OmniRPG | Storyline

Rules: Anyone can edit, but you may only delete what you wrote!

General Information

Platforms: TI83+/84/SELanguage: Axe, Flash App

• RPG Type: TBD

Plot Concepts (Sorunome, bb94):

- You are from an ancient far-away island and are settling new to the Kingdom of Omnimaga. You don't know anybody there yet, of course. There are some people that have amazing abilities, one can shoot portals (Builderboy), one can control gravity (leafy). Well, some have lost their powers (the dead projects) and more and more people fall for that. Nobody knows where that dark threatening comes from. Even though you are new you feel heavily attached to the folks of Omnimaga kingdom, so you decided to help them out.
- First, you try to seek help by the nearest kingdom, the kingdom of Cemetech. On the way there, you are attacked by weird creatures which you try to block off unsuccessfully and you are been captured by them and land in a dungeon. You don't know where you are, you only know that you are in a cave and the same weird creatures that knocked you out are standing right in front of your cage paying attention that you won't flee. You know that you have to get out, but unfortunately you have no idea how. One day the guards are getting away to get you some food, you use the chance and dig yourself out, but you fall suddenly down into a other underground cavern full of other creatures to fight against. So, You fight yourself out of the cave and notice that you landed in the far-away country of Casio, to be more precisely, in CasioKingdom. You talk to some of the people there and they don't know anything about the weird disease that happens to all the people in the kingdom of omnimaga. So you decide to walk on to the kingdom of omnimaga to be able to help there, locally, but</sorunome>
- Actually, it's a 10,000-km trip back to TI. So you must cross through other kingdoms in Casio, and investigate the lost lands of HP. Few people are surviving, and they decide to join your party. The first glimpse of TI, finally, is a deserted kingdom []. To be continued.</bb94>
- my plan is more zelda twilight-princess like-ish that you go somewhere where the disease is already and then you go back and then they are also affected by the disease and for some reason you are the only one left without the disease, i just have to work out more details (s)</sorunome> (lol, it loads the smiley when copy-pasting XD)

Plot Concepts (HOMER-16)

• In essence, since this is a primarily Omnimaga-based community project, why not make the story based around Omni itself? •

- You start as a general, run-of-the-mill calc enthusiast. You have just bought the latest calc, but little do you know this calc is different from others. You see, you have unknowingly bought the first calculator, known in myth as the "DJ_Omnimaga's Holy Calculator." Upon turning it on, you have been transported inside the calculator to a place known as "Omnimaga" which resides inside the "TI" continent. Omnimaga is a peace-loving realm, however, not everything is as it seems. There is trouble stirring. While Omnimaga is at peace with its neighbors like the country of Cemetech, there are ancient tensions building between the different philosophies. Some people follow "the Way of the Assembly" others, "the Way of the Axe" and hostilities are building up. There is also discontent with recent events. And people are leaving to settle the continent of Casio. And behind everything, an ancient evil has its sights of dominating the calculator world, and through you, the Outer world as well.
- As the player, you will have to settle these smaller disputes and unify the community against this evil. I your quest, you will meet individuals such as DJ_Omnimaga, who founded the country or Quigibo, who began the Way of the Axe. (Aka, we will have cameos in this story)
- That's the basic idea I have right now.</HOMER>

COMMENTS

Plot:

I thought we were to use Homer's idea...

Scenario: TI is being really mean to their programmers. You must sympathize with them, but first, you must fight them.

It seems the most popular so far ~HOMER I like Homer's idea the best. :) (Spenceboy98) It's not linear, so it's good too (bb94)

Ok, well. Who is going to be the main villain?

I, myself wouldn't mind being a villain(Stefan Bauwens), but I'm unsure why. Perhaps Nikky or so? :P

I think TI should just be a pawn of a greater threat What do you mean?

The twist: TI was being controlled by some unknown third forces :O (Yeong)
Ah, yes, but who are they? I...I don't know yet :< I guess me. I can be the ultimate overlord? :P (Yeong)

Some conservative, despicable, strict lady? LOL

Wait, anyone can write here? Isn't that unsafe? Also, am I allowed to join in or something?(stefan bauwens)