

## 2D vs 3D Shape Sorting

## Purpose

Students will identify and sort shapes into 2 Dimensional or 3 Dimensional Shapes.

### **Materials**

- Sorting Cards Attached after Lesson Plan
  - Print on different color card stock to differentiate groups
- Heading Cards Attached after Lesson Plan (1 per team)
- Cones or Poly Spots (optional but very helpful)
- Classroom Exercise Sheet / Exercise Posters

Length

25 min.

### Introduction

Review the difference between 2D and 3D shapes.

## Relay

## **Directions**

- 1. Divide the class into teams no larger than 5.
- 2. Each group will have a specific cone color or spot as their starting point.
- 3. Set a cone with items or simply drop items in a pile for students to retrieve a few feet away.
- 4. The students should stand in a line behind the start cone.
- When the teacher says the 'magic word', the student will skip, hop, march, jump, etc. to retrieve an item and bring it back to their team.
  - a. To help keep order, have the next student wait until you say go for them to move.
- 6. Continue relay until all cards are collected.
- 7. In their team space, have students work together to sort or match up their cards.

## or

## **Stations**

### **Directions**

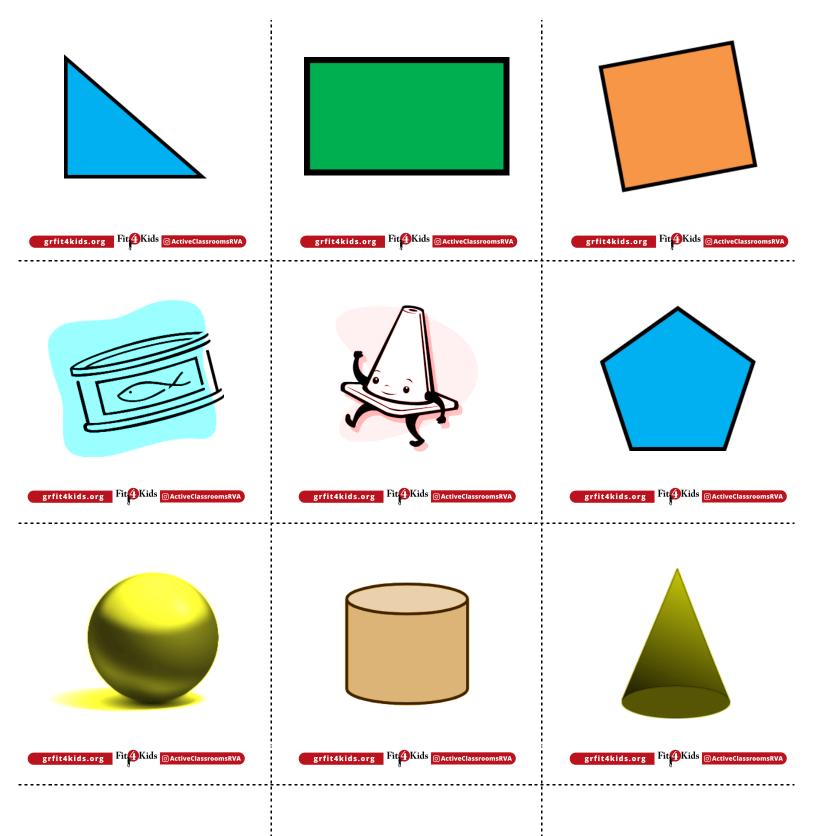
- 1. Set up 6 stations around the room with a pile of materials at each station.
- 2. Divide students in groups no bigger than 5.
- 3. Send each group to a station.
- 4. Have the students work as a team to sort, order, or match the cards.
- 5. Once they are finished, have them do an assigned movement to show they are done.
  - a. The teacher or a student can pick the move.
- 6. Check the groups that are doing the assigned movement, if correct, have them mix up their cards and choose a new movement.
- 7. Continue until all groups have been checked.
- 8. Then have groups move to a new set of cards.
- 9. Repeat steps 4-8 until time is up or they have done each of the stations.

#### Cool Down

Choose a cool down option and have students repeat the 'I can' statement.

## **Modifications**

Students may relay to get their teams cards. Then they can rotate through the stations.



