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Warrior of Light

- Name: Raina Decourt
- Age: 20s to 30s depending on timeline
- Race: Hyur - FemHighlander
- Birthplace: TBD maybe Tural somewhere?
- Ethnicity: Ala Mhigan/Turali
 - Something she learned later on during her travels to the continent.

- It wasn't that her background was kept hidden from her, she just never bothered to really explore it, until something about Tural called to her.
- Appearance / Description:
 - Even for a Highlander, Raina is a little taller than expected (thanks to rejoining with Azem's shards), with an athletic build cultivated by sheer way of adventuring and practicing combat arts. She has a warm, tanned complexion by genetic disposition and kissed by the sun. Hair that started as a mute, earthen brown has lightened and taken on a more red (see: auburn) hue. Along with the change in color came the length, style, and a penchant for wearing ribbons. With time and each rejoining, each coming together of her scattered shards, Raina strikes more of a haunting similarity to her former self, Astraea. Perhaps the most distinct feature that harkens back to the woman she once was, is her eyes - their color a warm, burnished gold. Not the haunting yellow she associates with Emet but the color of rich amber or freshly harvested honey, and flecked with light brown.
- Background Notes:
 - Birth parents passed early, lost in the Calamity while traveling to Eorzea for business
 - She was adopted by a family in La Noscea
 - Fueled her own wanderlust and desire to travel
 - Ultimately chose to take up adventuring
 - The rest is history as we know
- Persona notes:
 - Quite friendly, and happy to meet new people
 - Of all the scions, she is closest with the twins and of course G'raha.
 - The twins are like family, the younger siblings she never had while Raha is very near and dear to her heart. It is hard to explain the depth of their dynamic as it's not as simple as "a crush" or "friendship" but she doesn't mind just letting it exist and evolve as it will.
 - All the Scions are beloved, of course.
 - Y'shtola is also dear to her as a mentor figure and someone she looks up to, maybe has a little crush on... and is a little terrified of.
 - Thancred and Urianger are the protective elder brothers and trailblazers
 - Estinien is still relatively new to their group but he's a delight to pal around with
 - Krile is sweet and Raina is happy to have her as officially part of the team now. She chose to learn Pictomancy from Krile after Endwalker and during their early adventures in Tural
 - Honorable mentions for the people she has met on her journey and wishes to see again
 - Ryne - Raina is IMMENSELY proud of how much Ryne has grown since the last time they met and regards her with a deep fondness that one might a much younger sister or daughter figure

- Feo UI - she could never POSSIBLY forget her lovely branch. Ever. Never ever.
 - Arbert - okay she knows she can't technically see him again, and she knows he is part of her now but they had a special bond as two shards of the same whole. It was like meeting a kindred spirit, your twin soul and in some ways it actually was all things considered but she misses being able to see him and speak to him directly.
 - Elidibus/Themis - While they had not been close in the days of the Ancients as far as she knows, they developed such a strong bond while she was in Elpis helping investigate the goings on inside Pandaemonium. It reframed all of their interactions on the 1st and left her with such a deep melancholic yearning that never quite left her after the fact.
 - Ericthonios - Much as she had grown close with Themis during that deep dive into Pandaemonium, he too grew on her heart, like a brotherly figure. She knows he has been reincarnated into (the Sharlyan researcher) but it isn't quite the same.
 - Emet-Selch & Hythlodeus - Meeting them in Elpis as the person she was then was so strange and yet touched on the familiar immediately. By the end of her time there, the three of them had fallen into a dynamic that resonated deep in her soul. It was like a piece of her recognized them and was reaching out to reconnect. They've gone to the Aetherial sea now but she does wonder if she'll see them again (reincarnated) before her own time comes
 - Venat / Hydaelyn - After learning what she did in Elpis, it made sense to Raina why she became Hydaelyn's chosen "champion" just as she had been mentored by Venat - the former Azem - in their time as Ancients. Even reincarnated she felt a sense of warmth, familial love and guidance from Hydaelyn but meeting Venat helped her understand. Of course Raina immediately took to her old mentor and that sense of kinship was rekindled. Leaving Elpis and those she cared for behind was hard but necessary.
 - Wuk Lamat - Of course she grew fond of Lamay'ti. It was like watching her own journey through someone else's eyes. Seeing Wuk Lamat's growth in the short time they spent together was endearing and made Raina feel a sense of pride. Between herself and Alisaie, Lamay'ti was effectively adopted as a found family and Raina plans to go back and visit from time to time to see how she and Koana are getting on as the Vows.
- A holdover from her Azem days is her desire to help others in a pinch, or if it just seems like they could use a hand.

- Not someone who fills the air with pointless chatter. Rather, she prefers to observe and immerse herself in the presence of others while they carry on. Listening is enjoyable and she soaks it up.
 - When she does have a lot to say it usually has a lot of thought put into it, or something to break tension or words of support.
- Not some master tactician, mostly just acts on pure instinct and experience from her years adventuring/being Hydaelyn's champion.
- Somewhat easy to please and enjoys the simple things in life which worked just fine during her early "adventurer" days and it's those things she relishes in after big battles or major quests.
- Prone to bouts of melancholy and vivid dreams that leave her reeling when echoes of her former self feel at their strongest
 - Adding to this - she can sometimes be found outside looking up at the stars and cites a touch of insomnia



Azem

- True Name: Astraea - “Star Maiden”
 - Nicknames: Astra, Azy, Rea
 - A deity revered for her purity and justice, held a significant place in Greek mythology. As the daughter of Astraeus, the god of dusk, and Eos, the goddess of dawn, she symbolized the bright and hopeful aspect of humanity.
 - In the lore of Greek mythology, she lived on Earth during the Golden Age, a time when humans lived in peace and harmony. However, as the Iron Age dawned, marking an era of wickedness and misery, Astraea chose to leave Earth, dismayed by the growing injustice and corruption among humans.
- The 14th Seat on the Convocation.
- “The Traveler”
 - “Herein, I commit the chronicle of the traveler. Shepherd to the stars in the dark.”

- Elected to visit other worlds, discover other peoples, immerse in other cultures, to learn, to chronicle important details, to aid as needed
- Associated with the Sun instead of a specific star constellation (as Azem) but also the stars themselves naturally due to their truename and affinity (traveling the cosmos, bringing “divine” justice)
- Known shards include:
 - The 1st: Ardbert (rejoined)
 - The 4th: Yet undetermined
 - The 9th: Undetermined as of 7.5
 - The 13th: Golbez (rejoined - ignoring the game on this idc)
- Persona notes:
 - Bubbly and cheerful most of the time, but had moments of quiet introspection and deep thought.
 - Very spontaneous and known for acting on her whimsy
 - Not a troublemaker but not shy about stirring up a little chaos
 - On the surface it seems like she is capable of making a friend out of anyone, but in reality, she keeps few very close to her chest. Hyth, Emet, Elidibus and Venat who became like an older sister/mother figure to her when her mentorship began.
- Relationships:
 - Long time friends with Hyth, Elidibus/Themis and of course Emet Selch/Hades
 - Knew one another as children but I like the idea of her being stationed elsewhere for a while in adolescence, only to return as young adults and have a reunion with them
 - Her friendship with Emet/Hades had ultimately started to develop into something deeper, but his appointment to the convocation and later her own, made the idea of pursuing anything feel a bit difficult with how frequently she would be traveling.

