

1. Meeting Information

Date/Time of the Meeting:	November 12, 2014, 9:00 - 10:00
Inviting person:	Philipp Slusallek (DFKI)
Minutes takers:	Philipp Slusalle, all
Purpose of the meeting:	FI-WARE WebUI Chapter Weekly meeting
Venue:	Google Hangouts
Phone details (if PhC):	Hangout Link: https://plus.google.com/hangouts/_/qtw7pli2enetf5ohzxis3kpxwya

2. Attendees

Please mark your name in the table below if you are attending the meeting.

Name	Partner	Attended?
Philipp Slusallek	DFKI	yes
Torsten Spieldenner	DFKI	yes
Kari Autio	UOULU/CIE	
Jarkko Vattjus-Anttila	Cyber	
Esa Posio	Cyber	
Sami Jylkkä	Cyber	yes
Toni Alatalo	Playsign	yes
Erno Kuusela	Playsign	
Jonne Väisänen	LudoCraft	yes
Tiina Hynninen	Adminotech	yes

Cvetan Stefanovski	Adminotech	yes
Jonne Nauha	Adminotech	
Tharanga Wijethilake	Cyberlightning	
Ari Okkonen	UOULU/CIE	
Arto Heikkinen	UOULU/CIE	
Timo Mukari	UOULU/CIE	
Mikko Levanto	UOULU/CIE	
Matteo Ligas	Adminotech	
Antti Kokko	Adminotech	

3. Agenda

- Review of Action Points from last call
- Planning of Sprint 4.1.2
- Bundles
- Demos
- WebUI Roadmap
- Overview of Current Activities
- AOB
- Next meeting

4. Minutes of meeting

Review of Action Points from last call

For future Action Points, JIRA tickets are created and assigned to the respective people. Please provide a link to the respective JIRA ticket in the first column of the table (See section 5. Action Points)

List of Action Points is attached at the end of this minutes documents.

- AP All: Create issues for upcoming sprint until Friday, November 7th
 - Done

Planning of Sprint 4.1.2

- Any remaining questions/issues with that?
- Unresolved issues in Sprint 4.1.1
(<http://jira.fi-ware.org/browse/WEB-56?jql=project%20%3D%20WEB%20AND%20resolution%20%3D%20Unresolved%20AND%20fixVersion%20%3D%20%22Sprint%204.1.1%22%20ORDER%20BY%20priority%20DESC>)
- Current Bugs
(<http://jira.fi-ware.org/browse/WEB-74?jql=project%20%3D%20WEB%20AND%20resolution%20%3D%20Unresolved%20AND%20issuetype%20%3D%20Bug%20ORDER%20BY%20priority%20DESC>)
- Remaining Sprint 4.1.2 issues

Bundles

Review of current status

- WebTundra
 - Waiting for WebTundra & other recipe approvals, Erno created WebTundra JIRA issue for that
 - Tundra recipe status? (Synchronization GE)
 - Interface Designer? Recipe works. Not approved. JIRA issue to be created
 - Virtual Characters is already included in the WebTundra package
 - POI is approved so if at least WebTundra gets approved we can make first bundle with that and POI
- GIS/RVI
 - Waiting GIS & Rvi recipe approval, JIRA issues: WEB-52 & WEB-16
- XML3D/GIS/POI
 - Waiting for GIS GE and Map Tiles SE approval, JIRA issue: LAB-27

AP: We file more tickets and send email to Henar (Jonne)

Demos

Quick review of current status.

Making good progress & everyone is busy :-).

WebUI Roadmap

Discussion of WebUI roadmap for different GE's.

Discuss this again after Barcelona meeting (Meeting on 26th) after the demos:

Overview of current activities

Please fill this out ahead of the call.

- **Cyber:**
 - GIS & Rvl recipes fixed according feedback, waiting approval of them
 - JIRA issues: WEB-52 & WEB-16
 - 2D-3D capture GE is not included in the catalogue. Entry should be ok, reason unknown why it is not displayed in the catalogue. Issue assigned to Davide.
 - JIRA issue WEB-74
 - Bootcamp demo for Rvl, new demonstration ready which combines Rvl & GIS test client. This will be used at Utrecht Bootcamp as well in the GIS+Rvl bundle.
 - Documentation updates according filed bugs, closing filed jira issues within 4.1.1
- **DFKI:**
 - Solving issues with bundle deployment
 - xml3d recipe now available in Lab
 - Approval of missing recipes ongoing
 - Blueprint instantiation still fails
 - Creating and improving recipes for XML3D, 3D-Map-Tiles SE
 - Bug fixing : JIRA issues about XML3D resource loading
 - Sprint planning for Sprint 4.1.2
 - KIARA C# implementation
- **Adminotech:**
 - Demo work: Context Broker integrated to Virtual City scene and data visualized
 - White paper work
 - Bug fixing: JIRA issues about Interface Designer and Cloud Rendering
 - 3D-UI (WebTundra) / Interface Designer bundle
 - Preparing for Bootcamp & SW in Rennes
- **Playsign:**
 - Demo work:
 - Context Broker & WebTundra integration (client-side, not server like Admino)
 - we get Santander sensor data fine (when the CB instance is not down, like it was yesterday, and the day before)
 - <https://github.com/playsign/ContextBrokerWebClient>
 - this just gets one sensor, using Toni's creds
 - Visualization of Santander in Vizicities
 - the area of Santander with sensors shows fine (openstreetmap based)
 - we've added small roads, trees, lights, shadow, land/sea
 - + basic vis / info of the servers
 - Earlier: asset pipeline research and tests (pop-buffers, gltf etc)
 - Recipe kicking for bundle
- **Ludocraft:**
 - Smart City Expo in Barcelona
 - Oculus rift glider demo (WebUI WEB-61)

AOB

- White Paper: Contact Tiina & Toni
- <http://conference.opensimulator.org/2014/>
 - was great virtual conference!
 - Toni gave a talk 'Virtual Worlds on the Web'
 - a tech lead from Oculus talked about VR UX & head tracking

Next Meeting

Due to the demos at the Barcelona meeting and other events we will skip next weeks meeting. The next meeting then is on Nov 26th!

5. Action Points

APs from this meeting (new approach is adopted - **now using JIRA** where appropriate but also track them here)

Number	Description	Owner	Deadline
AP1	Recipes: We file more tickets and send email to Henar	Jonne	Nov 14th End of week

From previous meetings

Number	Description	Owner	Deadline
AP1	AP All: Create issues for upcoming sprint	All	Nov 7th