Hello, everybody. Welcome to the October 2025 Patreon Q&A. This has been a pretty rough month for me, but I think I'm finally all the way recovered. And obviously, I want to make sure I get this Q&A done before October is over. So, let's get right into the questions.

Hello everyone! I hope you're having a fun October. I only have two questions. 1. Will we get a list of all the names that will be included in the voiced lines?
Yes, that came out shortly before I ended up recording this. So, by the time you hear this. Yes, that will already have been out.

2. What do GB and David want to be for Halloween? That's all. I hope you feel better, GB Lady.
Thank you. And I don't dress up for Halloween. I haven't in many years. I'm afraid I'm very lazy when it comes to holidays. It's mostly just another day for me.

Hope you feel better from getting sick, GB, and thank you again to the whole team. *Thank you.* **1. MC's moms doting over Baxter once he reintroduced himself was so cute. Do they continue to do that once he's more integrated into the family if dated the MC? The visual of them mothering him like making sure he's fed and telling him to wear a jacket or something is super cute, so I'm curious.**
Yeah, once they do warm up to Baxter and fully trust him, then they would be very concerned with him and want to take care of him and would treat him like part of the family if he's the MC's serious long-term partner.

2. Branching off of that a little, I know Pam makes a joke about Cove being like a son now once he and MC are married. Would being seen like that make Baxter uncomfortable at all, considering his complicated family history?
His first instinct would be not to believe it or not to think it's very serious. But if he had married the MC by that point, he would try to talk himself down from that and accept that it is their true feelings. And then he would be very appreciative and touched to be accepted into this family.

3. Did Cliff really not notice anything was up when coming home during the Step Three Patreon bonus? Cove isn't great at hiding things, so I've always wondered, haha.

I imagine he thought there was a chance maybe they might do something romantic, or at least wanted private couple time, even if they weren't doing anything that would be embarrassing for him to see. So he intentionally chose to not bother them that night and the next morning.

Hello GB! Not sure if something like this has been asked before, but I was wondering how the OLBA love interest would be with an asexual MC? Like if the MC is kind of uncomfortable or indifferent about sexual stuff in general, but still feels romantic attraction. I'm ace myself, so I kind of just felt like asking lol. Mainly asking about Derek. I hope this isn't too much of a weird question. Feel free to skip if you don't want to answer. Hope you're having an awesome day.
Thank you. But the leads would be how they are with the MC in the game. The game doesn't assume the MC is not asexual. You can play the game as an asexual person, and how they are is how they are. So it wouldn't be that different. You just wouldn't progress to eventually doing sexual things. But that doesn't really happen in the game anyways, so it would be basically however it was that you played it when you played the game.

Thank you, GB, the team, and David for your awesome games and scripts. Hope you're all doing well. *Thank you.* **1. I don't know if this is fully mapped out for further Steps, but if you have a plan, how will the relationships between the OL2 LI's relationships change between them and their parents after Step Two? It doesn't have to be in detail, but will they get relatively closer or further?**
Well, I can't give too much details about Step Three right now, but I can say that things are not getting worse than they were in Step Two. That was the lowest point, so to at least some degree it is better than how it was in Step Two.

2. I don't need specific numbers, but kind of like the height scale in OL1, how tall are Vianca, Tamarack, Serenity, Ren, and Qiu in Step Two of OL2? Would they be considered very short, short, average, tall or very tall?
Vianca and Qiu are average; Tamarack and Serenity are short; Ren is tall. I guess maybe Tamarack is very short, but I don't know if anybody would count as very tall.

Hi. I hope everything is going well for everyone. I have a few questions. Hopefully they won't take too much of your time and they don't spoil anything. *Thank you.*

Unfortunately, the first question is about a scene from the beta. Next month that will be released to the public, but for now it is beta only content. You can submit it again next month, or you can just ask me in a DM or something if you want to know.

2. If the MC were friends with Vianca and asked if she could not be so curt with Ren, would she be defensive/would she try not to be so dismissive with her? Like they're not asking her to like/be friends with Ren, but not to treat her so poorly. I know that the characters relationships between other characters are beyond our control, but it really broke my heart to see Ren treated so rudely. Would Ren also be annoyed with the MC if she found out they spoke to Vianca about her? Would that be overstepping her boundaries?

It's not a spoiler that Vianca and Ren are not close in Step Two, so that's why I'm answering this one. Vianca would not be upset with a friend who asked her to do that, and she would be somewhat more polite, but it wouldn't make that much of a difference since her normal attitude is either like really super friendly or just kind of like curt and cold. It's not even an intentional rudeness. It's just she is very intense with her emotions, and if they're not intensely positive, they do come across as kind of harsh. But she doesn't even really mean it to be that way. However, she tried to at least soften things somewhat. As for Ren, she would be very embarrassed if the MC talked to her about Vianca, and she wouldn't have wanted MC to do that. And then she would feel even more awkward around Vianca knowing that this conversation has happened. But Ren would at least understand that the MC was coming from a good place, but she wouldn't be able to take the gesture in a good way. It would just again make her feel more embarrassed.

Hello GB, always wanted to ask what book genres do the LIs of both OL1 and 2 prefer if they like reading? And maybe some specific examples? It's okay if you can't think of any. Thank you.

