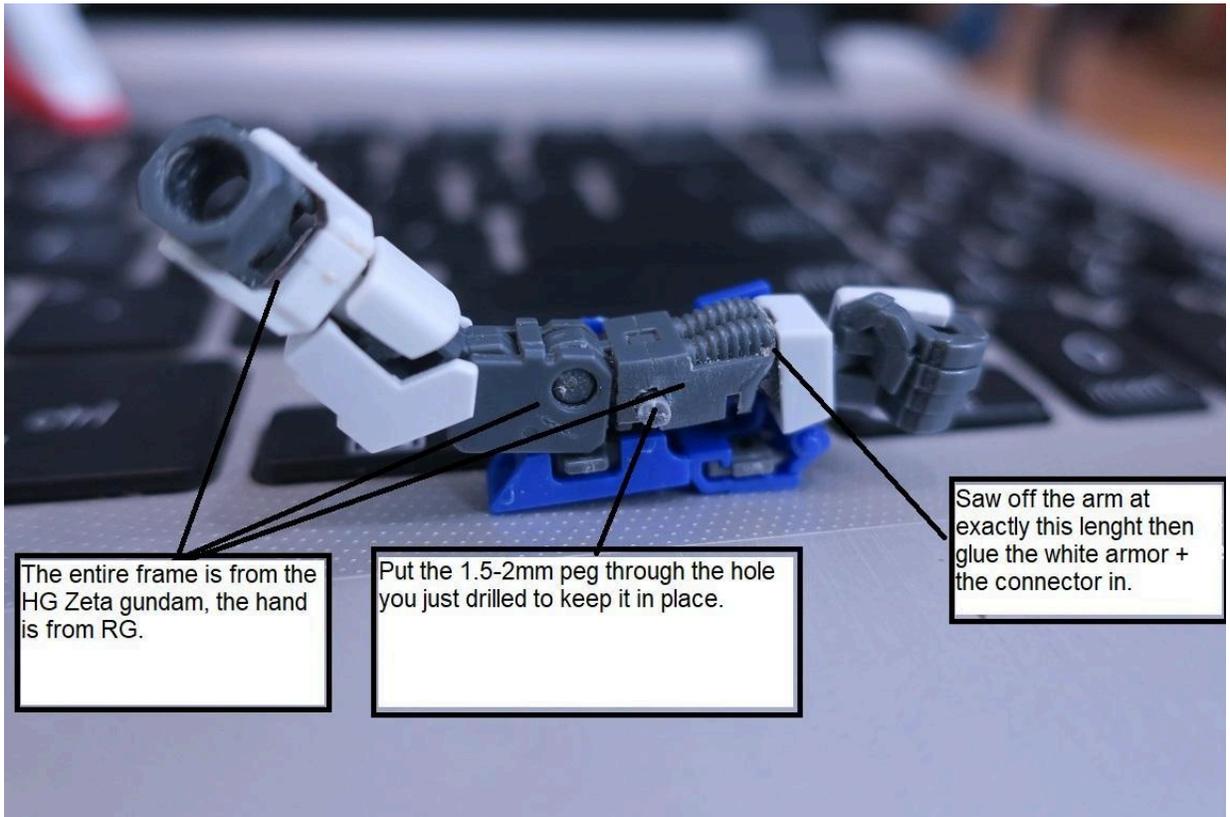


RG + HG Zeta Gundam Kitbash Guide

(Detail descriptions are on the pictures)

