

How to start CO-OP in the SuperWEIRD playtest

Hi everyone

Here is a small guide for launching co-op in the [SuperWEIRD](#) playtest.

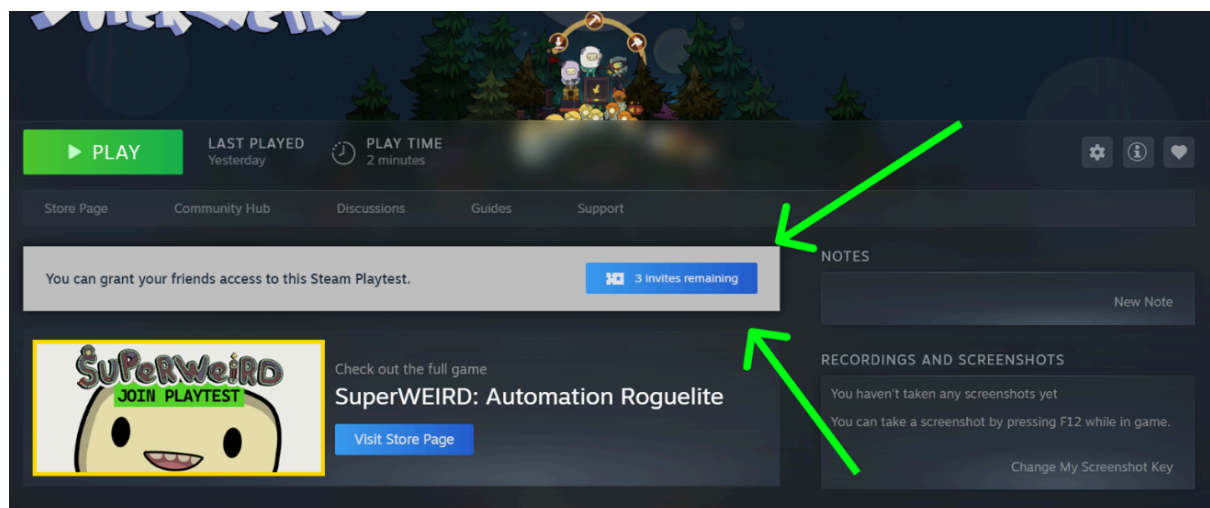
For anyone landing on this tiny space rock for the first time, SuperWEIRD is an automation roguelite about building strange production chains, commanding clumsy robots, assembling Tetris-like pieces of a broken planet, and fighting the Corruption called Goofy Goo. And now, very carefully and with many suspicious noises from the engine room, we are testing multiplayer.

First: your friends need access to the playtest

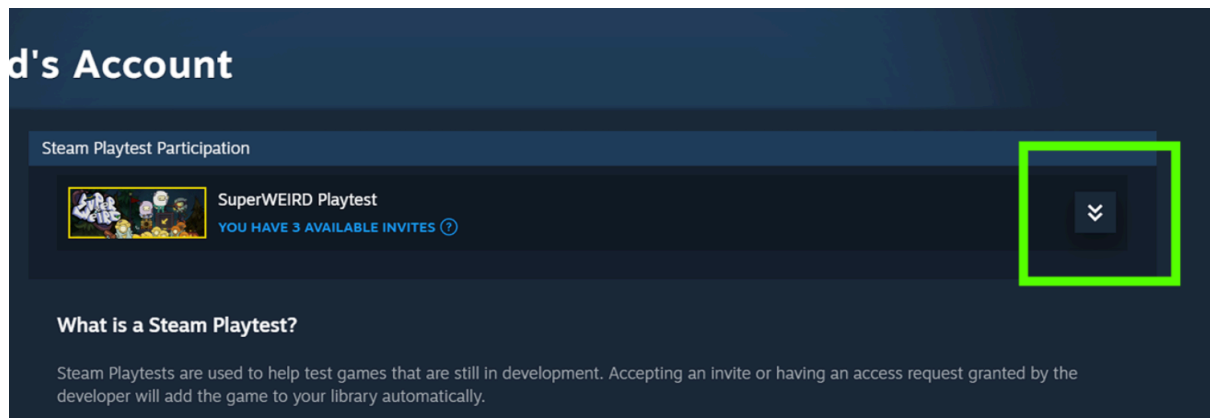
If you already have access to the SuperWEIRD playtest, you should be able to invite up to 3 friends.

How to invite friends to the playtest

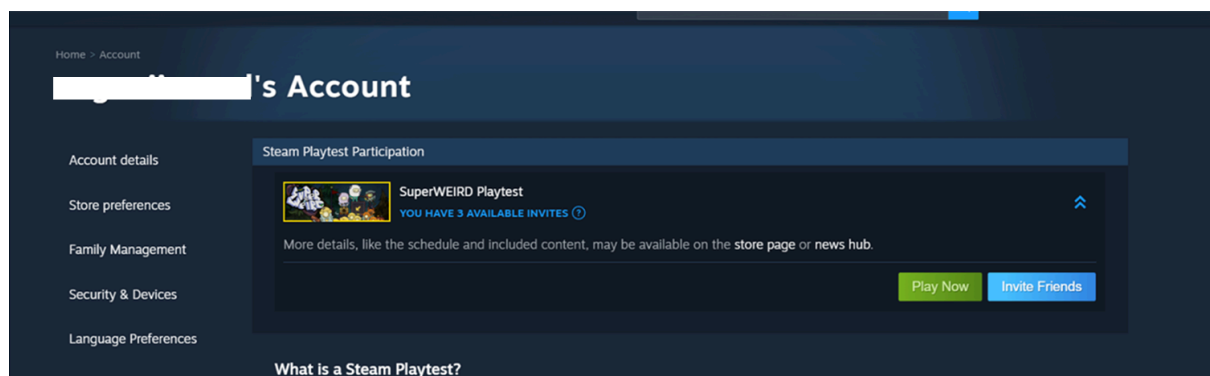
1. Open the SuperWEIRD playtest page in Steam.
2. Find the blue button that says something like “3 invites remaining”.



