Agent Excel
Date: 31/July/2021
Myth: JamesMandel

> Profile

Name of Myth: JamesMandel
Image of profile:



Profile About: "Enjoy your stay!"
Groups: *Too many to list*
Games: "Mandels Groceries" "Mandels Apartment"
Presentation: JamesMandel has pale chalk colored skin with the "sigmund" face on. He also wears the "Black suit pants" as his pants and "White suit w/ black bowtie" as his shirt. James also has the "White hat with black anime hair" as his hair and the entire "Elder" animation set.

> Games

Game Name: "Mandels Groceries"
Description:
"----------

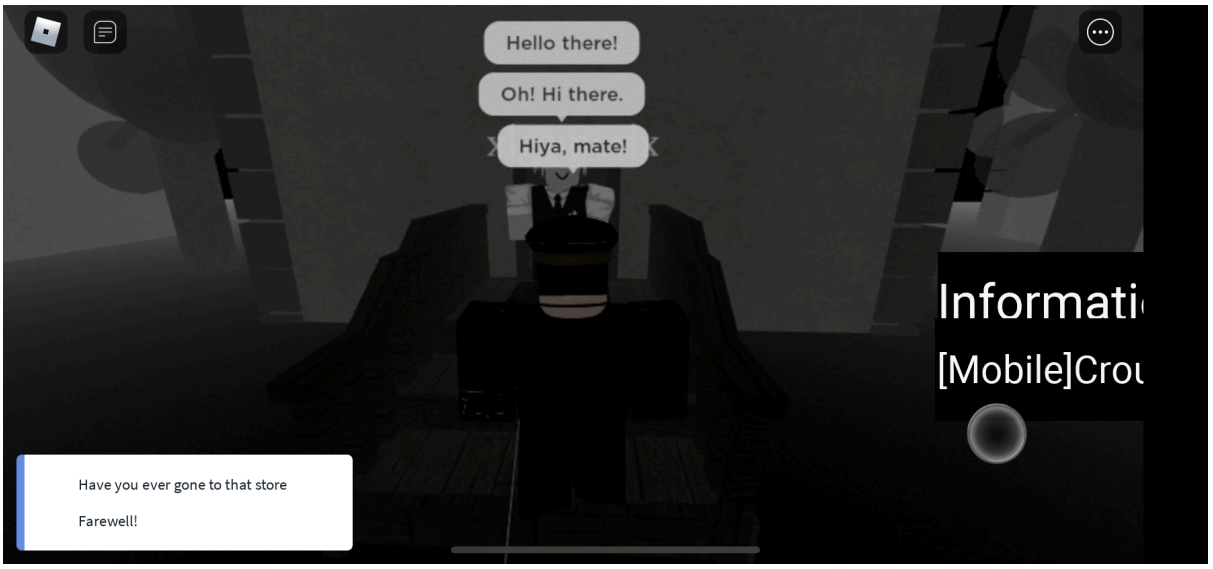
Welcome to Mandels Groceries! Enjoy your stay.
Don't play with max graphics if your pc is not
powerful enough or it might cause lag.
I allow mobile devices in but those might lag too much.

Thanks to FalcoGrey for making the animations!
Join the Groceries To Go disco to send in fan-art.

Join the Groceries To Go group!

https://www.roblox.com/groups/8893229/Groceries-To-Go#!/about

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Creation Date: 12/18/2020
Update Date: 7/28/2021
Creator: JamesMandel
In-Game Badges: "Welcome To Mandels Groceries!"
Findings/observations:




I used to.. before I met the owner.
Hiya, mate!
Have you ever gone to that store over there?
Who?
Farewell!


Have you ever gone to that store over there?
I used to.. before I met the
Who?
James.. JamesMandel.
Oh, him. Was he creepy or
Farewell!


No he was very nice!! He just.. seemed off sometimes.
Who?
Oh, him. Was he creepy or something?
Like what?
Farewell!

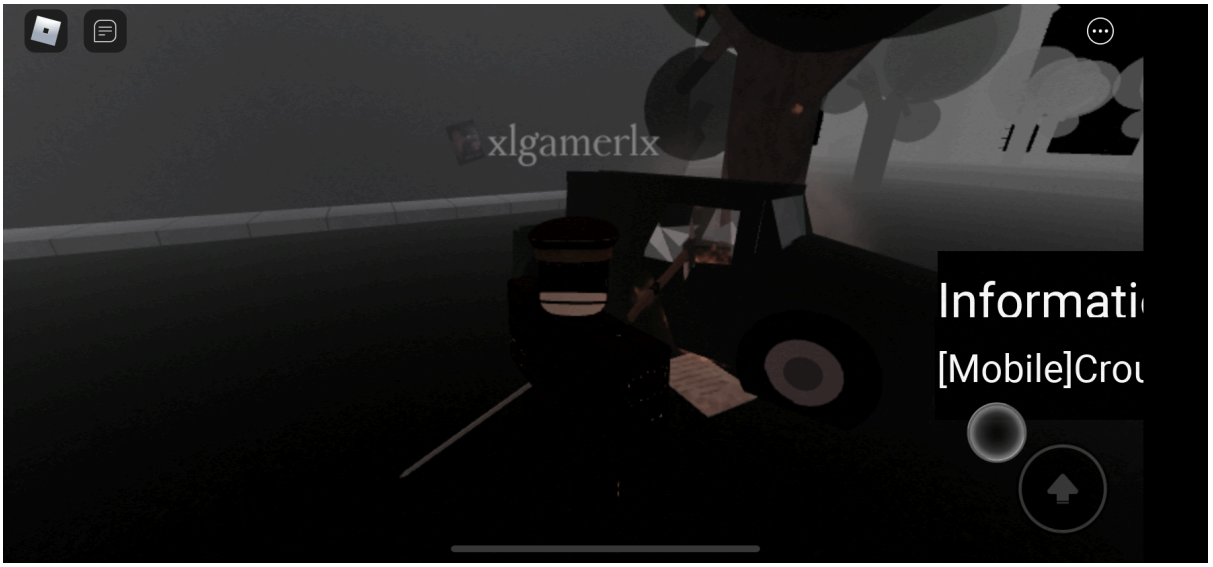

Well, I mention my game I played last night with my friend, and I rolled a 7, saying I won and 7 must really be a lucky number.
Like what?
And then?
Farewell!


