WCSSAA Girls' Volleyball Playing Rules and Regulations

1. Date

1.1 The Waterloo County Secondary School Athletic Association Girls' Volleyball Schedule shall be played in the months December to April unless extraordinary circumstances dictate a change.

2. Location

- 2.1 The locations of the regular season and play-off games shall be determined by available facilities.
- 2.2 The locations of the games shall be as they appear in the WCSSAA sports schedule unless extraordinary circumstances dictate a change.

3. Competitive Divisions

3.1 There shall be two (2) competitive divisions:

Girls' Junior League;

Girls' Senior League.

3.2 Refer to WCSSAA Procedure 7.2.1, (iii) for age requirements.

4. <u>League Structure and Procedures</u>

- 4.1 The league shall consist of a round robin schedule to determine the ranking of teams and play-offs.
- 4.2 Visiting teams must go to the cafeteria if they arrive prior to 45 minutes prior to game starting time.
- 4.3 Facilities should be set up and available for warm-up at least thirty (30) minutes prior to the starting time.
- 4.4 Matches will consist of the best three (3) out of five (5) games; the 5th game will be scored with no 17 point cap.
- 4.5 The home team is responsible for providing scorekeepers
- 4.6 Warm-up will consist of a 5-5 format

5. Play-Offs

5.1 The play-offs shall consist of a qualifying round, quarter-finals, semi-finals, and finals.

- 5.2 The top twelve (12) teams from the regular season shall enter the play-offs.
- 5.3 If a team forfeits a game or games, and if that team is tied with other teams at the end of the schedule, then that team would be relegated to the lower standing between the teams tied.
- 5.4 Tie-breaking procedures in final standings if two (2) teams are tied:
 - 5.4.1 the win-loss match record of tied teams against each other;
 - 5.4.2 if still tied, the win-loss games record of tied teams against each other;
 - 5.4.3 if still tied, the win-loss match records against common opponents;
 - 5.4.4 if still tied, the win-loss games record of tied teams against common opponents;
 - 5.4.5 if still tied, the point differential between the tied teams;
 - 5.4.6 if still tied, the point differential between all common opponents;
- 5.5 If there is a tie between 3 teams, **AND ALL THE TEAMS HAVE PLAYED EACH OTHER**::
 - 5.5.1 One clear winner will be determined using 5.4, and placed in the standing, and then head to head will determine the seeding for the other two teams
- 5.6 If there is a tie between 3 teams, **AND THEY HAVE NOT ALL PLAYED EACH OTHER.** (Team 'A' 'B' & 'C')
 - 5.6.1 If one of the tied teams played and defeated all other tied teams, they are the clear winner. If one of the teams lost to all of the other tied teams they will be placed last amongst the tied teams.
 - 5.6.2 Team 'A' beats team 'B', team 'A' will always be placed ahead in the standings. Strength of Schedule will then determine where team C will be placed in the mix.

Examples

Team 'A' beats team 'B' but the other teams have not played, we look at $5.4.1 \rightarrow 5.4.6$. If team 'C' is the clear winner, the standings would result in: (C-A-B).

If team 'B' is the clear winner of **5.4.1** \rightarrow **5.4.6**, followed by team 'A' and then team 'C' the standings would result in: (A-B-C).

If team 'A' beats team 'B', and team 'B' beats team 'C', but 'A' and 'C' do not play, the standings would result in: (A-B-C).

If team 'A' beats both team 'B' and 'C', and team 'B' and team 'C' do not play, then team 'A' would be placed ahead of team 'B' and 'C'. To determine the order of team 'B' and 'C', we follow **5.4.1** \rightarrow **5.4.6** to find the higher placed finisher.

- 5.7 In a situation where 4 or more teams are tied
 - 5.7.1 The process below is used until one clear winner is determined. Once three (3) teams are left then 5.5 or 5.6 will be used.
 - 5.7.2 If one of the tied teams played and defeated all other tied teams, they are the clear winner. If one of the teams lost to all of the other tied teams they will be placed last amongst the tied teams.
 - 5.7.3 Ties will be broken following: $5.4.1 \rightarrow 5.4.6$ until one clear winner is determined. The process will then start again at 5.7.1 with the remaining teams.
- 5.8 Qualifying round games will be:

1st, 2nd, 3rd and 4th place teams have byes

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Game A Team 12 at Team 5
Game B Team 11 at Team 6
Game C Team 10 at Team 7
Game D Team 9 at Team 8
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5.9 Quarter final games will be as follows:

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Game E Winner D at 1<sup>st</sup> place
Game F Winner C at 2<sup>nd</sup> place
Game G Winner B at 3<sup>rd</sup> place
Game H Winner A at 4<sup>th</sup> place
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5.10 Semifinals will be as follows.

