

Pre-Kindergarten Home Learning Activity Guide Week 11

Reading and Writing Activities (Suggested: 45 minutes of off-line activities)

Activity 1

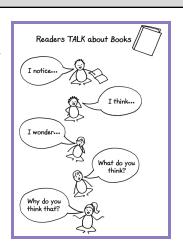
English Language Arts

Talking About Books

Read a book for at least 15 minutes with a family member and continue keeping a record of your daily reading.

Then, have a conversation about that book.

*Use the chart below to guide your conversation.

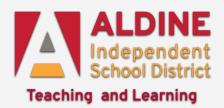


Activity 2

English Language Arts

Match upper and lower case letters of the alphabet and their sounds on a line. **Letter Lineup**





Activity 3

English Language Arts

Emergent Literacy Domain: Writing

- 1. Form with playdough the uppercase and lowercase letters or CVC words that an adult tells you. (Depending on what your child already master you may give them sight words too)
- 2.Trace the letter shape with your finger and say the sound.







Activity 4

English Language Arts

Emergent Literacy Domain: Reading

- 1. Before you and your child hear the read aloud. Have a conversation about the two questions in the section Before Reading.
- 2. While listening to the read aloud with a family member. Have a conversation in regards of the question in the section **During Reading.**
- *Can be a read aloud or a digital book for the district digital libraries.(MyOn, Tumblebooks, Capstone, etc.)
- 3. At the end of the story, have a conversation with your child about the question in the section After Reading.

Before Reading:

- What does the title tell you about the story?
- What do the pictures tell you about the story?

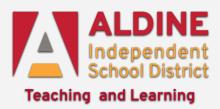
During Reading:

 What would you have done if you were the character of the story you are reading?

After Reading:

What do you think the author wrote this book?

Activity 5



English Language Arts

Emergent Literacy Domain: Reading

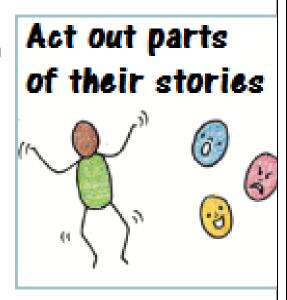
In this activity your child will select a book that he/she will listen to somebody read a book aloud or listen to a book from the district digital libraries (example: MyOn, Tumblebooks, Capstone, etc)

1. Have your child retell the parts of the book (what happened first? What happened at the end?.)

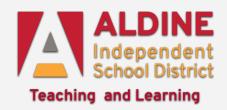
*If it is necessary your child can look at and show you the pictures in the book to help him/her retell the story.

2. With the help of an adult, plan out how you would act it out.

3. Perform this in front of your family.



Actividades de Lectura y Escritura (Sugerencia: 45 minutos de actividades sin conectarse a la Internet)



Actividad 1

Bilingual Language Arts

Conversaciones acerca de libros

Lee un libro con un familiar por lo menos durante 15 minutos, continúa llevando el récord de lo que lees diariamente.

Después ten una conversación acerca del libro.

*Utiliza el gráfico a continuación como guía durante la conversación.



Actividad 2

Bilingual Language Arts:

Empareja las letras mayúsculas con las minúsculas y sus sonidos en una línea.

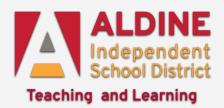
Alineación de letras



Actividad 3

Bilingual Language Arts

Área de alfabetización de destrezas comunicativas: escritura



1. Usando plastilina, crea las letras mayúsculas, minúsculas o las sílabas de 2 letras que un adulto te diga. (Dependiendo lo avanzado que su hijo(a) esté, podría dictarle palabras de 4 letras)

2. Traza la forma de las letras con tu dedo y al mismo tiempo di su sonido.







Actividad 4

Bilingual Language Arts

Área de alfabetización de destrezas comunicativas: lectura

- 1. Antes de escuchar el libro conversar con el estudiante acerca de las dos preguntas que están en la sección **Antes de leer.**
- 2. Mientras están escuchando el cuento en voz alta, tenga una conversación con el niño(a) acerca de la pregunta que está en la sección **Durante.**
- * Puede escoger libros en cualquiera de las bibliotecas digitales de ALDINE (por ejemplo: MyOn, Tumblebooks, Capstone, etc.).
- 3. Al final del cuento tenga una conversación con su hijo(a) acerca de la pregunta que está en la sección **Después de leer.**

Antes de leer:

- ¿Qué te dice el título sobre la historia?
- ¿Qué te dicen las ilustraciones sobre la historia?

Durante:

 ¿Qué hubieras hecho si tu fueras el personaje del cuento?

Después de leer:

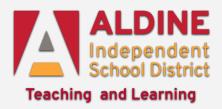
• ¿Por qué crees que el autor escribió este cuento?

