Name of Unit: **Digital Media Final Projects**	
Grade	**9-12**
Unit of Study	**Unit: Final Projects**
Length of Unit	**5 Weeks; Semester and Year-End**

Missouri Learning Standards

SkillsUSA: Apply the knowledge and skills necessary to describe and demonstrate post-production skills.

MA:Cr3A.b. I: Refine and modify media artworks, honing, aesthetic quality and intentionally accentuating stylistic elements, to reflect an understanding of personal goals and preferences.

CA 1, CA 3, SC 1: Select, handle and connect cables consistent with industry and safety standards

CA 3, MA 1, MA 2: Operate audio production equipment consistent with industry standards.

SkillsUSA: Apply the knowledge and skills necessary to describe and demonstrate camera operation and control.

SkillsUSA: Apply the knowledge needed to describe and demonstrate production skills.

MA:Cr3A III.a: Synthesize content, processes, and components to express compelling purpose, story, emotion, or ideas in complex media arts productions, demonstrating master of associated principles, such as hybridization.

CA 6, FA 1: Use and explain the impact of audio and video aesthetics

CA1, CA 3, SC 1: Demonstrate general production techniques. Demonstrate general technical skills consistent with industry standards

Unit: Learning Targets

{I can…} take a project through all stages of production and remain on time for submission.

{I can…} be self driven and hold myself accountable to complete my task.

{I can…} challenge myself through the projects I select and pursue.

Intervention and Enrichment

Hands on practice of associated skills.
If a student requires accommodations or modifications or any other help with a lesson, testing, etc., meet with the student privately to discuss.
Shoots of varying types; Football & Basketball Games; Artistic Performances, Community Events

Assessments

Observed Assessments of skill demonstrations	Performed in class

Paper/Oral/Electronic tests & quizzes as necessary.	Performed in class or located in google classroom or google tests.
Project Assessments for finished pieces	Grade & necessary notes given in google classroom

Vocabulary			
Time-management Scripting Pre-Production	Pitch Post-Production Production	Media capture Deadlines Accountability	Storyboard Outline Blocking

Instructional Materials
PowerPoints; Electronic quizzes and/or exercises, Television Production & Broadcast Journalism Second Ed.-Phillip L. Harris; YouTube-StudioBinder and/or other pertinent examples; Gear/equipment provided by DM classroom. EditMentor application as appropriate.

Additional Instructional Resources
Guest Speakers, trips in the class vehicle as deemed necessary by instructor and approved by Admin.

Reflections for Future Revisions
Changes may occur based on changes in studio space, equipment, gear, industry trends