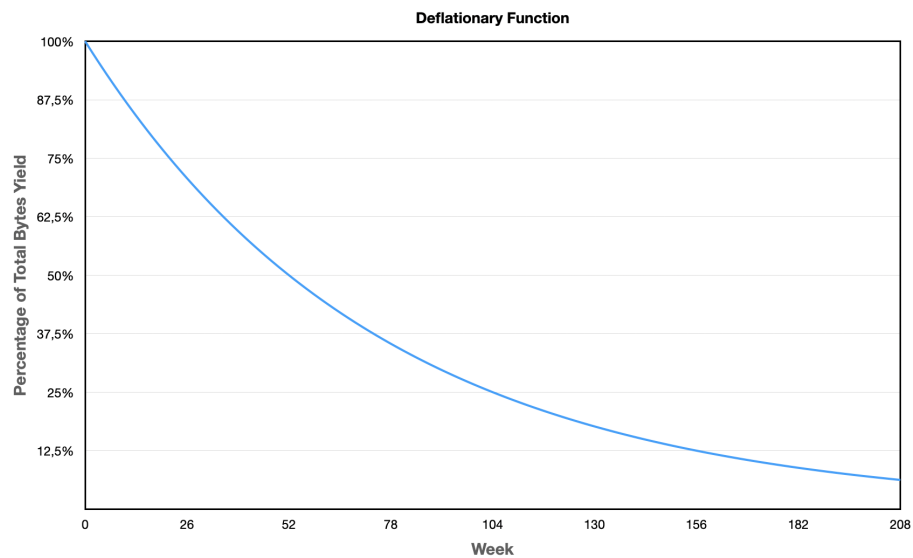
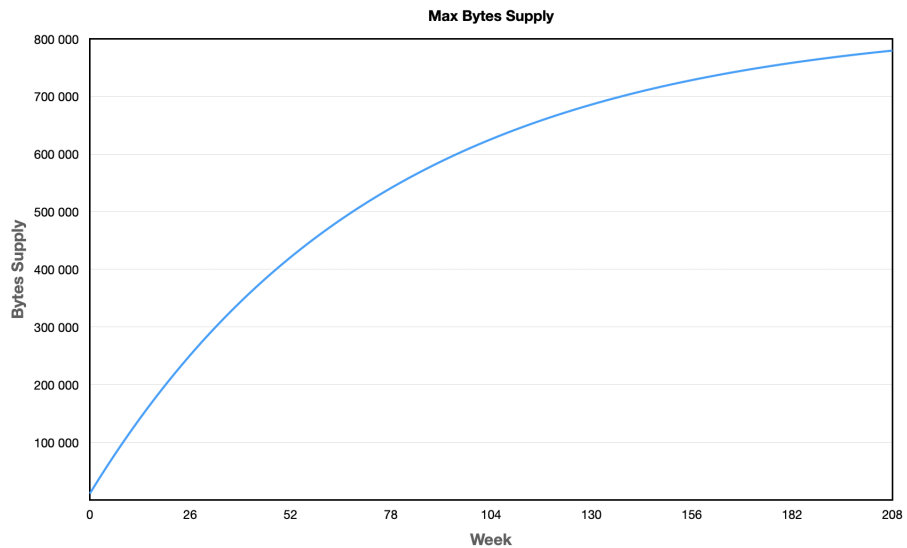


\$BYTES 2.0 LAUNCH TOKENOMICS FINAL

\$BYTES Supply and Yield Curves:



Daily Yield Exponential Smooth Curve Decay Function: $1/(\text{pow}(2,(a/52)))$ - math.js

(chart figures are not exact)

Emission Streams:

- **S1 Citizen Yield Pool**
- **S2 Outer Citizen Yield Pool**

Staking Options for all pools are: 1 Month, 3 Months, 6 Months, 1 Year, 2 Years
Staking periods are locked so there is no early unstaking of Citizens, Vaults, and \$BYTES
When the staking period ends, the user is able to unstake their Citizen, Vaults, and \$BYTES
\$BYTES Yield can be claimed as often as you'd like. It is not blocked by the staking period.

S1 Citizen Yield Pool:

- S1 Identity Credit Yield Points and S1 Staking Period Boost are defined in the following tables.

S1 ID Credit Yield Trait	Points
Low	1
Medium	2
High	3

S1 Staking Period	Staking Boost
1 Month	No boost
3 Months	1.25x
6 Months	1.5x
12 Months	2x
24 Months	3x

Maximum \$BYTES Emissions per Day for S1 Identities	4,000 (starting max)
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Community Staking Incentive						
% of S1 Citizen	0%-49%	50%	60%	70%	80%	90%+

Supply locked						
\$BYTES Emissions per day	1,500	2,000	2,500	3,000	3,500	4,000

Vault + \$BYTES Yield Modifiers:

- S1 Vault Credit Multiplier and S1 \$BYTES Staked Points are defined in the following tables.

Vault Credit Multiplier Trait	Multiplier
Low	1
Medium	1.5
Medium-High	1.75
High	2
Very High	2.5
?	3

\$BYTES Staked	Points
200	1
400	2
600	3
800	4
1000	5
1200	6
1400	7
1600	8
1800	9
2000	10

- Based on the “Credit Multiplier” of each S1 Citizen’s Vault card. These emissions are split from a predefined amount of \$BYTES generated per day. Each Citizen receives a percentage of these \$BYTES based on their point weighting. This token supply stream follows a similar decaying emission curve to the one shown above in “Chart 1.” Points Per Citizen is defined by:

Calculation with Vault:

- $PPC = (S1 \text{ Credit Yield Points} * \text{Vault Multiplier} * \text{Staking Period Points}) + \$BYTES \text{ Points}$

Calculation without Vault:

- $PPC = (S1 \text{ Credit Yield Points} * \text{Staking Period Points}) + \$BYTES \text{ Points}$

For every 200 \$BYTES staked you receive 1 point. Partial points are supported. Staking 250 \$BYTES = 1.25 points.