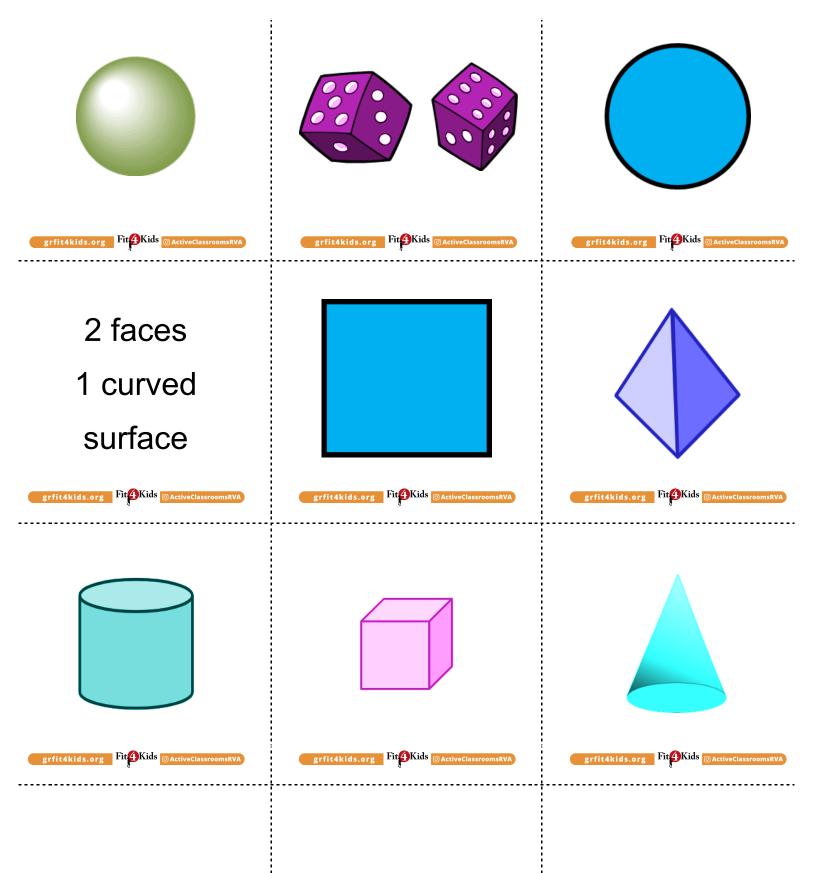
## cube

square

cone

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octagon

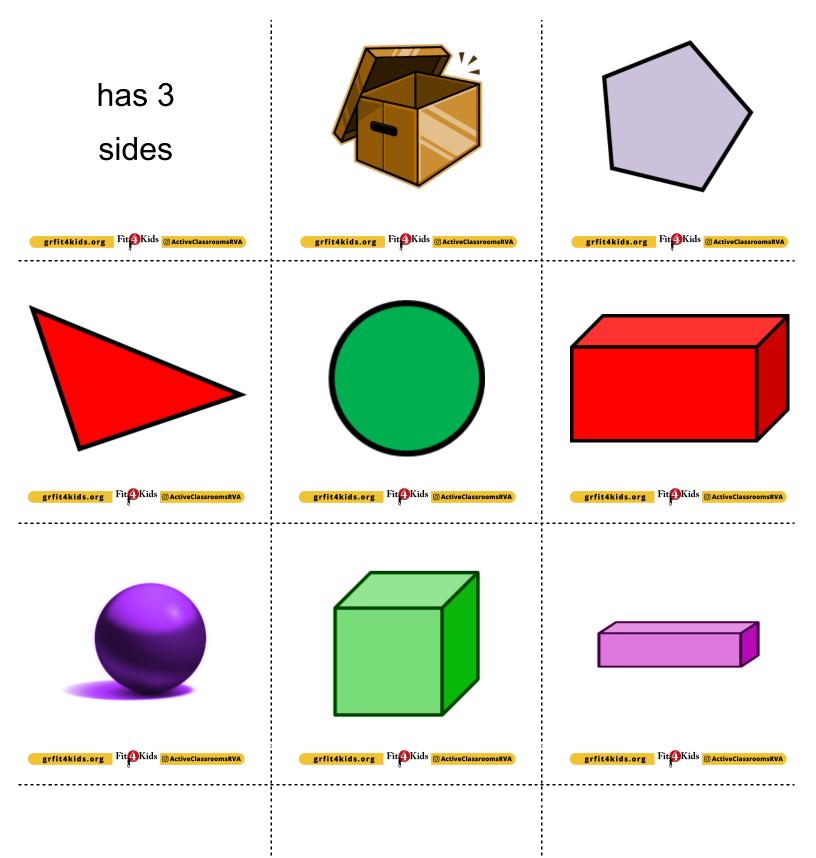
cube

sphere





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triangle

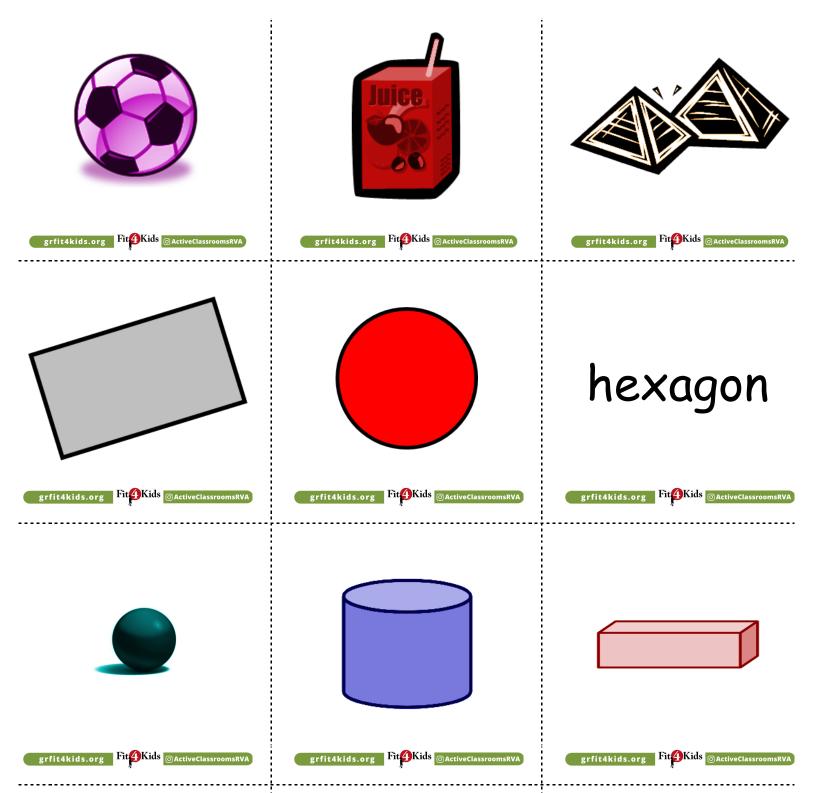
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cone

cube

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# square pyramid

rectangle

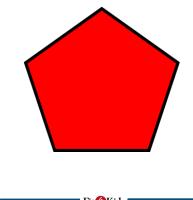
cylinder

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# has 6 faces

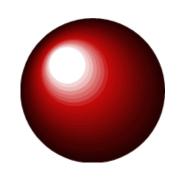




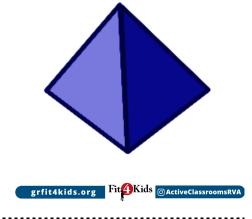
