

## Inventory

Valuables & Ingredients	Quantity	Source
Large jagged teeth	N/S	<a href="#">One Horn fight spoils</a>
Assortment of plants: yarrow, poppy, marigold and nightshade	N/S	<a href="#">Gift from Lessandro</a>
Emerald	1	<a href="#">Sea event spoils</a>
Ruby	1	<a href="#">Aswang fight spoils</a>
Gold rings	3/5	<a href="#">Aswang fight spoils</a>
Golden pocket watch	1/1	<a href="#">Trade w/ Lessandro</a>
Hades' eye	1	<a href="#">Hades fight spoils</a>
Black & gold guitar	1	<a href="#">Trade w/ Lessandro</a>
<a href="#">Soundbox</a> ; <a href="#">music</a>	1	<a href="#">Huu Christmas gift &lt;3</a>
Weather ball (plant; 5 bubbles/fort)	1	<a href="#">Trade w/ Ryoichi</a>

Weapons & Clothes	Quantity	Source
Basic dagger	1	Beginning
Basic shoulder bag	1	Beginning
Three-sectioned staff	1	<a href="#">Shoppe-san</a>
Emerald-engraved dagger	1	<a href="#">Trade w/ Lessandro</a>
Studded leather whip	1	Trade w/ Lessandro
Snakeskin shoulder bag	1	Sewn from <a href="#">skinned hide</a>
Winter clothes	N/A	<a href="#">Shoppe-san</a>

Consumables	Quantity	Source
Nullifier capsules	3/7	<a href="#">Crafted</a>
Vials of Eagle-eye	3/3	<a href="#">Crafted</a>
Vials of deadly nightshade poison	3/3	<a href="#">Crafted</a>
Canisters of deadly nightshade gas	3/4	<a href="#">Crafted</a>
Wick	1/1	<a href="#">Trade w/ Ryoichi</a>
Weather ball bubbles	5/5	Weather ball
Sleeping darts	14/14	Trade w/ Lessandro
Seastone pebbles	2/2	Trade w/ Lessandro

Explosive dreidels	3/3	<a href="#">Raffle prize</a>
Puwupaigne	1/1	<a href="#">Raffle prize</a>

<b>Dials &amp; Den-Den Mushi</b>	<b>Quantity</b>	<b>Source</b>
Flash dial	1	<a href="#">Trade w/ Less</a>
Lamp dial	1	<a href="#">Trade w/ Aiden</a>
Tone dial	1	<a href="#">Trade w/ Merlin</a>
Flame dial-fitted glove	1	<a href="#">Trade w/ Lessandro</a>
Jet dial-fitted pair of boots	1	Trade w/ Lessandro
Den-den mushi	1	<a href="#">Trade w/ Lessandro</a>

<b>Vivre cards</b>	<b>Quantity</b>	<b>Source</b>
Piece of Parcival's vivre card	1	<a href="#">Trade w/ Lysander</a>
Piece of Rosa's vivre card	1	<a href="#">Trade w/ Ryoken</a>
<del>Piece of Ryoken's vivre card</del>	1	Trade w/ Ryoken

<b>Maps</b>	<b>Quantity</b>	<b>Source</b>
Marine base maps	1/1	<a href="#">Shoppe-san</a>
Marine convoy maps	2/2	<a href="#">Trade w/ Ryoichi</a>
Treasure maps	3/3	<a href="#">Shoppe-san</a>

## Transactions

Money (฿)	Source/Transaction
+500,000	Beginning
-15,000	All Blue Gazette 1-year subscription
-100,000	<a href="#">Tournament fee</a>
+1,000,000	<a href="#">Tournament reward</a>
+1,750,000	<a href="#">From chest found on Dastar</a>
+1,330,000	<a href="#">Reward for killing One Horn on Boghani</a>
+1,400,000	<a href="#">Parting gift from Selene</a>
-850,000	<a href="#">Shopping on the Twin Capes</a>
-100,000	<a href="#">Trade w/ Merlin for a Tone Dial</a>
+1,200,000	<a href="#">Spoils from the fight at Reverse Mountain</a>
+2,000,000	<a href="#">Protection money from Dusenta</a>
-200,000	<a href="#">Trade w/ Lysander for piece of v. card</a>
0	1 vial of poison given to Lessandro
-2,000,000	<a href="#">Trade w/ Aiden for staff</a>
0	1 gold ring given to Aiden
-1,500,000	<a href="#">Trade w/ Ryoichi for chem. recipes</a>
+3,000,000	<a href="#">Spoils from the fight at Permafrost</a>
-400,000	<a href="#">Trade w/ Aiden for lamp dial</a>
-1,000,000	<a href="#">Trade w/ Ryoichi for treasure maps</a>
-204,000	For Aiden
-4,000,000	Zetsuki commission
+2,700,000	<a href="#">Spoils from the sea event</a>
+1,984,000	<a href="#">Spoils from the fight w/ Hades</a>

+5,904,000	<a href="#">Spoils from fight w/ Kwang + Sparrow</a>
0	1 gold ring given to Mr. 30
+4,510,375	From Jak
+2,468,750	From Zia
+3,789,812	From Lessandro
0	1 Nullifier (old batch) for new cooking
0	5 Nullifiers to Parcival (1 old; 4 new)
-2,900,000	Trade w/ Parcival for Marine base map
-5,980,000	Trade w/ Ryoj for Weather Ball + Wick
<b>฿14,287,937</b>	<b>Total</b>

## The Cookbook

Recipe	Formula	Description	Ingredients	Yield
<a href="#">Atropa Belladonna</a> (Deadly Nightshade)	?	A black, poisonous tincture. It is deadly upon ingestion or introduction into the bloodstream.	- atropa belladonna active agent - ethyl alcohol - water	4
<a href="#">Eagle-eye</a>	?	A glowing green liquid. It enhances vision for 1 turn, but vision becomes blurry for the next turn. Up to 3 per thread.	- root of yarrow - fresh bone marrow - ripe tomato - big potato - chicken thigh - eagle's eye - water	3
<a href="#">Nullifier</a>	C <sub>15</sub> H <sub>15</sub> NO <sub>2</sub> S 2-[(diphenylmethyl) sulfinyl]acetamide	A white, crystalline powder which is insoluble in water. It cancels stamina usage for 1 turn. Up to 3 per thread (or up to 7 per thread with the new self-replication method).	- benzhydryl - sulfinyl - acetamide	4