He just yelled "AgH!"
Like what?
And then?
Strange...
Farewell!


He also would go into his office and... scream. He would yell and shout.. it was very muffled as it was on the other side of the wall but... I could hear it.
Strange...
Thanks for the info.
Farewell!


Good talk.
Thanks for the info.
Informati
[Mobile]Crou

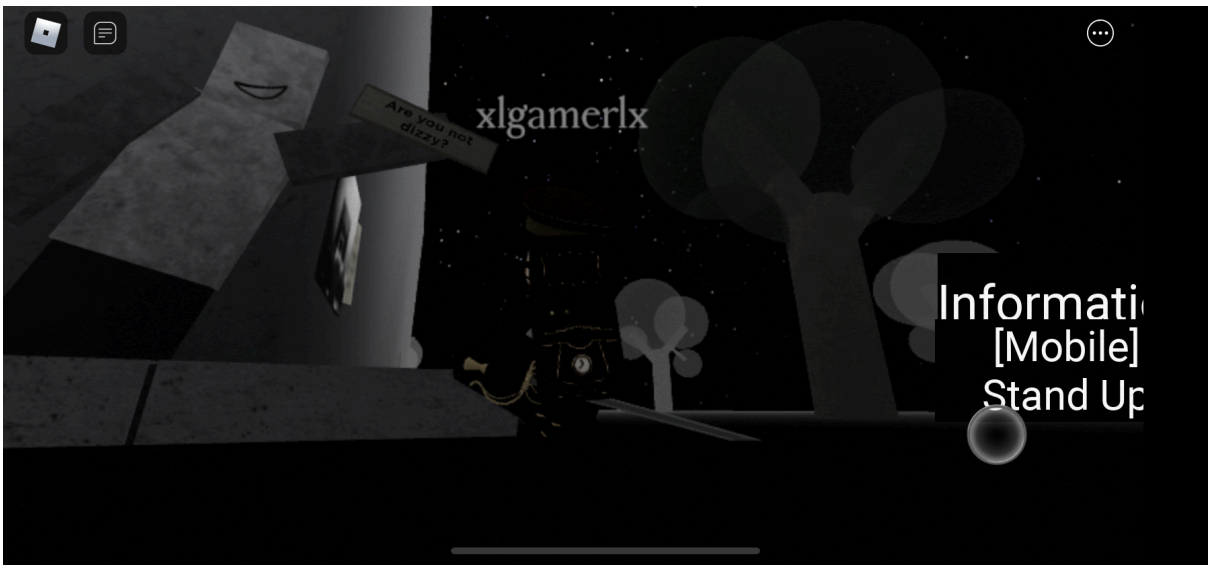

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[Mobile]Crou

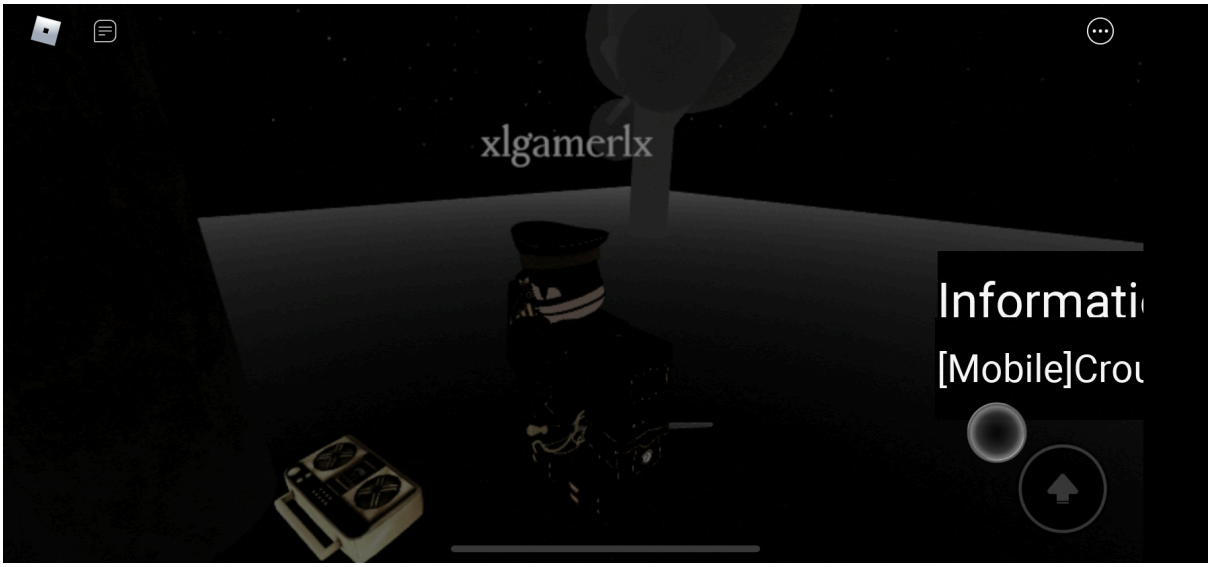

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[Mobile]Crou





-As soon as I entered the game, I was greeted with a black and white atmosphere with music coming from somewhere, presumably a radio in the grocery store. The first thing I did was talk with the NPC that was standing on some stairs of a house. After we exchanged dialogue, I learned a few things about James. He acts odd usually, he hates the number 7 and often yells in his office. When I was done talking with the NPC, I headed to the store to try and enter, but I couldn't because there was an invisible barrier. I decided I could possibly find a backdoor into the store so I first went left. In the corner right before the left turn, I found a cardboard cutout of a humanoid shape, there was text next to the figure that read "Go shop inside! What you want is not out here.". When I continued walking I found a burning car next to a tree. I couldn't see that clearly but I do not think there was anything inside. There was also a poster that had the words "True Love" on it. The poster shows a person walking towards a humanoid figure. Not too far from the poster was a piece of paper on the floor that said "SMILE YOU'RE ON CAMERA!".







