Linda True Lor

linda.lor.904@gmail.com | +1 651 500 7397 | https://www.linkedin.com/in/linda-lor-904z/

EDUCATION

Bachelor of Arts in Computer Science, Macalester College, Saint Paul, MN   May 2024
Honors Thesis: *Investigating Awareness of Personal Workspace Between Co-Located Augmented Reality Users*

SKILLS

Computer: Microsoft Office, Google Suite Office, GitHub
Programming Skills: Java, XML, C#, JavaScript, HTML, CSS, Kotlin, C++

EXPERIENCE

Business Systems Analyst at Allianz Life
November 2024 - Present
- Developed responsive digital applications with the software, Hexure FireLight, in order to reduce paperwork that customers need to fill out when applying for an annuity.
- Maintained multiple workloads for company-wide projects via Scrum workflow- ensuring development tasks, defects, and production issues are resolved in a timely manner.
- Collaborated closely with multiple teams, such as Sales and Product Development, to configure annuity applications that adhere to state regulations.

Computer Science Tutor at Macalester College
September 2023 - May 2024
- Actively reviewed students' coding assignments by debugging their code and providing clear explanations to why their code failed to further enhance their learning experience.
- Promoted a positive learning culture for a class of 40+ students by building off students' ideas and providing visual guides to complex concepts such as software architecture.

Augmented Reality (AR) Student Researcher at Macalester College
May 2023 - September 2023
- Developed an AR application with the game engine, Unity, for a user-study that tested different visualizations of personal space in AR on the Microsoft HoloLens 2.
- Conducted in-depth literature reviews of 20+ research papers related to AR which informed the design of the software and user-study.
- Analyzed and published the study findings in a research paper at the 2024 Institute of Electrical and Electronic Engineers Virtual Reality Conference.

PROJECTS

Lead Developer for Web-Project, Hmovie
December 2024 - May 2025
- Utilized HTML, CSS, and web-framework, Jekyll, to create the first-ever website documenting the history of Hmong movies over the course of four decades.
- Organized and maintained a catalog of 300+ Hmong movies by scanning movie covers and documenting movie contributors to preserve decaying VHS and DVD media.

Lead Full-Stack Developer for Web-Project, Universe
October 2023 - December 2023
- Developed an interactive multiplayer website with HTML, CSS, JavaScript, Ajax, and Django.
- Implemented seamless frontend-backend integration in order to save and load user data.