So I can't come up with any examples. I don't have a wide enough knowledge of different books genres to choose one that I really think fits for every character. Cove is not a huge reader, neither is Qiu. Tamarack and Derek read sometimes. Baxter is probably the biggest reader of the *Our Life* love interests. He likes mysteries and historical stories and dramas. When Derek reads, he likes more adventure kind of things. He read more when he was younger, and it could be a fantastical adventure or a modern, globetrotting adventure. And Tamarack, she likes to read fairy tales and

fantastical stories that are a little bit you might consider childish. They're not like high fantasy. In modern times, cozy fantasy has become like a really popular genre, and I am sure Tamarack would like that. There's also cozy mysteries, which is something she'd be into. But again, I don't know any specific titles I could reference.

Hi! I don't know if you have already answered this question, but in terms of OL1, will there possibly be a chance for a wedding DLC for Derek and Baxter?
Unfortunately, no. I will not be able to write any other *Our Life 1* content. I don't even know how to write for that game anymore. It's different from *Our Life 2*. And my mind has fully moved on to our life to and the way that game is written.

Hi, I hope your trip went well and that you're feeling better. Feel free to skip or censor anything as needed. *Thank you.* **1. Does MC's lack of a dad ever get brought up again?**
Yes, it is something that is referenced and you can have feelings about especially, uh, when there's like scenes with other families or like generally the concept of families being brought up.

2. What changes are coming with our room customization in Step Two?
I haven't planned it yet. We need like a bunch of backgrounds for the Step Two demo expansion, and one that is less crucial is the MCs room. And so that has just not happened yet. So that we can focus on things. We really need to be able to release it to the public. So I probably won't plan that until like the very end of this year or next year.

3. If Qiu played an instrument, which one do you think they would play?
I think I've answered this question before, but I can't remember for sure what I said. I know that they would want to play a very easy intro instrument. They would never want to attempt something that's more complicated that would take many years of practice to be good at. But I can't remember for sure what I said they would pick as an easy instrument. I don't know, maybe the tambourine?

4. Are other characters (Serenity, Vianca, Ren, Parents/Grandparents) aware of the possible crushes between MC, Qiu, and Tam?
Yes and no. There are some characters who might always kind of comment or hint that they're aware, but there were also other characters that are only really reacting if

something happens that would make them think that the other person has a crush on them. So, if like, you're not making the choices that lead to very obvious preferential treatment or things like that, they're not really just going to comment on it out of nowhere. But if there's clear reasons for them to be aware that something's up, then they will be aware and comment on it.

Have any Moments for OL1 and OL2 been inspired from real life events that you or maybe family members or friends have experienced, or is it completely fictional?
The answer is yes. There are things in both games that are inspired by my life, family, life, friends, lives. It's always changed significantly, but there's definitely like kernels of things that have happened to me or someone that I know that I thought were good memories. And so, I put them into the game. One example would be going through the drive thru and ordering everything off of the dollar menu, back when the dollar menu existed. Also, when I was a teen, my family, me, my dad and all my siblings went in an RV and took a trip. We didn't go to the redwood forest, but we did travel around overnight in an RV. So that's another thing. And there's just quite a few things that I could mention that were inspired by real life things.

Hope you're feeling better and the rest of the team is taking care as well. 1. Project W looks super interesting so far and I'm excited to see it release. I'm wondering if you're already brainstorming for the next game after that, and if so, are you thinking of something alike to OL, Project W, or something new entirely?
Not really. I do have other game ideas and they range from being like Project W, like *Our Life* and like something entirely different. But none of them are things that I am intending for sure to be the game that's coming after Project W, we're really going to have to see how things go in the next few years. So, I don't have anything really planned for the future beyond Project W.

2. This was my first time supporting a game on Kickstarter, so I'm just curious when the game releases, how long does it take for the codes to be sent out to all Kickstarter supporters?
It depends on the project, but for us, I intend to send out the keys before the game launches, but they just won't work until the game launches. But I don't know, some days before the launch, you'll get a Kickstarter message and an email being like, “Here are

your keys, you can claim them on steam or itch, but there will not be anything to download until the actual launch". And then when the launch happens, you can go and download the files.

3. For the OL2 leads, if they could pick a favorite theme for their wedding, what would it be?
I don't know. It's a bit too early because there is going to be a wedding DLC, so I don't want to say something now and then come up with another idea months down the road and have that be in the actual game. But I'm sure Tamarack's favorite setting would be somewhere outdoors. That's something I'm pretty confident about.

Thanks for your and the team's hard work. Seeing progress on the game has been super exciting and the art icons and such has been super cute.
Thank you very much.