-After I saw that the left side had a barrier at the end I decided to go to the right side. In the

Corner of that side was another cardboard figure with the text "Are you not dizzy?". There wasn't anything else there except another barrier. The only other place I could go to was behind the houses. There I found a boom box playing music, it's not damaged in any way but it seems to have been abandoned, next to it was a knife that may have been thrown into the ground as the blade is stuck in. Behind one of the houses was another poster, this time it said "Storage is never empty!".

Game Name: "Mandels Apartment"
Description: ----------

Welcome to Mandels Apartment! Try to make the most of it.
Don't play with max graphics if your pc is not
powerful enough or it might cause lag.

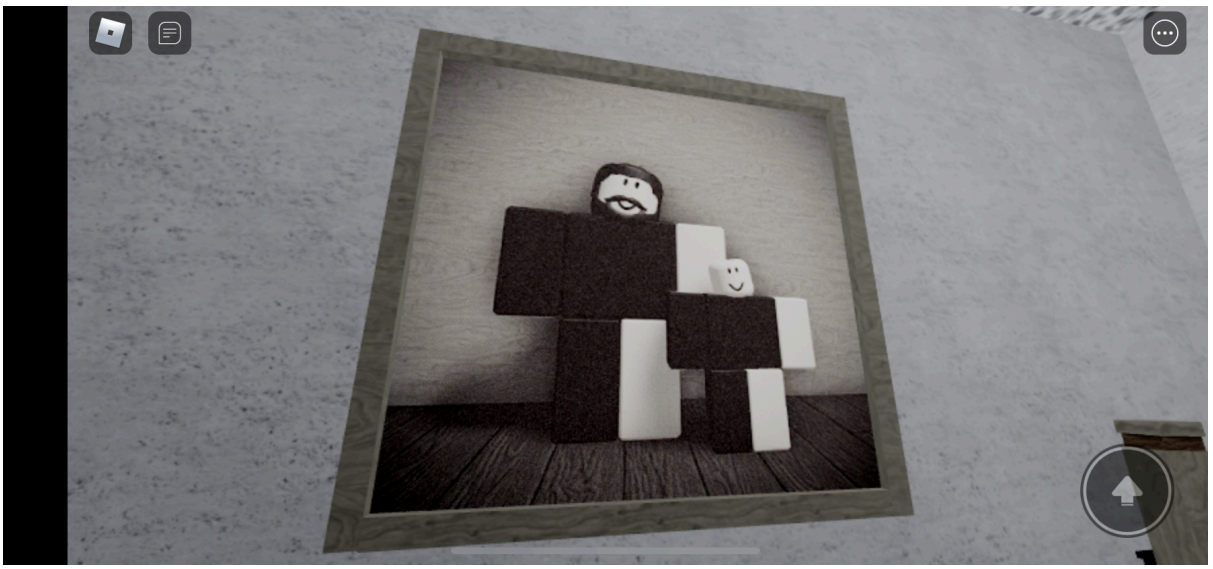
Thanks to FalcoGrey for making the animations!
Join the Groceries To Go disco to send in fan-art.

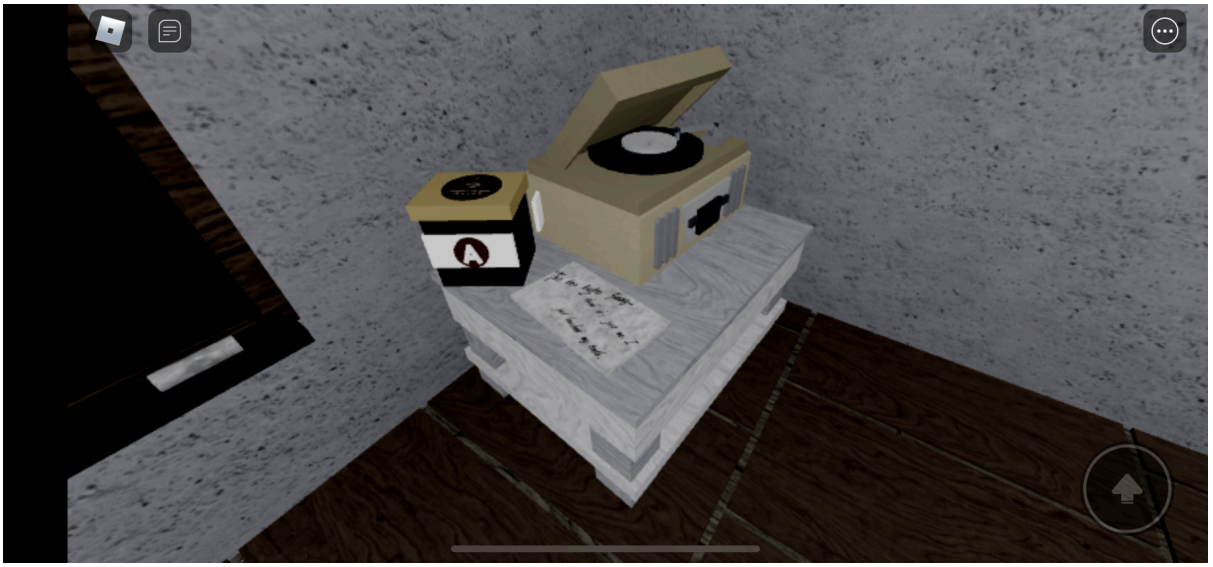
Join the Groceries To Go group!

