Grinnell Booster Club Basketball Tournament

This tournament has 4 Goals for teams:

- 1. Work hard, play the game with intensity.
- 2. Be Great Sports... respect your opponent, your teammates, coaches, officials & most of all, yourself!
- 3. Have Fun! Basketball is a great game.... Enjoy playing it!!! Enjoy Coaching it!!! Enjoy Watching it!!
- 4. We hope that each team has the opportunity to compete against at least 3 different opponents.

Tournament Rules and Regulations

Please be aware of the following rules and regulations:

- 1. Teams should arrive 20 to 30 minutes before your games. We will run ahead if possible. A forfeit will be declared if a team is (15) minutes late. We understand that some teams will have to travel to different locations this year and play right away. Officials will work with teams to make sure everyone is ready to play and have adequate travel time. Teams must provide their own warm up basketballs.
- 2. Doors will open at 7:30 a.m.
- 3. Teams are encouraged to wear reversible jerseys or bring 2 sets of contrasting colored jerseys. The home team is listed first/top bracket and wears light colored jerseys.
- 4. All teams are expected to display excellent sportsmanship toward the other teams and tournament officials. Habitual violators will be removed from the tournament.
- 5. Admission -- Adults \$8.00, K-12 Students Free. All players and 2 coaches per team will be admitted for free. **Fans should bring a lawn chair to sit in at the GARC.**
- 6. A concession stand will be open for your convenience at the GARC and High School. **NO OUTSIDE FOOD OR COOLERS ALLOWED at these locations.**
- 7. **The Home Team will need to provide a scorekeeper.** The other team is encouraged to have a person sit at the table to assist, but is not required. The scorebook is the final decision when questions of score, fouls etc. arise, so plan accordingly.
- 8. In case of a tie in the final standings, the tiebreaker will be as follows:
 - 1. Best Record
 - 2. Head-to-head record.
 - 3. Lowest defensive points allowed average.
 - 4. Coin flip.

RULES: Iowa High School Rules, except as follows-

- A. Games will consist of eighteen (18) minute halves with a running clock. The clock will stop on all timeouts. The clock will also stop for all whistles in the final minute of the second half if the game is within 10 points. **Two FT's will be awarded (Bonus) when the opposing team commits their 7th Team foul each half.**
- B. The tournament directors may change the length of half time and warm up time to keep the games on schedule.
- C. Overtime will be one minute (with the clock stopping). If necessary, the second overtime will be sudden death.
- D. Each team will be allowed three (3) timeouts per game. One (1) additional timeout will be awarded in the first overtime. Timeouts will not be allowed in the sudden death overtime.
- E. Technical fouls: automatic two (2) points and the ball.
- F. Three-point shots will count in all divisions.
- G. All decisions by the officials and tournament directors are final.
- H. No teams will be allowed to press if they lead by more than 15 points or more. Please show sportsmanship as we learn the game of basketball.
- I. If the game is beyond 30 points, the game may be called with 2 minutes to go.

4th and 5th Grade additional Rules

- 1. Teams will not be allowed to full court press or play zone defense, until the last minute of the 2nd half.
- 2. Technical fouls will be assessed if officials have warned a team for full court press or zone defense.
- 3. The officials will work with the coaches to remind the players to get back.
- 4. Players may jump over the free throw line. 4th grade Free Throws may move up 3 feet.

All games will be played at the following locations:

Grinnell Athletic and Recreation Center (GARC): 1500 Penrose, Grinnell, IA Grinnell High School (HS/Kriegel): 1333 Sunset, Grinnell, IA Grinnell Middle Schools: 32 E St S, Grinnell, IA