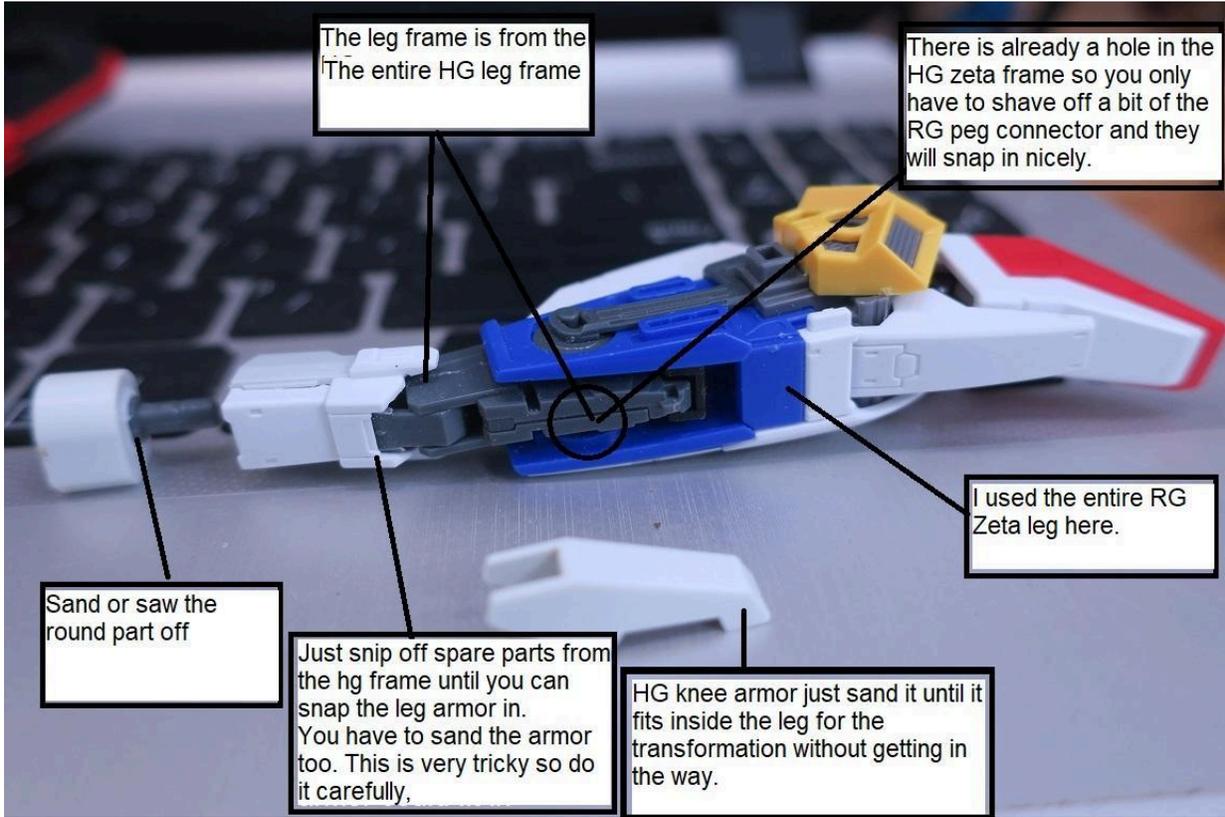




The entire frame is from the HG Zeta gundam, the hand is from RG.