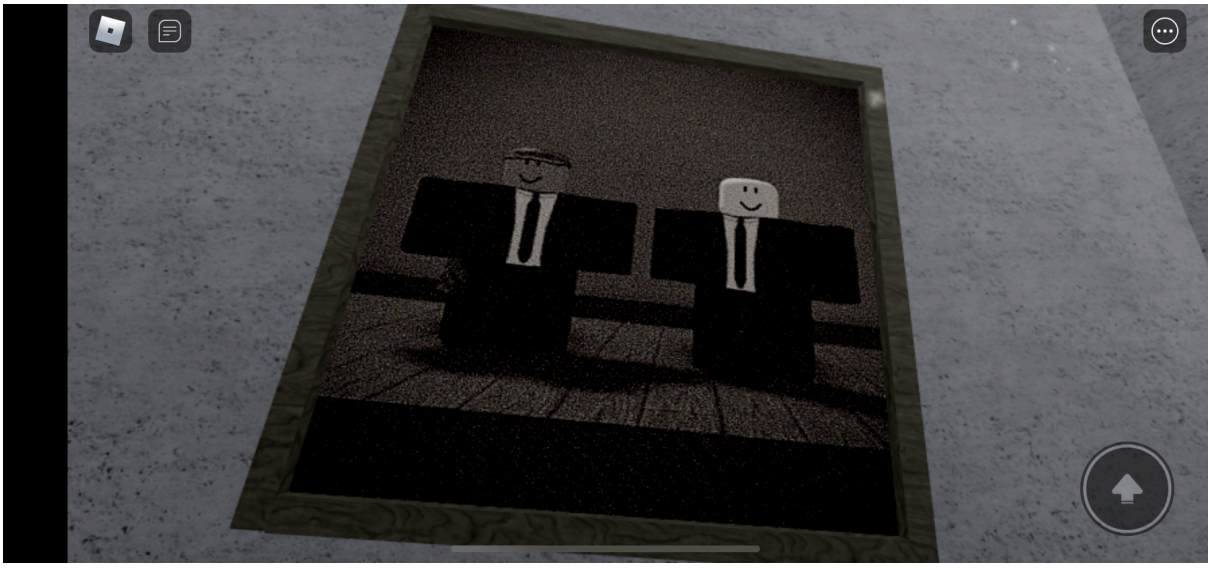
https://www.roblox.com/groups/8893229/Groceries-To-Go#!/about

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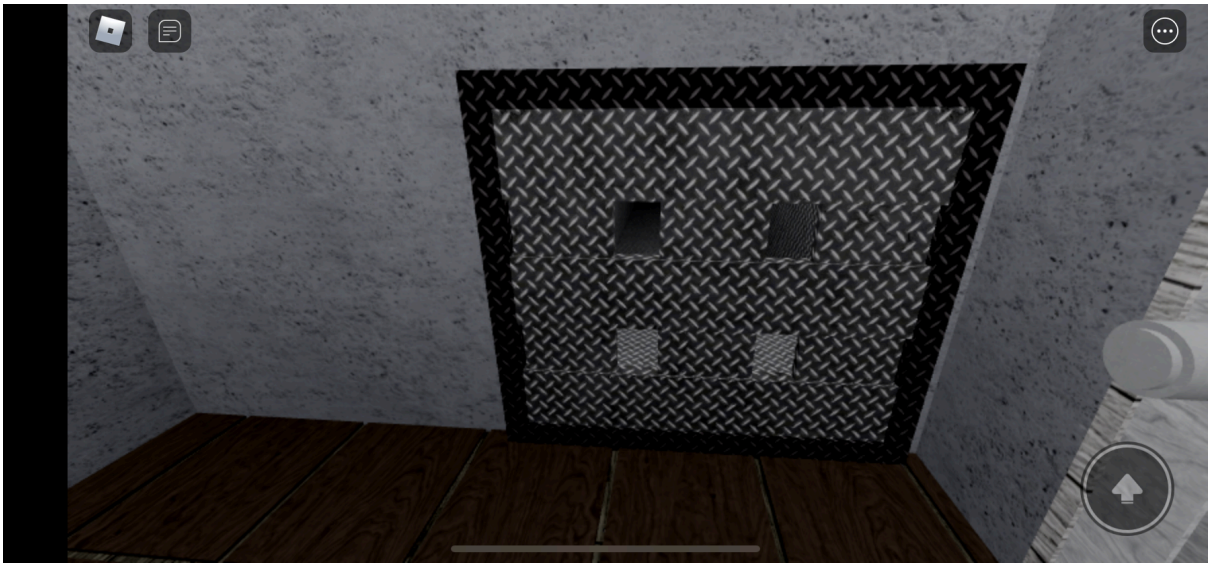
Creation Date: 7/23/2021
Update Date: 7/31/2021
Creator: JamesMandel
In-Game Badges: N/A
Findings/observations:



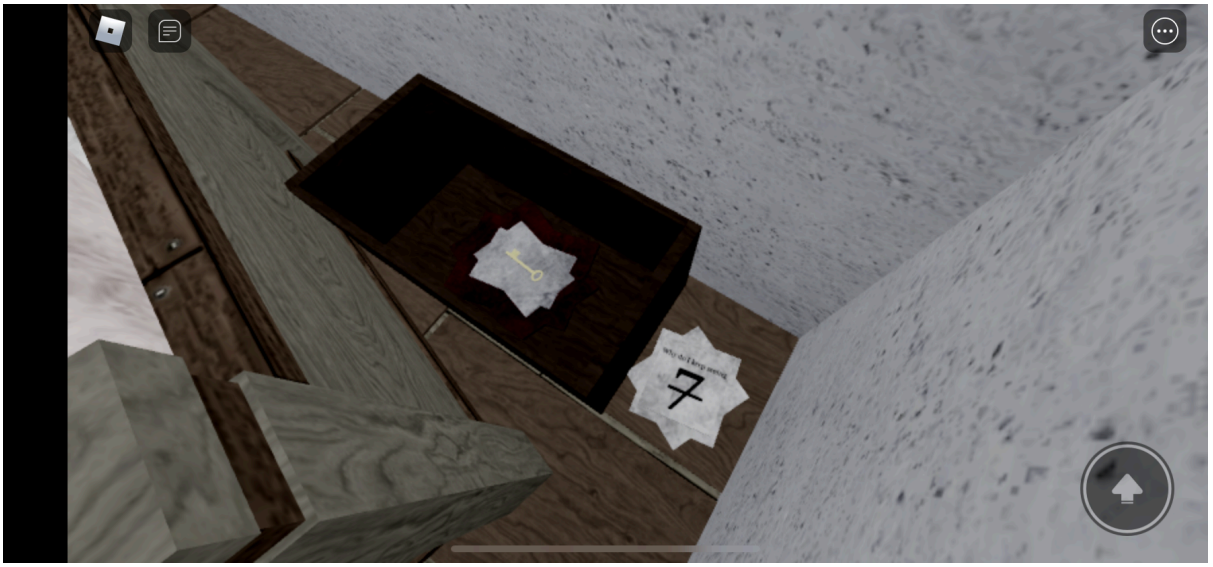








-In the apartment, I first saw a bed, a small table and some photos on the wall. The first photo was of two people, seemingly a father and a son, with white left legs and arms with the rest of their bodies being black. The second thing I noticed was the disc player on the table, it had a piece of paper next to it that read "This tea tastes funny, could be just me, I just brushed my teeth.". Another photo hung on the wall was of another two people, they both had suits while one had a hat on. After I finished inspecting the main room, I tried to leave the apartment, however the door to the rest of the building was locked. I then proceeded to go to the bathroom instead, luckily it was open. In there I saw a mirror that reflected your character, however the mirror showed me as JamesMandel's current avatar. There was also a vent in the room but it was locked as well.





