

Time	Activity	SPC Notes
00:00	Picnic <i>Inmates socializing, interacting with doctors &amp; fellow patients with orderlies supervise and serve as guards</i>	
00:20	Gloria Arrives <i>Fears in tow</i>  Theo & Gloria's Confrontation <i>Theo confronts Gloria immediately after she arrives, calling her out on the experimentation and torture. Gloria responds by making a speech about 'pushing the boundaries of science,' that Theo declares is insane. After Theo declares her intention to escape with the other inmates, Gloria laughs and says, "Go ahead and try it. You know what, I'll even give you a head start. One... two... three-four-five!" And the Fears take off after the group. After a beat, Gloria will tell the orderlies and doctors still on her side, "If you manage to catch any of them, bring them back to me. Alive. AND preferably only slightly damaged."</i>	Fears cannot jump the gun, they <i>must</i> stay behind Gloria until they are signalled to attack by Gloria's countdown.  Orderlies know they are ruthless, but should return after catching 1-2 inmates? (How do we avoid them pursuing us endlessly?)
00:30	Initial Escape <i>Theo &amp; Co. (Theo, inmates, &amp; Doctors William &amp; Martin) flee, with the Fears shadowing them. Orderlies catch a couple of them (likely anyone who tries to make a stand against the Fears). Orderlies torture those caught while the rest escape to somewhere else on the grounds.</i>	Orderlies need to know limit on number of inmates to initially catch. One or two, preferably.
00:35	Regrouping <i>Theo &amp; Co. regroup while the Orderlies are torturing their captives, and returning them to Gloria. Theo explains during this time that the grounds are rigged with motion detectors, and each inmate has a tracker on their bracelet.</i>	
00:45	Spying <i>Theo suggests that the silently move as a group to where Gloria &amp; Co. (Gloria, Doctor Capston, Inspector, Orderlies, &amp; Lackey) are stationed so they can spy and establish what is happening there.</i>  <i>They overhear the Orderlies reporting back to Gloria, who explains about having planned for escape scenarios before, and says, "Let this play itself out and see what they do before I activate the chips and knock them out."</i>  <i>Upon hearing this, someone gasps, gain the attention of the Orderlies &amp; Fears, forcing Theo &amp; Co. to flee yet again.</i>	One of the SPCs present in the Inmate Group needs to know to gasp, should no one notice, Gloria should say something along the lines of "What was that?" and draw attention to the group.
01:00	Deactivating the Motion Detectors <i>Theo calls out that they need to deactivate the motion detectors and trackers and leads the group towards the site of the</i>	

	<p><i>sensor. Some of the inmates are overtaken by the Orderlies, Fears, &amp; etc. but the rest of the group makes it to the 'sensor' and destroys it.</i></p>	
01:10	<p><i>Setting Off the Self Destruct Countdown Theo gives a speech about how the only way they can really stop Gloria is to destroy the facility. Explain about the self destruct Gloria had built into the facility and grounds to remove all evidence upon the possibility of being discovered.</i></p> <p><i>Theo &amp; Co. go look for it, and are intercepted by Orderlies &amp; Fears. Some people are picked off, others make it through to the self destruct, where it is revealed that Theo no longer has clearance and therefore needs a code. Evan steps up with the code and sets off the countdown for 30 minutes.</i></p> <p><i>Theo &amp; Co. flee to the edge, where they discover their bracelets still aren't deactivated, that there is some element that is trapping them on the ground. Momentary panic as they realize they only have a short amount of time before the whole place blows sky-high, a rift is created and the group splits into Theo's, which believes they can find the key to unlocking the bracelets somewhere on the grounds, and Vivian's, which intends to torture Doctor Capston &amp; the Orderlies to find out how to remove the bracelets.</i></p>	<p>Evan needs to know his code.</p> <p>Vivian needs to know to cause the split and lead the secondary group.</p>
01:30	<p><i>Deactivating the Bracelets: Initial Attempt After the split, the fears go after Theo's Group, so they spend this time fleeing and searching for something to disable the bracelets (Theo is leading them on a Wild Goose Chase). Meanwhile Summer's group will be looking for the Orderlies/Complicit Doctors to torture. If the two groups meet back up and neither have found the code to break the bracelets hold yet, Doctor Daniel activates and explains about Gloria's necklace and its control over the bracelets. The two groups rejoin and head over to take down Gloria.</i></p>	<p>SPCs need to watch the time.</p>
1:45	<p><i>Deactivating the Bracelets: Final Attempt Theo &amp; Co. attack Gloria &amp; Co. in a Final Battle. During the fight, someone gets the necklace from Gloria and destroys it. Whoever this is announces the chips have been disabled and all survivors flee towards the border. All the while, Evan, who has been keeping track of the time, needs to be counting down minutes and then seconds.</i></p>	
02:00	<p><i>Finale The facility and grounds explode just as everyone escapes</i></p> <p><i>TENTATIVE: Gloria calls Timestop, stands and</i></p>	

	<p><i>brushes herself off, then checks her phone. Theo walks out of the trees, the two have an intimate exchange, then they call Game.</i></p>	
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