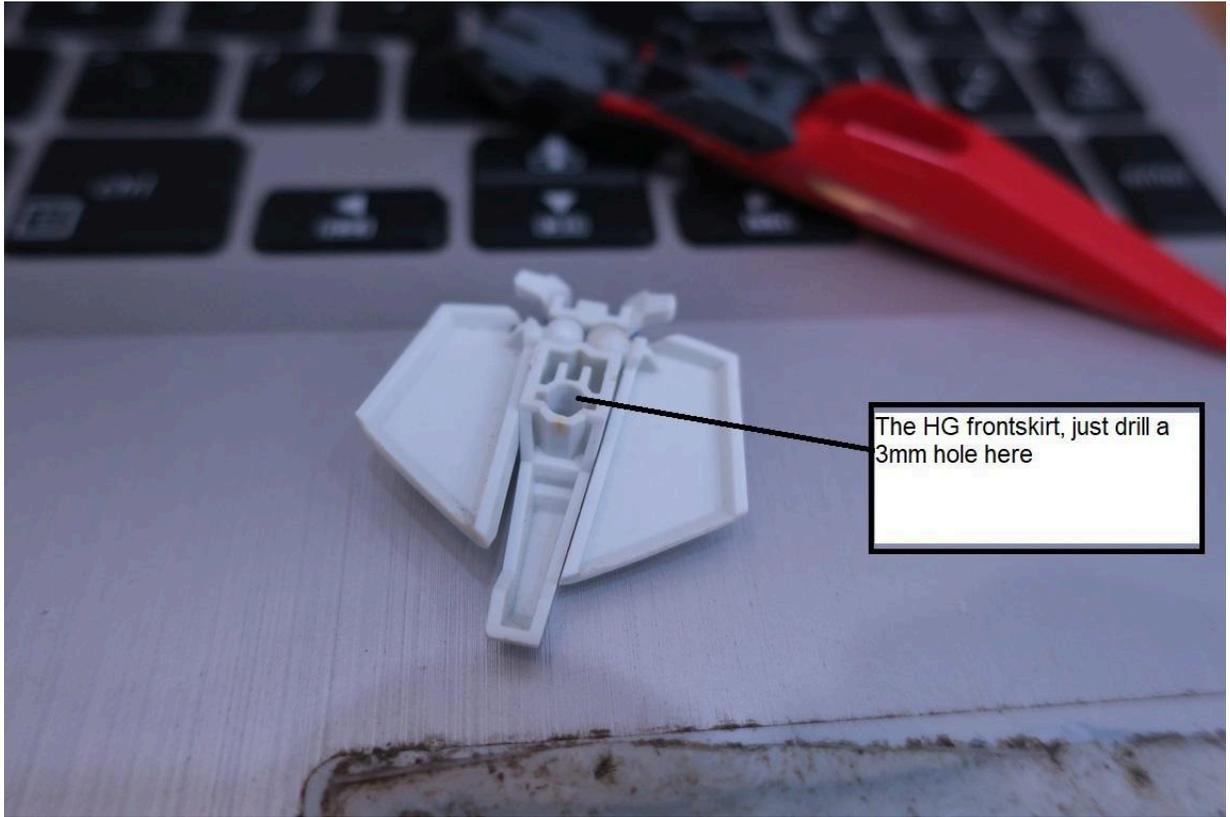
Put the 1.5-2mm peg through the hole you just drilled to keep it in place.

Saw off the arm at exactly this length then glue the white armor + the connector in.

