

## Homeworld: Aqualiss

Aqualiss is an aquatic planet where the surface is mostly water, the landmasses that are present are only islands and are uninhabitable due to the Neroc's lack of lungs. Below there are a number of various creatures and biomes. Some of which host deadly hazards and aggressive animals.

Aqualiss is unique for its Evergems: jewels that house within them a significant amount of energy. However, they are a very rare occurrence, and are often found in the most dangerous areas on the planet.

## Dominant Species: Neroc

The Nerocs are a race of aquatic people that inhabit the planet as of the current date. Originally they were nothing more than small lizards that possessed gills and fins. These lizards did not have scales, but instead smooth, leathery skin which has remained a trait of the Nerocs, as well as their pointed heads that housed sharp teeth. Over time, their ancestors were selected to be much larger, and stronger swimmers. Their tails grew thick and strong, ending in a vertical fluke. Their arms became jointed along with their legs for maneuverability. Large fins on the back and forearms granted the creatures stability and speed. The feet are webbed, and hold sharp claws as do their hands. The hands do not possess webbing, since the digits are fully opposable. To swim, the Nerocs move in a side-to-side motion much like a shark. Tucking their arms up into the chest positions the fins outwards from the sides, however, they are also useful in forward strokes of the arms to push water. Their humanoid structure paired with their pointed lizard head, fins and tail allow for unrivaled grace and fluid movement in the water, while the sharp claws and razor teeth make them also quite lethal.

## History

The Nerocs are the only creatures of their planet that are able to craft and carry tools, their technological advances were few until the race learned of chemicals and materials that would combust under certain conditions. Underwater volcanoes and geothermal energy provided them with a power source that enabled them to advance their societies. Later on the species uncovered the Evergems that lay hidden for so long. They used their properties as an infinite source of renewable energy, and allowed their technology to reach incredible heights. In the early days, war would break out between factions and groups for supplies and resources, this was especially true during the era of the Evergems, but it was discovered that the mineral has the ability to grow in size and strength over time. As of today, the Nerocs have total peace.

## Technology

The Nerocs primarily used stone, metal, and glass to construct their buildings and tools. For lighting, luminescent materials are paired with electricity to create lightbulbs and other sources

of strong light. While the Neroc are capable swimmers, vehicles like handheld jets and large speeders allowed for much faster and easier travel across the planet. Upon the discovery of the islands on their planet, efforts were made to explore them. This led to the development of compressed water tanks and suits to enable survival on the islands.

### Neroc on Land

Due to their humanoid structure and strong bones, a Neroc is surprisingly fully capable of traversing land under the influence of gravity. However, they only possess gills, so water must be provided to prevent suffocating. Their skin functions best when damp or moist, but it retains water very well, and can stay dry for long periods of time. The current, and best method of breathing on land is a necklace with fixtures that cover the gills. These devices take in available air and moisturize it for the gills.

### Neroc in Space

As a part of their culture, there has never been an effort to take the Nerocs into the stars, but happenstance resulted in three Neroc learning of the greater universe at different points in time. As far as the general populous is concerned, these people have simply gone missing.