-After I finished checking the bathroom, I went back to the main room. When I looked behind the bed I saw a small chest with a note next to it that had the number 7 on it. When I opened the chest I found a key inside, it was the vent key, I then immediately went to the vent and opened it, there was a small passageway into another room, the room had another key and a note, the note read "This is made of real gold, the only value I have left. I need this. I need to hide it well. Even though it's just an apartment key.". After grabbing the key I went to open the door to the rest of the apartment, I was then immediately teleported into another game.

<u>1st teleport:</u>







-The game I was teleported to was mandel's market, presumably separate from mandel's grocery store. Inside was a person leaning back against a wooden box, however I couldn't interact with the person. I also saw a radio that played some

music. Behind that was a door that led to a hallway and to a room. The room played a loud sound as soon as I entered. All I saw was a figure that looked almost identical to the figure from the "True love" poster I found in the grocery store before I was very quickly teleported to another game.

<u>2nd teleport:</u>

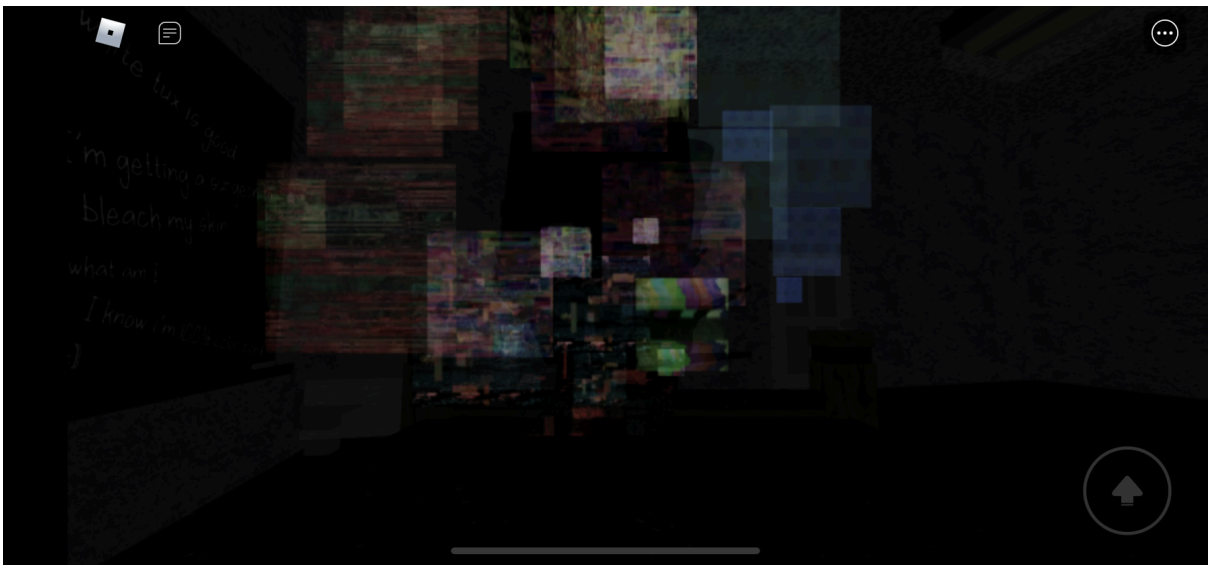


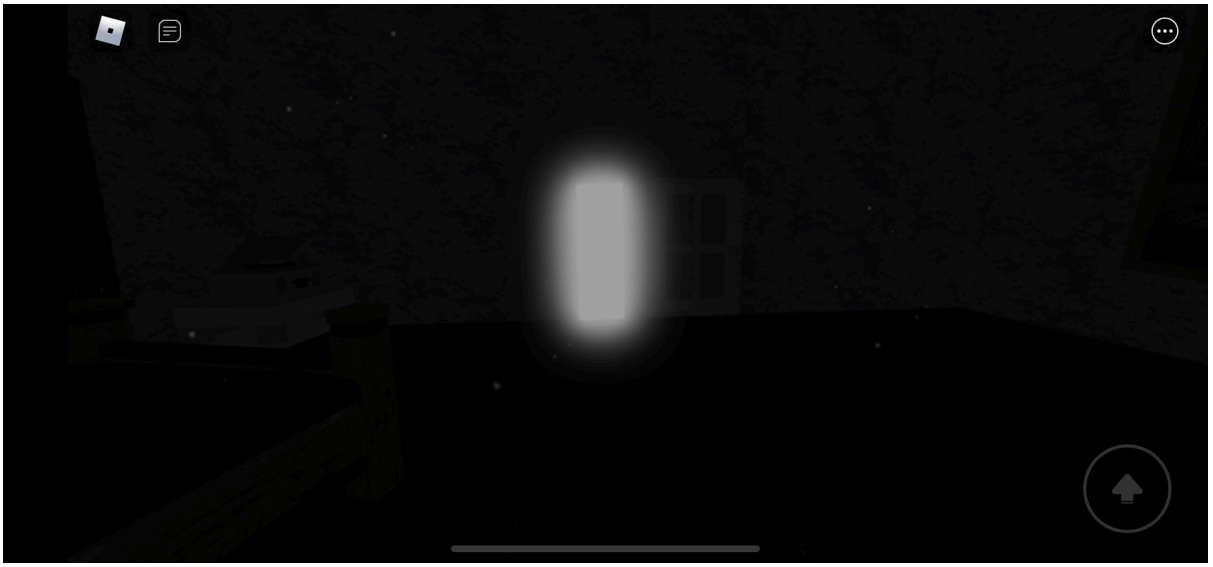
-The third game was very simple. I was in a dark hall full of doors. I touched all the doors in an attempt to get to another teleport until I finally found the right one.

