

# Fire Emblem 0 (Cipher) - Frequently Asked Questions

\*\*\*This FAQ is currently in development. Please bear with us as we continue to add to this!!\*\*\*

**How to use this FAQ** - search (keyboard CTRL + F keys) for a specific character name, a specific card code, or look through the Booster Series individually. Below is the **Table of Contents** and to the left is the **Outline**. Click on one of the sections in the Outline to automatically be directed to it.

- Character Name - ex) Takumi
- Card Code - ex) B17-034
- Skill Name - ex) The Breath of Fujin

## Table of Contents

- General Questions
- Booster Series Questions
  - B22 - The Heroes' Paeon (October 2020; not yet released)
  - B21 - Tempest of Apocalyptic Flame (will update soon)
  - B20 - The Guiding Hand of Dawn
  - B19 - The Holy Flames of Sublime Heaven
  - B18 - Oratorio of Embarkation
  - B17 - The Advance of All Heroes
  - B16 - O Courage! O Soul Aflame!
  - B15 - The Glimmering World
  - B14 - Eyegazing Future
  - B13 - Flame, Steel, Thought and Grief
  - B12 - Raging Deluge
  - B11 - Glorious Twinstrike
  - B10 - Crossroads
  - B09 - Thunderous Earth
  - B08 - Life and Death: Beyond Destiny
  - B07 - Conquering Honor
  - B06 - Storm of the Knights' Shadows
  - B05 - Surpassing Rivalry
  - B04 - Shimmering Illusongs
  - B03 - Hopeward Twin Swords
  - B02 - Divine Flames of Light and Darkness
  - B01 - The Heroes' Blade of War

## **General Questions**

Q: #G1

*Can I look at a face-down Bond card in the Bond Area?*

A: Yes, you can. Both players can look at the cards in their own or each other's Bond Area and Retreat Area at any time.

---

Q: #G2

*Can I deploy or Class Change a unit without a Symbol (Colorless) if all my Bond cards are face-down?*

A: Yes, you can. A face-down Bond card is treated as if they do not have Symbols or attributes.

---

Q: #G3

*Can I Class Change immediately after deploying them in the same Turn?*

A: Yes, you can.

---

Q: #G4

*Can I activate skills that say「When an ally is deployed...」if that unit is Levelled Up (Class Changed)?*

A: No, you cannot. Leveling Up (Class Changing) is not a Deployment.

---

Q: #G5

*If I am the player going first in the match, can I use a unit's skill or move them?*

A: Yes, you can. However, you do not draw a card in your Beginning Phase and you cannot attack your opponent.

---

Q: #G6

*If I do not have a card in my Support Area or if the Support fails, can I perform a Critical Hit or Evade?*

A: Yes, you can.

---

Q: #G7

*Can do skills that say「When <> is destroyed...」activate even if it is the Main Character who is defeated?*

A: Yes, they do. Even though an Orb is added to their hand instead of being sent to the Retreat Area when their Main Character is defeated, that counts as destroying a unit.

---

Q: #G8

*Is it okay to send a card with a different Title to the Retreat Area to Critical Hit or Evade?*

A: Yes. As long as the Unit Name is the same, you can send a card with a different Title.

---

Q: #G9

*If the attacking unit's Attack is doubled when performing a Critical Hit, is a Support card's Support Power added before or after?*

A: After the Support Power has been added is when the attacking unit's Attack is doubled.

---

Q: #G10

*If I run out of cards in my Deck, what happens?*

A: You reshuffle your Retreat Area, place it in your Deck Area, and continue the game. This action takes priority before anything else.

---

Q: #G11

*When I add a card from my Orb Area to my hand, can I choose any card in my Orb Area?*

A: Yes, you can. However, you cannot look at the card when you choose it.

---

Q: #G12

*If I only have 1 Orb, and my Main Character is destroyed by an enemy with a skill that says「The number of Orbs that <>'s attacks will destroy becomes 2.」, do I lose the game?*

A: No, you cannot lose the game with this method. Your last Orb is destroyed, and your Main Character remains on the field. However, if they are destroyed again, you will lose.

---

Q: #G13

*When a Support skill like「Hero Emblem」is activated and if the attacking unit already has a skill which increases the number of Orbs they destroy by 2, do they now destroy 4 Orbs?*

A: No, the skills do not stack. They will only destroy 2 Orbs.

---

Q: #G14

*If a skill says「ally」, who does that indicate? Does that include the unit who used that skill?*

A: Ally refers to any unit on your side of the Battlefield as well as the unit who is using said skill. However, if it says「an other ally」, it does not include the unit who used that skill.

---

Q: #G15

*Can I deploy the same character if they have different names (e.g Severa and Selena, Owain and Odin, Inigo and Laslow, Camus, Sirius and Zeke).*

A: Yes. These characters are all treated as if they were separate characters in Cipher, unless specified that they are the same via a skill (e.g Lucina being Marth).

---

Q: #G16

*What happens when multiple skills activate at the same time?*

A: If multiple skills trigger at the same instance / timing, you may choose the order in which skills activate.

---

Q: #G17

*When a skill that allows a unit to acquire 「Tome」 is used on an ally who then attacks an enemy with「Armor Expertise」skill, does that enemy gain +20 attack?*

A: No. Since「Armor Expertise」states「when this unit is attacked by a non-<Tome>...」, and that ally is now a Tome, that skill does not activate.

---

Q: #G18

*Can I use skills that trigger during my Start or End Phases multiple times (ex: B03 Soren 4/3 or B16 Zelgius 6/4)?*

A: No. They can only be used once at the correct timing.

---

Q: #G19

*If one of my units has a skill whose requirement needs that unit to be moved to activate a skill, can I activate that skill if that unit is moved back to the front line via Forced March?*

A: No. Forced March is not the same as moving a unit and therefore does not trigger skills.

---

Q: #G20

*If I have an ally who has gained additional bonuses (more attack or range 1-2) Class Changes, will they retain those attributes? (The best example here is class changing into Ike (Ennobled Mercenary) and then class changing over that Ike into another)*

A: No. Skills that grant additional bonuses are only retained to the original card with those skills.

---

Q: #G21

*I have exactly 5 cards in my hand, and an ally attack an enemy, and was supported by a card with「Provision Emblem」(B17 Anna and Sothe). If I inflicted a Critical Hit in that battle and my hand becomes 4 cards, can I draw a card as a result of the Support Skill?*

A: No. Support Skills trigger before a Critical Hit or Evade is performed, thus you cannot draw a card.

---

Q: #G22

*If I only have 2 cards in my Deck, and I used an ally's skill that says,「Reveal the top 3 cards of your deck...」, what happens?*

A: If you only have 2 cards in your deck, then you reveal those 2 cards and complete the rest of the skill's effect. The same goes for if you only have 1 card in your deck at the time of using a skill like that. The moment you run out of cards, you shuffle your Retreat Area and place it in your Deck Area as your new deck.

---

Q: #G23

*Can an ally without Range attack if a skill says, 「...can attack enemies regardless of range」?*

A: No. Units without range cannot initiate an attack.

---

Q: #G24

*Do skills that say “When an Orb is destroyed..” etc, activate if that Orb was sent to the Retreat Area or Boundless Area?*

A: No, an Orb is only counted as ‘destroyed’ if it added to that player’s hand.

## **Booster Series Questions**

### **B21 - Tempest of Apocalyptic Flame**

(working on it!)

## **B20 - The Guiding Hand of Dawn**

B20-001SR(+)      Corrin (Kingdom of Valla): Monarch Forging a New Future

\*\*\*Corrin (Kingdom of Valla) does NOT change any of the skill's text like a Unit Name. \*\*\*

For example: B07 Saizo 3(2)'s 1st skill allows you to discard a <Knife> instead of "Saizo" - Corrin (Kingdom of Valla) would not be able to do the same if they have acquired the skill, because you have not fulfilled the "instead of sending a 'Saizo'..." part of the skill.

