

Common Deck

The four suits and their respective cards are described in more detail below.

Swords

This suit symbolizes aggression and violence. It is the suit of warriors, be they paladins, soldiers, mercenaries, or gladiators. It also symbolizes the power of governments and leaders, whether noble or corrupt.

Stars

This suit symbolizes the desire for personal power and control over things beyond the ken of mortals. It is the suit of arcane mages, sages, and intellectuals. It also represents the triumph of magic, science, and reason over religion, mysticism, and superstition.

Coins

This suit symbolizes avarice and the desire for personal and material gain. It is also symbolic of gluttony, lust, and obsession. On the side of good, this suit can suggest the accumulation of wealth for the benefit of a charity or a just cause. On the side of evil, it embodies the worst aspects of greed. It speaks to the power of gold, and how that power can build or destroy nations.

Glyphs

This suit symbolizes faith, spirituality, and inner strength. It is the suit of priests and those who devote themselves to the service of a deity, a higher power, or a heightened philosophy. On the side of good, it represents willpower and dedication. On the side of evil, the suit signifies weakness of character, self-doubt, and betrayal of one's ideals or beliefs. It symbolizes health and healing, as well as illness and disease.

Treasure Locations

The cards of the common deck determine the locations of the *Tome of Strahd* (card 1), the *Holy Symbol of Ravenkind* (card 2), and the *Sunsword* (card 3).

Swords (Spades)

1 of Swords — Avenger

Justice and revenge for great wrongs; those on a quest to rid the world of great evil

The treasure lies in a dragon's house, in hands once clean and now corrupted.

→ "I see a fallen house guarded by a once-great stone dragon. That which you seek lies within this dragon's house. It is clutched within hands once clean, now corrupted. Speak to the one with the

cold breath of unlife, the one who's last burning ember within his heart is his hate, his undying hate for his enemy these centuries past. Or wait ... now I see a fallen paladin of a fallen order of knights. A knight who's heart is lit with love for his knight whose eyes are lit with rage. He lingers many moons too long, like a forgotten ghost in a dead dragon's lair. This knight may help you gain what you seek to help his lover."

The treasure is in the possession of Vladimir Horngaard in Argynvostholt (chapter 7, area Q36).

2 of Swords — Paladin

Just and noble warriors; those who live by a code of honor and integrity

I see a sleeping prince, a servant of light and the brother of darkness. The treasure lies with him.

- "I see a weathered fortress built by a genius atop ancient ruins. This beast of a structure holds lost souls and forgotten stories deep in its belly and its heart beats in rhythm with its master. It is a place of anguish and lost innocence, but it wasn't always this way. There is a sleeping prince, a servant of light and justice, who is the brother of darkness. The treasures lies with him."

The treasure lies in Sergei's tomb (chapter 4, area K85).

3 of Swords — Soldier

War and sacrifice; the stamina to endure great hardship

Go to the mountains. Climb the white tower guarded by golden knights.

- "I see a winding path through the mountains. You must find a way to part the curtains of green fire. Climb the white tower guarded by golden knights forgotten by time. Maidens made of snow and ice guard that which you seek."

The treasure lies on the rooftop of the Tsolenka Pass guard tower (chapter 9, area T6).

4 of Swords — Mercenary

Inner strength and fortitude; those who fight for power or wealth

The thing you seek lies with the dead, under mountains of gold coins.

- “I see a weathered fortress built by a genius atop ancient ruins. This beast of a structure holds lost souls and forgotten stories deep in its belly and its heart beats in rhythm with its master. The thing you seek lies with the dead here, one cursed by wealth, under mountains of gold coins.”

The treasure lies in a crypt in Castle Ravenloft (chapter 4, area K84, crypt 31).

5 of Swords — Myrmidon

Great heroes; a sudden reversal of fate; the triumph of the underdog over a mighty enemy

Look for a den of wolves in the hills overlooking a mountain lake. The treasure belongs to Mother Night.

- “I see gnawed bones at the mouth of a cave and the snarl of a wolf. Look for this den, in the hills overlooking a mountain lake. Deep in the cave you will find Mother Night and the death of innocence. The treasure lies at her feet, among other offerings.”

The treasure lies in the shrine of Mother Night in the werewolf den (chapter 15, area Z7).

6 of Swords — Berserker

The brutal and barbaric side of warfare; bloodlust; those with a bestial nature

Find the Mad Dog's crypt. The treasure lies within, beneath blackened bones.

- “I see a weathered fortress built by a genius atop ancient ruins. This beast of a structure holds lost souls and forgotten stories deep in its belly and its heart beats in rhythm with its master. Find the Mad Dog's crypt. The treasure lies within, beneath blackened bones.”