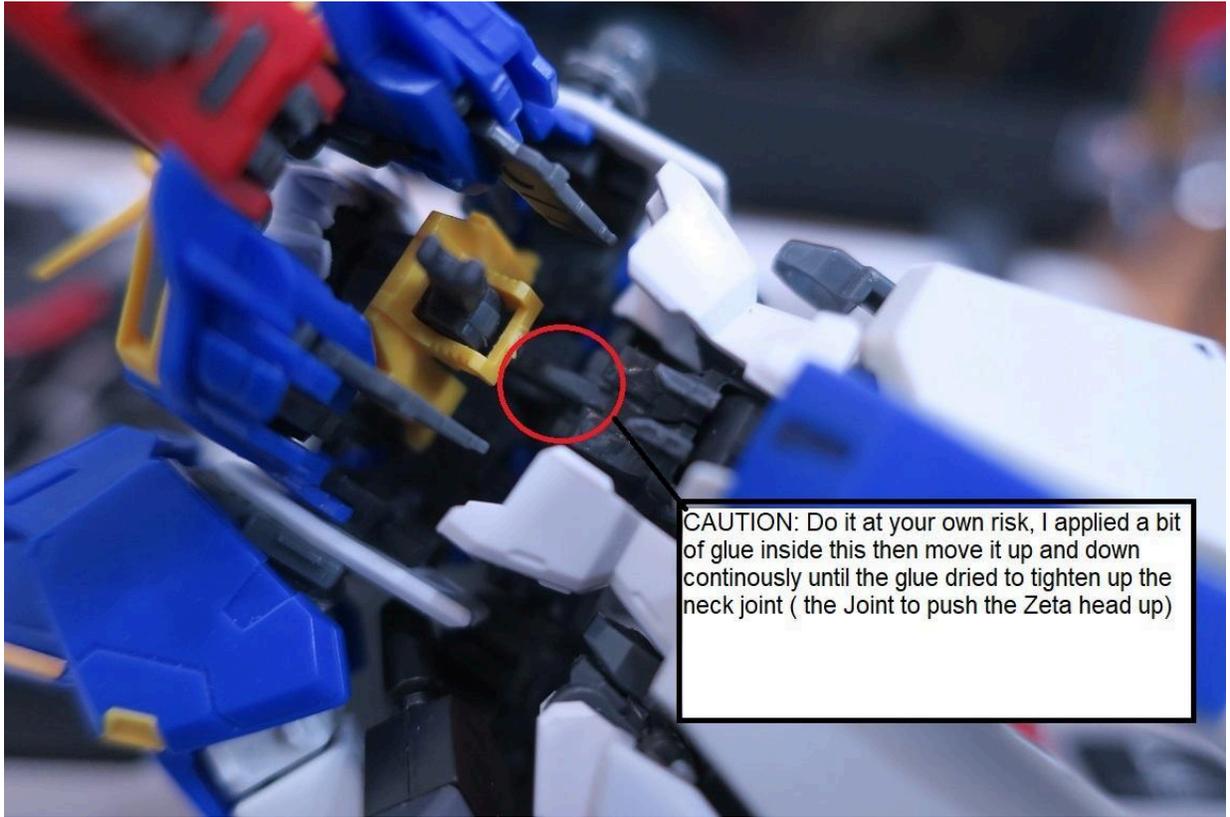




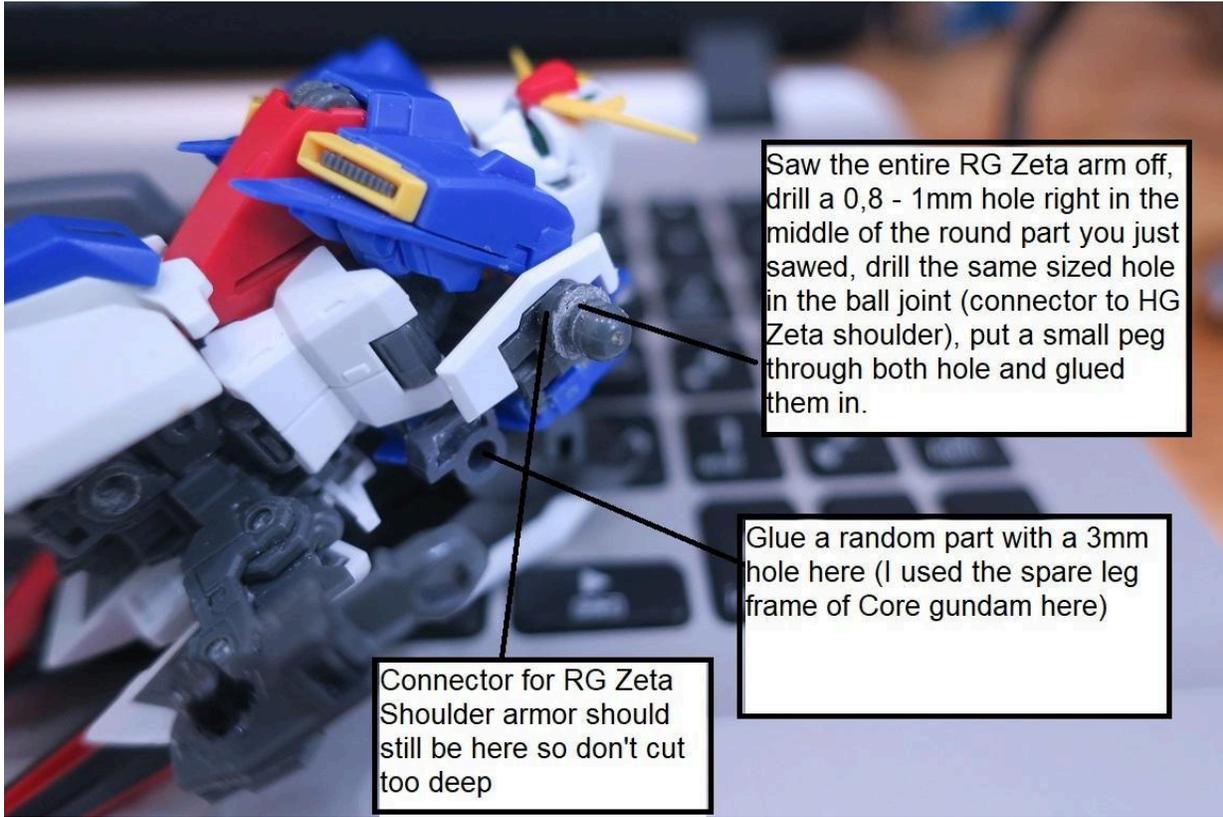
Drill a 3mm hole put a 3mm chin chin inside, lul