Q: Can I have a total of 8 copies of 「Corrin (Kingdom of Valla): Monarch Forging a New Future」 in my Deck with 4 each of the <Male> B20-001SR and the <Female> B20-001SR+?

A: No, you cannot. Since the Card Came (Title + Unit Name) is 「Corrin (Kingdom of Valla)」, you may only have up to 4 copies of the card in your deck.

Q: If I have an allied 「Corrin (Kingdom of Valla): Monarch Forging a New Future」, can I deploy 「Corrin (Male)」 and/or 「Corrin (Female)」?

A: Yes, you can. Since the Unit Names are different, they count as different units.

Q: If I have an allied <Male> 「Corrin (Kingdom of Valla): Monarch Forging a New Future」, can I deploy <Female> 「Corrin (Kingdom of Valla): Monarch Forging a New Future」 and vice versa?

A: No, you cannot. Since the Card Name (Title + Unit Name) is the same, they are the same unit even if their illustrations are different and they have different gender affinities.

Q: If I have an allied <Male> 「Corrin (Kingdom of Valla): Monarch Forging a New Future」, can I Class Change a 「Corrin (Male)」 and/or 「Corrin (Female)」 with <Female> 「Corrin (Kingdom of Valla): Monarch Forging a New Future」?

A: Yes you can. However, since you have essentially have two 「Corrin (Kingdom of Valla): Monarch Forging a New Future」 on the battlefield now, you must choose 1 of them to send to the Retreat Area as they are the same unit.

Q: Can I Level Up and/or Class Change 「Corrin (Kingdom of Valla): Monarch Forging a New Future」 with a 「Corrin (Male)」 and/or 「Corrin (Female)」?

A: No, you cannot. Since they have different Unit Names, they are considered different units.

Q: Can 「Corrin (Kingdom of Valla): Monarch Forging a New Future」 successfully support 「Corrin (Male)」 and/or 「Corrin (Female)」 and vice versa?

A: Yes. Since they have different Unit Names, they are considered different units.

Q: Allied 「Corrin (Kingdom of Valla): Monarch Forging a New Future」 uses 「The Future is in Your Hands」, and acquires all skills of the <White> and/or <Black> card send from the Boundless Area to the Retreat Area. At the end of my turn, does Corrin lose the effect of skills that say "Until the end of your opponent's next turn..." or "At the end of your turn..." etc?

A: No, Corrin does not lose the effect of skills who say "Until the end of your opponent's next turn" etc. Also, AUTO skills that say "At the end of your turn..." etc. will activate before Corrin loses them.

Q: Allied 「Corrin (Kingdom of Valla): Monarch Forging a New Future」 uses 「The Future is in Your Hands」, and acquires all skills of the <White> and/or <Black> card sent from the Boundless Area to the Retreat Area. If Corrin (Kingdom of Valla) acquired Class Change Skills, will they be in effect?

A: Yes, they will be so long as Corrin (Kingdom of Valla) has Class Changed, if they haven't, then no they will not be in effect.

Q: Can allied 「Corrin (Kingdom of Valla): Monarch Forging a New Future」 use 「Makeup Fix」 that they acquired from 「Oboro: Stunning Spear Maiden」?

A: Yes, they can. Also if the skill is used, and if a 「Corrin (Male)」 and/or 「Corrin (Female)」 is stacked under 「Corrin (Kingdom of Valla)」, it's fine if that card becomes the new topmost card in the stack.

Q: If allied 「Corrin (Kingdom of Valla): Monarch Forging a New Future」 uses 「The Future is in Your Hands」, and the card sent from the Boundless Area to the Retreat Area is 「Corrin (Kingdom of Valla): Monarch Forging a New Future」, what happens?

A: Allied Corrin (Kingdom of Valla) acquires all of the card's skills: 「Beyond the Two Nights」 「Blade of Divine Majesty」 「The Future is in Your Hands」. So, allied Corrin (Kingdom of Valla) becomes able to use those skills one more time in that turn. Also, if they have yet to use 「Blade of Divine Majesty」, then they can use that skill twice in the same turn.

Q: If allied 「Corrin (Kingdom of Valla): Monarch Forging a New Future」 evades 「Zephiel: King of Bern」's attack while his 「King's Whirlwind」 is in effect, can I use 「Corrin (Male): World-Saving Hero」 or 「Corrin (Female): World-Saving Heroine」's SPEC 「Divine...of the Blood of Valla」 to evade?

A: No, you cannot. Zephiel's skill changes the requirement to evade from 1 copy to 2 copies. Since Corrin (M) and Corrin (F)'s skill specifies 1 copy is sent to the Retreat Area instead of 1 Corrin (Kingdom of Valla), that part of the skill cannot be fulfilled, so you cannot evade.

---

B20-010SR & B20-023SR      Ryoma: Brave King of Dawn Walking with the Dusk  
Xander: Pure King of Dusk Walking with the Dawn

Q: Can I choose 1 dual <White> & <Black> card to pay the cost of the skill and/or choose 1 dual <White> & <Black> card from my hand to deploy when using 「Ryoma: Brave King of Dawn Walking with the Dusk」 or 「Xander: Pure King of Dusk Walking with the Dawn」's 「"From this day forth, we are brothers."」?

A: Yes, you can.

Q: If 「Xander: Pure King of Dusk Walking with the Dawn」 is untapped at the start of my turn like all other units, does he gain +30 attack through his skill 「Envincer of a Black Future」?

A: Yes, he does. He gains the +30 attack from that skill no matter how he is untapped, but only once per turn.

Q: can allied 「Kiragi: Magic Bolt Hunter」 and/or an ally who has acquired Kiragi's Dragon Blood Skill be destroyed by 「Edelgard: She Who Bares Her Fangs at the Gods」's 「"Victory to the Adestrian Empire!"」?

A: Yes, they can. The effect of Crest Power skills used from the hand are not considered "...the effect of enemy skills", so Kiragi's 「Track-Erasing Spell」 does not protect them. The same applies to Support skills like 「Lyn: Lady of the Twin Blades」's 「Trace of the Twin Blades」.

\*\*\*B20-054SR Sothe's 2nd skill also does not protect against CP and Support Skills. (See below)\*\*

---

B20-027R                      Peri: Killing Kunoichi

Q: If I have an allied 「Peri: Killing Kunoichi」, and 「Yune: Sealed Goddess」 is deployed on my opponent's Back Line. However, because of Yune's 「Neither Holy nor Base」, she isn't destroyed by allied Peri's 「Comely Prey」. In this situation, is 「Comely Prey」 used up for this turn because of it's Once Per Turn restriction?

A: No. Since Peri's skill didn't destroy an enemy, it may trigger again if another enemy with a Deployment Cost of 1 is deployed.

---

B20-031SR(+)                      Nyx: Forbidden Caster

Q: If I use 「Unsigned Grimoire」 and allied 「Nyx: Forbidden Caster」's attack has either decreased or increased at the time of using the skill, which Attack Value do I reference for that skill?

A: You reference her current altered Attack Value. For example, she gained +10 attack before using the skill, so you choose 1 non-Main Character enemy who has 70 or higher attack as Nyx's current Attack Value is 60.

---

B20-037SR                      Silas: A True Friend Forever

Q: If I have exactly 3 face-up Bond cards, and I use 「Corrin (Male): Dawn Breaks Through the Gloom」's 「You of the Light」, can I deploy 「Silas: A True Friend Forever」 from my hand?

A: No, you cannot. At the time of using 「You of the Light」, you now have only 2 face-up Bond cards, so Silas's Deployment Cost returns to 4 and thus cannot be deployed by Corrin (Male)'s skill.

---

B20-040HN                      Scarlet: Crimson Wyvern Lord

Q: If allied Class Changed 「Scarlet: Crimson Wyvern Lord」 is destroyed, are the cards stacked under Scarlet also sent to the Boundless Area? Also, if among the cards stacked under Crimson, there is 1 or more 「Scarlet: Crimson Wyvern Lord」, how many times can 「Memory of a Flower」 be activated?