The next question actually has multiple other people asking a similar question, so I'm putting them all together. And they are: **I saw this mentioned in a previous month's Q&A and missed the context on it. You said that you had originally planned to do a DLC for Renee, but it didn't end up working out. What was the reason for cutting her DLC, and has there been a reason given why there won't be a DLC? I'm pretty sad about that and really wish it could somehow miraculously happen anyway. As a trans woman myself, she's super relatable.** *And then somewhat similar is:* **Will we ever receive a DLC for Ren? And will the crush MC has on Ren in Step Two ever get expanded on, like referenced and so forth? And will MC be able to share this revelation with others?**
Obviously the answer is no, there isn't going to be a Ren DLC, unfortunately. Ren is somebody that I in my mind wanted to be a love interest and had ideas for what her scenes could be. I thought she was a really good character and was- had more than enough going on for a full side story DLC. But it was never in the development plan. It wasn't a promised feature that we had to cut. It was just something that I talked about as something that I thought maybe could happen and it just wasn't able to happen. And the reason why is just because *Our Life 2* is much longer and more complicated than I thought it was going to be an early development. It is so much longer than *Our Life 1*. And every Moment is very long and complicated to draft and write and program and test and make art for. And I just am not able to finish everything that was promised and that

people have backed for on the Kickstarter, and then do even more to make a Ren DLC happen, because it wouldn't be a small undertaking. It'd be like another eight months entirely devoted to *Our Life 2* work. And I'm just not gonna have any ideas on a line level situation. Like I have very general ideas of what she could be doing, but I just wouldn't know how to describe it in a way that wasn't extremely repetitive to the millions of words I've already written to try and describe the town and the MC's different personality traits and attitudes. It would just feel so samey and forced, and I just don't think I can do it in a good way because of how many words I have to write for everything else. And because Ren is not having a DLC, even if you have a crush on her, it's not really going to go anywhere or do anything. Like you can kind of tell other people Ren is somebody you like, but it'll just get a small response. There won't be full scenes dedicated to it. You can't ever tell Ren that you have a crush on her and you want to date her, unfortunately. So sadly, she is just a normal side character, even though I do think she is a great character and originally did hope to give her a side character DLC, but I am not able to do that, so I'm really sorry.

And then it says, how do you think the LIs in Step One would react to the MC asking them to get married on the playground? Would they not even agree to it, do it but see it as silly, take it seriously even if just for a bit, anything like that? Just curious, because this was very common when I was a kid. Hope you and the team have an amazing day.
Thank you. For Cove, it would depend on your relationship status. If it was crush, he probably would shyly accept. If he were friends, he'd probably be like, "I mean, I guess, yeah, that that would be nice. Sure, we can get married". And then if neighbors, he would say no, he would not play along at all. For Derek as a little kid, he'd be really bashful to be asked to get married, but if he was to Step One-self, he might say yes. He might not put it off like he would later on. Or maybe he'd even say, like, "Let's do our own wedding here on the playground and marry ourselves under the slide or something". Step One. Baxter would laugh and maybe say he'd consider it. Or he might just say no. He was very bratty as a young child, and wouldn't try to spare the MCs feelings.

Hi, this is my first time participating in a Q&A. I hope you and everyone who works on the games is well. *Thank you.* **1. I was curious to know how Ren (Step One OLNF) feels about MC after a few years of being friends has passed. There's**

an option to choose having a crush on Ren, so I was just wondering if that would be something brought up in the future.
So I kind of answered that by saying, even if you have a crush on Ren, it doesn't change much in the story. Same as if you have a crush on any other side character like Vianca or Baxter. But as for the first part of the question, Ren is still pretty closed off and sensitive in Step Two, even if you've been friends for years. She does enjoy having the MC around and likes hanging out with them, but she's always a little bit reserved, a little bit closed off. But she does genuinely see MC as a friend at that point rather than Step One, where no matter how much time you spend with her, she still sees you as more like a friend-of-a-friend than a friend in her own right to you.

2. Do you have a favorite character from your games? If so, who?
My favorite characters from my games are the characters who are the main characters. So, you can look at any of the games I've made and see the characters that get the most focused and know those are the ones that are my favorite.

3. Not a question, I just wanted to mention that in OLBA during Baxter's DLC Moment where you go around town with him, he mentions that he has a feeling that one day he may meet the player in Golden Grove. I thought that was such a fun hint to the creation of OLNF (unless it was unintentional, in which case that's even wilder).
Yes, that is a reference to *Our Life NF*. I did already know that Baxter was going to show up in that game by the time Baxter's DLC was being worked on, but that line also has another meaning, which is that he's just implying if the MC goes there, he would seek the MC out and find them there, which he's not being entirely serious about. But in-universe, he's not breaking the fourth wall, he's just kind of flirting with the MC. But the player can laugh at the joke about how *you* are going to see him in Golden Grove, because that's where the other game takes place.

Hello. Hope you're feeling better by the time you undertake the Q&A. And thanks for always doing this. *Thank you.* **1. When meeting Mr. Bauman, he is described as fairly grayscale, and it made me wonder if little Baxter had any thoughts on his style if he saw him around. What about adult Baxter, if Mr. Baumann maintained the look?**

Baxter and that whole club found Mr. Baumann to be very intimidating as kids, so he wasn't exactly admiring his style. But once Baxter is older, he does appreciate Mr. Baumann's style a lot and considers him a very handsome, well-dressed man, and that he always has been for all these years. And so, Baxter is very impressed by it,

2. When Qiu says Baxter isn't mature about some stuff in the OL2 prologue, what exactly are they referencing? The Snootiness?
Yeah. They're talking about how Baxter can be bratty and spoiled and kind of naive about certain things. So, he really isn't super grown up.