The treasure lies in the crypt of General Kroval “Mad Dog” Grislek (chapter 4, area K84, crypt 38).

7 of Swords — Hooded One

Bigotry, intolerance, and xenophobia; a mysterious presence or newcomer

I see a faceless god. He awaits you at the end of a long and winding road, deep in the mountains.

- "I see doors of golden light and stairs of starry sky, dedicated to a faceless god. He awaits you at the end of a long and winding road, deep in the mountains, under drifts of pure white snow. You are not alone here no matter what your eyes tell you. Temptation and danger lurk, ensconced safely in their sarcophagi. What you seek lies within the mind of the faceless god."

The treasure is inside the head of the giant statue in the Amber Temple (chapter 13, area X5a).

8 of Swords — Dictator

All that is wrong with government and leadership; those who rule through fear and violence

I see a throne fit for a king.

- "I see a weathered fortress built by a genius atop ancient ruins. This beast of a structure holds lost souls and forgotten stories deep in its belly and its heart beats in rhythm with its master. It is a place of anguish and lost innocence, home to vile merrymaking. Seek out the resplendent throne, fit for a king, and there you will find the treasure."

The treasure lies in Castle Ravenloft's audience hall (chapter 4, area K25).

9 of Swords — Torturer

The coming of suffering or merciless cruelty; one who is irredeemably evil or sadistic

There is a town where all is not well. There you will find a house of corruption, and within, a dark room full of still ghosts.

- "There is a town that is well guarded, but unwell. Smiles hide unrest, while a demon's hand metes out unjust violence under his master's tutelage. I see a family, steeped in history, who reside in a house, steeped in corruption. Within the family, you will find dark minds full of secrets. Within the house, you will find a dark room full of still ghosts. Look beneath the ghosts for what you seek."

The treasure is hidden in the attic of the burgomaster's mansion in Vallaki (chapter 5, area N3s).

Master of Swords — Warrior

Strength and force personified; violence; those who use force to accomplish their goals

That which you seek lies in the womb of darkness, the devil's lair: the one place to which he must return.

→ Unchanged

The treasure lies in Strahd's tomb (chapter 4, area K86).

Stars (Clubs)

1 of Stars — Transmuter

A new discovery; the coming of unexpected things; unforeseen consequences and chaos

Go to a place of dizzying heights, where the stone itself is alive!

→ "I see a weathered fortress built by a genius atop ancient ruins. This beast of a structure holds lost souls and forgotten stories deep in its belly and its heart beats in rhythm with its master. It is a place of anguish and lost innocence, home to vile merrymaking. What you seek is in a place of dizzying heights, where the stone itself is alive."

The treasure lies in Castle Ravenloft's north tower peak (chapter 4, area K60).

2 of Stars — Diviner

The pursuit of knowledge tempered by wisdom; truth and honesty; sages and prophecy

Look to the one who sees all. The treasure is hidden in her camp.

→ Removed

The treasure lies in Madam Eva's encampment (chapter 2, area G). If she is the one performing the card reading, she says, "I think the treasure is under my very nose!"

3 of Stars — Enchanter

Inner turmoil that comes from confusion, fear of failure, or false information

I see a kneeling woman—a rose of great beauty plucked too soon. The master of the marsh knows of whom I speak.

- "I see a swollen river, guided by the devil's hand, claiming the land for its own. A dead village, drowned and rotting, ruled by one who has brought great evil into the world. There is a kneeling woman, a rose of great beauty, plucked too soon by hands of power and hands of piety. The master of the marsh knows of whom I speak."

The treasure lies under Marina's monument in Berez (chapter 10, area U5). "The master of the marsh" refers to Burgomaster Lazlo Ulrich (area U2), whose ghost can point characters toward the monument.

4 of Stars — Abjurer

Those guided by logic and reasoning; warns of an overlooked clue or piece of information

I see a fallen house guarded by a great stone dragon. Look to the highest peak.

- "I see a fallen house guarded by a once-great stone dragon. That which you seek lies within this dragon's house, look to the highest peak. This house is guarded by two lovers - each breathing the cold breath of unlife - one who's last burning ember within his heart is his hate for his eternal enemy, and another whose heart is lit with love for his knight whose eyes are lit with rage."

The treasure lies in the beacon of Argynvostholt (chapter 7, area Q53). "Great stone dragon" refers to the statue in area Q1.

5 of Stars — Elemental

The triumph of nature over civilization; natural disasters and bountiful harvests

The treasure is hidden in a small castle beneath a mountain, guarded by amber giants.

