

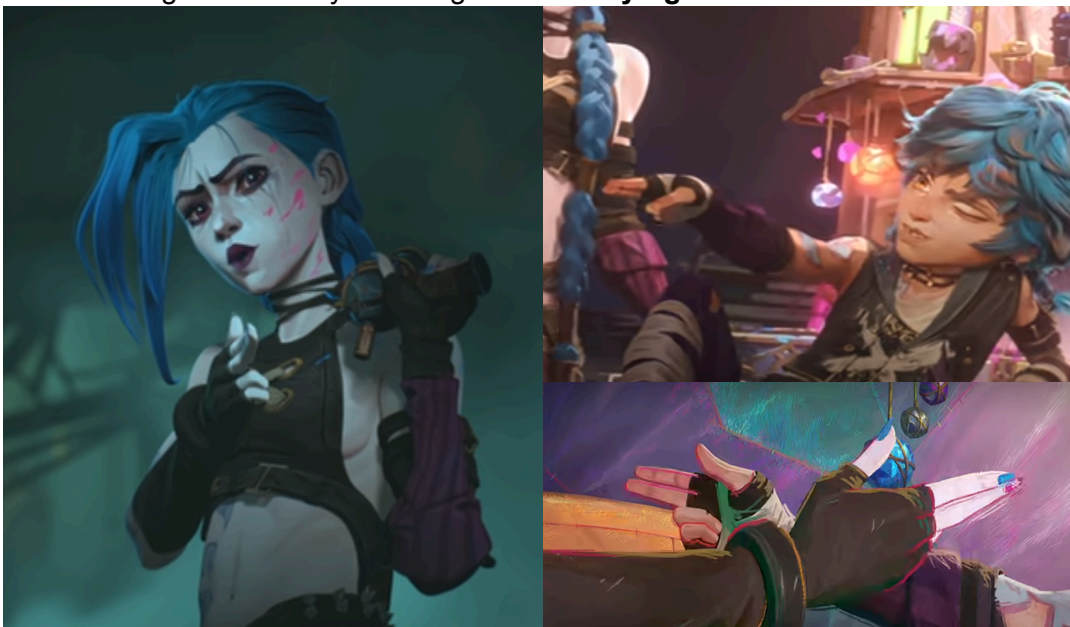


Isha is Zeri (Theory)

****Disclaimer:** This is a speculative theory regarding the possibility that Isha in *Arcane* Season 2 may actually be Zeri, a champion from *League of Legends*. Please note that all of the following discussion is based on imagination and wild speculation, and may come across as highly delusional. Feel free to engage with or refute any part of this theory.

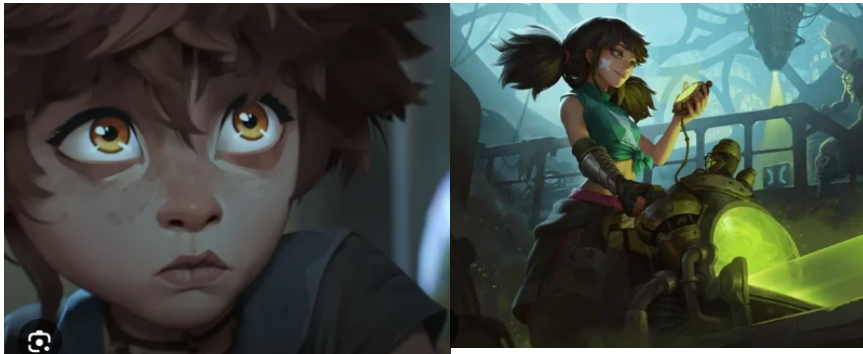
1. Jinx and Isha often make the "pew-pew" hand gesture, which is an iconic characteristic of Zeri

It is evident that Isha holds a deep admiration for Jinx, emulating many aspects of her behavior and mannerisms. One notable example is Isha's repeated imitation of Jinx's **gun gesture** throughout the series. This particular gesture is emphasized multiple times in Act 2, and its frequent repetition suggests it may carry some significance. It could potentially be a subtle reference to **Zeri**, especially considering Zeri's own signature ability involving her **electrifying hand**.