3. What exactly does Baxter mean when he says that a wedding is a dead end in his Step Four confession?
He means that if not his wedding, but the weddings he plans for are a dead end in terms of relationships, where he meets these families and these people, and he spends a lot of time with them, and he's there for this very big moment in their lives. But as soon as the wedding is over, his connections with them are entirely severed. So, he gets to know them and spends his time together, but then there is a cutoff date, and once that wedding has happened, he will never contact them again, and he assumes that they will not contact him again, except maybe to send like a thank you note. So, in that way, in his life, the wedding or the concept of a wedding isn't about starting a whole new life and being together forever. For him, it feels very much like the end of something, because the wedding is the last day in terms of what he goes through, since he is just the wedding planner

4. In OL1, for an MC who loved surfing with Ma when little and wanted to learn themself as soon as possible, at what age would the moms get them their first surfboard?
Ma would probably take the MC out when they're quite young, but getting them their own surfboard would probably wait until maybe they were 7 or 8.

And I'm gonna stop recording here for today, but hopefully I can come back and finish the rest of these questions tomorrow.

Hello again. I'm back and let's just keep going.

Happy October. Thank you for the Q&A opportunity. I hope everyone in the team is well, hehe. *Thank you.* **1. Are wedding DLCs for Baxter/Derek totally impossible, as in will it truly never ever happen?**
Yes, I am sorry to say it will definitely never ever happen. Not unless somebody makes like a fan game, but it'll never officially happen. I'm really sad about that

2. Would there be more future opportunities to pay to have a voiced name in the game if the VAs have yet to start recording the names? I joined the Kickstarter for OLNF way back, and I regret only getting the smaller tier back then.
Unfortunately, recording has started and there's already so many names we aren't able to open it up more, especially because if we did open it up, it'd be pretty underwhelming if we only accepted like 10-20 names. People would, you know, be very excited and then almost nobody would actually get it. But we can't open it up and take hundreds of more names when there's already 1650-something names. So, we're just going to keep it closed permanently, unfortunately.

3. In Baxter's DLC Step Three The Mountain Trip, what was going through his head after that intimate session? E.g. Baxter would already be frozen and in a daze if you leave the room thinking it's his room. And even as you went back in, Baxter still hasn't moved and is still dazed. What is he feeling/thinking in that Moment? Is he catching real feelings for MC and just realizing it?
Well, there's no official canon spot where he starts having real feelings for the MC; that's up to the player to decide based on how they're playing the game. However, I'm sure he is pretty panicked and anxious and wondering if this was a good move, or if he's made a mistake, or what the MC might be thinking or assuming about him. And he'd have a lot of doubts and uncertainties, but would also have really enjoyed it, which would also add to his state of unease and unable to just sort of move on.

4. We know Baxter has been in plenty of relationships/flings (assuming he had hookups, etc. as a typical college kid), and he's open enough to go skinny dipping. But I was always confused at why the reservation for physical intimacy with MC throughout. I initially thought Baxter wouldn't be so reserved about intimacy as a pretty wild/improper guy, and someone that couldn't wait in Step Three, so I was a bit surprised at how Baxter seems to be very restrained around

the MC, other than the usual innocent kisses and that one short lived sessions in the mountain trip, despite him stopping and turning away to look at the door.
Well, the game *Our Life* was designed to not have sex in it, or even like a “fade to black it happened but it's not on-screen” type of thing. If you want to headcanon certain scenes, or like in between scenes things progressed more, you can, but there's no implication by the game itself. And so, all of the love interests were designed to not do that during the normal scenes where the relationship is progressing romantically. And so, Baxter is not really a Playboy type. He's willing to have flings, but it has to be under certain circumstances where everything is clear and where he wouldn't have feelings of guilt about it, and where he could easily end it. So, with the MC, he doesn't like the idea of sleeping with someone and then disappearing after a few months. It's less weird to do that with people you're just going to college with. But from his own sense of standards, I guess he feels that that would be going too far, and that he would keep this summer fling even more limited than he does with the people he lives around. Basically, it comes down to he kind of acts like he's a rebel and a rule breaker, but really he's more of like this preppy, kind of stuck-up nerd guy. He's just not really that much of a bad boy in most ways.

Hello GB Patch and company. I want to share my appreciation for the *Our Life* games. OLBA was such a comfort game to me, and I like what I have seen so far for OLNF and I can't wait for the full release. *Thank you very much.* **I have two questions related to the Lin family. First, does Yi and Hong have a backstory on how they met? I love seeing tidbits on the moms in the first game, and I love seeing Yi and Hong's dynamic. And it's cute seeing where Qiu got some of their personality from.**
There is a backstory to it, and it actually is a little similar to the moms in that both couples met at college, and then that's where they initially fell in love and got together. But for Yi and Hong, Yi was just going to the States for educational reasons while Hong was born there. That's where he's always lived. But then obviously the two met and really connected, and Yi ended up staying here and getting married to Hong.

And second, I know that the Baumann family is going to have some conflict, and it's one of the main focuses of Tammy's story, but are we going to see any potential conflict with Qiu and their parents? I think it's been hinted at that something is going on. I just want to know if the Lin family issues are going to be

explored if the MC spends time with Qiu more than Tammy. Feel free not to answer if it contains spoilers or have been answered already. Hope you have a good October.