<u>3rd teleport:</u>


Today I'm getting
bleached.
are black, what
thinking. I can
-fect now.!

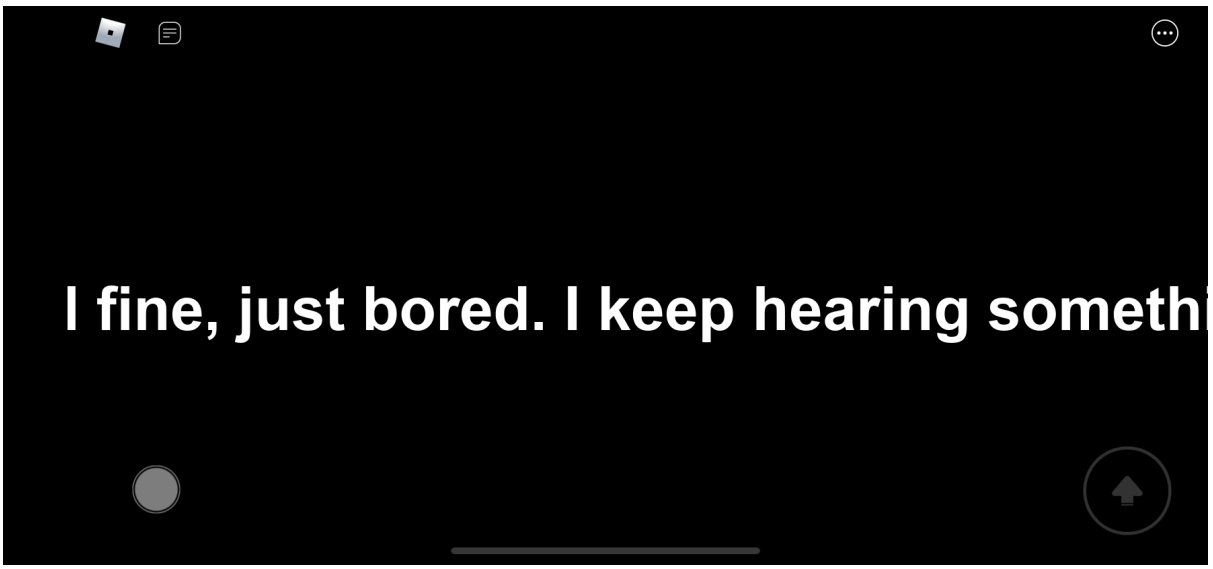

Today I'm getting
bleached.
are black, what
thinking. I can
-fect now.!