3. Click it.
4. In the window that opens, press the double-arrow button.



5. Then press “Invite friends”.



6. Steam will open the invite window. You can invite up to 3 people from your friends list, as long as you have been Steam friends for 30+ days.

If your invites are already gone, no worries. Give your friends this link instead:

Request playtest access here:

https://docs.google.com/forms/d/e/1FAIpQLSdzsd65fWVQ0d2Lox1GtuiExw_DbcxPJ3QWFWEloD7WQ_ZTwA/viewform?usp=pp_url&entry.773302461=playtest+page

Or ask for a key in our Discord:

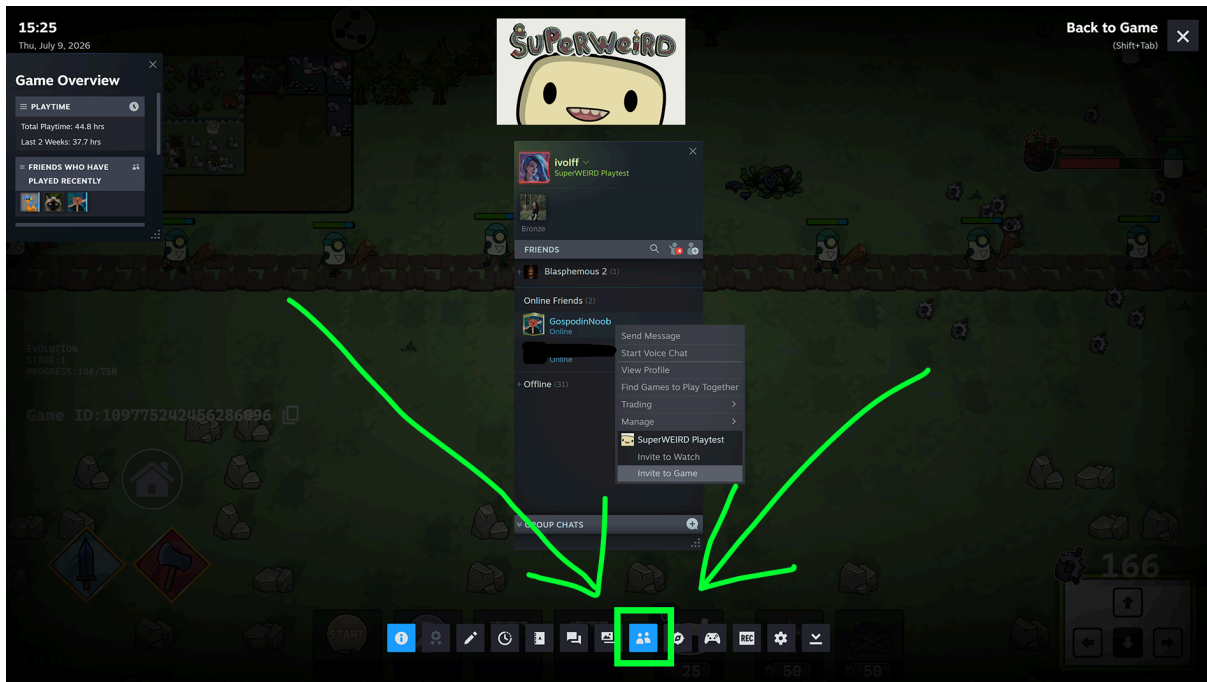
<https://discord.com/invite/ludenio>

How to invite a friend into co-op

Let's say your friend already has access to the SuperWEIRD playtest. Now you can try starting co-op.

Option 1: Steam Overlay invite — the most reliable way

1. Launch SuperWEIRD.
2. Press Shift + Tab to open the Steam Overlay.
3. Open your friends list.



4. Right-click the friend you want to invite.
5. Choose "Invite to Game".
6. Make sure your friend launches the game before accepting your invitation and joining your session.

This is the method we recommend trying first.

Option 2: Join with a code

You can also use the co-op code.

1. Copy the invite code from the exit menu.



2. Send it to your friend.
3. Your friend should press the “Join Game” button.



4. Then they need to paste the code into the code field.
5. If the button on the right side does not work, try using Ctrl + V to paste the code manually.

A tiny multiplayer warning

This is A CLOSED PLAYTEST, so please expect weirdness. We fixed a lot of bugs already and plan to fix ten times as many, with your help.

We really hope everything works, but multiplayer is multiplayer. If something breaks, gets stuck, desyncs, refuses to connect, or behaves like it has been touched by Goofy Goo, please tell us on Discord:

<https://discord.com/invite/ludenio>

Thank you for helping us test this very fragile little space experiment.

Happy testing!