Well, I don't think your choices of who you spend time with will determine how much of you see for the family dynamic. Most of the time it will be an automatic scene, or you'll be just choosing to skip a scene entirely rather than, say, choosing between Tamarack family stuff or Qiu family stuff. However, there are issues in the Lin family, and it will be talked about in certain Moments/the end of the Step where a lot of things come up and get addressed. But it's not as much as Tammy because she has her grandparents and her parents, which means she has more family to have issues with. And Qiu's issues are divided between Parents and also Ren, and to a lesser degree, Baxter, because Baxter is just not around as much.

Maybe a smidge more negative questions this time. 1. Is there anything from the first *Our Life* game that you wish you added or changed? Or is there anything you regret adding or would remove if you made it today?

I think the Shiloh cameo could have been done better. When I first started working on Our Life, almost all of the players were people who already knew GB Patch from *XOXO Droplets*. I had not expected it to so completely eclipse *XOXO Droplets*, to the point where most players don't even know what that is, nd so they don't have full context on who onto Shiloh is. And the cameos were pretty heavily based on seeing these characters you already know in another circumstance, and so I definitely would have worked on those to make them easier to understand without having played *XOXO Droplets* first.

2. How do you feel about *Our Life* being the game that took off instead of your previous games? Did it seem to make sense or did it take you by surprise? Would you rather one of the other games took off instead?

As like I said just now, that no, I did not expect it to become so much more known than what had happened with our prior releases. I do think out of all the games we've ever made, this is the one that makes sense that it would have more universal popularity. Our other games were definitely more weird and hit-or-miss on whether you would like it, while this one there's a lot of advantages to why people would like it, since it is so flexible in what you can do. But I did not think it would be *this* popular. I still thought it would be very niche in terms of overall games, but now it's just kind of like a generally

successful indie game compared to basically any genre. So, I wouldn't have expected, you know, our romance childhood friends visual novel to have had this many players. And I am glad that this is the game and the series that we're now mainly known for. I think it's really great that it's a game that makes people happy and makes them feel welcome and lets players be themselves. Our prior games had set main characters, and while those are interesting in their own way, I am really glad to be able to continue to make these types of games rather than any of the prior types of games we were making. I'm very happy that those are just sort of one-offs and not what people are expecting us to keep doing.

Not revealing anything necessarily, what elements do you enjoy writing most in Step Two of the new game versus Step One? Not looking for specifics, just generalities. I know Step Two has been a lot and may be overwhelming, and it will be really cool to hear what about the process has brought you joy.
Honestly, I like riding the goofy texts that the characters can send you and that you can send them. I'm really having fun whenever that's able to come up. And I also like having Serenity and Vianca in the cast.

Happy Spooky Month! This may be a lot of questions that have been asked before, so feel free to skip. But I was wondering: 1. How would Vianca react if a sometimes girl MC ignored her attempts at friendship, and was a serious competitor for her in ballet? Like prima ballerina levels of skills. It's an option to say we're good at ballet, but the competitive beef seems to just be one-sided with her against Qiu, and I kind of want to see it between her and the MC too, especially if there's more of a chance to win a girl role in plays.
Unfortunately, she would not be competitive with you even if you rebuffed her friendship, she would still be cheering you on and would be happy for you if you got a starring role, even if that meant she didn't. In game, you can't really set things up so that Vianca puts you on sort of an equal rivalry level as she does with Qiu. Unfortunately, that's just not a type of alteration we can add, especially since she already has more distinct alterations than a lot of other characters because she does treat you so differently, while other characters, whether you like them or not, will generally treat you the same way.

2. How would Cove react if his and MC's kids turned out to be clingy and attached to him, or only really clingy with the MC, to the point of needing to be held and needing her attention 24/7?
He'd think it was cute and funny, though a little sad either that the kids weren't attached to the MC as much, or that they weren't attached to him as much. But especially if he and MC were close back in Step One, Cove would be able to relate to having one person that you attach yourself to, and that's really the only person that you're close to at a young and delicate age. And if you weren't close in Step One, Cove would be able to relate to wanting somebody who you could be super extra secure with when the world is still very big and scary, and just have that one person that you can always go to and feel protected with. He didn't have that in Step One, so he would definitely support his kid in having it instead.

3. How would Cove, his parents, and our family react to the news that MC was pregnant? I'm curious to know how Cove and them would treat her during the duration of the pregnancy.
I can't really give that good of an answer to this kind of question. Obviously, they'd be surprised and thrilled and they'd want to be helpful, but trying to give any kind of specific, meaningful descriptions for all the characters you mentioned isn't really possible in this kind of Q&A. So, sorry it's not a good answer.

And four is a question that I'm just going to have to skip because I similarly can't give a very detailed, interesting answer. And in this case, it's even worse because it depends entirely on your relationship and dynamic because it's about the leads in OL2 and how they react in a specific situation. And that depends so much because things are even more customizable in that game. So, I just I don't have anything really meaningful to say.

Thanks a bunch GB lady and David! Hope you have a great week.
You too.

