Name: _____ **Class:** _____

Assignment: During media and for homework, use the following list of APPs and websites to play games and learn about computer programming. Assess the tools using the chart below. You will be taking the information you have learned to create a review for others to use when deciding which tool to use when they begin teaching/learning about coding. Your chart is due by _____

APPs and websites to review

You must use **<u>one APP, one website, and one of tool of choice</u>** in order to make a comparison. *You are encouraged to do more!*

The Foos	Daisy the Dinosaur	Scratch, Jr
Hopscotch	Codeacademy	Lightbot
Tynker	Beebot	Kodable
Cato's Hike Lite	www.code.org	www.crunchzilla.com/code-monster
www.scratch.mit.edu	https://webmaker.org/en-US	https://www.madewithcode.com/

Name of tool	web:	APP:		
Were the explanations and expectations clear?				
Was the work easy to accomplish? Was it too easy?				
What age level do you think this tool would be best for?				
Can students use this program independently without teacher or parent help?				
Are the music and/or images helpful or distracting for the game?				
If you make a mistake, does the tool give you feedback on how to correct the mistake the next time?				
Did you learn by using this tool?				
Was this tool fun?				

Notes:

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