2. Similar Visuals

While some may argue that there is little visual resemblance between Isha and Zeri, there are a few notable similarities. These include comparable facial features, such as **yellowish-brown eyes**, thick eyelashes, and arched eyebrows. Additionally, there are instances where their **clothing color themes** align, such as both wearing purple outfits in certain scenes.



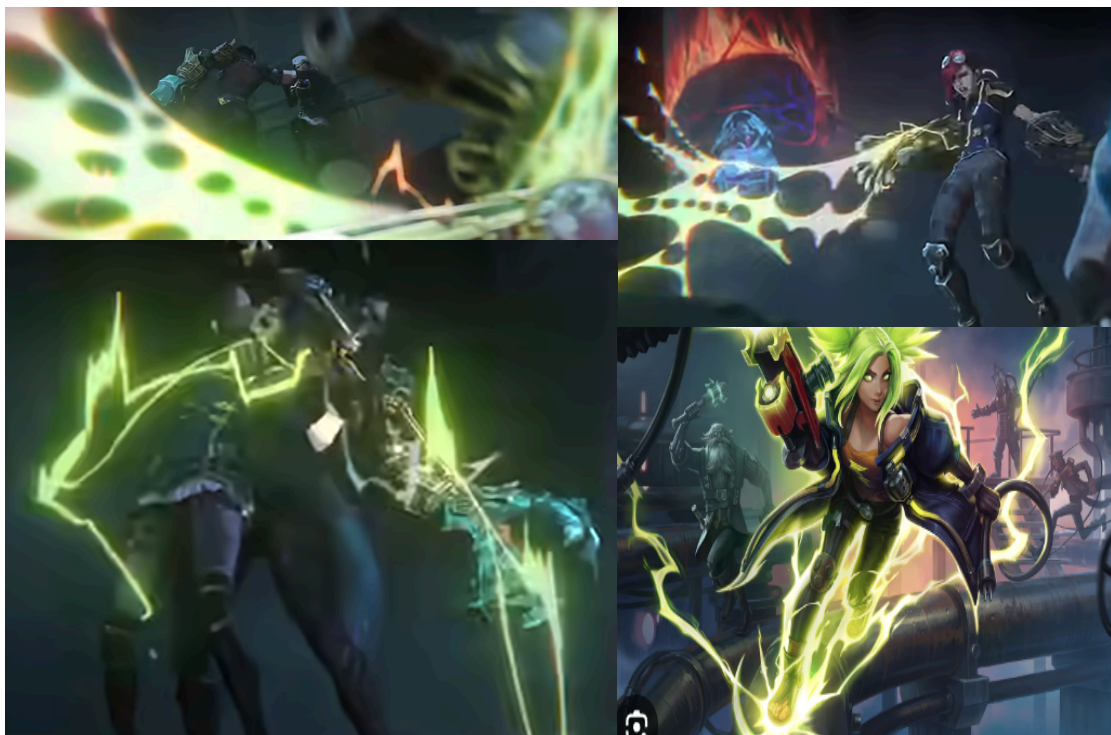
3. Whenever Isha is in emotional distress, it causes interruptions/glitches to electricity/hextech weapons

In Season 2, Episode 3, during the fight between Vi and Caitlyn versus Jinx and Sevika, both Vi's gauntlet and Caitlyn's rifle begin to malfunction, emitting blue and **yellowish-green sparks**. While it appears that the glitches are caused by the Hexcore, as the scene transitions between the battle and the rift-shifting sequence involving Jayce, Ekko, and Heimerdinger, there may be a deliberate effort to mislead the viewers into believing that the Hexcore is responsible. (Admittedly, this theory might seem far-fetched.)

