

9v9 Game Format

Duration of Game: Two 30-minute halves

Number of Players on Field: 9v9 Including;

Goalkeepers (No punting)

Max. number of players per team: 14

Ball Size: 4

Field Dimensions: Approx. 70 yards x 50 yards; Field should have two build out lines located equidistant from top of penalty area and center circle.

Goals: 7 ft high and 21 ft wide

Throw-ins: Yes

Player & Coach Sideline: ONLY rostered players/officials

Parent/Spectator Sideline: MUST sit/stand on half of field directly opposite their team's players and coach(es).

Substitutions any goal kick, kick off, your team's throw in, and injuries (referee's discretion). If team in possession is subbing, the referee may allow another team to sub also.

Uniforms: Players are required to wear the Beach FC jerseys at all games.

Shin guards: Players must wear shin guards/long socks.

Footwear: Soccer cleats recommended, not required. No shoes with toe cleats (baseball cleats). No metal cleats. Players must not use equipment or wear anything dangerous to themselves or another player (No jewelry of any kind).

Referees: A referee will be provided by Beach FC.

A coin toss between both team captains will be conducted by the referee. The team who wins the toss will have choice of kick off OR which goal to attack.

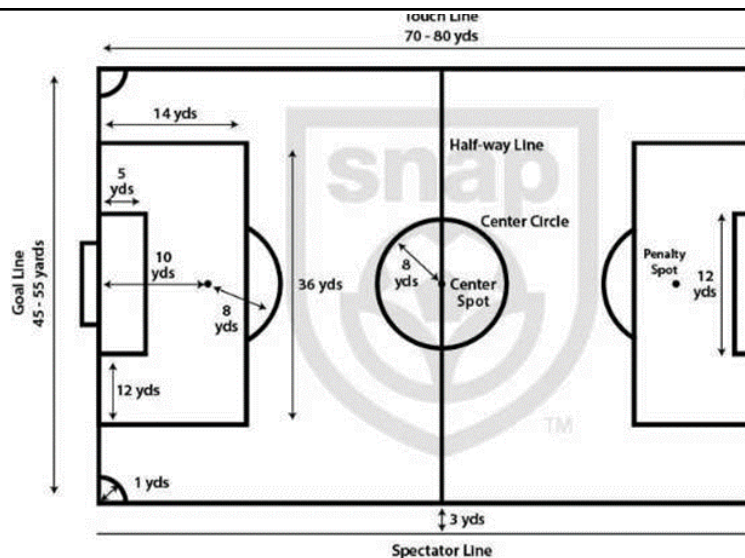
Referees: Three referee crew

Specific Rules - Kickoff occurs at start of each half and after each goal. Opposing team must be outside center circle on their half of field. Kickoff - ball is in play when it is kicked and clearly moves in any direction, including backwards. After halftime, the teams change sides and kickoff is taken by the team who did not take the kickoff at the start of game.

Heading: Not Allowed (per USSF Mandate)

No punting: if a goalkeeper punts, the other team shall be awarded an indirect free kick on the center spot (half way line). Restart with indirect free kick.

No heading: Per USSF mandate. If a player intentionally heads the ball an indirect free kick will be awarded to the opposing team where the ball was headed. If this is inside their penalty area award the kick at top of the box.



Slide tackling: No slide tackling allowed! Coaches should encourage players to stay on their feet to take the ball from an opponent.

Build Out Line/Rule Goal Kick: All opposition players must retreat behind build-out line. They can only cross the build out line after the goalkeeper plays the ball. The goal keeper plays the ball when the ball leaves their hand after a save, or after it is kicked on a goal kick. After it is played, then the game resumes as normal. NEW: ball can be received inside penalty area by possession team on goal kick (per FIFA rule change 2019).

Goalkeeper Possession: All opposition players must be behind build-out-line when goalkeeper has ball. They can only cross the build out line after the goalkeeper has passed the ball to a teammate and it has been received or the ball crosses the build out line. Play then resumes as normal.

Free Kick: Indirect and direct free kicks to be given in accordance with laws of game.

Penalty Kick: Taken from 8 yards out; goalkeeper must keep one foot on goal line.

Corner Kick: Awarded when ball crosses goal line, except through the goal, and was last played or touched by a defending player. Attacking team to take corner from same side of the goal on which it went across the goal line. Opponents must be 10 yards from the ball.

Beach FC wants coaches to teach and encourage players to be aggressive to the ball. However, Beach FC instructs the referees to call fouls when players are aggressive to the ball in an unsafe or out of control manner, or if a player by his/her words or actions shows he/she has intent to foul.