

AVATAR QLD LEAGUE

It's no secret I love this game and I want to do something special for it while also giving back to a community I hold dear. This league will be running for 7 months using a mix of one online and one offline a month, earning points for participating and placing, and at the end of the season have a top 8 finals for all of us to join in and watch.

Offline Monthly - One local a month, this can be flexible which local we go with. The first ASCND is a wait-and-see, as it is running right with Tokon releasing, and that will be a big game and there might not be enough space for Avatar during that. We could even run it in Fighting Spirits if we want to. Wait for an announcement regarding which local we choose to run it on each month as things change.

Online Monthly - Will be run by me and starts on August 22nd, I'm planning on running it closer to the start of each month as the locals tend to be later on during the month. This will be run similarly to the beta tournament I had where it will be run inside of the brisbane fighters discord server.

TOP 8 FINALS - The plan is to have the finals as a big event offline, whether we use space at a local or have to get a venue for it depends on how the league runs and size. The idea is there will also be free goodies for everyone there, BYOC BYOD, a stage for the players, as we all have our own CPT finals basically. That's the plan, but of course things could change.

Purpose and Goal of this League

I want to try and encourage people to come out to locals, to participate even if they don't win that day and still come out with something from it. I want to create a story for all of us, everyone can keep up with the leaderboard to see who's in the running, favourites, underdogs and whoever makes the most improvement, all tracked leading up to a grand final event.

The online monthly is meant to help anyone who couldn't make it out to locals, since it can be really difficult for some of us.

Of course I want people to try out Avatar, and build a following for it here in QLD. It's a difficult and very fun game, but there's no shortage of competition for other games. This is meant to be a way for me to reward people who have put in the time to get better at the game, and for people who show up to play, both having a chance at winning some serious prizes.

Point distribution

For every online and offline in the league you get the points below, this will be tracked in a spreadsheet and monthly graphics.

Link to the sheet:
https://docs.google.com/spreadsheets/d/15rzCuwCQk_82MTExSEMiZ4fZNBLH_6LNDOWfDaG74UI/edit?usp=sharing

Place	**Points**
1st	100
2nd	80
3rd	70
4th	50
Tied 5th	40
Tied 7th	30
Outside of Top 8	20

Prizes

Will be awarded after the Top 8 event.

Place	**Prize**
1st	Custom Wooden Stick/Leverless + $400 Budget for commissioned art of their main to put on it + Medal + Trophy + $200
2nd	Custom Wooden Stick/Leverless + Medal + $150
3rd	Aang Nendoroid + MTG Avatar Bundle + Medal + $100
4th	Korra Nendoroid + Medal + $100
Tied 5th	Medal + $100
Tied 7th	Medal + $75

More coming on the custom wooden stick/leverless, the idea is it's meant to be a controller that fits in the world of Avatar, the winners will get to decide their layouts and parts after their win and we drill them in.

Rules

Signing up and DQing does not count as participating so you don't get points for it, this is to stop someone getting passive points without showing up.

This is meant to be QLD only as of now, as the points incentive is meant to promote coming to QLD offlines.

Obviously I want a welcoming, fun and safe environment. Bad behaviour like bigotry, abuse and cheating is not welcome and if there's cause for a reasonable ban then there will be one.

Afterword

I hope you can all see the vision of what I'm trying to do here, it's going to take a lot of work but I'm willing to do my part for how much I love the game. I'm open to anyone helping me in this endeavour, any show of support is welcome. This league can't be possible without a community, so I hope you all show up and bring your excitement too.

I have some more plans too to support the game here, so keep your eyes peeled. Thanks for reading all this, and hope you'll be playing Avatar.

Sincerely,
Liam