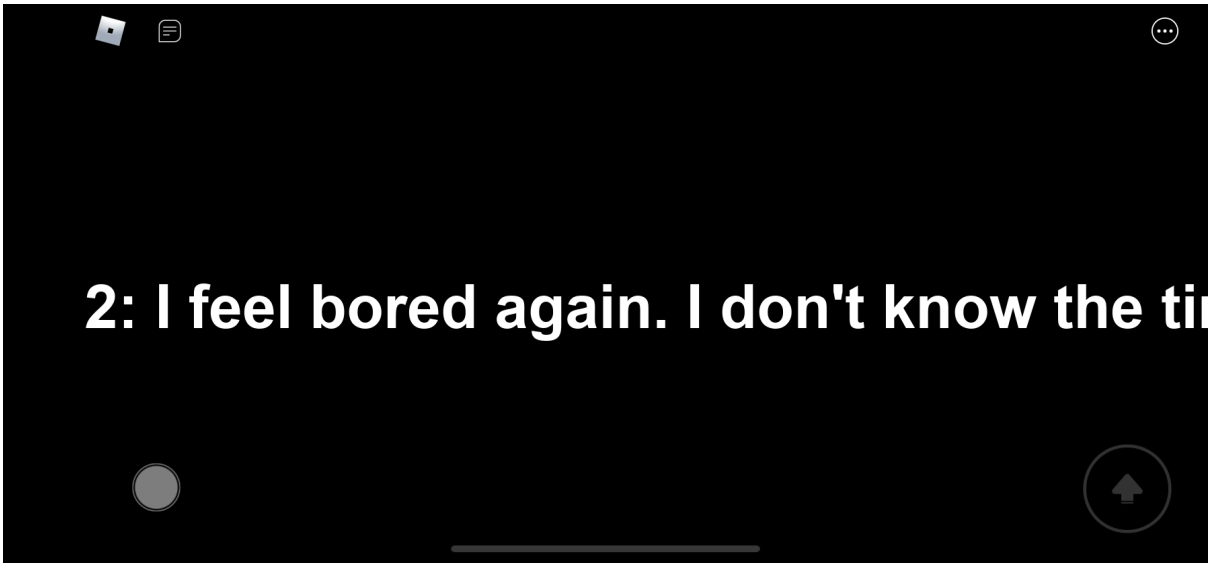


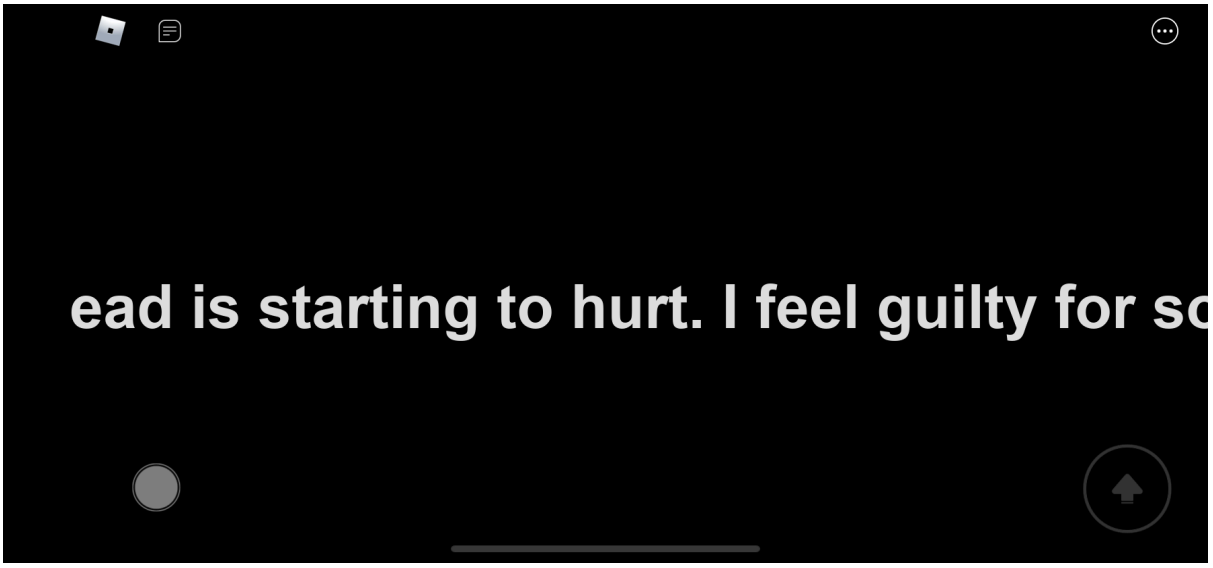


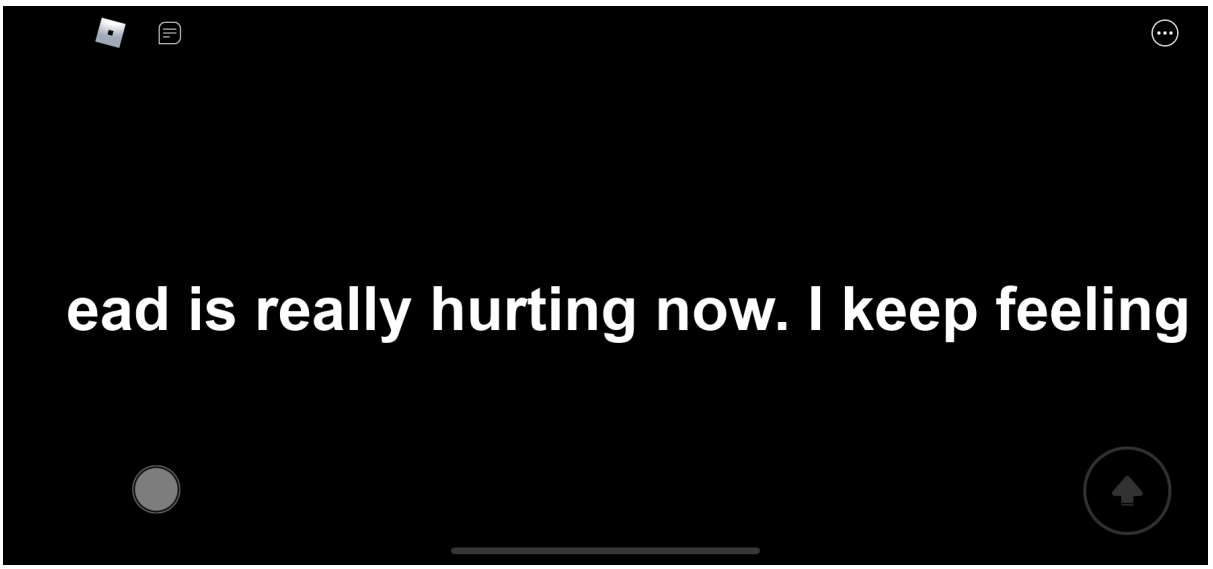
-The next game, I was unable to move while I was on a bed. After not too long, the same figure that teleported me to the previous game was in front of me, it then quickly started glitching until disappearing. I was then able to move as well as the door opening revealing a white void. When I touched the white shape I was once again teleported to another game.