A: Yes, the entire stack is sent to the Boundless Area. Also, 「Memory of a Flower」 can be activated per number of 「Scarlet: Crimson Wyvern Lord」 sent to the Boundless Area.

---

B20-042HN                      Automaton: Clockwork Contraption Child

Q: If I have 2 or more 「Automaton: Clockwork Contraption Child」, how many times in one turn can 「Clapper Arm Mechanism」 be used?

A: You can use 「Clapper Arm Mechanism」 once per turn per allied Automaton.

---

B20-054SR                      Sothe: Dawn-Calling Wind

Q: If I have an allied 「Sothe: Dawn-Calling Wind」, can *Leveled Up* allies be destroyed by 「Edelgard: She Who Bares Her Fangs at the Gods」's *Crest Power* 「*"Victory to the Adrestian Empire!"*」?

A: Yes, they can. The effect of Crest Power skills used from the hand are not considered "...the effect of enemy skills", so Sothe's 「Flashing Wind of Disastrous Judgement」 does not protect them.

Q: If I have an allied 「Sothe: Dawn-Calling Wind」, can *Leveled Up* allies be destroyed by 「Lyn: Lady of the Twin Blades」's *Support skill* 「Trace of the Twin Blades」?

A: Yes, they can. The effect of Support Skills are not considered "...the effect of enemy skills", so Sothe's 「Flashing Wind of Disastrous Judgement」 does not protect them.

**\*\*Crest Power [CP] skills and Support skills, while being of a specific card, are not of a specific unit, ally, or enemy. Enemy and ally are terms used for units on the Battlefield\*\***

---

B20-056SR(+)                      Ike: Forger of a New Legend

Q: If allied 「Ike: Forger of a New Legend」's *attack* was evaded by a *non-Main Character enemy*, can the *opponent's Main Character* be destroyed when 「Deicidal Radiance」 triggers?

A: Yes, they can.

---

B20-072SR(+)                      Elincia: The Heart of Crimea

Q: If I have an allied 「Elincia: The Heart of Crimea」, and an enemy 「Sothe: Dawn-Calling Wind」 used 「A Blade From the Dark」. In that case, does Elincia's 「Beautiful Life-Risker」 trigger?

A: If Sothe has Class Changed in that turn, the Orb is sent to the Retreat Area, and not destroyed, so 「Beautiful Life-Risker」 would not trigger. If he did not Class Change in that turn, then the Orb is destroyed, and 「Beautiful Life-Risker」 triggers.

---

B20-096HN & B20-097SR      Ashunera: Goddess of Dawn  
                                         Yune: Goddess of Freedom and Chaos

Q: At the end of my turn, if I have both allied 「Ashunera: Goddess of Dawn」 and 「Yune: Goddess of Freedom and Chaos」, in what order do I do process Ashunera's 「Order Aslumber」 and Yune's 「Chaos Named」?

A: You may deal with them in any order that you wish:

- 1) In the case of Yune's 「Chaos Named」 going first:  
You shuffle Ashunera along with all the other non-Main Character allies into your Deck.  
Afterwards, you draw 1 card from Ashunera's 「Order Aslumber」, but Ashunera is not sent to the Retreat Area.
- 2) In the case of Ashunera's 「Order Aslumber」 going first:  
You send Ashunera to the Retreat Area, and draw 1 card. Afterwards, 「Chaos Named」 is performed, but the already sent to the Retreat Area Ashunera is not added to your Deck.

---

B20-097SR & B20-098R(+)      Yune: Goddess of Freedom and Chaos  
                                         Medallion: Radiant Fire Emblem

Q: At the end of my turn, if I have both allied 「Yune: Goddess of Freedom and Chaos」 and 「Medallion: Radiant Fire Emblem」, in what order do I do process Yune's 「Chaos Named」 and Medallion's 「Pulse of Release」?

A: You may deal with them in any order that you wish:

- 1) In the case of Yune's 「Chaos Named」 going first:

You shuffle Medallion along with the other non-Main Character allies all into your Deck.

Afterwards, 「Pulse of Release」 is performed, but Medallion already in your Deck isn't sent to the Retreat Area, and you cannot add any cards stacked underneath to your hand.

- 2) In the case of Medallion's 「Pulse of Release」 going first:

Add up to 2 cards stacked under Medallion to your hand, and send Medallion to the Retreat Area. Afterwards, 「Chaos Named」 is performed, but the already retreated Medallion is not added to your Deck.

---

B20-097SR & B12-006R      Yune: Goddess of Freedom and Chaos  
Greil: Unending Night of Grief

Q: At the end of my turn, if I have both allied 「Yune: Goddess of Freedom and Chaos」 and 「Greil: Unending Night of Grief」, in what order do I do process Yune's 「Chaos Named」 and Greil's 「Sinister Impulse」?

A: You may deal with them in any order that you wish:

- 1) In the case of Yune's 「Chaos Named」 going first:

You shuffle all non-Main Character allies into your Deck. Afterwards, 「Sinister Impulse」 triggers and you destroy your Main Character who is left on the Battlefield. Also, if Greil is not your Main Character, he is shuffled into your Deck as well, but 「Sinister Impulse」 is performed still.

- 2) In the case of Greil's 「Sinister Impulse」 going first:

Greil and 1 other ally is destroyed. Afterwards, 「Chaos Named」 is performed, but the destroyed units are not added to your Deck. Also, even if Yune is destroyed by 「Sinister Impulse」, 「Chaos Named」 is still performed.

---

B20-098R(+)      Medallion: Radiant Fire Emblem

Q: If I stack the card revealed by allied 「Medallion: Radiant Fire Emblem」's 「Forbidden Divine Relic of Sealing」 underneath, would Medallion be considered a Leveled Up unit?

A: Yes, they are treated as Leveled Up. However, AUTO skills that say, "When...is Leveled Up..." do not trigger.

Q: If the card revealed by allied 「Medallion: Radiant Fire Emblem」's 「Forbidden Divine Relic of Sealing」 has the same Unit Name as an ally, can I stack the card on top of that ally to Level Up them?

A: No, you cannot. In that case, the revealed card can only be stacked under Medallion.

Q: I choose allied 「Medallion: Radiant Fire Emblem」 through the effect of allied 「Mist: Ordered Knight of Healing」's 「Warm Singing」. During that turn, if I use Medallion's 「Forbidden Divine Relic of Sealing」 and I stack the revealed card with the same Unit Name as my Main Character under Medallion, will Medallion be destroyed?

A: No, it will not be destroyed.

Q: If I have exactly 1 card left in my Deck and I use allied 「Medallion: Radiant Fire Emblem」's 「Forbidden Divine Relic of Sealing」, can I reveal that card to as it is the bottom-most card of my Deck?

A: Yes, you can. If in doing so, you stack the revealed card with the same Unit Name as your Main Character under Medallion, then before destroying allies, you shuffle your Retreat Area and it becomes your new Deck. (The destroyed allies are not shuffled into your new Deck!)

---

B20-101HR      Azura: Songstress of the Veiled Realm

Q: If I have an allied 「Azura: Songstress of the Veiled Realm」, *can my opponent deploy 「Myrrh: Girl of the Dragonkin」?*

A: Yes, they can. Since Myrrh's 「"I'll fight too."」 is a CONT skill, Myrrh will not acquire <Dragonstone> while in your hand so Azura's 「Pendant of Water」 will not affect her.

---

(Special)                      Sealspell Emblem

Q: An ally attacks an enemy. Ally is supported by a card with 「Sealspell Emblem」, *and the enemy is supported by a card with a Support Value of X. In this case, how much is the enemy Support card's Support Value?*

A: It becomes 0.