Happy October! Thank you for the Q&A as always. 1. Does Cove go to the gym or build muscle? Like I know buff Cove probably does regularly probably, but what's the difference if he's studious and not buff?

Buff Cove does go to the gym, but not buff Cove focuses more on just being active outdoors, surfing and stuff, and then doing at home exercises. He probably rarely goes to a gym to exercise instead of just doing it where he's more comfortable.

2. What exactly would ick Cove to be mad-mad at his and MC's child? Like gentle parenting doesn't often not work, so I'm curious.
Cove really wouldn't be happy if the kid was physically destroying stuff or harassing an animal or some other child. He would take that very seriously. He can understand maybe having a surly attitude, but if the kid was basically a bully, Cove wouldn't want to encourage that in any way. You gotta be kind to animals and not hurt other children, even if for some reason they bothered you.

3. Would Cove and MC clash over parenting styles? It is mentioned that MC growing up had quite the strict household where they'd be taught to face the consequences, while Cove gets away with most of them. With an MC who's strict, will Cove refute that, or will they both fight over it?
They probably wouldn't fight unless MC was stricter even than their own parents. Cove, as an adult, is able to recognize that he probably shouldn't have been able to do anything he wanted without any consequences, and that having some stronger rules would be a good thing for children. It's pretty common for people not to want to repeat their own parents' parenting style. So, while Cove would be very kind and soft with his child, he wouldn't be the kind of parent to let them do anything they wanted and never scold them or tell them they're not allowed to do that. He would want to be a little bit stricter himself, and that is all.

That is all! Thank you to both you and David as always.

And the next there are two comments that are similar, so I'm putting them together: **Will choosing to have a crush on Ren have minimal interactions and remain secret, or do you think Ren would ever be able to find out/the MC can confess? I'm already aware that Ren will most likely reject the MC no matter what, since I believe you already confirmed there won't be extra romance DLCs. But I'm very curious how much will change with Ren's interactions if your MC does have a crush.** *And then:* **Hey GB, I hope you had/are having a good vacation. This question is sort of piggybacking off something a user already asked here, but it's a little different. I**

was wondering, if you pick the option for your MC to have a crush on Ren at the start of Step Two, will some future scenes reference the crush, even if it's just in your MC's head? Or was that just sort of like something you can choose for fun in the moment? Hope that made sense lol. Doesn't have to be a super in-depth answer. I was just wondering. Thank you for your hard work!
Thank you. So, you aren't able to confess to Ren, and she won't ever find out or assume that you have a crush on her. But there are some slight alterations, mostly on the MC's end, if you have a crush on her. And there will probably be some scene, maybe in Step Two, maybe in Step Three, where you can chat with other characters about who you've got crushes on, and you can mention Ren and they'll react to it. But not that much happens between you and Ren herself because I don't want to lead people on and make them assume just by playing the game that, "Oh, will eventually this character be a romance option?" Because that is sadly not going to happen.

Alrighty, I got a question. *My Little Pony: Friendship Is Magic* came out in 2010, I believe, so what would Qiu and Tamarack think about the show? Would they watch it? Step one and two. Dunno if you know the show personally. If not, that's fine. My first time ever questioning so thanks, GB Patch! Also, hi David!
I have seen the show. That's actually one of the few things I have seen. I did watch shows more often over ten years ago. Don't really know any modern shows, but I do know that one. I feel like both of them probably would watch it, and both of them probably would really like it. Maybe not in Step Two, unless it was in secret, but definitely in Step One.

Project W: For the Lumulles, how dependent on the are they to sunlight for food/energy? Do they feel more energetic when there's full sunlight or is it the baseline for them, but they feel more sluggish the less light they receive (foggy weather, shortening daylight in autumn, winter seasons at night, being underground, etc.)?
Lumulles do not use sunlight for food or energy. They have to consume physical objects to get the fuel they need to keep going. They certainly do like the sun, and if they have planted plants on them, then the plants on them definitely need sunlight to keep growing healthily. There are plant-like aspects to Lumulles, but they're not basically just plant people.

And for OL2: Considering we can have music sheets in our room in the first Step and taking up an instrument is an option, or at least something Opal mentioned alongside dancing as a possible extracurricular activity, would we be able to say how long the MC was interested in music/playing musical instruments (such as from before moving to Golden Grove/sometime during Step One/between end of Step One and beginning of Step Two), maybe when the MC and Tamarack perform for the recital?
Maybe, but I can't say 100% for sure right now.

How good is Cove at cooking? I'm not sure why, but for a long time I've had an image of him being low key ass at it.
Well, he's not that bad. He can cook simple dishes and he can follow a recipe as long as it's not really fancy, but he's definitely not super savvy at it, and he can't improvise or understand why certain things go together.

Happy October! Hope you're having a good month! *Thank you.* **I have a few questions that are somewhat related. 1. How did Cove do while getting his potential water sleeve? That's a pretty intense first tattoo.**
He did pretty fine. Cove is fairly good at just sort of taking physical pain, especially if he thinks there's something good connected to it. Like he doesn't mind the crash he went through as a little child because he got to ride a jet ski, and he got a cool scar.

