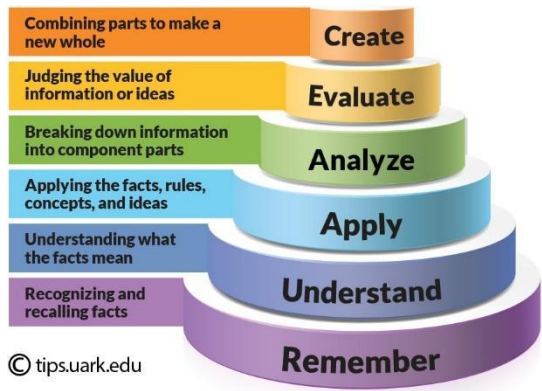
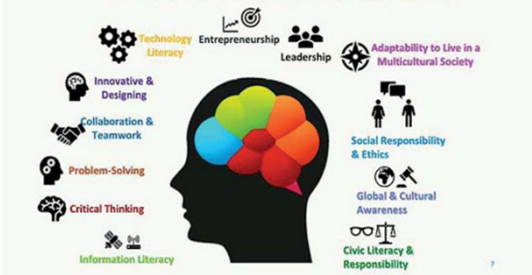
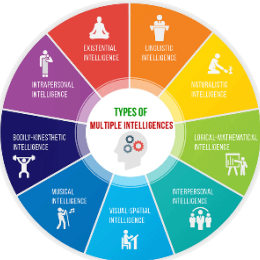


Name of School	Sparkling International Preschool
Class	Upper Kindergarten (UKG) (Age 4 to 5 Years)
Number of Students in the Class	20
Name of Teacher	Mrs. M.J.F. Shiroza
Month	January
Date	22 nd of January 2025
Duration (Minutes)	180 Minutes
Theme of the Week:	Colors
Sub Theme (Aim)	Green Color Exploration
Lerning Outcomes 	Remember: Recognize the color green. Understand: Identify objects and vegetables that are green. Apply: Use green items in games and activities. Analyze: Compare green vegetables and their textures. Evaluate: Discuss the importance of eating vegetables. Create: Make a caterpillar craft using green leaves.
Values to be inculcated	Values to be inculcated: Environmental Awareness – Appreciating nature and greenery. Teamwork – Collaborating in group activities.

	3. Healthy Habits – Understanding the benefits of vegetables. 4. Responsibility – Caring for hygiene and following instructions. 5. Respect for Nature – Treating plants kindly during activities. 6. Creativity – Using natural items for crafts. 7. Discipline – Following rules in games. 8. Motor Skills – Developing physical coordination through activities.
21st Century Skills Set 	Critical Thinking and Problem-Solving • Identifying green vegetables and sorting them. • Deciding how to use green materials creatively in activities. Collaboration • Working together during group games, cooking, and crafts. • Supporting peers in activities like leaf collection and hopscotch. Creativity • Designing a caterpillar using green leaves. • Engaging in imaginative play during the hopscotch game. Communication • Discussing the differences between vegetables and expressing observations.

	• Sharing ideas during group activities and explaining actions (e.g., why they chose certain vegetables). Environmental Literacy • Learning about nature, green vegetables, and the importance of greenery. • Developing respect for the environment through nature walks and crafts. Health and Wellness Awareness • Understanding the importance of eating healthy vegetables. • Engaging in physical activities to promote fitness. Social and Cross-Cultural Skills • Collaborating in diverse group settings during games and tasks. • Respecting rules and working harmoniously with others. Leadership and Responsibility • Taking responsibility for tasks like cleaning vegetables and organizing materials. • Leading by example in games or helping peers.
Multiple Intelligences 	Naturalist Intelligence • Exploring nature during the nature walk. • Identifying green vegetables and leaves. Bodily-Kinesthetic Intelligence • Engaging in physical activities like hopscotch and leaf collection.

	• Washing, cutting, and preparing vegetables. Interpersonal Intelligence • Collaborating with peers during group games and activities. • Sharing responsibilities and helping each other. Linguistic Intelligence • Singing the traffic light song and communicating during activities. • Discussing vegetables and sharing observations. Logical-Mathematical Intelligence • Sorting green balls and vegetables. • Recognizing patterns in hopscotch and the traffic light game. Visual-Spatial Intelligence • Creating a caterpillar craft using leaves. • Observing and identifying different shapes, colors, and textures in nature. Intrapersonal Intelligence • Reflecting on the importance of green vegetables for health. • Learning responsibility and discipline through tasks.
SDG Goals 	SDG 2: Zero Hunger – Promote healthy eating habits and nutrition. SDG 12: Responsible Consumption and Production – Learn to appreciate natural resources like vegetables and the environment.

	SDG 15: Life on Land – Engage children with nature and the importance of plants and animals.
STEAM Education 	A. Science: • Show green vegetables (spinach, cucumber). • Let children touch and discuss how they help our body stay healthy. B. Technology: • Use an app to color pictures or match green items. C. Engineering: • Build a structure with green blocks (e.g., tower, bridge). D. Arts: • Go on a nature walk to collect leaves. • Create a green caterpillar craft by gluing leaves to paper. E. Math: • Green color hunt: Find and count green objects around the room or outside.
Greening Education 	Greening Education aims to integrate environmental awareness and sustainable practices into teaching. By combining it with Green Day, children can learn about the importance of the environment and eco-friendly habits in a fun, hands-on way.
Type of Learners Body Smart (Kinesthetic) People smart (Interpersonal) Word smart (Linguistic) Logic smart (Logic)	Body Smart (Kinesthetic) • Hopscotch with green boxes. • Nature walk to collect leaves.