Actividad 5

Bilingual Language Arts

Área de alfabetización de destrezas comunicativas: lectura



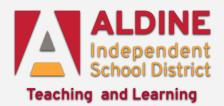


En esta actividad su hijo(a) escogerá el libro que quiera escuchar, un libro que alguien le lea en voz alta o también podría ser un libro de cualquiera de las bibliotecas digitales del distrito escolar (por ejemplo: MyOn, Tumblebooks, Capstone, etc.).

- 1. Pida a su hijo(a) que haga un recuento de la secuencia de los eventos del cuento que escuchó. ¿Qué sucedió al principio del cuento?, ¿Qué sucedió al final?
- *Si es necesario su hijo(a) puede mirar las imágenes del libro para ayudarse a volver a contar el cuento.
- 2. Con ayuda de un adulto planea cómo actuarías alguna parte del libro.
- 3. Actúa para tu familia la parte del cuento que planeaste.

Math Activities (Suggested: 45 minutes of off-line activities)

Activity 1	Activity 2
Jump for Digits	Which One Doesn't belong?
Counting Skills: Digits	Classification and Patterns: Sorting



Tell your student:

"Let's jump for digits! When you hear a digit, jump up high. When you hear a letter, stay real still."

Call out letters and digits for your student.

1	4	В	7	K	5
3	8	0	S	T	6
2	9	W	G	4	8



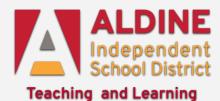


- Ask your student to choose one item in the picture that doesn't belong with the others.
- Ask your student to explain why he/she picked that item.



• Ask your student if there is another item that may not belong in the group.

Activity 3	Activity 4
The Ants Go Marching	Creating Shapes
Counting Skills: Counting Sets	Geometry and Spatial Reasoning: Creating Shapes
Sing the song "The Ants Go Marching"	Gather a handful of cotton swabs. You can substitute with straws, craft sticks, or even sticks from outside.



The Ants Go Marching

The ants go marching one by one, hurrah, hurrah
The ants go marching one by one, hurrah, hurrah
The ants go marching one by one
The little stops to suck his thumb

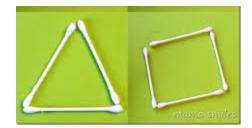
And they all go marching down to the ground To get out of the rain, BOOM! BOOM! BOOM!

two by two... to tie his shoe three by three... to climb a tree four by four... to shut the door five by five... to take a dive

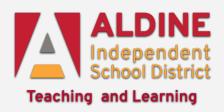


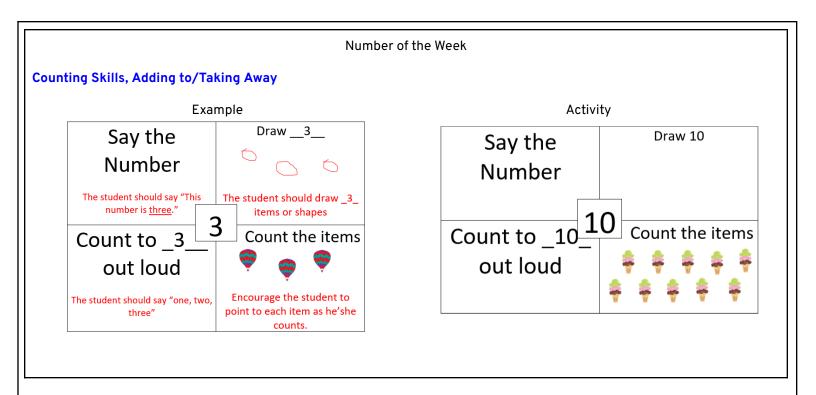
- After singing the song, draw five large circles on a sheet of paper. Write the digits 1-5 in the circles (one digit per circle).
- Ask your student to draw the corresponding amount of ants in the circle. (Ex: The student will draw 3 ants in the circle with the digits 3 written in it).

- Talk to your child about the attributes of shapes
 - Ex: "A square has four sides and four corners." "A triangle has three sides and three corners"
- Ask your student to create shapes using the cotton swabs or sticks.