Q: An ally attacks an enemy and they are supported by a card with 「Sealspell Emblem」. *If at that time, there is an enemy 「Narcian: Crafty Wyvern General」, will my opponent's Support skills activate?*

A: Yes, they will. 「Sealspell Emblem」 is lost through Narcian's 「Tactican's Howling Laughter」.

## **B19 - The Holy Flames of Sublime Heaven**

B19-004SR

Hubert: Emperor's Confidant

Q: When an enemy Hubert, Emperor's Confidant uses Mire B and if I do not have any cards in my hand, can I still choose to send 1 card and send it to the Retreat Area? Also, if I do not have any Orbs, can I still choose 1 Orb?

A: No, you cannot. The skill requires you to choose 1 card in your hand, 1 Bond Card, or 1 Orb. If you cannot, then you must perform one of the other options to fulfill the skill.

Q: If there is an enemy Hubert, Emperor's Confidant, [CONT] skills that say If attacking... If in combat with... increase my unit's attack, am I able to attack my opponent's Main Character?

(Ex: Sigurd, 'Neath Noble Ideals's Paladin's Tyrfinq)

A: Yes, you can. A Sinister Smirk From the Dark's effect is applied to units who have increased their attack before the start of combat. Since [CONT] skills that say If attacking... If in combat with... increase a unit's attack after combat is initiated, they are affected by Hubert's skill.

\*\*Hubert, Emperor's Confidant's A Sinister Smirk From the Dark applies to all skills like [BS] and [CP] skills which increase an ally's attack, as well as skills like Tiki, Towards a Farflung Future's A Kiss Upon the Dragonstone which doubles her attack.\*\*

Q: If there is an enemy Hubert, Emperor's Confidant, an ally has attacked my opponent's Main Character. During that combat, if that ally is supported by skills like Attack Emblem or Tandem Emblem, is the combat interrupted because that ally's attack increases?

A: No, the combat continues.

Q: If there is an enemy Hubert, Emperor's Confidant, can allied Ike, Radiant Vanguard attack my opponent's Main Character?

A: Yes, he can. Since his skill Legendary Swordplay is not treated as increasing his attack, A Sinister Smirk From the Dark does not come into effect.

---

B19-008N

Ferdinand: Pride Personified

Q: If there is an allied and also an enemy Edelgard, does Ferdinand: Pride Personified gain +20 attack through his 1st skill Worthy Rival to the Imperial Princess?

A: No, even in that case, he only gains +10 attack.

---

B19-009R

Linhardt: Sleepy Crest Scholar

Q: If I don't have any Orbs, can I use Linhardt: Sleepy Crest Scholar's "For a world without bloodshed..." to draw 1 card?

A: Yes, you can.

---

B19-011HN

Caspar: Roaming Instigator

Q: Allied 「Linhardt: Sleepy Crest Scholar」 fails to destroy an enemy after using 「I'll send'em flying with all I've got!」. If Caspar is destroyed in my opponent's next turn, and I deploy another Caspar in my next turn, can I use 「I'll send'em flying with all I've got!」 again?

A: Yes, you can. You can use the skill again if you were to Class Change Casper instead should you fail the first time.

---

B19-017R

Petra: Princess of the Isle of Spirits

Q: Can 「Petra: Princess of the Isle of Spirits」 be untapped by the effect of a skill in my next turn if 「Princess's Blade of Assassination」 was used?

A: No, she cannot. However, she can be untapped in the same turn 「Princess's Blade of Assassination」 was used.

---

B19-019SR(+)

Byleth (Female): She Who Bears the Goddess Within

Q: I use 「Byleth (Female), She Who Bears the Goddess Within」's 「Guidance of Flames」 and Class Change an ally. At that time, which action occurs first: Sending the remaining cards to the Retreat Area or drawing 1 card from the Class Change bonus?

A: The skill finishes first so you send the remaining cards to the Retreat Area. Then, draw 1 card for the Class Change bonus.

Q: If I only have 4 or less cards left in my Deck, and I use 「Byleth (Female), She Who Bears the Goddess Within」's 「Guidance of Flames」, what happens?

A: Reveal the remaining cards in your Deck, and choose a card with a Class Change Cost among them. Afterwards, send the remaining to the Retreat Area, shuffle it, and that becomes your new Deck. (You don't not reveal 5 cards in this case as you originally did have them at the time of activation.)

---

B19-022SR(+)

Sothis: The Beginning

Q: I use 「Sothis: The Beginning」's Crest Power 「Throne of Knowledge」, and my <Brown> Main Character acquires 「Divine Pulse」. In this situation, if I deploy 「Sothis: The Beginning」 to the Battlefield, how many times can I use 「Divine Pulse」 in one turn?

A: You can use the skill twice as both your Main Character and allied 「Sothis: The Beginning」 each have the skill.

Q: I use 「Sothis: The Beginning」's Crest Power 「Throne of Knowledge」, and my <Brown> Main Character acquires 「Divine Pulse」. If I Level Up my Main Character, do they lose the skill?

A: Yes, they lose it.

Q: An ally who has acquired 「Sothis: The Beginning」's 「Divine Pulse」 fails to destroy an enemy, but I decided not to untap them using Divine Pulse. However, if that ally attacks and fails to destroy an enemy again during that turn, can Divine Pulse be used then?

A: Yes, it can. Since you have not untapped an ally using Divine Pulse yet, it can still be used once per turn.

---

B19-023N                      Sothis: Lass Possessed of Enigmatic Power

Q: If an allied 「Sothis: Lass Possessed of Enigmatic Power」 used 「"Be careful, you fool!"」, in what order does everything progress?

A: First, your opponent taps their attacking unit to attack. Then, when they choose your Main Character, pay the cost of Sothis' skill. Afterwards, you both place the top card of your Deck in your Support Area.

---

B19-040SR                      Flayn: Inquisitive Maiden

Q: If I use Crest Power skills two times in one turn, am I able to draw 2 cards as the result of 「Flayn: Inquisitive Maiden」's 「Major Crest of Cethleann」.

A: No. Even if you use Crest Power skills two times in one turn, the number of cards you can draw from Flayn's skill is only 1.

Q: If I use a Crest Power when 「Flayn: Inquisitive Maiden」 is not on the Battlefield, but through a skill's effect Flayn is deployed in that turn, can I draw 1 card at the end of my turn as the result of Flayn's 「Major Crest of Cethleann」?

A: Yes, you can.

Q: A tapped ally gains +20 attack from 「Flayn: Inquisitive Maiden」's 「Saintlike Power」. If that ally is untapped in that turn, do they lose the +20 attack?

A: No. Even in that case, they keep the +20 attack.

---

B19-044SR                      Seteth: Aide to the Church's Archbishop

Q: If the unit deployed by 「Seteth: Aide to the Church's Archbishop」's 「Defender of the Church of Seiros」 has aa [AUTO] skill which says 「At the start of your turn...」, does that skill activate?

A: No. Since that unit was not on the Battlefield at the start of your turn, the skill does not activate.

---

B19-047HN                      Death Knight: Hellbound Funerary Knight

Q: When allied 「Dimitri: King of Vengeance and Delusion」's attack destroys my opponent's Main Character and their Orb is sent to the Retreat Area instead of their hand as the result of Dimitri's skill, does allied 「Death Knight: Hellbound Funerary Knight」's 「Scythe of Sarie」 activate?

A: Yes. Since their Orb was destroyed in the first place, Death Knight's skill activates.

---

B19-050N                      Poe: Giving Angel

Q: If I have an allied 「Poe: Giving Angel」, and through the effect of 「Zephiel: Liberator of the World」's 「Hartmut's Almighty Blade」, my opponent chose a Poe card from my hand and sent it to the Retreat Area. Does my allied Poe's 「Angel's Gift」 activate?

A: Yes, it does. In this situation, Zephiel's skill destroys the Poe on your field, and sends her to the Retreat Area. Afterwards, that Poe's 「Angel's Gift」 activates. On this occasion, it's fine if you immediately chose the destroyed Poe placed in your Retreat Area to add to your hand.