- "I see doors of golden light and stairs of starry sky, dedicated to a faceless god. He awaits you at the end of a long and winding road, deep in the mountains, under drifts of pure white snow. You are not alone here no matter what your eyes tell you. Temptation and danger lurk, ensconced safely in their sarcophagi. What you seek lies in a small castle beneath the mountain, guarded by amber giants."

The treasure is inside a model of Castle Ravenloft in the Amber Temple (chapter 13, area X20).

6 of Stars — Evoker

Magical or supernatural power that can't be controlled; magic for destructive ends

Search for the crypt of a wizard ordinaire. His staff is the key.

- "I see a weathered fortress built by a genius atop ancient ruins. This beast of a structure holds lost souls and forgotten stories deep in its belly and its heart beats in rhythm with its master. Hidden here is the crypt of a wizard extraordinaire. His staff is the key.."

The treasure is hidden in the crypt of Gralmore Nimblenobs (chapter 4, area K84, crypt 37).

7 of Stars — Illusionist

Lies and deceit; grand conspiracies; secret societies; the presence of a dupe or a saboteur

A man is not what he seems. He comes here in a carnival wagon. Therein lies what you seek.

- "There is a town that is well guarded, but unwell. Smiles hide unrest, while a demon's hand metes out unjust violence under his master's tutelage. I see a man who is not what he seems, flashing smile and eyes that gleam. He comes here in a carnival wagon, a ringmaster with no ring. Within the wagon lies what you seek, but wary of who's interest you pique."

The treasure lies in Rictavio's carnival wagon (chapter 5, area N5).

8 of Stars — Necromancer

Unnatural events and unhealthy obsessions; those who follow a destructive path

A woman hangs above a roaring fire. Find her, and you will find the treasure.

- "I see a weathered fortress built by a genius atop ancient ruins. This beast of a structure holds lost souls and forgotten stories deep in its belly and its heart beats in rhythm with its master. There is within, a place of great knowledge. A woman hangs, lifeless, above a roaring fire. Find her, and you will find the treasure."

The treasure lies in Castle Ravenloft's study (chapter 4, area K37).

9 of Stars — Conjurer

The coming of an unexpected supernatural threat; those who think of themselves as gods

I see a dead village, drowned by a river, ruled by one who has brought great evil into the world.

- “I see a swollen river, guided by the devil’s hand, claiming the land for its own. A dead village, drowned and rotting, ruled by one who has brought great evil into the world. There is a giant spider made of wood that walks among men made of straw. The item you seek lies in the heart of this creature, alongside a child who is not alive and an artifact of magic that doesn’t belong.”

The treasure is in Baba Lysaga’s hut (chapter 10, area U3).

Master of Stars — Wizard

Mystery and riddles; the unknown; those who crave magical power and great knowledge

Look for a wizard’s tower on a lake. Let the wizard’s name and servant guide you to that which you seek.

- “Look for an ancient wizard’s tower on a lake, with a door with no handles and no hinges. Let the four servants with chains in their hands help you reach the fifth servant, who answers only to his true master’s name, and will guide you to which you seek.”

The treasure lies on the top floor of Van Richten’s Tower (chapter 11, area V7).

Coins (Diamonds)

1 of Coins — Swashbuckler

Those who like money yet give it up freely; likable rogues and rascallions

I see the skeleton of a deadly warrior, lying on a bed of stone flanked by gargoyles.

- “I see a weathered fortress built by a genius atop ancient ruins. This beast of a structure holds lost souls and forgotten stories deep in its belly and its heart beats in rhythm with its master.

Within, there lies the skeleton of a deadly warrior, poisoned by jealousy and later burdened by guilt. His eternal bed of stone is flanked by gargoyles. Find him, and you will find what you seek.”

The treasure lies in the crypt of Endorovich (chapter 4, area K84, crypt 7).

2 of Coins — Philanthropist

Charity and giving on a grand scale; those who use wealth to fight evil and sickness

Look to a place where sickness and madness are bred. Where children once cried, the treasure lies still.

- “There is a place of stone built by the hands of healers. It was once a saint’s house, but now echoes with memories of hunger and sorrow. Where swaddled children once cried and were comforted, the treasure lies still.”

The treasure is in the nursery of the Abbey of Saint Markovia (chapter 8, area S23).

3 of Coins — Trader

Commerce; smuggling and black markets; fair and equitable trades

Look to the wizard of wines! In wood and sand the treasure hides.

- “I see vines, once ripe with plump grapes, withered and dry since the Seed has been stolen. Look to this Wizard of Wines. In wood and sand, the treasure hides, and returning the Seed will lead you to it.”