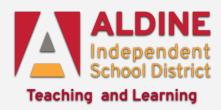


Activity 5

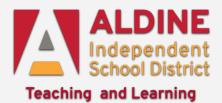




Science Activities (Suggested: 25 minutes of off-line activities)



Activity 1	Activity 2		
Objects in the Sky Journal Long-term Project	Weather Journal Long-term Project		
Earth and Space: Recognizable Patterns	Earth and Space: Recognizable Patterns		
Observe the sky, during the day and night, Monday through Friday. Illustrate and describe the following:	Observe the weather Monday through Friday. Record the following:		
MoonStarsSun	 Hot or cold Clear or cloudy Rain or no rain 		
Friday: Provide a Day and Night Sky report to your family. (Poster, power point, video, etc.) • Include illustrations of the Moon, stars, and Sun on	Extension: Illustrate what to wear each day based on the weather.		
Monday, Tuesday, Wednesday, and Thursday.	Friday: Provide a weather report for the week to your family. (Poster, power point, video, etc.) Include the data for Monday-Friday: hot or cold, clear or cloudy, and rain or no rain. Include illustrations of the weather		
Tweet out a picture or video of your Day and Night Sky report ! Tag @AldineISD @STARS_902 and #AldineAtHome	Tweet out a picture or video of your weather report ! Tag @AldineISD @STARS_902 and #AldineAtHome		
Activity 3	Activity 4		
All Systems Go!	Inventor's Challenge		
Earth and Space: Objects in the Sky	Critical Thinking: Problem Solving		
There are several objects in the sky during the day and during the night.	To invent, you need a good imagination and a pile of junk. ~Thomas Edison		
These objects have physical characteristics like: Shape, size, and color.	Create an invention that will help solve a problem in your home, school, or community using whatever tools and materials are available.		
Scientists create models to represent things that cannot be seen accurately and use them to learn from.	Put your inventor hat on! Follow these steps of the engineering-design process to design and create an invention:		



Create a model of the Sun, Moon, or stars in the sky. Remember the **physical characteristics** of the objects when creating your model. Follow these guidelines:

- Choose objects in the sky during the day or during the night
- Gather materials to create your model
- Create a model that represents the objects in the sky
- Illustrate your model of the objects in the sky
- Label the physical characteristics on your illustration
 Paper Mache of the Sun



Discussion: What do you notice about your model? How is your model like the object in the sky?

Tweet out a picture or video of you and your object in the sky model! Tag @AldineISD @STARS_902 and #AldineAt Home

- **THINK:** What is an invention? Why do people invent things?
- **ASK:** What problem in my home, school or community do I want to solve?
- **IMAGINE:** Brainstorm possible solutions to the problem you decide to solve.
- PLAN: Draw diagrams, or make small models of your design.
- CREATE: Come up with several ideas, but pick the one you think is best. Gather materials to create your invention.
- IMPROVE: As you create your invention of after, you may make adjustments as needed to improve your invention.

Here are some student inventions: Bed Up

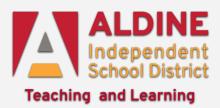




Tweet out a picture of you and your invention! Tag @AldineISD @STARS_902 and #AldineAtHome

Activity 5

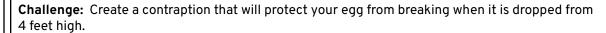
STEM Challenge #11



Critical Thinking: Problem Solving

Egg Drop Challenge - Design and create a contraption to protect a raw egg when it is dropped. Collect the following materials:

- A raw egg
- Materials to build your contraption (Use materials around your house)
- Items like scissors, glue, or tape
- Decorative items
- Ruler, yard stick, or measuring tape

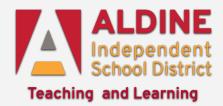


Discuss how the materials you used protected or did not protect your egg. What could you do differently?

Learning Extension: Test your contraption again by dropping it from 8 feet high. Make modifications to your contrapton as needed or as you want. How many feet high will your contraption protect the egg before it breaks?

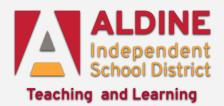


Social Studies Activities



(Suggested: 25 minutes of off-line activities)

Activity 1	Activity 2
Cookie Cut-Out Biography	Picture Collage
Historical Figures	Good Citizenship
Draw a cookie cut-out like the one pictured below. Choose any person in history that has influenced the state or nation and include the following information: HeadWrite a descriptive word or draw a picture of something the person thought about. ArmsWrite a word on each arm that describes a characteristic of the person. HeartWrite on the heart the name of someone or something the person cared about or loved. LegsWrite or draw a picture on each leg to represent the two important things the person did.	Create a collage with pictures (drawn or cut out) that showcase characteristics of good citizenship.
Activity 3	Activity 4



Song or Rap

My Family Customs and Traditions

Write a song or rap about your family's customs and traditions. Perform your song or rap for your family.



Memorial Day

Draw a picture to illustrate the customs associated with Memorial Day.

Drawing



Activity 5

Commemorative Stamp

History in Art

Commemorative stamps are regular postage stamps issued to honor some event, activity, or person of national importance; unlike other regular postage stamps (known as definitives), they are printed only once and are allowed to go out of circulation as their supply is used up.

Choose any person in history that has influenced the state or nation and design a commemorative stamp to honor them. Draw a symbol or picture to reflect what you think of when that person comes to mind. Be sure to list the price of the stamp in one of the corners and be able to explain the significance of the price you chose.