From birth, Zeri had a unique relationship with electricity. Each giggle caught a spark—each cry, a shock. Magic wasn't rare in Zaun, but Zeri's electric charm was. It charged with her emotions, sometimes grounded, sometimes building to fierce and fiery. By her teenage years, her neighbors knew she was more likely the cause of power outages than a broken circuit. Life in Zaun was beautiful chaos, her grandma would say, and Zeri embodied that all too well.

*In the original lore, it is explained that Zeri's electric abilities are directly fueled by her **emotions**. As the lore details, even her "**giggles**" and "**cries**" contribute to her power. This suggests that the more emotionally charged Zeri becomes, the more intense her electric abilities grow, making them increasingly difficult to control and potentially resulting in "power outages" throughout the city.*

It's possible that Isha could have been the one responsible for causing the glitches in the Hextech weapons during the fight between Vi and Caitlyn versus Jinx and Sevika (Season 2, Episode 3). The interruptions in the Hextech weapons may be a result of Isha's **emotional distress**, as she watches the battle from a distance through her telescope. In addition to the blue sparks, there are several **greenish-yellow sparks** that closely resemble those associated with **Zeri's abilities**.



Not everyone found her quirks endearing. To family and friends, Zeri was a lovable mess. To others, she was simply... a mess. During occasional outbursts where her stray currents shattered a street lamp or two (or twelve), Zeri thought she'd even see flashes of something—or someone—but there was no time to dwell. She

*However, there are no scenes in the series that explicitly demonstrate Isha possessing this magical ability. Based on implications from the original lore, it is plausible that Isha may have experienced some **childhood trauma**, possibly the **loss of a loved one**, which could parallel Jinx's backstory. This trauma might be linked to the **accidental overuse of her powers**, suggesting that she struggles with controlling her sparks, much like how one cannot always control their emotions.*

This could explain why Isha remains silent, possibly attempting to repress her emotions and avoid using her powers out of fear of harming Jinx or others around her. It may also clarify why she tends to keep her distance during confrontations, observing events through her telescope, as she refrains from interfering to prevent further complications.



*S2 E3 - Jinx jumps up in the air with Fishbones (her Hextech powered rocket launcher) to deliver the final blow, and it **misfires**.*

Similarly, in the original lore, Zeri mysteriously survives when the captain of the Chem-Barons fires a Hextech-powered cannon at her while she is vulnerable, possibly due to a misfire.

A hum filled the air as the captain lifted his cannon toward Zeri.

With what little force she could muster, Zeri tumbled to the side and slipped behind a large fallen pipe. The blast flung her and her cover into a wall. Zeri's vision turned black. When her eyes opened, the captain was gone.

Although Zeri was thrown by the explosion, it's plausible that the cannon did not directly hit her. Instead, the explosion may have occurred immediately after the captain fired, possibly due to disruptions caused by Zeri's powers. This could explain why the captain was caught in the blast while Zeri survived. This strengthens the theory that both **Zeri** and **Isha** have the **ability to interfere with Hextech-powered weapons** when under **intense emotional distress**, particularly during moments of heightened emotional turmoil.



*In S2 E4, as Jinx goes down the elevator, she loads up her **Zapper** (pistol) with a Hextech gemstone, and it starts flickering rapidly.*

This scene demonstrates that Jinx's pistol, **Zapper** (does the name of the gun ring a bell?), has become **unstable**, possibly due to Isha's influence, especially as Jinx is descending closer to Isha, who is in a state of **emotional distress** within the chamber. If this theory holds true, it would be reasonable to assume that Jinx is aware of Isha's abilities and her disruptive impact on Hextech-powered devices. This could explain why Jinx snickers upon seeing her gun flicker, recognizing that she is getting closer to Isha and may be triggering the instability.



S2 E4 - In the following scene, Jinx and Isha finally meet down in the chamber. For the first time in the series, Isha **vividly cries** as she hugs Jinx, relieved from seeing her again.



