Id: fluffy.pharmacist
Name: Pharmacist
- Id: falconne.aff
Name: Avoid Friendly Fire
- Id: fuglypump.bulkstonecutting
Name: Bulk Stonecutting
- Id: fluffy.medicaltab
Name: Medical Tab
- Id: neceros.metaldontburn
Name: Metal Don't Burn
- Id: baalevan.turrethunt
Name: Turret Hunt
- Id: rimfridge.kv.rw
Name: '[KV] RimFridge'
- Id: lwm.deepstorage
Name: LWM's Deep Storage
- Id: netrve.dsgui
Name: Netrve's DeepStorage GUI
- Id: tikubonn.dontblockdoor
Name: DontBlockDoor[1.0-1.2]
- Id: etrt.medicinproduction
Name: 'ETRT: Medicine Production'
- Id: gguake.ui.simplesearchbar
Name: Simple Search Bar
- Id: notfood.mendandrecycle
Name: MendAndRecycle
- Id: ratys.madskills
Name: Mad Skills
- Id: revolus.animalsarefun
Name: Animals are fun
- Id: brrainz.justignoremepassing

Name: Just Ignore Me Passing
- Id: arandomkiwi.downforme
Name: Down For Me
- Id: orion.hospitality
Name: Hospitality
- Id: unlimitedhugs.allowtool
Name: Allow Tool
- Id: arandomkiwi.huntforme
Name: Hunt for Me
- Id: arandomkiwi.killforme
Name: Kill For Me
- Id: carnysenpai.traitraritycolors
Name: Trait Rarity Colors
- Id: sarg.smartspeed
Name: Smart Speed
- Id: fluffy.relationstab
Name: Relations Tab
- Id: falconne.bwm
Name: Better Workbench Management
- Id: tammybee.whereismyweapon
Name: Where is my weapon?
- Id: hatti.qualitybuilder
Name: QualityBuilder
- Id: baalevan.allturretscansetforcedtarget
Name: All Turrets Can Set Forced Target
- Id: razor2.3.anotherrimworldmod.autocutblight
Name: Auto-Cut Blight
- Id: brrainz.cameraplus
Name: Camera+
- Id: fluffy.followme
Name: Follow Me
- Id: kosaro.fahrenheitandcelsius
Name: Fahrenheit and Celsius
- Id: caesarv6.damageindicators
Name: Damage Indicators [1.2]
- Id: zyxabacab.nosympathyforprisoners
Name: No Sympathy for Prisoners
- Id: crashm.colorcodedmoodbar.11
Name: CM Color Coded Mood Bar [1.1]
- Id: petetimesix.compacthediffs
Name: Compact Hediffs
- Id: dubwise.dubspaintshop
Name: Dub's Paint Shop

- Id: dubwise.dubsmintminimap
Name: Dubs Mint Minimap
- Id: fluffy.worktab
Name: Work Tab
- Id: notfood.outfitted
Name: Outfitted
- Id: dubwise.dubsmintmenus
Name: Dubs Mint Menus
- Id: krafs.levelup
Name: Level Up!
- Id: jamaicancastle.shoo
Name: Shoo!
- Id: falconne.labelsonfloor
Name: Labels on Floor
- Id: neptimus7.progressrenderer
Name: Progress Renderer
- Id: jaxe.rimhud
Name: RimHUD
- Id: falconne.heatmap
Name: Heat Map
- Id: fluffy.colonymanager
Name: Colony Manager
- Id: unlimitedhugs.defensivepositions
Name: Defensive Positions
- Id: avius.locks
Name: Locks
- Id: avius.prisonlabor
Name: Prison Labor
- Id: berryragepyre.prisonerrecreation
Name: Prisoner Recreation
- Id: erdelf.prisonerransom
Name: PrisonerRansom
- Id: arandomkiwi.raidsforme
Name: Raids For Me
- Id: falconne.roomsense
Name: Room Sense
- Id: meltup.beautifuloutdoors
Name: Beautiful Outdoors
- Id: notfood.researchpal
Name: ResearchPal
- Id: lockdownx7.betterluciferium
Name: Better Luciferium
- Id: vanillaexpanded.vee

Name: Vanilla Events Expanded
- Id: fluffy.blueprints
Name: Blueprints
- Id: automatic.gunplay
Name: Gunplay
- Id: automatic.recipeicons
Name: Recipe icons
- Id: sdknm2.qualityofbuilding
Name: Quality Of Building
- Id: pinochemicali.skilledstonecutting
Name: Skilled Stonecutting
- Id: smuffle.harvestorganspostmortem
Name: Harvest Organs Post Mortem
- Id: wemd.realisticdarkness
Name: '[WD] Realistic Darkness'
- Id: vanillaexpanded.vtexe
Name: Vanilla Textures Expanded
- Id: targhetti.showdrafteesweapon
Name: Show Draftees Weapon
- Id: jaxe.bubbles
Name: Interaction Bubbles
- Id: dhultgren.buryonthespot
Name: Bury On The Spot
- Id: erdelf.showmoddesignators
Name: ShowModDesignators
- Id: vanillaexpanded.vfsecurity
Name: Vanilla Furniture Expanded - Security
- Id: vanillaexpanded.vfefarming
Name: Vanilla Furniture Expanded - Farming
- Id: dubwise.rimefeller
Name: Rimefeller
- Id: dubwise.rimatomics
Name: Rimatomics
- Id: vanillaexpanded.varme
Name: Vanilla Armour Expanded
- Id: vanillaexpanded.vappe
Name: Vanilla Apparel Expanded
- Id: gt.sam.furnace
Name: Furnace
- Id: telkir.tmods.morefloors
Name: '[T] MoreFloors'
- Id: spdskatr.projectrimfactory
Name: Project RimFactory Revived