Nature smart ((Enviornmentalist) Self Smart (Intrapersonal) Picture smart (Visual) Music smart (Auditory)	• Cleaning and preparing green vegetables. 2. People Smart (Interpersonal) • Group crafts (leaf caterpillar). • Sorting green balls in teams. • Sharing meals with peers. 3. Word Smart (Linguistic) • Green-themed storytelling. • Singing the traffic light song. • Discussing benefits of green vegetables. 4. Logic Smart (Logical) • Sorting green balls and counting. • Building green towers with blocks. • Simple talk on photosynthesis. 5. Nature Smart (Naturalist) • Leaf collection and observation. • Gardening or planting seeds. • Talk about protecting plants and trees. 6. Self Smart (Intrapersonal) • Independent leaf observation. • Drawing or journaling Green Day experiences. • Solo craft projects.
Previoues Knowledge	Before starting Green Day activities, children should have basic knowledge about: 1. Colors ○ Recognizing primary colors (red, yellow,

	blue) and secondary colors (green). 2. Nature Awareness ○ Familiarity with trees, leaves, and plants around them. ○ Basic understanding that plants are living things. 3. Healthy Eating ○ Awareness of common vegetables and fruits. ○ Knowing vegetables are good for health. 4. Simple Actions and Commands ○ Following instructions like jumping, clapping, and sorting. 5. Previous Traffic Light Knowledge ○ Understanding red means stop, green means go.
Teaching/Learning Points	1. Environmental Awareness: Importance of plants and nature. 2. Color Recognition: Identifying and comparing green with other colors. 3. Healthy Eating: Benefits of green vegetables and food prep basics. 4. Teamwork: Group activities like crafts and games. 5. Physical Skills: Motor development through outdoor play and hopscotch.

	6. Observation: Nature walk to explore and collect leaves. 7. Sustainability: Eco-friendly habits and recycling. 8. Critical Thinking: Sorting, crafting, and problem-solving skills.
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Flow of Actions							
Timing	Duration (Minutes)	Lesson Activity	Teaching Method	Teaching Strategies	Students Role	Teaching Aids/Resources	Assesment
8.30am	5 minutes	Greet students with a green flag and introduce the theme of the day.	Direct Instruction (Blended Learning - BL Method)	Visual engagement with the green flag, verbal introduction	Listen and observe the green flag.	Green flag, video or digital resource introducing Green Day (optional).	Observe student engagement and recognition of the color green
	10 minutes	Sing the Traffic Light Song with corresponding movements (e.g., clapping for green).	Interactive Learning (Gamification Learning - GL Method)	Use music and movement for kinesthetic learning, gamify the song with clapping and jumping.	Sing and perform the actions (clapping, jumping)	Music (song), space for movement	Observe participation in singing and actions, check for understanding of color associations

	15 minutes	Show different green vegetables, clean, cut, and prepare them for eating	Hands-on Learning (Experiential Learning - EL Method)	Demonstration and guided participation. Encourage questions about the vegetables	Touch, clean, and prepare vegetables.	Green vegetables, knives (for teachers), cutting boards, bowls.	Observe students' involvement in cleaning and preparing vegetables. Check if they can name the vegetables and explain their benefits.
	10 minutes	Play hopscotch, highlighting green squares where students clap and jump.	Active Learning (Collaborative Learning - CL Method)	Provide clear instructions, use hands-on movement for engagement. Encourage students to cooperate in groups.	Jump, clap, and follow the game rules	Chalk or tape for hopscotch grid, green squares	Observe participation and coordination during the activity, check for teamwork and collaboration.
	10 minutes	Sort balls by color, finding the green ones	Interactive Sorting (Inquiry-Based Learning - IBL Method)	Guide students to inquire and ask about the importance of colors in nature and our lives.	Sort the green balls and place them correctly.	Basket of colorful balls, green balls	Observe if students correctly identify and sort the green balls
	15 minutes	Go on a nature walk to collect green leaves for a craft.	Exploratory Learning (Problem-Based Learning - PBL Method)	Guide children to find leaves and solve the "problem" of which leaves to collect for the craft.	Collect leaves and observe their textures	Nature area, baskets or bags for leaves	Check if students can collect leaves and describe their findings

	15 minutes	Paste green leaves onto paper to create a caterpillar.	Creative Learning (Design Thinking - DT Method)	Demonstrate crafting steps, encourage individual creativity and problem-solving.	Paste leaves to create a caterpillar craft.	Green leaves, glue, paper, markers	Evaluate the craft for creativity and participation. Ask students about their leaf choices
Research Project/ (Assignment)			• Participation in activities • Creativity in crafts and presentations • Understanding of green's role in health and the environment.				

Summary of Teaching Methods Applied:

- **Experiential Learning (EL):** Green vegetables activity
- **Project-Based Learning (PBL):** Making a green vegetable recipe or nature-inspired collage
- **Inquiry-Based Learning (IBL):** Sorting green balls
- **Problem-Based Learning (PBL):** Nature walk and leaf collection
- **Collaborative Learning (CL):** Hopscotch game
- **Blended Learning (BL):** Welcome with a green flag using videos
- **Flipped Classroom (FC):** Watch a green vegetable video at home and prepare them in class
- **Design Thinking (DT):** Create a caterpillar craft using collected leaves
- **Real World Application (RWA):** Create a garden using collected leaves or recycle materials for crafts
- **Gamification Learning (GL):** Traffic light song and hopscotch game