2. I've seen it mentioned before that Baxter is afraid of getting piercings and tattoos. Is he squeamish with needles in general? Like, does he dread getting shots?
Baxter definitely doesn't like being poked with needles. He is fine going to the doctor because he knows that's a necessary thing, but he definitely wouldn't be able to take it just for an aesthetic purpose, despite him being so focused on his own aesthetic.

And a bonus question for Halloween: Where do the LIs of OLB and OLNF stand on black licorice? What about you and David?
Me personally, I don't like any kind of licorice. I also don't like anything flavored as licorice, so I wouldn't eat a black licorice jelly bean or something. For the leads, it would depend on their age somewhat. I don't think Cove, Qiu, or Tamarack would like black licorice at most ages. Derek would probably be more polite and say, “You know, it's not

that bad. It's kind of nice". And Baxter, he would be weird and say he likes it a lot, whether or not that's true, or if he's just messing with people, I don't know.

One of my only questions are, without the 16+ rating, which character would swear the most, and who started first?
Well, I'm not sure which game you mean. I assume it's one of the *Our Life* games. In *Our Life 1*, maybe Clifford and Kyra would swear more. I don't think any of the leads would really swear that much more than they do. In *Our Life 2*, I don't know, maybe Ren and Qiu would swear more than they do. Though possibly by Step Four, maybe all the characters would swear more than they do in *Our Life 2*.

Hi, I hope you had a good vacation. I wanted to ask a question about a crush that's a surly/tsundere MC because I just adore how you write them. How would Tammy and Qiu react to a grouchy MC that in public is very "you no touchy" anti-PDA, but in private they are not only very affectionate, but clingy, nuzzling, cuddling, and overall just following them everywhere like a baby duckling. Like such a stark difference that no one would believe them if they ever told anyone surly MC acted that way. I find it funny to think about.
That is a funny concept, but unfortunately it would depend on a lot of things: their agee, if your friend's crushing in a relationship, and it would also depend a lot on dynamic. If they have a teasing dynamic with you, they're going to be teasing the MC for that. But if they're doting, then they're just gonna not mention it to anyone and just dote on the MC when they want it and probably still try to dote on the MC when they act like they don't want it. So unfortunately, I can't give any kind of definitive answer on how that would go, since it could go so many different ways.

Hi! What ethnicity are the Suarez family? Someone asked if any main characters are Latino in an earlier Q&A and if I recall, it's been a few months, you only named Alicia. I always figured Derek's family were Latino, based on their Spanish names. Or am I just wrong about the language? I don't speak Spanish.
They are Latino. I don't remember the Q&A you mean. Maybe I was confused and assumed they meant "Are there Latino characters in games other than *Our Life*"? Because *Our Life* definitely has Latino characters, and so that's why I mentioned Alicia, since she's from *XOXO Droplets*. But if they mean in any game I've ever made, yeah, the Suarez family is a Latino family.

How GB Patch, I hope you all are doing well. This is my first question for these posts, so I'm sorry if this was already answered. Would we be able to see Qiu and Tamarack's outfits for homecoming on the Patreon? I heard that there would be a Moment for that. Also, would they ask us or would we ask them? That might be a bit spoilerish actually. Sorry if their outfits were already revealed, but I just wanted to know, thanks.

I did actually post the homecoming outfits a long time ago. It might have been years ago at this point. I can't answer who asks, but I can say that the homecoming outfits are already on the Patreon. Sometimes I wonder if I should just repost some of these things that were posted originally years ago, before the game was really being written, but I knew enough to start having the art worked on because I feel like a lot of people have missed things that were posted in like 2022. But I also don't know if maybe the people who already saw it wouldn't enjoy having a preview day essentially wasted on something that has already been posted. But it's something I'm considering.

Hello GB. I hope you are doing well. I'm wondering how would Qiu and Tamarack react to MC being bullied by their schoolmates, since there is an option to choose how liked we are in school. I also was wondering if there were some dialogues in Step Two where the option we choose will reflect school trips or events how they go. If you can't answer these two questions, no problem. I hope everything is amazing for the whole GB Patch team.

Thank you. Again, I sadly can't really answer what would happen in X kind of situation because there's so many things to consider and it could go so many different ways. There's not one way they would handle that. It would depend on age, relationship dynamic, and even how the MC is responding to it. Like their actions would be somewhat differently if MC was like sad, or angry, or if they were unbothered by it, or they were acting like they were unbothered by it, but they really were bothered by it, etc. So, I just can't really give any kind of answer to that, sorry. As for how you're standing in school affects things, there's no scene in the game where you are bullied, but the difference between being popular or considered cool, or being kind of a nobody or an outcast, it does have multiple changes in certain scenes. Usually, it comes down to if you're doing something in school, the game will acknowledge that other people either want you to be involved and would like invite you to do this thing with them or to sit with them or whatever, or that it doesn't happen and that you're on your own or you have

trouble finding where you're going to fit in. And there are various school scenes, so it happens more than once, more than twice, things like that, but it doesn't completely change entire Moments.