The HG frontskirt, just drill a 3mm hole here



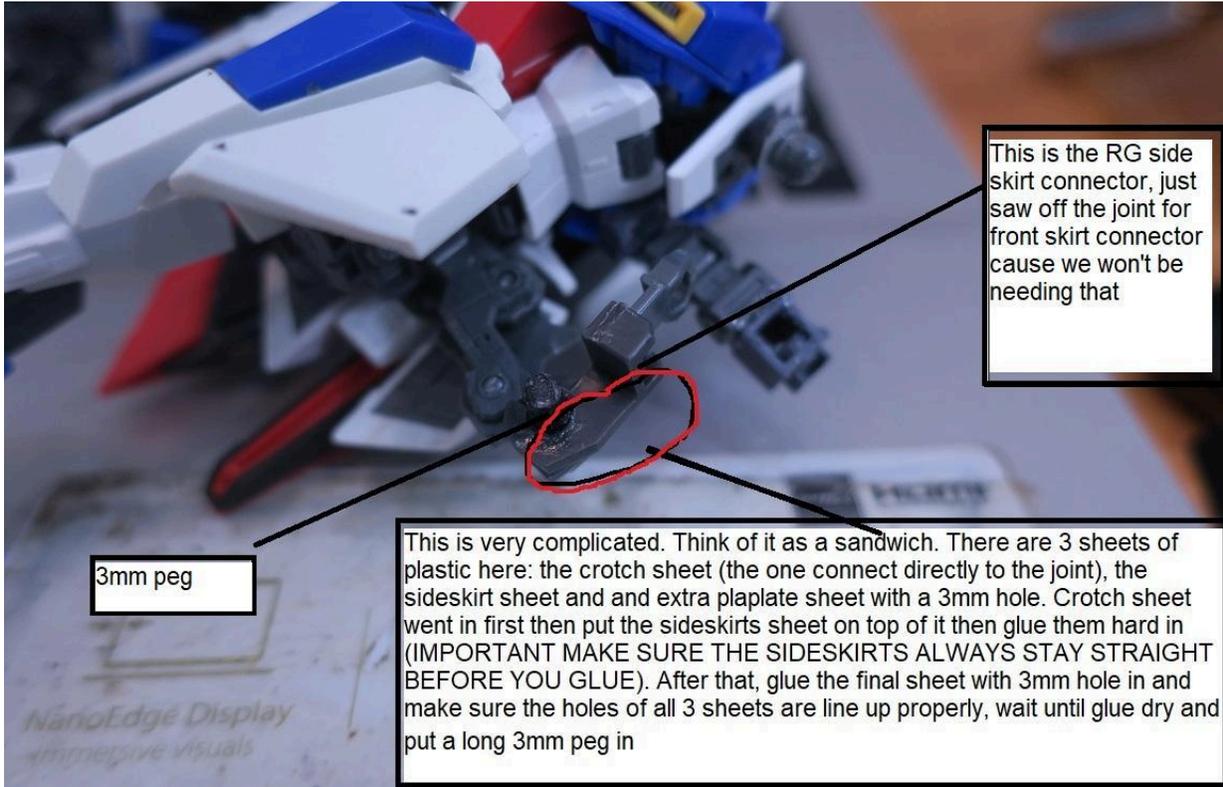
CAUTION: Do it at your own risk, I applied a bit of glue inside this then move it up and down continuously until the glue dried to tighten up the neck joint (the Joint to push the Zeta head up)



Saw the entire RG Zeta arm off, drill a 0,8 - 1mm hole right in the middle of the round part you just sawed, drill the same sized hole in the ball joint (connector to HG Zeta shoulder), put a small peg through both hole and glued them in.

