## **YOUR STATS**

You have 3 different types of stat that you can level. These are stamina (breath), strength and health. Leveling these are very important on Black Desert and it's important to note that these stats do not share across your characters.



## STAMINA (BREATH)

Leveling your stamina will increase your maximum stamina so that you can sprint for longer and use certain skills more before being drained. These skills are: kicks, dodges, jumps and blocks. To level your stamina, all you need to do is move your character. It doesn't matter if you walk, run or sprint, each time you move a certain distance you will gain experience towards leveling your stamina. The maximum level for stamina is 30 and will give you a total of 500 extra stamina. Some people recommend that you don't use a horse whilst leveling so you are force to run everywhere and will level your stamina quickly. You can also level this whilst AFK by setting up an autorunloop.

## STRENGTH

Leveling your strength will increase your maximum weight limit, which increases the amount of weight you can carry, and in-turn the amount of items you can carry. To level your strength you will need to carry a trade pack and move your character, whilst your current weight is above 100%. This stat isn't really that worth leveling because it takes too long to level and you can't really do anything whilst leveling it. The maximum level for strength is 30 and will only give you an extra 40LT. You can level this whilst AFK by setting up an autorun loop, but be careful not to go outside safe zones because there are bandits along the roads which will attack you if you are carrying a trade pack.

## **HEALTH**

Leveling your health will give you bonus health and mana/spirit/energy (depends which resource you use for your class). To level your health you will need to eat food or drink. The higher grade of food/drink, the more experience you will gain. The maximum level for this stat is level 30 and will give you a bonus of 290 health and 200 mana/spirit/energy.

Besides the above stats, you also have various other character stats such as: Attack Power, Defense Power, Accuracy, Evasion, Resistance, Attack Speed, Luck, Movement Speed, Recovery, etc. These stats are dependent on your gear, crystal sockets and some buffs.

