GUI - ToDo List

P	PREDICT
R	RUN
I	INVESTIGATE
M	MODIFY
Mk	MAKE

KEYWORDS: TKinter | Root | Pack | Library | GUI | Label | Grid | Row | Column | Buttons | Function | Procedure | Recalling

Useful resources:

```python
import tkinter as tk

def add_task():
    task = entry.get()
    listbox.insert(tk.END, task)

def delete_task():
    listbox.delete(tk.ANCHOR)

root = tk.Tk()
root.title("Todo App")

entry = tk.Entry(root)
entry.pack()

button_add = tk.Button(root, text="Add Task", command=add_task)
button_add.pack()

button_delete = tk.Button(root, text="Delete Selected", command=delete_task)
button_delete.pack()

listbox = tk.Listbox(root)
listbox.pack()

label = tk.Label(root, text="")
label.pack()

root.mainloop()
```

P	Explain what you think will happen?
R	Copy the code
M	Can you make your own Todo list application that has animated text and reposition/adjust the layout