The treasure lies in the glassblower’s workshop in the Wizard of Wines winery (chapter 12, area W10).

4 of Coins — Merchant

A rare commodity or business opportunity; deceitful or dangerous business transactions

Seek a cask that once contained the finest wine, of which not a drop remains.

- “I see a weathered fortress built by a genius atop ancient ruins. This beast of a structure holds lost souls and forgotten stories deep in its belly and its heart beats in rhythm with its master. It

was once a place of smiles and merrymaking, but now the great halls lie quiet. Seek a cask that once contained the finest wine, of which not a drop remains. There you will find the treasure.”

The treasure lies in Castle Ravenloft’s wine cellar (chapter 4, area K63).

5 of Coins — Guild Member

Like-minded individuals joined together in a common goal; pride in one’s work

I see a dark room full of bottles. It is the tomb of a guild member.

- “I see a weathered fortress built by a genius atop ancient ruins. This beast of a structure holds lost souls and forgotten stories deep in its belly and its heart beats in rhythm with its master. Among the dusty bones, there is a tomb of a guild member, laid to rest in a dark room full of bottles.”

The treasure lies in the crypt of Artank Swilovich (chapter 4, area K84, crypt 5).

6 of Coins — Beggar

Sudden change in economic status or fortune

A wounded elf has what you seek. He will part with the treasure to see his dark dreams fulfilled.

- “There is a place where the Vistani are not welcome. The few that have settled down, outside this unkind town, are in the company of elves who wish to never incur the wrath of Strahd again. Seek out the wounded elf. He may part with the treasure to seek his dark dreams finally fulfilled.”

The treasure is hidden in Kasimir’s hovel (chapter 5, area N9a).

7 of Coins — Thief

Those who steal or burgle; a loss of property, beauty, innocence, friendship, or reputation

What you seek lies at the crossroads of life and death, among the buried dead.

- “I see a path that leads to a crossroads, one of life and death. What you seek is buried here, among the dead. Be wary of what the hangman shows (has shown) you.”

The treasure is buried in the graveyard at the River Ivlis crossroads (chapter 2, area F).

8 of Coins — Tax Collector

Corruption; honesty in an otherwise corrupt government or organization

The Vistani have what you seek. A missing child holds the key to the treasure's release.

- “There is a town that is well guarded, but unwell. Smiles hide unrest, while a demon's hand metes out unjust violence under his master's tutelage. I see a man, red faced and red eyed, floating in a rowboat. He is watching a young girl, with hair like a moonless night sky, and Vistani blood running through her veins. This child holds the key to the treasure's release.

The treasure is hidden in the Vistani treasure wagon (chapter 5, area N9i). “A missing child” refers to Arabelle (see chapter 2, area L).

9 of Coins — Miser

Hoarded wealth; those who are irreversibly unhappy or who think money is meaningless

Look for a fortress inside a fortress, in a place hidden behind fire.

- “I see a weathered fortress built by a genius atop ancient ruins. This beast of a structure holds lost souls and forgotten stories deep in its belly and its heart beats in rhythm with its master. In room of knowledge, look for the woman who hangs, lifeless, above a roaring fire. There is a fortress within this fortress, hidden by the fire. What you seek is there.”

The treasure lies in Castle Ravenloft's treasury (chapter 4, area K41).

Master of Coins — Rogue

Anyone for whom money is important; those who believe money is the key to their success

I see a nest of ravens. There you will find the prize.

- “There is a town that is well guarded, but unwell. Smiles hide unrest, while a demon’s hand metes out unjust violence under his master’s tutelage. I see a place of refuge. Where the ravens nest and the people rest, you will find what you seek. Tread carefully, as ravens do not easily part with that which they prize. Tongue of silver and wit quick might do the trick.”

The treasure is hidden in the attic of the Blue Water Inn (chapter 5, area N2q).

Glyphs (Hearts)

1 of Glyphs — Monk

Serenity; inner strength and self-reliance; supreme confidence bereft of arrogance

The treasure you seek is hidden behind the sun, in the house of a saint.

- “There is a place of stone built by the hands of healers. It was once a saint’s house, but now echoes with memories of hunger and sorrow. The treasure you seek is hidden behind the rays of the sun that still shine brightly here.”

The treasure lies in the main hall of the Abbey of Saint Markovia (chapter 8, area S13).

2 of Glyphs — Missionary

Those who spread wisdom and faith to others; warnings of the spread of fear and ignorance

I see a garden dusted with snow, watched over by a scarecrow with a sackcloth grin. Look not to the garden but to the guardian.

