

The First inZOI Legacy Challenge Checklist

Printer Friendly

General Rules

- Begin with 1 Zoi on an empty lot and only \$1,000.
- Keep Smart Zoi ON.
- No reloading saves after disasters/mistakes.
- No cheats unless challenge requires.
- Choose heirs or use dice/spinner/coin.
- Choose 2 chaos prompts to complete for each generation or use a spinner.

Chaos Prompts

Money & Resources

- “Spend money on something you don’t need.”
- “Give away money or items randomly.”
- “Ignore bills or debt for a week.”
- “Sell something, then regret it.”

Relationships

- “Flirt with someone inappropriate.”
- “Argue with a friend or family member over nothing.”
- “Invite a stranger into the house.”

- “Confess feelings to the wrong Zoi.”
- “Get jealous even if nothing happened.”

Daily Life Chaos

- “Cancel your current task midway and start something else.”
- “Refuse to cook and eat only snacks.”
- “Stay up all night instead of sleeping.”
- “Ignore hygiene or health needs.”
- “Skip work/school for no reason.”

Household & Home

- “Break or sabotage an object on purpose.”
- “Cook when you don’t know how.”
- “Leave food out to spoil.”

Social/Community

- “Crash a neighbor’s party uninvited.”
- “Spread a rumor about someone.”

- “Publicly embarrass yourself.”
- “Pick a fight with a random Zoi.”

Wild Cards

- “Make a big decision impulsively (quit job, move, propose, etc.)”
- “Try to master a new hobby out of nowhere.”
- “Start two things at once and finish neither.”
- “Invite multiple romantic partners over at the same time.”

Generation 1: The Survivor

“From nothing, we build a foundation.”

Goals

- Must max a skill before upgrading your house.
- Earn money only by farming, fishing, or mining (until first child is born).
- Marry for love (high romance bar).
- Household must survive at least one disaster before Gen 2.

Twist Option

- If a storm destroys your income source, you must switch careers entirely.

Generation 2: The Builder

"We shape the city around us."

Goals

- Own/run a business, stall, or resale shop.
- Cannot move into more luxurious housing until profits exceed \$10,000.
- Marry for wealth (partner must have higher funds or career rank).
- Master a crafting skill (jewelry, woodworking, etc.).
- Travel at least once to another city or vacation area.

Twist Option

- If business goes bankrupt, the heir must move to a new city.

Generation 3: The Dreamer

"Now that we're safe, we chase passion."

Goals

- Heir must master at least one creative/artistic skill (music, painting, design, etc.).
- Build a family gallery or collection room.
- Host at least 3 community events (meals, parties, gatherings).
- Marry for love AND friendship (high romance + 75%+ friendship bar).
- Add a dedicated creative studio (painting room, music room, workshop, etc.).

Twist Option

- If a romantic scandal happens (think cheating or breakup), the heir must live alone until elderhood.