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Game I Winner H at Winner E Game J Winner G at Winner F
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5.11 CWOSSA representation will be determined by <u>final playoff standings</u>. If due to a restructuring, the following does not apply then they are to be determined

- at the pre-season meeting and forwarded to the WCSSAA president before the first league game.
- 5.11.1 If teams which <u>qualify</u> for CWOSSA are tied in WCSSAA playoff standings, their CWOSSA seeding will be determined by their regular season standing.
- 5.11.2 For a single CWOSSA berth, in the event of a tie in playoff standings between two teams, these teams will play a 3 of 5 CWOSSA qualifier match to determine qualification.
- 5.11.3 For a single CWOSSA berth, in the event of a tie between three teams, the highest ranking team gets a bye while the second highest ranking team plays the lowest ranking team. The winner of the 3 of 5 match plays the highest ranking team. The winner qualifies for CWOSSA.
- 5.11.4 For two CWOSSA berths, in the event of a tie between three teams, the highest ranking team gets a berth while the second and third ranked teams will play a 3 of 5 match for the second berth.
- 5.11.5 For a single CWOSSA berth, in the event of a tie between four teams, the highest ranking team will play the lowest ranking team(s), based on regular season standings, and the second highest ranking team will play the second lowest ranking team. The winners will play a 3 of 5 match for the CWOSSA berth.
- 5.11.6 For two CWOSSA berths, in the event of a tie between four teams, the highest ranking team will play the lowest ranking team and the second highest ranking team will play the second lowest ranking team. The winners will qualify for CWOSSA.
- 5.11.7 For three CWOSSA berths, in the event of a tie between four teams, the two highest ranking teams will receive two berths and the third and fourth ranking team will play a 3 of 5 match for the third berth.
- 5.12 Any CWOSSA qualifier matches will be played on the very next available date after teams involved have completed their WCSSAA play-off matches.

6. Expenses

6.1 The home team will be responsible for the cost of the referees.

7. Eligibility

7.1 Each competitor must be eligible under all the rules and regulations of WCSSAA

- 7.2 Refer to WCSSAA Procedure 7.2.1 for individual eligibility.
- 7.3 For a junior athletes' status at the senior level, refer to WCSSAA Procedure 7.2.1, (ix) (xiii).

8. Entries

- 8.1 Entries shall be accepted from coaches or designates only.
- 8.2 A team's eligibility list must be received by the league convenor before the first league game. Failure to do so will result in the forfeiture of all games until the eligibility list is received.
- 8.3 Coaches may make additions to the eligibility list during the season.

9. Rules and Officials

- 9.1 The official rule book governing play during WCSSAA competitions shall be the Rule Book of **Volleyball Canada** with the following exceptions:
 - 9.1.1 Any rules adopted by OFSAA Volleyball shall be followed unless otherwise stated.
 - 9.1.2 there will be no limit on the number of players dressed and listed on the score sheet for WCSSAA competitions.
 - 9.1.3 12 substitutions will be allowed per game
 - 9.1.4 A ball other than a served ball, shall remain in play if it contacts the ceiling or other overhead objects 4.6 m (15') or more above the playing area. If benches, bleachers, low-hanging baskets or other floor obstructions are less than 2 m (6'6-3/4") from the court and interfere with play of the ball, the ball becomes out of play and a replay may be directed at the referee's discretion.
 - 9.1.5 The ball may be played off the roof on a teams' own side of the court but not played over the net to continue a rally
 - 9.1.6 The ball is out of play when:
 - The ball makes contact with the ceiling or obstruction above the opponent's playing area
 - The ball contacts the ceiling or obstruction above the team's playing area and crosses the plane of the net into the opponent's court
- 9.2 The convenor shall be responsible for obtaining competent officials who are members of an approved Board of Officials.

- 9.3 One (1) rated official will be assigned to each league game.
- 9.4 One (1) rated official will be assigned to all preliminary and quarter final round games. Three (3) rated officials will be assigned to all semi-final play-off games. Four (4) rated officials will be assigned to all WCSSAA championship game. All CWOSSA qualifier games will be assigned three (3) rated officials.
- 9.5 Each team will provide one (1) competent linesman.

10. Uniforms and Equipment

- 10.1 Uniforms, the official OFSAA game ball, and volleyball court will conform to the Ontario Volleyball Association rules.
- 10.2 The home team must provide antennae for the net and a visible scoreboard. Each team is responsible for bringing their own warm-up volleyballs.
- 10.3 Net height will be as follows:
 - 10.3.1 Junior Girls' 2.24 m (7' 4 1/8");
 - 10.3.2 Senior Girls' 2.24 m (7' 4 1/8").

11. Awards

- 11.1 The WCSSAA Championship plaque will be presented to the championship team in each division.
- 11.2 Each member of the championship and finalist teams in each division shall receive a WCSSAA individual plaque.
- 11.3 WCSSAA All-Stars will be selected by their respective coaches at the end of season. The number of selections per school will be based on the WCSSAA play-off standings:

WCSSAA League MVP

WCSSAA Champion 1 selection

WCSSAA All-Stars

WCSSAA Champion 3 selections
WCSSAA Finalist 3 selections
Semi-finalists (2 teams) 2 selections each
Quarter-Finalists (4 teams) 1 selection each

Honorable Mention

All other teams 1 selection each

12. Deportment

12.1 A staff member from each school represented must be present and responsible for the behaviour of his/her students.

13. First Aid Procedures

- 13.1 All coaches are required to follow the OPHEA guidelines for their sport.
- 13.2 Coaches shall provide all consumable medical supplies (e.g. tape, band aids) for their athletes.
- 13.3 Each school must have a First Aid Kit on site during competition.

14. Jury of Appeal

14.1 For all protests, complaints, and suspensions refer to WCSSAA Procedure 9.6

15. <u>Length of Season</u>

- 15.1 The training and competitive season for a school girls' volleyball team shall begin November 1st and continue until the OFSAA Tournament.
- 15.2 The maximum number of matches shall be twenty-five (25).
- 15.3 The maximum number of matches per week shall be three (3). **Note:** A tournament shall be considered one (1) match.

16. Voting Procedures for Coaches' Meetings

- 16.1 Voting at the girls' volleyball meetings will be limited to one (1) vote per team entered. Representatives must be present at the meeting to vote. Voting by proxy will not be permitted.
- 16.2 A simple majority of votes will rule.