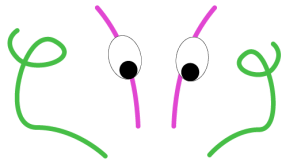


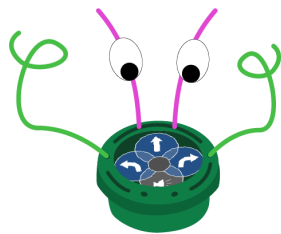
Coder Monster


Play

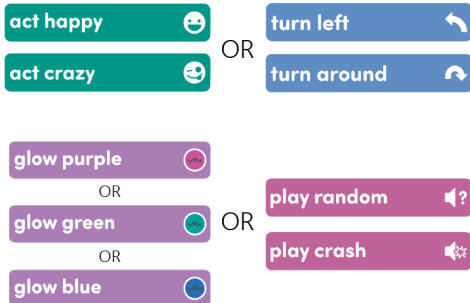
Turn your 123 Robot into a monster with moves.



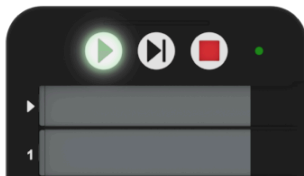
Make your monster a face and arms.
Optional: You can use VEX Go parts to make a monster or art supplies.



Put them on the .
Put it on your 123 Robot.



Make your monster move, glow, and talk.



Press the Start button. Say hi to your monster!

Challenge

My Name is...

Give your monster a name, and write about who it is and what it likes.

Go to Sleep...

Add Wait cards to make your monster "sleep" in the middle of its code.

Standard: CSTA 1A-AP-10: Develop programs with sequences and simple loops, to express ideas or address a problem.