---

B19-051SR(+)      Seliph: Holy King of Divine Bloodlines

Q: If I have both allied B19 「Ares」 and 「Leif」 3(2) on the Battlefield, does my allied Seliph gain +20 attack?

A: No, he would only gain +10 attack. The same applies vice versa.

Q: If 「Seliph: Holy King of Divine Bloodlines」 and 1 or more other <Yellow> allies are deployed at the same time through the effect of 「Leif: The Future Sage-Lord」's 「Unifier of Thracia」, can Seliph's 「The True Holy War」 trigger?

A: Yes, it can.

---

B19-054SR(+)      Julia: Shining Maiden of Saintly Lineage

Q: Can I send the face-down Bond cards which were used as the cost 「Julia: Shining Maiden of Saintly Lineage」's 「Ode to the Crusaders」 immediately to the Retreat Area?

A: Yes, you can.

---

B19-064SR      Jamke: Patriotic Marksman

Q: Are enemies deployed after triggering 「Jamke: Patriotic Marksman」's 「A Glint in the Sniper's Eye」 able to evade?

A: Yes, they are.

---

B19-068SR      Lewyn: Resurrected Wind

Q: When I stack the cards underneath 「Lewyn: Resurrected Wind」 as the result of his skill 「I am the wind that shepherds the light.」, does that count as Lewyn Growing?

A: No, it does not.

Q: If I stack the cards underneath 「Lewyn: Resurrected Wind」 as the result of his skill 「I am the wind that shepherds the light.」, is Lewyn treated as Leveled Up (Class Changed)?

A: Yes, he is. However, [AUTO], [SPEC] skills that say 「When Levelled Up」, 「When Class Changed」 will not activate.

Q: Can I stack 「Lewyn: Resurrected Wind」 on top of allied Lewyn to Class Change him?

A: Yes, you can. However, if you do, 「I am the wind that shepherds the light.」 does not activate.

Q: Can I stack another card named Lewyn on top of 「Lewyn: Resurrected Wind」 to Level Up and/or Class Change him?

A: Yes, you can. However, if you do, the cards stacked underneath Lewyn become undeployable.

Q: During my Deployment Phase, can I Level Up and/or Class Change allies with cards stacked underneath 「Lewyn: Resurrected Wind」?

A: No, you cannot. You can only deploy the cards with 「Bring that warm light to the world.」.

Q: If I deploy cards stacked underneath 「Lewyn: Resurrected Wind」, can I do so regardless of the number of Bond cards I have and/or the symbols of those cards?

A: No, you cannot. As Lewyn's skill specifies "...as if they were in your hand", you are limited to how many Bond cards you have and the symbol of those cards.

Q: During my Deployment Phase, if I have an allied "Sharena: Dreams of Befriending All Heroes!", can I deploy cards stacked underneath "Lewyn: Resurrected Wind" if I do not have a face-up Bond card with the same symbol?

A: Yes, you can.

Q: If an ally inflicts a Critical Hit, can I send a card with the same Unit Name as that ally which is stacked underneath "Lewyn: Resurrected Wind" to the Retreat Area?

A: No, you cannot. The cards stacked underneath Lewyn are not your hand.

\*\*\*The above also applies to skills which count the # of cards in your hand. The cards stacked underneath Lewyn do not count towards your hand.\*\*\*

Q: If there are less allies than enemies, and if I deploy "Eyvel: Goddess of Fiana" stacked under "Lewyn: Resurrected Wind", would she have a Deployment Cost of 1 from her skill "Heroic and Lovely Mistress"?

A: No, it does not. Her skill only comes into effect while she is in your hand. The cards stacked under Lewyn are not a part of your hand.

---

B19-070SR                      Erin: White Knight Soaring Silver Skies

Q: Can I use which card to deploy as the result of "Erin: White Knight Soaring Silver Skies"'s "Wings Crossing the Icy Sea" among my face-down Bond cards?

A: No, you cannot. Face-down Bond cards do not have affinities, costs, etc.

Q: Can I tap "Erin: White Knight Soaring Silver Skies" to use her skill "Wings Crossing the Icy Sea"?

A: Yes, you can.

---

B19-095HN                      Manfroy: Archbishop of the Loptr Church

Q: If I were to send a Leveled Up enemy to the Retreat Area as the result of my allied "Manfroy: Archbishop of the Loptr Church"'s "Yield yourself to the dark.", what happens to the cards stacked under that enemy?

A: All the cards are played face-down in your opponent's Bond Area.

---

B19-099N                      Niamh: Collector of Rarities Impending from Chaos

Q: At the start of my turn, if I have an allied "Niamh: Collector of Rarities Impending from Chaos", which occurs first: Draw 1 card from my Deck, or Niamh's "A strategy to amplify magic power, based on the findings of analyses of wyverns." which says I may choose 1 card from my hand to play in my Bond Area?

A: Niamh's skill would trigger first so you may play a card from your hand in your Bond Area, then draw 1 card from your deck as it is the beginning of your turn. AUTO skills that say "At the start of <one's> turn..." always trigger first even before drawing.

Niamh's 2nd skill "A plan to enhance movement through dimensions, based on the findings of analyses of falcons." allows her to be deployed onto the field from your hand even from your own skills should that skill place a card in your opponent's Bond Area like B19 Manfroy, B08 Arvis, etc.

## **B18 - Oratorio of Embarkation**

a

## **B17 - The Advance of All Heroes**

B17-001SR(+) & B17-018SR(+)

Marth: Hero-King of Love and Courage & Chrom: Exalt of Justice and Bonds

Q: *Can I deploy a card without a <Symbol> using [Marth: Hero-King of Love and Courage] or [Chrom: Exalt of Justice and Bonds]'s skill [The Advance of All Heroes]?*

A: Yes, you can deploy a card without a Symbol with either [Marth: Hero-King of Love and Courage] or [Chrom: Exalt of Justice and Bonds].

Q: *If I already have a White OR Black ally, can I deploy a dual Symbol card with [Marth: Hero-King of Love and Courage] or [Chrom: Exalt of Justice and Bonds]'s skill [The Advance of All Heroes]?*

A: No, you cannot. You also cannot deploy either color if you have an ally who is dual White & Black.

Q: *If I cannot deploy Tome cards as a result of an enemy "Leo: Sorcerous King"'s 'Dark Master' skill, can I deploy a <Tome> card with [Marth: Hero-King of Love and Courage] or [Chrom: Exalt of Justice and Bonds]'s skill [The Advance of All Heroes]?*

A: No, you cannot.

Q: *I used [Xane: Shape-Shifter]'s skill [Imitate] to copy allied [Chrom: Exalt of Justice and Bonds]. Does Xane become Blue, losing his Red, and another Red card can be deployed using [The Advance of All Heroes]?*

A: Yes. In that case, you can deploy a Red card using Chrom's skill.

---

B17-035SR                      Takumi: Hoshido-Soaring Fujin

Q: *Non-Main Character enemy [Est: Scarlet Dracoknight] evaded the attack of allied [Takumi: Hoshido-Soaring Fujin]. In this case, in what order does Takumi's skill [The Breath of Fujin] and enemy Est's skill [Free Wing] trigger? Also, how do you treat either skill?*

A: First, since it is your turn, allies' skill trigger first, then your opponent's trigger. Even if she is returned to your opponent's hand due to the effect of [The Breath of Fujin], your opponent can still draw 1 card for triggering [Free Wing].

Q: *I have [Takumi: Hoshido-Soaring Fujin] on the Battlefield. If enemy [Mia: Duel! Duel! And Duel Some More!] evades with her skill [Not gunna lose!], can I return her to my opponent's hand as the result of using [The Breath of Fujin]?*

A: Yes, you can.