S2 E4 - In the scene right after, the **light flickers** again, indicating that Isha's ability has been activated.



S2 E4 - Jinx's pistol, **Zapper**, suddenly **malfunctions** during the fight with Warwick. While it could be due to the gun needing reloading or time to recharge, it is also possible that it is jammed as a result of **Isha's abilities**, especially considering this occurs immediately after Jinx and Isha exchange concerned glances.



Interestingly, as soon as Jinx tells Sevika to "**get her out**" and they leave the scene, Zapper begins **functioning properly again**.

5. Too suspicious to be not deliberate

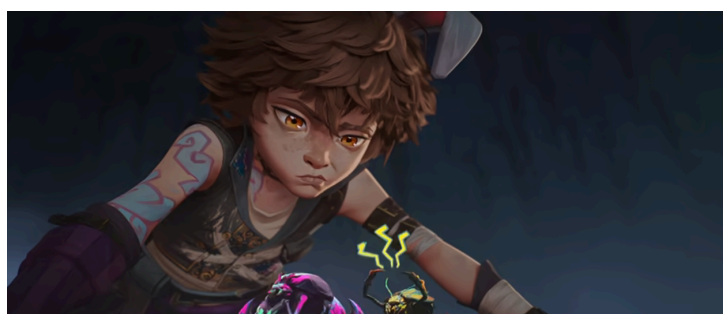
There are multiple other scenes that might be hinting at the connection between **Isha** and **Zeri**.



Season 2, Episode 4 begins with a playful fight between two bugs, one painted in **blue and pink** (reflecting Jinx's typical color scheme) and the other in **yellow and orange**, symbolizing Isha's (or Zeri's) **thematic color**. Interestingly, there are brief moments in the frames where **yellow sparks** appear once again. Given that Arcane is a show where every frame and second of animation is **intentional**, these repeated **yellow sparks** seem to subtly hint at the theme of **electricity**, potentially alluding to **Zeri's powers**.



As observed in these brief frames, the **thunder-like yellow sparks** during this mini play-fight could serve as a subtle visual cue, hinting at **Zeri's thunderous abilities**.





*In Season 2, Episode 4, when Isha steps out to the inspection gate to save the Zaunite people, **sparks of electricity** can be seen coming from the announcement pole. While this could simply indicate that the pole has been hacked, the sparks may also serve as a subtle reference to the recurring theme of **electricity**, potentially alluding to Isha's or **Zeri's abilities**.*



*In Season 2, Episode 2, Isha's first appearance involves **three of Chross's goons** chasing after her. While it is clear that Zaun has become increasingly corrupt, with the throne left vacant for a time and children being abducted for labor, there may be another reason these three individuals are pursuing a seemingly defenseless child. It's possible they are aware of the **powers** she possesses and are seeking to exploit them.*



*In Season 2, Episode 5, as Warwick chases down Jinx, Vi, and Isha through the cave, the screen abruptly goes black. This suggests that all **light sources**, including **Vi's Gauntlet** and **Jinx's Zapper**, have ceased functioning, as both weapons were visibly emitting light in the previous scene. In this particular moment, Vi's gauntlet is shown to be inactive and no longer emitting light. This could potentially be attributed to **Isha's ability to disrupt Hextech weapons**.*



In Season 2, Episode 6, Isha charges toward Warwick at a **noticeably high speed**, as depicted in the scene. While this could be for dramatic effect, it may also be an intentional reference to **Zeri's abilities**. The rapid movement could symbolize Zeri's **spark surge** (her "E" ability in the game), which requires increased speed to charge her electricity. Electric sparks are visibly shown throughout the scene, further reinforcing this potential connection.

The faster Zeri moved, the more charged she became. She thrived under pressure,

- from the lore



In Season 2, Episode 4, when the Zaunite people gather at **Vander's statue**, Isha appears holding a blue smoke bomb with her **left arm raised**. This moment becomes iconic for both Jinx and the Zaunite people, symbolizing **hope** and **unity**, as everyone raises their **left fist** in solidarity.