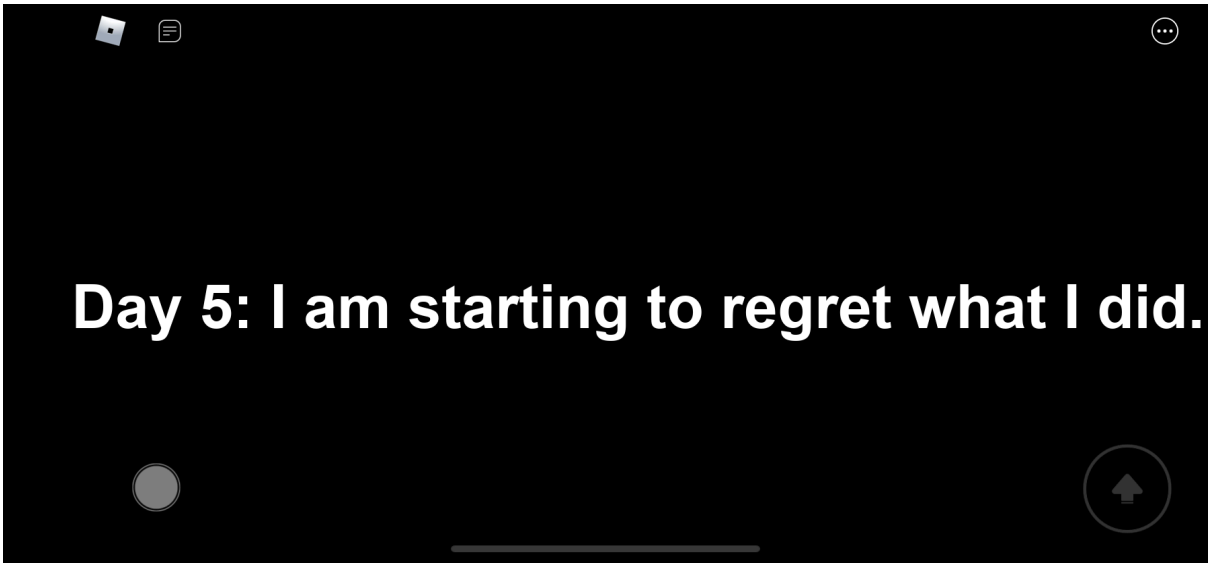
<u>4th teleport:</u>

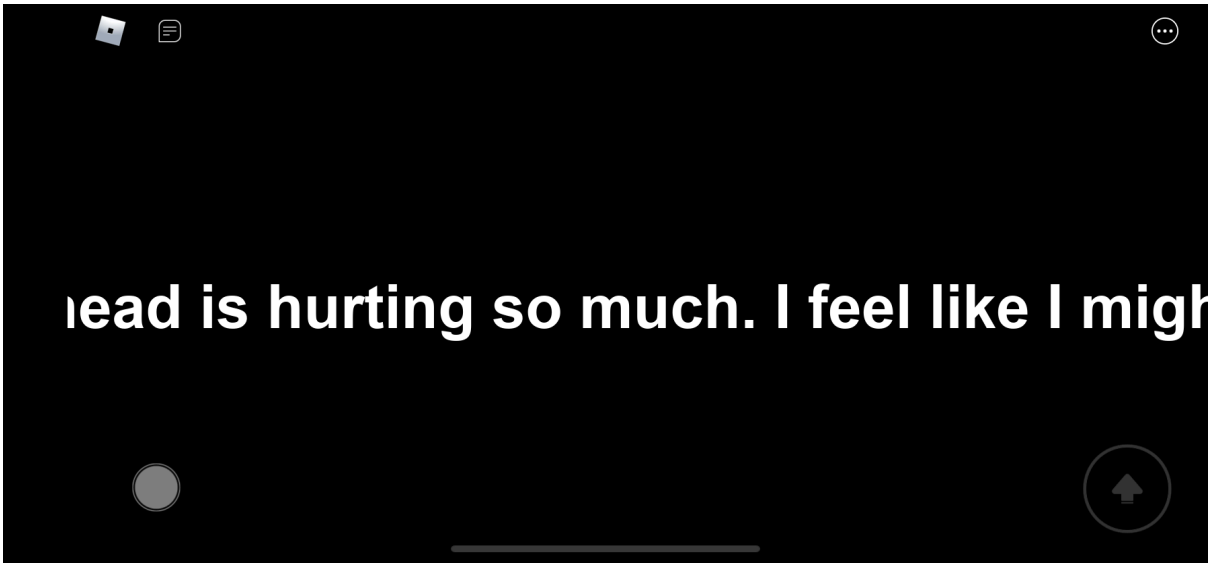

I fine, just bored. I keep hearing someth


2: I feel bored again. I don't know the ti

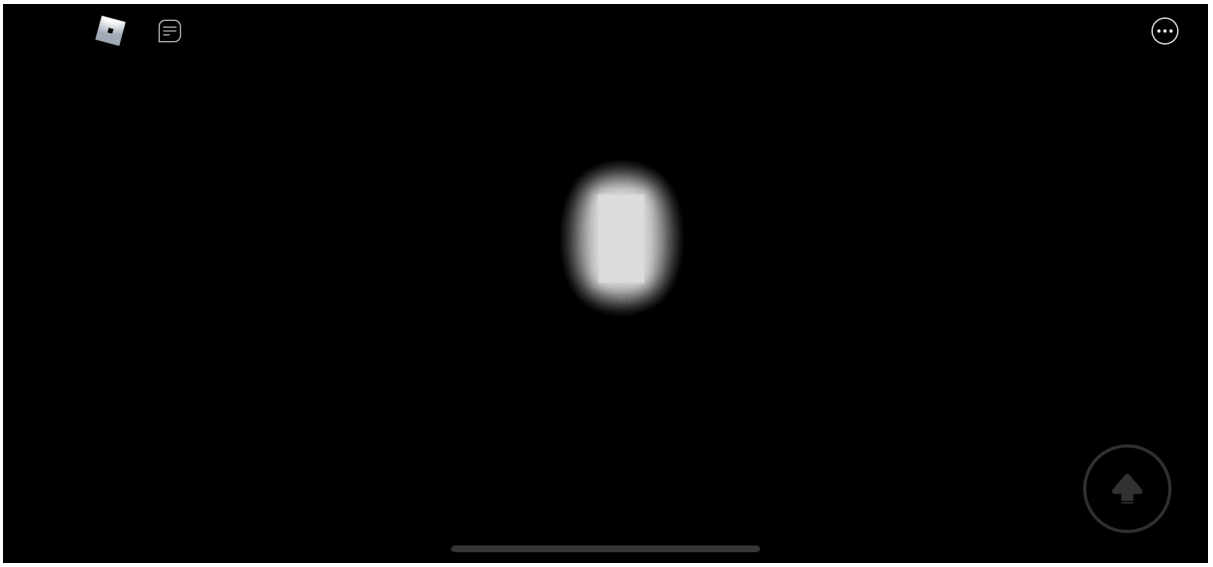

ead is starting to hurt. I feel guilty for so


ead is really hurting now. I keep feeling


Day 5: I am starting to regret what I did.


ead is hurting so much. I feel like I migh





-The fifth game first had some dialogue pop up. Some parts of the dialogue were cut out as it went past the screen, but I managed to make out that someone was having a very terrible headache. After the dialogue ended, a white light appeared, I then walked over to it and was once again teleported.

<u>5th teleport:</u>







-The next game was a large room with a hallway that had chandeliers and a door at the end. I had no control over my character so the camera started to slowly move

towards the hall when suddenly it quickly turns around to the figure, who is now seen very clearly.



-The screen then went dark and then the camera moved to another place. There were police cars with their sirens on. There was also a sign that had what is assumed to be blood or rust on it, the sign read "Mandel's Groceries Coming up".

> Theories

>My theory on JamesMandel is that he has some sort of mental illness or past trauma, possibly connecting with the number 7 as he seems to have a negative reaction whenever it is brought up. It is also important to note that he regretted doing something as evident in the 5th game. He also seems to have a very strong headache as said in the 5th game. My theory is that something or someone is haunting James as a punishment for something he did, it possibly caused the headaches which made James strongly regret his actions on whatever happened.

> Conclusion/Final comments

>This hunt was decent in my opinion. It wasn't bad by any means but I much more enjoyed the immortius and krilessh hunt. That said, this was still the longest one excluding Connor's hunt.