---

B17-039SR(+)                      Kaze: Faithful Verdancy

Q: *I have [Kaze: Faithful Verdancy] on the Battlefield. If an allied [Saizo: Garbed in Honor] performs a Critical Hit, what happens?*

A: From the below three situations, you can choose your preferred order and perform the Critical Hit.

- Send a card with a Deployment Cost of 1 from your hand to the Retreat Area as the result of Kaze's skill「Refreshing Windstorm Dance」.
- Send a <Knife> from your hand to the Retreat Area as the result of Saizo's skill「Shadow Heatwave」.
- Or normally, send a Saizo from your hand to the Retreat Area.

Q: Due to the effect of「Kaze: Faithful Verdancy」's skill「Refreshing Windstorm Dance」, can I send a「Eyvel, Goddess of Fiana」or「Conrad, White Guardian Knight」if they are Deployment Cost of 1 from my hand to the Retreat Area?

A: Yes, you can.

Q: If an allied「Navarre: The Demon That Lives For the Sword」performs a Critical Hit using the effect of「Kaze: Faithful Verdancy」's skill「Refreshing Windstorm Dance」, does Navarre's skill「Supreme Killing Edge」trigger?

A: Yes, it does.

B17-053SR                      Felicia: Support & Destroy!

Q: Can I activate any of「Felicia: Support & Destroy!」's three skills:「"Here's your tea!"」,「"Orders, please - any orders!"」or「"At your service!"」if I do not have any Orbs?

A: Yes, you can. (In that case, the requirement of「Choose 1 of your Orbs, and destroy it.」will not apply if it would make you lose the game.)

B17-049SR                      Camilla, Nohr-Scorching Mania

Q: I attacked enemy「Ephraim: Restoration King」using allied「Camilla, Nohr-Scorching Mania」, and my opponent destroyed one of their Orbs as the result of Ephraim's skill「[TS] Two Heroes」. Can I target Ephraim again using the effect of Camilla's skill「"Would you die together?"」?

A: Yes, you can. If so, your opponent can choose to activate「[TS] Two Heroes」again.

Q: A non-Main Character enemy is destroyed by「Robin (Female): Visitor from the Future」's attack, and is sent to the Boundless Area as the result of Robin (F)'s skill「"Die, and let hope die with you!"」. In that case, is allied「Camilla: Nohr-Scorching Mania」's skill「"Would you die together?"」able to trigger?

A: Yes, it can.

Q: Allied「Athena: Indebted Fang」inflicts a Critical Hit, destroying the opponent's Main Character, and their Orb is sent the Retreat Area as the result of Athena's skill「"That blade, too clumsy!"」. In that case, can allied「Camilla: Nohr-Scorching Mania」's skill「"Would you die together?"」trigger again?

A: Yes, it can.

Q: During my turn, allied「Camilla: Nohr-Scorching Mania」attacks an enemy, and she gains +20 attack from her skill「The Mad Princess's Instinct」. During my opponent's next turn, if Camilla is attacked by an enemy, does her skill「The Mad Princess's Instinct」trigger again?

A: Yes, it triggers. With an [AUTO] skill's [Once Per Turn], at the point of either player's turn ends, the restriction resets.

Q: When my Main Character「Camilla: Nohr-Scorching Mania」is attacked by an enemy, I deploy「Flora, Cold As Ice」from my hand, and「Flora」is attacked instead as the result of her skill「"Did I Prove Useful?"」. In that case, does allied「Camilla: Nohr-Scorching Mania」's skill 「The Mad Princess's Instinct」trigger?

A: Yes, it triggers. The one being attacked instead is Flora, but at the point of Camilla being attacked, 「The Mad Princess's Instinct」triggers, and until the end of Flora's combat, Camilla retains the +20 attack. Also, since her skill has a [Once Per Turn] restriction, if Camilla is attacked again in that turn,「The Mad Princess's Instinct」will not trigger.

Q: Allied「Camilla: Nohr-Scorching Mania」attacks an enemy, the opponent's defending unit is supported by a card with a「Resistance Emblem」. If in that combat, the opponent's defending unit is destroyed, can the enemy deployed as the result of「Resistance Emblem」be destroyed by Camilla's skill「"Would you die together?"」?

A: No. 「"Would you die together?"」would trigger before the card with 「Resistance Emblem」is deployed, so it cannot be destroyed.

---

B17-065SR(+)      Soren: Silent Windstorm

Q: There is an enemy「Soren: Silent Windstorm」and there are 4 or more cards in my hand. In this situation, can I add a card to my hand if a skill's effect says something like「...add it to your hand.」?

A: Yes, you can. Since it says「...add it to your hand.」and not「Draw a card」, it is not affected by Soren's skill 「Divisive Resourcefulness」.

Q: There is an enemy「Soren: Silent Windstorm」and there are 4 or more cards in my hand. In this situation, if my Main Character is defeated, and an Orb is destroyed, what happens to the Orb?

A: It is added to your hand. Since a destroyed Orb is not「Draw a card」, it is not affected by Soren's skill 「Divisive Resourcefulness」.

Q: There is an enemy「Soren: Silent Windstorm」and if an ally is Class Changed when I have 4 or more cards in my hand, can I draw a card for the Class Change bonus?

A: No, you cannot.

Q: There is an enemy「Soren: Silent Windstorm」and there are 4 or more cards in my hand. In this situation, can I draw a card at the beginning of my turn?

A: No, you cannot.

Q: There is an enemy「Soren: Silent Windstorm」and there are 4 or more cards in my hand. In this situation, when my Support card's「Magic Emblem」is executed, what happens?

A: Without drawing 1 card, only the part「Choose 1 card in your hand, and send it to the Retreat Area.」is executed.

Q: There is an enemy「Soren: Silent Windstorm」and there are 4 or more cards in my hand. In this situation, if my Support card's「Fate Emblem」activates, what happens?

A: You cannot draw 1 card. Also, since「If you do,...」part of the effect is not fulfilled, the rest of the skill cannot be done.

Q: There is an enemy「Soren: Silent Windstorm」and there are exactly 3 cards in my hand. In this situation, if a skill whose effect says to draw 2 or more cards, what happens?

A: You draw only 1 card. (You can draw cards until your hand has 4 cards.)

Q: There is an enemy「Soren: Silent Windstorm」and there are exactly 6 cards in my hand. In this situation, if my entire hand is sent to the Retreat Area as the result of an allied「Lute, Matchless Prodigal Mage」's「"There's no one better than me."」, how many cards do I draw? Also, what becomes of Lute's Attack power?

A: The number of cards you draw is 4. Also, Lute gains +40 attack.

Q: Can I return an enemy who has a skill that says「cannot be destroyed as a result of a skill's effect」to my opponent's deck with「Soren: Silent Windstorm」's「Table-Turning Winds」?

A: Yes, you can.

---

B17-078SR                  Zephiel, Liberator of the World

Q: #1487

If a card is sent to their Retreat Area with the same Unit name as an enemy as the result of allied「Zephiel, Liberator of the World」's skill「[LIS] Hartmut's Almighty Blade」, but that enemy has a skill that says,「...cannot be destroyed as a result of a skill's effect...」, they were not destroyed. In this situation, does「Roy, Forger of a Future for Humans and Dragons」's「Hope for the Future」trigger?

A: Yes, it triggers. Even if that enemy cannot be destroyed, a [LIS] (Legendary Item Skill) has been used.

Q: If I choose「Zephiel, Liberator of the World」as the target of his skill「Eckesachs, the Legendary Weapon」, what happens?

A: Zephiel gains +20 attack.

---

B17-086SR(+)                  Eirika, Royal Heiress to the Sacred Twin

Q: Allied「Eirika, Royal Heiress to the Sacred Twin」attacks an enemy, and is supported by「Lilina, Wielder of Infernal and Shining Flames」. If the enemy is destroyed by that attack, and Lilina is deployed or added to my hand as a result of Eirika's「Sieglinde's Guidance」, can I draw 1 card as a result of Lilina's skill「Divine Flame Sorcery」?