S1’s without Vaults can stake a maximum of 200 \$BYTES.

S1 Citizens with Vaults can stake a maximum of 2000 \$BYTES.

Hand Citizens have the equivalent of the ? vaults.

S1 Citizen, Vault, and \$BYTES staking periods are forced to unlock at the same time.

\$BYTES can be staked into an already-staked Citizen, and this increases the points accrued to that Citizen moving forward without extending the staking period.

At time of Citizen staking, a Vault can be staked with an assembled S1 Citizen that doesn’t already have a vault attached.

If a user tries to stake a new vault with an S1 that already has a vault attached, this fails. Vault overriding does not work.

Example: User tries to stake their Vault with \$BYTES without staking an S1 Citizen.

Result: User cannot stake their Vault with \$BYTES prior to staking an S1 Citizen.

Example: User has an S1 Citizen with Vault and \$BYTES Staked, and the Citizen unstakes after exceeding the staking period.

Result: The Citizen is unstaked and this forces the unstaking of the Vault and \$BYTES.

Example: User tries to unstake Vault before end of staking period.

Result: Vault cannot be unstaked before the end of the staking period.

Example: User tries to remove \$BYTES staked before end of staking period.

Results: \$BYTES cannot be unstaked before the end of the staking period.

Maximum \$BYTES Emissions per Day for Vaults	6,000 (starting max)
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Community Staking Incentive

% of total \$BYTES supply staked	0-29%	30%	35%	40%	45%	50%+
\$BYTES Emissions per day	2,250	3,000	3,750	4,500	5,250	6,000

S2 Outer Citizen Yield Pool:

- Based on the “Allocation” trait of each S2 Citizen’s Identity card. These emissions are split from a predefined amount of \$BYTES generated per day, each Citizen receives a percentage of these \$BYTES based on their point weighting. This token supply stream follows a similar decaying emission curve to the one shown above in “Chart 1”. Points per citizen (PPC) is defined as:
 - $PPC = (S2 \text{ Allocation Yield} \cdot \text{Staking Boost}) + \$BYTES \text{ bonus}.$

S2 Citizens can stake a maximum of 200 \$BYTES.

S2 Allocation Yield Trait	Points
Low, Med, High, Very High, Top Tier	1

S2 Outer Citizen Staking Period	Staking Boost
1 Month	No boost
3 Months	1.25x
6 Months	1.5x
12 Months	1.75x
24 Months	2x

\$BYTES Staked	Points
200	1

Maximum \$BYTES Emissions per Day for S2 Identities	1,000 (starting max)
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Community Staking Incentive						
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% of S2 Citizen Supply locked	0%-49%	50%	60%	70%	80%	90%+
\$BYTES Emissions per day	375	500	625	750	875	1,000

Staking Mechanics

- Staking Types
 - ☐ S1 staking Citizen (S1 Pool)
 - ☐ S1 staking \$BYTES with Vault (S1 Pool)
 - ☐ S1 staking \$BYTES without Vault (S1 Pool)
 - ☐ S2 staking Citizen (S2 Pool)
 - ☐ S2 staking \$BYTES (S2 Pool)

NT Treasury

- Tax for all yield emissions = **3%** to NT Treasury

Other Links:

- Becker's Blog: <https://blog.neotokyo.codes/bytes-2/>

FAQ:

1. *Will I have to do anything with my current \$BYTES after \$BYTES 2.0 launches?*
 - a. Yes, \$BYTES owners will have to use a new tool on the neotokyo.codes site to burn \$BYTES 1.0 to receive the equivalent amount in \$BYTES 2.0.

2. *Where will I be able to stake my \$BYTES and/or Citizens?*
 - a. The Citizen Banking tab on the profile page at neotokyo.codes/profile will be used for all new \$BYTES 2.0 staking features.
3. *What happens to my NFT when I stake it?*
 - a. Staking your citizen will mint a placeholder NFT and be placed in your wallet.
 - b. When you un-stake, this placeholder NFT will be burned and your actual citizen NFT will be placed back in your wallet.
 - c. The placeholder NFT will be transfer locked, so it cannot be sold or traded
4. *Does my S1 Citizen still Yield \$BYTES 1.0?*
 - a. No, \$BYTES 1.0 yield and claim were disabled on Wednesday, August 10th.
5. *Can I still claim my BYTES 1.0 Yield?*
 - a. No, claiming was disabled forever on Wednesday, August 10th.
6. *Can a Non-Citizen stake \$BYTES?*
 - a. Non-Citizens will not be able to stake \$BYTES.
7. *Are there additional Liquidity Rewards?*
 - a. At launch, there are no additional \$BYTES liquidity rewards.
 - b. We've built liquidity rewards emissions to enable in the future if needed.
8. *Can I add more \$BYTES after the initial staking?*
 - a. Yes, additional \$BYTES can be staked into an already-staked Citizen, and this increases the points accrued to that Citizen moving forward without extending the staking period.