

Little Bear Soccer Tournament

U10 - U12 Rules

Soccer rules

- U10 is 7 aside, U11 and U12 are 8 aside (includes goal keeper)
- U10 has all kicks as indirect, U11 and U12 regular soccer rules.
- U10 uses a kick in, U11 and U12 use throw ins
- U11 improper throw-in results in a retry with an explanation from the ref.
- U12 improper throw-in results in other team getting the throw-in.
- U11 - U12 offside is in attacking 1/3 of the field.
- U11 - U12 offside line also serves as retreat line for goal kicks.

Game Length

Games are 2 - 30-minute halves

Point scoring

6 points for a win, 3 points for a draw

- 1 point for a goal to a maximum of 3 per game
- 1 point for a shutout
- If goal differential is needed, maximum of plus 5 per game. For example, if a team wins 5-0, they get 10 points and plus 5 for goal differential. If a team wins 10-1, they get 9 points plus a goal differential of plus 5. Goal differential only is applied if 2 teams are tied in point totals

Point Total Tie Break

1. Games between 2 teams
2. Goal differential (maximum of 5+ per game)

3. Fewest goals allowed
4. Most goals scored (maximum 5+ per game)
5. Coin toss

Play off Tie Games

Teams will go directly to penalty kicks for medal games (1st, 2nd & 3rd)

Other playoff games may end in a tie (eg. 3rd vs 3rd)

Notes

Results will be posted at Centennial Park

U13 Rules

Soccer rules

- 9 vs 9
- Offside is in the attacking 1/3 of the field.
- The offside line also serves as a retreat line for goal kicks.

Game Length

Games are 2 - 30 minute halves

Disciplinary

Players receiving red cards or yellow cards in two separate games will be suspended for the next game. This will have to be enforced on an honour system by coaches.

Point scoring

6 points for a win, 3 points for a draw

- 1 point for a goal to a maximum of 3 per game
- 1 point for a shutout
- If goal differential is needed, maximum of plus 5 per game. For example, if a team wins 5-0, they get 10 points and plus 5 for goal differential. If a team wins 10-1, they get 9 points plus a goal differential of plus 5. Goal differential only is applied if 2 teams are tied in point totals

Point Total Tie Break

6. Games between 2 teams
7. Goal differential (maximum of 5+ per game)
8. Fewest goals allowed
9. Most goals scored (maximum 5+ per game)

10. Coin toss

Playoff Tie Games

Teams will go directly to penalty kicks for medal games (1st, 2nd & 3rd)

Other playoff games may end in a tie (i.e. 3rd vs 3rd)

Medals

Divisions with playoffs will be presented at the field.

Notes

Results will be posted at Centennial Park

U14 - U18 Rules

Soccer rules

- 11 vs 11

Game Length

Games are 2 - 30-minute halves

Disciplinary

Players receiving red cards or yellow cards in two separate games will be suspended for the next game. This will have to be enforced on an honour system by coaches.

Point scoring

6 points for a win, 3 points for a draw

- 1 point for a goal to a maximum of 3 per game
- 1 point for a shutout
- If goal differential is needed, maximum of plus 5 per game. For example, if a team wins 5-0, they get 10 points and plus 5 for goal differential. If a team wins 10-1, they get 9 points plus a goal differential of plus 5. Goal differential only is applied if 2 teams are tied in point totals

Point Total Tie Break

11. Games between 2 teams
12. Goal differential (maximum of 5+ per game)
13. Fewest goals allowed
14. Most goals scored (maximum 5+ per game)
15. Coin toss

Playoff Tie Games

Teams will go directly to penalty kicks for medal games (1st, 2nd & 3rd)

Other playoff games may end in a tie (i.e. 3rd vs 3rd)

Medals

Divisions with playoffs will be presented at the field.

Notes

Results will be posted at Centennial Park