“Screw it!” Zeri chucked her gun aside and tore off her jacket. Freed of the Sparkpack, she felt her body surge with voltage. Leaping into the air, she punched her left fist up toward the ceiling.

“LIGHTNING CRASH!”

This moment connects to Zeri's character, as she also **raises her left fist** when activating her ability in the lore, a gesture that is also depicted in the game during Zeri's ultimate.

The lyrics to the song 这样很好 by Eason Chan (played in episode 6 when Isha sacrifices in order to save others) is about **becoming free / rebirth**.

做雖千萬人 也要盛開 的孤芳

Zuò suī qiān wàn rén yě yào shèngkāi de gū fāng

(As one among millions, still must blossom into a solitary and splendid flower.)

就算流淚 也要一直 奔跑

jiùsuàn liúlèi yě yào yīzhí bēnpǎo

(Even if the tears flow, keep running forward)

跑到連時 間都 找不到

Pǎo dào lián shíjiān dōu zhǎo bù dào

(Run until even time cannot be found)

*The mention of time in the lyrics may hint at how **Ekko and the Hexcore** could play a role in transforming Isha into the character we recognize as **Zeri**.*

5. What about the age gap? The timeline?



As previously established in *Arcane*, **time manipulation** is a significant theme. Jayce enters the realm of Arcane through the Hexcore and emerges months or even years older, demonstrating that the **age of a character can be altered**.

With **Ekko's time-manipulating abilities**, combined with the effects of the **warping Hextech explosion**, there are many possibilities for Riot to manipulate the timeline to fit this narrative.

Additionally, it is well-known that **Zeri** and **Ekko** are friends and may eventually work together as Firelights, which could further support this theory.

It is also plausible that the **overloaded Hextech explosion** in Episode 6 could have played a role in transforming Isha, **evolving her abilities into those of Zeri**.



In Season 2, Episode 6, **the massive explosion occurs**, but we are not shown its immediate aftermath. This could be the pivotal moment where Isha transforms, potentially with the assistance of Ekko's time-manipulating abilities, allowing her to evolve into the character we recognize as **Zeri**.

Some in-game voicelines:

- ► *"Ayy, this is cool. Lotsa places to run. Charging up oughta be quick."*

Killing Zeri

- ► *"Probably a weird dream. Nothing to worry about."*

First Encounter with Zeri

- ► *"Is that another me? Or someone else?"*

While this may be a reference to Neon from Valorant, it could also serve as a direct allusion to the shift in timelines and the transformation of Isha into **Zeri**.

First Encounter with Caitlyn

- ► *"A gun and a badge don't make you a hero."*

If this theory holds true, it would explain why **Zeri** might harbor animosity toward Caitlyn, especially considering Caitlyn's attempt to shoot her in Season 2, Episode 3.

- ► *"No one catches me. Except for my aunt. Man, I can't get anything past her."*

The term "aunt" might actually refer to Jinx, as there is no direct reference indicating that Zeri's family members are biologically related.

- ► *"Grandma said: 'Never back down from a fight.' Bless that woman."*

Her "grandma" could be Sevika, as this is definitely something Sevika would say.

Zeri exhaled in relief. *Right again, Grandma. Guards are lazier at night.*



It may seem far-fetched, but I see a potential correlation, especially considering that Jinx and Sevika (who could be seen as the "grandma") encounter a guard slacking off in Season 2, Episode 4.

If you made it this far, thanks for taking time to read my theory. This is just a theory (although overindulged), so please no hate 😞

TLDR: I may be overanalyzing, but I believe there are compelling resemblances and thematic elements suggesting that Isha could actually be Zeri. Certain scenes, particularly those involving electricity, along with other correlations, seem to hint at this possibility, linking Isha to Zeri from *League of Legends*.