Glue a random part with a 3mm hole here (I used the spare leg frame of Core gundam here)

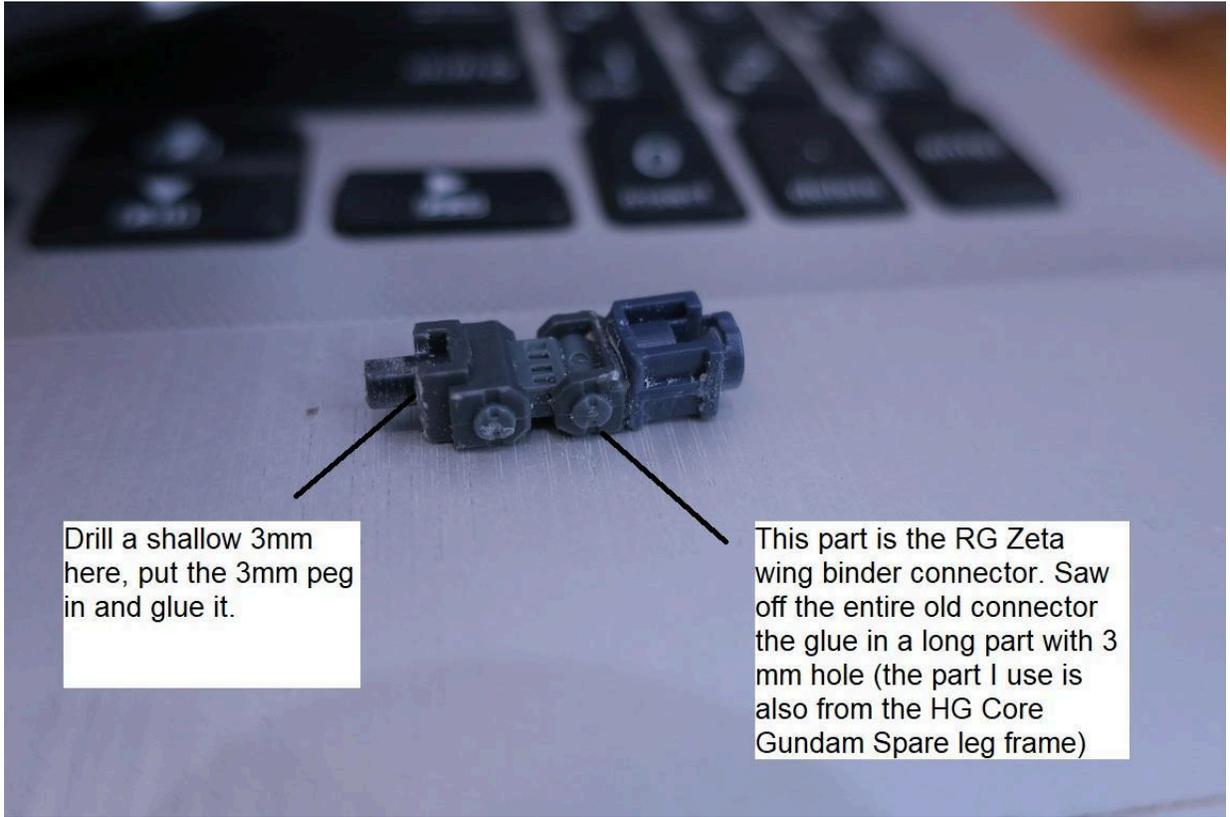
Connector for RG Zeta Shoulder armor should still be here so don't cut too deep



This is the RG side skirt connector, just saw off the joint for front skirt connector cause we won't be needing that

3mm peg

This is very complicated. Think of it as a sandwich. There are 3 sheets of plastic here: the crotch sheet (the one connect directly to the joint), the sideskirt sheet and and extra plaplate sheet with a 3mm hole. Crotch sheet went in first then put the sideskirts sheet on top of it then glue them hard in (IMPORTANT MAKE SURE THE SIDESKIRTS ALWAYS STAY STRAIGHT BEFORE YOU GLUE). After that, glue the final sheet with 3mm hole in and make sure the holes of all 3 sheets are line up properly, wait until glue dry and put a long 3mm peg in



Drill a shallow 3mm here, put the 3mm peg in and glue it.

This part is the RG Zeta wing binder connector. Saw off the entire old connector the glue in a long part with 3 mm hole (the part I use is also from the HG Core Gundam Spare leg frame)

