Animal Overhaul Mod

Animal Pregnancy:

- When you breed mammals, a baby version of them won't just instantly appear. Instead, one of the parents will become pregnant. It will take 3 days of gestation before a baby animal is born.
- You can speed up the process by performing a c-section with shears. Doing this will result in a premature baby being born.
- Premature animals will grow into an adult at the same rate as a normal baby animal. However, they are much more vulnerable; they only have 2 hp, and they cannot survive in cold biomes, hot biomes, or in water.

--- _Chickens/Parrots:_

- When chickens breed, they will lay an egg that the mother will sit on to keep warm. If the mother and the egg are undisturbed after 3 days, a chick will be born.
- If the laid egg is left unattended in the cold or is destroyed, the chick will never be born.
- If a laid egg has died, it can be picked up by the player and cooked.
- The egg will not need to be sat upon if it is in a hot biome, (Savannah, desert, etc.) or if it is in close proximity to a light source.
- If the player picks up an egg, they can throw it just like in vanilla. If the egg is healthy, then there is a 50/50 chance that a premature chicken will hatch from it on impact.

--- _Turtles:_

- The turtle gestation process is exactly like that of the chickens except that the turtles don't warm their eggs.
- Players can eat turtle eggs raw but not cooked.

--- _Fish:_

- The fish gestation process is exactly like that of the chickens except that the fish don't warm their eggs.
- Players can eat fish eggs raw but not cooked.

--- _Squid:_

- Squid can be bread with raw fish.
- They lay eggs that take 3 days to hatch.

Food:

- Baby/premature cattle drop Veal. They drop half as much meat as an adult cow would.
- Baby/premature pigs drop Suckling Pig. They drop half as much meat as an adult pig would.
- Baby/premature chickens drop Balut. They drop half as much meat as an adult chicken would.
- Baby/premature sheep drop Lambchops. They drop half as much meat as an adult sheep would.

- Adult turtles drop Turtle Meat.
- Adult squid drop Calamari.
- Horses drop Chevaline.
- Dolphins drop Mahi. There is a 10% chance of being withered or poisoned upon consumption.
- Bats drop Paniki
- Cats drop Cat Meat
- Foxes drop Fox Meat
- Wolfs drop Dog Meat
- Bears drop Bear Meat. If eaten raw will cause nausea, inability to hold breath, and inability to eat.
- Pandas drop Panda Meat. Yields same effects as bear meat.