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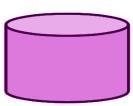


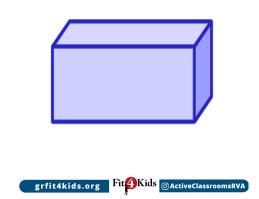
has 4 vertices



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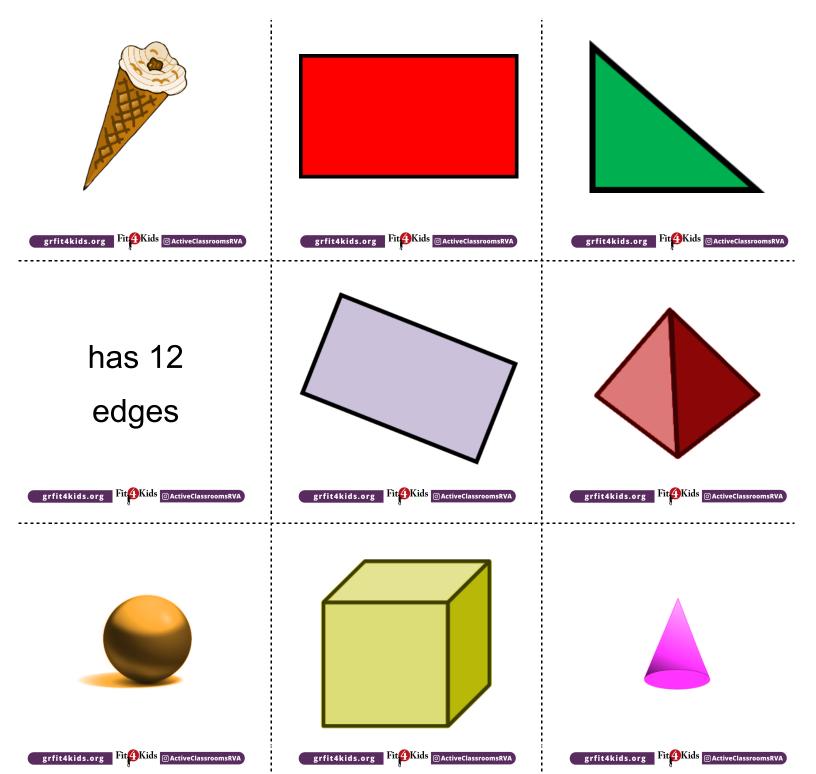




rectangular prism

circle

cone





triangle

cube

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2D Shapes

(Flat Shapes)

2D Shapes

(Flat Shapes)

2D Shapes

(Flat Shapes)

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3D
Shapes
(Solid Shapes)

3D
Shapes
(Solid Shapes)

3D Shapes

(Solid Shapes)

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