A: Yes, you can. Even if a card with a Support skill whose skill says,「At the end of this combat...」is deployed or added at your hand as the result of Eirika's「Sieglinde's Guidance」, that Support skill's effect still takes place.

Q: If allied「Eirika, Royal Heiress to the Sacred Twin」attacks an enemy, and is supported by「Tana, Wings of Love and Friendship」, what happens?

A: Perform the following actions in order:

1. Choose to pay the cost of Tana's「Winged Princess」.
2. If the defending unit is destroyed, choose to pay the cost of Eirika's「Sieglinde's Guidance」. If you do pay the cost, you may deploy or add Tana to your hand.
3. If (1.) you paid the cost of Tana's「Winged Princess」and (2.)「Sieglinde's Guidance」did not trigger, deploy Tana as a result of her skill「Winged Princess」.

Q: I have an allied「Brunnya, Proud and Lovely General」. Allied「Eirika, Royal Heiress to the Sacred Twin」attacks my opponent's Main Character, and she is supported by「Zephiel」. If her attack destroys my opponent's Main Character, I deploy Zephiel as a result of Eirika's「Sieglinde's Guidance」. Can I also draw a card as a result of Brunnya's「Leige-Devoted Magic」?

A: Yes, you can, but only if you activate Eirika's「Sieglinde's Guidance」first as both of their skills can trigger at the same time. However, this can't be done in reverse: If you have allied Zephiel, and deploy Brunnya via Eirika's skill.

Q: If my Support card is to be deployed as the result of allied「Eirika, Royal Heiress to the Sacred Twin」's「Sieglinde's Guidance」, can I deploy it even if I don't have the required Bond cards or Symbols?

A: Yes, you can. Since the Support skill would be deployed as the result of a skill, the required Bond cards and Symbols are ignored.

---

B17-097SR(+)      Deirdre, Vessel of Divine Blood

Q: Can I play「Feh, The Order of Heroes' Messenger」face-down in my Bond Area as a result of allied「Deirdre, Vessel of Divine Blood」's skill「Pulse of Light and Darkness」?

A: Yes, you can. However, afterwards if you flip Feh face-up again as a result of a skill's effect, you cannot flip her face-down again because of her [BS] skill「Tireless Waiting」.

---

B17-113SR(+)      Alfonse, Prince of the World of Zenith

Q: If I do not have any cards in my hand, can I activate「Alfonse, Prince of the World of Zenith」's skill「Gate to A Bright Future」?

A: Yes, you can. Even in that case, you can draw 3 cards.

---

B17-037R      Sakura, Purehearted Loving Sister

Q: If my Main Character does not have a Symbol (Color), can I flip Symbol-less Bond cards face-down to fulfill the requirement of「Sakura, Purehearted Loving Sister」's skill「Regal Sister's Cheer」?

A: No. Since your Main Character does not have a Symbol, you cannot pay the cost of her skill.

---

B17-051R      Elise, Innocent Loving Sister

Q: If my Main Character does not have a Symbol (Color), can I choose a Symbol-less card from my Retreat Area as a result of「Elise, Innocent Loving Sister」's skill「Royal Sister's Cheer」?

A: No. Since her skill states「Choose 1 non-"Elise" card with the same Color as your Main Character」, you are not able to choose a Symbol as Symbol-less cards do not have one.

---

B17-005HN      Barst, Battlefield Vagabond

Q: I have an allied「Barst, Battlefield Vagabond」and one other ally in the Front line. I attack my opponent's Main Character with Barst and he is supported by a card with「Flying Emblem」. If I decide to move an ally to the Front Line and there would now be 3 allies in the Front Line, how many Orbs does he destroy?

A: In accordance with his skill「Commanding Battle-Axe Blow」, the number of Orbs he will destroy is increased to 2.

---

## **B16 - O Courage! O Soul Aflame!**

B16-044SR(+)      Mae, Sweet Sovereign of the Dark

Q: I Class Changed an allied Mae into “Mae, Sweet Sovereign of the Dark”, and her skill “Let's go! Mire!” triggers. Afterwards, if during my opponent's next turn they deploy a new unit onto the Battlefield, is that unit also affected by Mae's skill?

A: No, only enemies on the Battlefield at the moment is she Class Change, thus triggering her skill, are affected.

Q: I Class Changed an allied Mae into “Mae, Sweet Sovereign of the Dark”, and her skill “Let's go! Mire!” triggers. Afterwards, if during my opponent's next turn allied Mae is destroyed, do enemies lost their restriction placed on them by Mae's skill?

A: No. Even if Mae is destroyed, the effect is active until the end of your opponent's next turn.

Q: During my opponent's turn, enemy Mae is Class Changed into “Mae, Sweet Sovereign of the Dark”, and her skill “Let's go! Mire!” triggers. During my next turn, if I Class Change an ally who has been affected by Mae's skill, can that ally now be untapped as a result of a skill?

A: Yes, you can.

Q: I Class Changed an allied Mae into “Mae, Sweet Sovereign of the Dark”, and her skill “Let's go! Mire!” triggers. Afterwards, if during my opponent's next turn, they perform a 2nd Beginning Phase as a result of enemy “Sanaki, Hailed as the Holy Empress”'s “A New World”, do their units untap?

A: No, they do not untap.

---

B16-035SR      Celica, Maiden Sacrificed to the Fell God

Q: If there is an enemy “Celica, Maiden Sacrificed to the Fell God” and an ally has been supported by “Ike, Nightmarish Rampaging Hero”, do I stack that card onto Ike as a Metamorphosis as a result of his skill “Forbidden Medallion”?

A: Yes, since Metamorphosis do not count as a Level Up or Class Change, Celica's skill “The Mad God's Blessing” does not apply.

Q: An ally was supported by “Ike, Nightmarish Rampaging Hero”, and I stacked that card onto Ike as a Metamorphosis as a result of Ike's skill “Forbidden Medallion”. In that situation, if my opponent activated “Celica, Maiden Sacrificed to the Fell God”'s skill “Offer your soul!” and since Ike's Metamorphosis is not considered a Level Up or Class Change, does that mean her skill does not work?

A: No. A Metamorphosis is not a Level Up, but since “Ike, Nightmarish Rampaging Hero” who is now on the Battlefield, has cards underneath him, he is treated as a Levelled Up unit. So, Celica's skill does apply and you have to send the topmost card of Ike's stack to the Retreat Area.

---

B16-066SR(+)      Sanaki, Hailed as the Holy Empress」

Q: *If I activate 「Sanaki, Hailed as the Holy Empress」's skill「A New World」, what actually happens?*

A: First, skills which say「At the start of turn...」are triggered. Afterwards, you untap all of your units, draw 1 card, and continue through the Beginning, Bond, and Deployment Phases a 2nd time.

Q: *When I perform a 2nd Beginning, Bond, and Deployment Phases as a result of activating「Sanaki, Hailed as the Holy Empress」's skill「A New World」, if I Class Change Sanaki again with the same card, can I activate 「A New World」one more time?*

A: No, you cannot. The skill does not allow you to perform a 3rd Beginning Phase, Bond Phase, and Deployment Phase.

Q: *If I have other allies who are Symbol-less can I activate「Sanaki, Hailed as the Holy Empress」's skill「A New World」?*

A: No, you cannot. If you have allies who are Symbol-less, than that means you do not fulfill the requirement of「...if all of your allies are <Green>...」and thus cannot activate her skill.

## **B15 - The Glimmering World**

*a*

## **B14 - Eyegazing Future**

a

## **B13 - Flame, Steel, Thought and Grief**

a

## **B12 - Raging Deluge**

a

## **B11 - Glorious Twinstrike**

a

## **B10 - Crossroads**

B10-086HN                      Anankos: Crazy Silent Dragon

Q: Can units like 「*Gunter: Faithful Inveterate Soldier*」 be sent to the Bond Area by 「Anankos: Crazy Silent Dragon」's 「Corrupted Paradise」?