- Id: 4loris4.morelinkables
Name: More Linkables
- Id: vanillaexpanded.vwel
Name: Vanilla Weapons Expanded - Laser
- Id: vanillaexpanded.vweq
Name: Vanilla Weapons Expanded - Quickdraw
- Id: vanillaexpanded.vfeart
Name: Vanilla Furniture Expanded - Art
- Id: horo.mechaniteforge.11
Name: Mechanite Forge
- Id: vanillaexpanded.vfeproduction
Name: Vanilla Furniture Expanded - Production
- Id: vanillaexpanded.vfepower
Name: Vanilla Furniture Expanded - Power
- Id: vanillaexpanded.vfespacer
Name: Vanilla Furniture Expanded - Spacer Module
- Id: vanillaexpanded.vfemedical
Name: Vanilla Furniture Expanded - Medical Module
- Id: machine.rtr
Name: Raise The Roof 1.2
- Id: syrchalis.doormats
Name: '[SYR] Doormats'
- Id: dubwise.dubsskylights
Name: Dubs Skylights
- Id: mlie.simplymorebridges
Name: Simply More Bridges (Continued)
- Id: bodlosh.weaponstats
Name: WeaponStats
- Id: automatic.hairdye
Name: Hair Dye
- Id: murmur.walllight
Name: Wall Light
- Id: murmur.subsurfaceconduit
Name: Subsurface Conduit
- Id: gt.sam.glittertech
Name: Glitter Tech
- Id: ogliss.thewhitecrayon.quarry
Name: Quarry 1.1
- Id: kikohi.advancedparka
Name: Advanced Parka
- Id: automatic.bionicons
Name: Bionic icons
- Id: halo.rsf

Name: 'Rimworld: Spartan Foundry'

- Id: nif.architectexpanded.fences
Name: Architect Expanded - Fences
- Id: nif.architectexpanded.fencestabpatch
Name: Architect Expanded - Fences (Tab Patch)
- Id: dylan.animalgear
Name: Animal Gear
- Id: ohgodspidersno.animalarmor.vanilla
Name: 'Animal Armor: Vanilla'
- Id: albion.sparklingworlds.full
Name: Sparkling Worlds - Full Mod
- Id: goudaquiche.clonebay
Name: Clone Bay
- Id: lingluo.planthuman
Name: Plant Human
- Id: haplo.miscellaneous.robots
Name: Misc. Robots
- Id: leion247658.miscvhcraftablehrobots
Name: Misc. Craftable Robots
- Id: alaestor.miscrobots.plusplus
Name: Misc. Robots++
- Id: gloriousyuri.mcrretexture
Name: Misc. Craftable Robots Retexture
- Id: vanillaexpanded.vhe
Name: Vanilla Hair Expanded
- Id: showhair.kv.rw
Name: '[KV] Show Hair With Hats or Hide All Hats'
- Id: automatic.gradienthair
Name: Gradient Hair
- Id: vanillaexpanded.vhe.beards
Name: Vanilla Hair Expanded - Beards
- Id: velc.hatsdisplayselection
Name: Hats Display Selection
- Id: atlas.androidtiers
Name: Android tiers
- Id: malistaticy.androidresurrection
Name: Android Resurrection Kit (rebuild)
- Id: albion.xenohumans
Name: Xenohumans - Gen-spliced Xenos on the Rim
- Id: beelzebelt.klickmala
Name: Klickmala Race (Humanoid Insect Alien Race)
- Id: beelzebelt.ikquan
Name: Ikquan Race (Humanoid Fish Alien Race)

- Id: beelzebelt.slither
Name: Slither Race
- Id: sig.mantodeanrace
Name: The Mantodean insectoid race
- Id: vanillaexpanded.vaeas
Name: Vanilla Animals Expanded — Arid Shrubland
- Id: vanillaexpanded.vaeau
Name: Vanilla Animals Expanded — Australia
- Id: vanillaexpanded.vaebf
Name: Vanilla Animals Expanded — Boreal Forest
- Id: vanillaexpanded.vaecd
Name: Vanilla Animals Expanded — Cats and Dogs
- Id: vanillaexpanded.vaed
Name: Vanilla Animals Expanded — Desert
- Id: vanillaexpanded.vaeed
Name: Vanilla Animals Expanded — Extreme Desert
- Id: vanillaexpanded.vaeis
Name: Vanilla Animals Expanded — Ice Sheet
- Id: vanillaexpanded.vaetr
Name: Vanilla Animals Expanded — Tropical Rainforest
- Id: vanillaexpanded.vaets
Name: Vanilla Animals Expanded — Tropical Swamp
- Id: sarg.alphaanimals
Name: Alpha Animals
- Id: vanillaexpanded.vaet
Name: Vanilla Animals Expanded — Tundra
- Id: sarg.geneticrimalphaanimals
Name: GeneticRim Alpha Animals Patch
- Id: nandonalt.snowytrees
Name: Snowy Trees
- Id: vanillaexpanded.vtexgr
Name: Vanilla Textures Expanded - Genetic Rim