

A: INQUIRING AND ANALYZING

Ai. Explain and justify the need for a solution to the problem.

What is the problem/task that you have been given? What is the significance (point/purpose) of this task?:

Aii. Construct a research plan, which states and prioritizes the primary and secondary research need to develop a solution to the problem.

RESEARCH PLAN:

What do you want to learn to develop a solution to the problem?

(Consider types of videos, techniques and software/tools) Where will you look for your information?

- I want to learn how to put multiple windows on a screen.

Aiii. Analyze a group of similar products that inspire a solution to the problem.

ANALYSIS of EXISTING PRODUCTS

What are music videos that inspire you to create?

Music Video Name (with link)	Why do you like it?/What makes it good?	What video editing techniques does this video use?
Capital Cities		

Aiv. Develop a design brief, which presents the analysis of relevant research.

Sources that you used to find out more information about movie making/remixing, etc.

Source	What did you learn from this source? (bullets are good)
Cloning iMovie Tutorial	

B: DEVELOPING IDEAS

Bi. Develop a design specification which outlines the success criteria for the design of a solution based on the data collected.

HELP: How do you know your music video will be successful in the end? What must it be able to do?

Design Specification

Designs & Justification

Bii. Present a range of feasible design ideas, which can be correctly interpreted by others.

What are three different ideas that you have for your final product:

1. Soccer remix on shots on goal in 2015 with Creative Commons song in background
2. Soccer remix for CA MS season a creative commons song in the back
3. KPop 2015 - Fair Use

Biii. Present the chosen design and outline the reasons for its selection.

What are you going to create? WHY?

I've decided to a;kjf a;lksdjf ;aos because la;skjdf;okasdjfl;k .

Biv. Develop accurate planning drawings/diagrams and outline requirements for the creation of the chosen solution

I will provide a storyboard (separate paper) for you to sketch out your design.

C: CREATING A SOLUTION

Ci. Construct a logical plan, which outlines the efficient use of time and resources, sufficient

for peers to be able to follow to create the solution.

(Develop a plan for how you will go about creating the final product from the design you have chosen. Think of it as an instruction manual for creating your product/solution. Account for resources you will use, including a timeline for the completion of each task.)

Weeks of feb 1-5

[SKI TRIP]

feb 15-19

feb 22-26

march 1-4

Finish first class the week of March 7th & EXPORTED TO YOUTUBE

Date	Steps with time (include tools/techniques	Materials/equipment needed/locations outside of class
EXAMPLE DAY:	<ul style="list-style-type: none">Find 3 more CC photos for videos<ul style="list-style-type: none">Hot air balloonEiffel TowerBirds in a PiazzaCheck Ken Burns Effect to Make sure it is turned off.Drag all images into iMoviePut images in order and add cross blur transition between all photos	laptop Flickr Creative Commons Search iMovie

Cii. Demonstrate excellent technical skills when making the solution. (Assessed by teacher viewing product and through classroom observations)

Ciii. Follow the plan to create the solution which functions as intended and is presented appropriately. (Observations/Assessed by teacher viewing product)

Civ. Explains changes made to the chosen design and plan when making the solution.

(If you do anything differently than you planned it, you **MUST** make note of it here - explain what you did differently and why and how you expect that to affect the final solution/product.)

D: EVALUATING

Di. Describe detailed and relevant testing methods, which generate accurate data, to measure the success of the solution.

Dii. Explain the success of the solution against the design specification.

Design Specification	Testing	Results

What feedback did you receive on your product? Was it from a wide variety of people? Any experts?

What new iMovie or movie making skills did you learn? What do you want to practice or learn more about ?

Diii. Describe how the solution could be improved.

Div. Describe the impact of the solution on yourself, the original creators of the media you used and on anyone else who watches your video.

****After completing your evaluation, please copy/paste sections Diii, and Div it as a blog post with your video embedded as the top of the blogpost. Remove my prompting questions/criteria. ****