A: No, they cannot.

Q: Can units like 「*Gunter: Faithful Inveterate Soldier*」, who have been deployed by 「Selkie: Golden-Furred Kitsune Girl」's 「Revelry at a Bewitching Party」, be sent to the Bond Area by 「Anankos: Crazy Silent Dragon」's 「Corrupted Paradise」?

A: Yes, they can. Also, if Gunter and similar units are flipped face-up while in the Bond Area, send them to the Retreat Area.

## **B09 - Thunderous Earth**

a

## **B08 - Life and Death: Beyond Destiny**

a

## **B07 - Conquering Honor**

B07-0444SR

Lloyd: The White Wolf

*Q: Can allied 「Lloyd: The White Wolf」's 「White Wolf's Fang」 trigger if my opponent's Support fails because of a skill's effect?*

A: Yes, it can.

*Q: When my opponent's Support fails and if allied 「Lloyd: The White Wolf」 is still untapped, will his 「White Wolf's Fang」 trigger if my opponent's Support fails again?*

A: Yes, it will. Since Lloyd was untapped at the time, his skill was not fulfilled, thus it can trigger again.

*Q: Allied 「Lloyd: The White Wolf」 attacks and is supported by 「Fir: Sword Student」. Fir's Support skill 「Master Swordsman's Roar」 activates, can Lloyd's 「White Wolf's Fang」 trigger?*

A: Yes, it can.

*Q: During my turn, my opponent is supported by 「Ike: Nightmarish Rampaging Hero」 and enemy Ike is Metamorphosed which leaves my opponent's Support Area empty. Can allied Lloyd's 「White Wolf's Fang」 trigger?*

A: Yes, it can. If there is not a card in their Support Area, it is treated as failed.

## **B06 - Storm of the Knights' Shadows**

B06-030N      Chulainn: Indomitable Gladiator

*Q: If I declare an attack on the enemy Main Character with「Chulainn: Indomitable Gladiator」, but his attack gets redirected to another enemy, is Chulainn able to fight that enemy?*

*A: Yes. The battle continues as normal.*

---

## **B05 - Surpassing Rivalry**

B05-089SR

Ike - Radiant Hero

*Q: What happens when Ike attacks the opposing Main Character and my opponent activates the 'Impregnable Wall' skill to redirect Ike's attack? Can I choose to destroy the enemy that has a skill to redirect the attack?*

A: When Ike attacks the Main Character, you can choose to activate Aether first since both skills that activate are Automatic and since turn player has priority, Aether goes through first. You may choose to destroy enemy with the redirection skill as a target for Aether, and then the attack proceeds as normal.

*Q: What happens when Ike attacks the opposing Main Character and my opponent chooses to activate Flora - Boreal Maid's skill from their hand?*

A: Ike's Aether would go through first since turn player has priority, so Flora cannot be selected as a target for Aether since Flora is deployed after Aether is used.

---

## **B04 - Shimmering Illusongs**

a

## **B03 - Hopeward Twin Swords**

*B03-006SR Mist: Holy-Hearted Valkyrie*

*Q: Can I activate Frederick (The Exalt Guardian Knight)'s skill 'Divine Ride' after I add Frederick to my hand using Mist's skill 'Healing Wind'?*

*A: Yes, you can.*

---

*B03-010SR Soren: The Brave General's Tactician*

*Q: At the start of my turn, I draw 1 card as the result of 「Soren: The Brave General's Tactician」's 「Fighting With a Small Force」. If I still have 3 or fewer cards in my hand, can I draw 1 more card as the result of his skill?*

*A: No, you cannot. AUTO skills only activate once to fulfill the condition that is written, so "At the start of your turn..." means you only begin your turn one time, thus you only draw 1 card.*

*Q: If I use 'Darkness-Garbed Staff Officer' on an enemy, and that enemy has its Attack reduced below 80 from a skill, will that enemy's Support still fail?*

*A: Yes. Since that enemy has already been selected as a target, that enemy's supports will fail until the end of that turn.*

---

*B03-062R and B03-086R*

*Kana (Male): Dawn Divine Dragon Prince & Kana (Female): Dusk Divine Dragon Princess*

*Q: What happens if either Kana destroys an enemy that can't be placed in the Bond Area?*

*A: The cards go to the Retreat Area instead.*

---

*B03-072R Selkie: Golden-Furred Kitsune Girl*

*Q: If there's only one card left in my deck, can I activate Selkie's 'Revelry at a Bewitching Party' to deploy that unit?*

*A: No. When you use 'Revelry at a Bewitching Party', it sends the card to the Retreat Area first, and then your deck is immediately reshuffled. You can pay the cost (flip a bond) afterwards if you wish, but you cannot deploy the sent card since there are no cards in your Retreat Area.*

*Q: If I have an ally that protects specific units from being destroyed by a card's skill (like Hinoka - Courageous Crimson Wings' Weatherproof) or by the cost of skills, does an ally deployed by 'Revelry at a Bewitching Party' get destroyed?*

*A: No. However, at the end of each player's turn, if the skill that prevented allies from being destroyed is no longer active, allies affected by 'Revelry at a Bewitching Party' are destroyed.*

---

## **B02 - Divine Flames of Light and Darkness**

*B02-008SR*

*Hinoka - Captain of the Red Lotus*

*Q: Can I use 'Rallying Cry' on an ally that has 30 Attack but has had it's attack increased via other skills?*

*A: No. 'Rallying Cry' can only be used on allies that have 30 or less attack. It cannot be used on an ally that has had it's increased to 40 or more.*

---

*B02-026R and B02-028R*

*Hana - Sakura's Protector and Subaki - Wings of Perfection*

*Q: Can I use Warrior of the Wind (Hana) / Perfectionism (Subaki) if the remaining cards in my Deck are three or less?*

*A: Yes. In this case, reveal the remaining cards of your deck and add a Hana / Subaki to your hand if there are any, send the revealed cards to your Retreat Area, and reshuffle your Retreat Area into your Deck.*

---

## **B01 - The Heroes' Blade of War**

*B01-016SR                      Ogma: Talysian Wargod*

*Q: When Ogma's Attack becomes 100 or more after factoring in a Support, does Wargod's Blow activate?*

*A: No. Ogma's Attack must be 100 or more before initiating an attack.*

---

*B01-024HN                      Navarre: Scarlet Sword*

*Q: If the only ally I have on the battlefield is Navarre (as my Main Character), does Navarre's Sword of the Cutthroats become active?*

*A: Yes.*

---

*B01-056HN / P01-004PR                      Lucina: Swordswoman Known as Marth*

*Q: Can I choose a Lucina: Swordswoman Known as Marth and any other Marth card to my hand using Maria's Fortify skill?*

*A: No, both cards must have different names (Lucina always counts as Marth).*

*Q: Can I inflict a Critical Hit with Lucina using Marth cards, and additionally also evade using Marth cards?*

*A: Yes. If Lucina is supported by a Marth card, this also becomes a failed support.*

*Q: Does Lucina gain +10 attack from Elice: Life Giver's skill Elice's Wish?*

*A: Yes.*

---

*B01-092HN / P01-010PR                      Tharja: Practitioner of Dark Arts*

*Q: If at any point during a battle where my opponent's hand is reduced, and is less than the number of cards in my hand, does Tharja's Hex become active and Tharja gains +20 attack?*

*A: Yes. Such instances are for example when you activate a Darkness Emblem, or when your opponent evades an attack.*

---

Q: #G18

*What happens to Gunter / Frederick / Jagen in relation to skills that place cards in the Bond Area (e.g enemy Kana: Black Dragon Princess, allied Tiki (Manakete Princess), Arvis (Emperor of Grannvale)*

A: These cards cannot be bonded, so instead of being Bonded, they get sent to the Retreat Area (in the case of Nanna: Brave Princess, if Gunter / Frederick / Jagen are revealed, they return to the top of the deck)