Hi, hope you're doing well. *Thank you.* **1. How did Qiu's parents react when they first started to act more teenager-y?**
The Lins were confused and worried, and it probably took them a while to accept that this was a full change and not just some kind of issue that would be resolved, and then things would go back to how they normally are. They really didn't expect Qiu to have this kind of period in their life. I guess they know that sometimes teenagers can be difficult, but they didn't think that their kid would end up like this unhappy or having this much attitude.

2. What do Qiu and Tamarack think of their parents in Step Two?
Qiu has issues with them. They think their parents don't understand them and that they can't really count on them for much. And they think a lot of what their parents are trying to do is a hassle. Tamarack, she loves her parents and wants their approval, but she's also worried about what they're going to do, and worried about what's going to happen when they do visit and she has to spend time with them in person, because she's not really used to that at this point.

3. Will we have different Halloween costume options in Step Two?
Not really. The Step One Halloween event already has a lot of the generic, royalty-free costume options. I don't think there will be that many more that you can do as a teen that you couldn't do as a child.

4. I know Tamarack didn't dress up for Halloween in Step two, but if she did, what would she have gone as?
Well, if she had gone with MC, maybe she'd want to do some kind of matching costume with them. If not, she'd probably want to go for something that's still subtle or simple, and that she perhaps could have put together with stuff she already has, and maybe just buying a few accessories rather than getting a whole brand-new costume. Perhaps she'd just put on a dress and then use one of Omi's witch hats and go as a witch.

Hey GB! I hope you're having an awesome and breezy time. *Thank you.* **I was wondering, why does Qiu get so jealous? And after that scene, going down the route, will Qiu hold a grudge against MC or think about the way MC picked Tamarack (for those that picked the Tamarack option) instead of them? Is it an insecurity issue or an attachment issue? I hope those aren't difficult questions.**
The specific situation is something that's currently only in the beta, so I just cut that out and included the general concept of why are they getting so jealous if you in general pick Tamarack over them. For holding a grudge, I guess kind of a little to a degree. It is possible that they can bring up things from the past, not just positive, but also negative. But it's not going to linger over every scene after where they're still holding against you that this one situation happened. But if a fight does happen later, that is a point they could bring up in that specific situation. As for why Qiu is getting so jealous and upset about it, part of it is MC feels like the one person they're still holding on to. Ren and Baxter have both drifted apart from them, and it's also especially hard with Tamarack because with Tamarack, there's sort of no excuse or sort of explaining it to yourself in a way that makes you feel better. Like Ren and Baxter, they're older, but with Tamarack, the two have known the MC for the same amount of time. They met the same day. They live in the same neighborhood. They're the same age. They go to the same school and both have classes together. So, it really just feels like it comes down to that, on a very personal level, you just prefer Tamarack or you just care about her more, and there's no other reasoning to it. And so that does hurt more than even Ren not being able to spend as much time with Qiu, because Ren is an older teenager and things have become a bigger difference than they were when they were both younger.

Hello, I was curious if you choose to have a crush on Renee in Step Two, does she still consider you a friend, or do you have to pick the friends option?
She will consider you a friend because MC still clearly likes her and is fond of her and wants to get along with her, and that is what determines the friendship.

Maybe this question has already been answered, but are you planning on doing in *Our Life* game for every season, like *Beginnings & Always* was summer and *Now & Forever* is fall, so would there be a winter or spring *Our Life*?
I'm afraid not. My plan and hope was always to be able to do two games so that I can have different types of gender options, so that hopefully everybody could have at least one lead that they can grow up with and like. But there's no plan to do two more *Our*

Life games. I mean there is a small chance an *Our Life 3* could happen because I did have a pretty cool concept for it that would make it, in my opinion, different enough from the prior two games that it wouldn't feel repetitive, and it would potentially be possible because I wouldn't have to write millions of words myself again. But it really depends on how busy we are with other things, and how much money the company has to invest in another really large project, and how many years it takes to do the other things we've already set on doing. So, I guess there is a chance they'll be another *Our Life* game, but it's definitely, definitely not any kind of guarantee.

Hi! I hope you're doing well! I have a few questions, but as always, skip if you can't/don't want to answer. 1. Will we get an option to have the leads have their own nicknames for us, like in the old versions?
I think so. We don't normally take features away unless there was some kind of issue with it, but I'm not entirely sure what you mean from the old versions, or like what's changed in the recent versions. So, you'd probably have to message me and we'd have a conversation about it to figure that out.

2. Do you have an estimated date for when you think *Our Life 2* will be completed?
No. The base game and some of the DLCs will launch next year. I don't know exactly when, though. And then I have no idea how long it will take to finish the Step Four Epilogue and the remaining DLCs. Hopefully not that long, but I wouldn't be surprised if it's not until 2027 that everything for *Our Life 2* is entirely done.

3. Are there any traits Step Three/Four Qiu and Tam find attractive? Like a certain hair color, style, or personality preferences?
No, I haven't written anything for those Steps, but I can't imagine I'd give a certain hair color or personality preference extra attention. All of them are treated basically equally. There might be a small thing that pretty much anyone can do that they would like, such as putting on an anklet, just to tease Cove. But there wouldn't be any major permanent element about who the MC is that they would prefer over something else.

And that is the whole Q&A for this month. We were cutting it very close, but it's done now. I hope you found that interesting, and I'll be back again next month to answer more questions. Take care everybody.