- “There is a place of stone built by the hands of healers. It was once a saint’s house, but now echoes with memories of hunger and sorrow. Within its stone walls, you’ll find a garden dusted with snow, watched over by a scarecrow with a sackcloth grin. Look not to the garden but to the guardian.”

The treasure is hidden inside one of the scarecrows in the garden of the Abbey of Saint Markovia (chapter 8, area S9).

3 of Glyphs — Healer

Healing; a contagious illness, disease, or curse; those who practice the healing arts

Look to the west. Find a pool blessed by the light of the white sun.

- “I see a pool of water, that shimmers and sparkles, blessed by the light of the White Sun. It is watched over by a man who greets the morning light. Go west and find his pool, and you will find your treasure.”

The treasure lies beneath the gazebo in the Shrine of the White Sun (chapter 8, area S4).

4 of Glyphs — Shepherd

Those who protect others; one who bears a burden far too great to be shouldered alone

Find the mother—she who gave birth to evil.

- “I see a weathered fortress built by a genius atop ancient ruins. This beast of a structure holds lost souls and forgotten stories deep in its belly and its heart beats in rhythm with its master. Here you will find the mother - she who gave birth to evil. She now shelters that which you seek..”

The treasure lies in the tomb of King Barov and Queen Ravenovia (chapter 4, area K88).

5 of Glyphs — Druid

The ambivalence and cruelty of nature and those who feel drawn to it; inner turmoil

An evil tree grows atop a hill of graves where the ancient dead sleep. The ravens can help you find it. Look for the treasure there.

- Unchanged.

The treasure lies at the base of the Gulthias tree (chapter 14, area Y4). Any wereraven encountered in the wilderness can lead the characters to the location.

6 of Glyphs — Anarchist

A fundamental change brought on by one whose beliefs are being put to the test

I see walls of bones, a chandelier of bones, and a table of bones—all that remains of enemies long forgotten.

- “I see a weathered fortress built by a genius atop ancient ruins. This beast of a structure holds lost souls and forgotten stories deep in its belly and its heart beats in rhythm with its master. It is a place of anguish and lost innocence, home to vile merrymaking. What you seek is in a place of bones ... walls of bones, a chandelier of bones, and a table of bones—all that remains of enemies long forgotten.”

The treasure lies in Castle Ravenloft’s hall of bones (chapter 4, area K67).

7 of Glyphs — Charlatan

Liars; those who profess to believe one thing but actually believe another

I see a lonely mill on a precipice. The treasure lies within.

- “I see a lonely mill, on a precipice, where grain was ground that once fed hundreds. Something else is made there now, that feeds the people of Barovia still. The treasure lies somewhere within this dilapidated, but not forsaken, place.”

The treasure lies in the attic of Old Bonegrinder (chapter 6, area O4).

8 of Glyphs — Bishop

Strict adherence to a code or a belief; those who plot, plan, and scheme

What you seek lies in a pile of treasure, beyond a set of amber doors.

- “I see doors of golden light and stairs of starry sky, dedicated to a faceless god. He awaits you at the end of a long and winding road, deep in the mountains, under drifts of pure white snow. You are not alone here no matter what your eyes tell you. Temptation and danger lurk, ensconced safely in their sarcophagi. What you seek lies behind an amber barrier, in a pile of treasure, forgotten and lost.”

The treasure lies in the sealed treasury of the Amber Temple (chapter 13, area X40).

9 of Glyphs — Traitor

Betrayal by someone close and trusted; a weakening or loss of faith

Look for a wealthy woman. A staunch ally of the devil, she keeps the treasure under lock and key, with the bones of an ancient enemy.

- “There is a town that is well guarded, but unwell. Smiles hide unrest, while a demon’s hand metes out unjust violence under his master’s tutelage. I see a wealthy woman dripping in jewels and disdain. A staunch ally of the devil, she keeps the treasure under lock and key, with the bones of an ancient enemy. Be wary, as her wealth hides more than your prize.”

The treasure is hidden in the master bedroom of Wachterhaus (chapter 5, area N4o).

Master of Glyphs — Priest

Enlightenment; those who follow a deity, a system of values, or a higher purpose

You will find what you seek in the castle, amid the ruins of a place of supplication.

- “I see a weathered fortress built by a genius atop ancient ruins. This beast of a structure holds lost souls and forgotten stories deep in its belly and its heart beats in rhythm with its master. It is a place of anguish and lost innocence, home to vile merrymaking. You will find what you seek in this castle, amid the ruins of a place of supplication.”

The treasure lies in Castle Ravenloft’s chapel (chapter 4, area K15).