

# Pokémon WaterBlue (v1.7) Any% Squirtle Route

Last Updated: 01/08/2021 by Irondre

Notes adapted from PulseEffects' FRLG Any% Squirtle notes.

Vanilla Trainer Data: <https://pastebin.com/S1gyPTfL>

[Additional Trainer Data](#)

[Squirtle EV Sheets](#) (assumes Rocket Spinner; Hiker is 2 more Def IVs and 1 less Spe IV):

## BEFORE STARTING

- Make sure your save file options are.
  - Text = Fast
  - Battle Animations = Off
  - Style = Set
  - Button Mode = L=A
- Mashing A, B, and L simultaneously is the fastest way to mash text
- Download this [RNG Manipulation Program](#) and set the following options (Modest, Mild and Rash natures only, frame range 3500 to 4750; OFFSET -365 to -390):
  - HP: 0
  - Atk: 13/0/0
  - Def: 7/0/0
  - SpA: 0/0/30
  - SpD: 5/0/0
  - Spe: 0/21/0
    - To help calculate offset for Flowtimer use [this website](#) starting /w 0 Offset
- The first 6 steps on normal grass, 7 steps in Viridian Forest, and 8 Steps in Mt.Moon are a 1% chance to get an encounter. This 1% 6/7/8 rule restarts after every brand new encounter.

## NOTE DETAILS

\* = Torrent

( ) = 1/16 damage range to die

| = No stat changes on the left | +1 to the defensive stat on the right

## NEW GAME

- Give yourself a 1-character name ("A" is fastest)

## PALLET TOWN

Check and insert your Trainer ID into the RNG Manipulation Program while grabbing the Running Shoes

Head outside, ignore the bike for now, then run north towards the grass have Oak stop you

Mash through text until you can pick and manipulate Squirtle

Head down and fight your rival

### Rival 1:

**Charmander:** Tackle Spam

- Tail Whip turn 1 if Modest or 0-3 Atk Rash/Mild
- Can Tail Whip if 24-31 Atk Rash/Mild - 84.52% to 3HKO
- Reset if Charmander ever outspeeds you

Grab the Bike and equip it, use before heading north

## ROUTE 1 & 2

Grab the potion from mart guy

Kill any level 2 or 3 Pidgey/Rattata/Spearow along the way

- Don't kill a lv 3 Pidgey if Modest or less than 21 Attack

Grab the parcel at the mart then head back to Oak's lab

Catch Rattata and Pidgey/Spearow if you come across them (tackle once to weaken)

- Rattata is ideal as it is 50% to have Run Away, so you can safely navigate the forest. If you catch one, check its Ability and swap to top if it has Run Away (optional)

### Encounter Slots:

- Pidgey: 26%
- Rattata: 26%
- Ekans: 24%
- Spearow: 24%

On Route 2 cut through the grass before the Viridian Forest entrance (2nd tile to the right) it is 1% to get an encounter

## VIRIDIAN FOREST

### Encounter Slots:

- Caterpie: 20%
- Weedle: 20%
- Pikachu (L5!!): 20%
- Eevee: 20%
- Metapod: 5%

- Kakuna: 5%
- Beedrill: 5%
- Butterfree: 5%

Avoid all non mandatory trainers

Grab the antidote near the sign above the 2nd Bug Catcher

Grab the hidden potion if necessary

Let the Bug Catch walk to you from the middle tile if not grabbing the Potion.

### Bug Catcher Sammy:

**Weedle:** Tail Whip x1-2, Tackle x4-6

- Swap Tail Whip with Tackle turn 1 before using it (Right + Select, A + A)
- Bubble spam if level 7 for Bug Catcher
- Poison Sting does: 3(4)
- Poison always does 2 every turn at lv 6, 3 at lv 7 if 12 HP IV or higher

### If poisoned, Antidote on the HP in the chart below

LEVEL 8 ANTIDOTE HP CHART				
HP TO ANTIDOTE AT	HP IV			
MILD (7-31 DEF) & RASH/MODEST (0-6 DEF) [SAFE FOR ONIX]				
7 HP	0-2			
6 HP	3-11	12-21	22-23	25-30
5 HP	24		31	
RASH/MODEST (7-31 DEF) [SAFE FOR ONIX]				
6 HP	0-1			
5 HP	2-23		25-31	
4 HP	24			
RED = No Torrent for Brock's Geodude (Safe Onix)				
GREEN = Perfect Torrent				
With 0-19 Mild and RED on the chart, consider higher HP if going for Withdraw on Brock's Geodude				
20/0-15/x Defense is safe to go for Withdraw strats on Onix with 1 extra HP if RED				

### PEWTER CITY

Head straight to the gym

### Camper Liam:

**Geodude:** Bubble\* (x2)

**Sandshrew:** Bubble\* x2-4

#### > Sandshrew Scratch Damage:

<u>Mild</u>				<u>Rash/Modest</u>		
0-3	Def	7-8(9)		0-3	Def	6-7(8)
4-25	Def	6-7(8)		4-31	Def	(5)6(7)
26-31	Def	(5)6(7)				

### Leader Brock:

**Geodude:** Bubble\* (x2)

- Consider Withdraw Turn 1 if HP is too high for Torrent
- 87.5% (14/16) to OHKO at Lv 11

**Onix:** Bubble\* (x2)

- 56.25% (9/16) to OHKO
- **Teach Water Gun over Tail Whip (Mash A)**
- **If you drop Onix Speed with Bubble, it will Rock Tomb you at 24+ Speed**

21-23 Ties at -1

#### > Geodude Tackle Damage:

<u>+0 Def</u>				<u>+1 Def</u>		
0-19	Mild	6-7(8)		0-19	Mild	5(6)
20-31	Mild	(5)6(7)		20-31	Mild	4(5)
0-31	Rash/Modest	(5)6(7)		0-31	Rash/Modest	4(5)

#### > Onix Rock Tomb damage:

<u>+0 Def</u>				<u>+1 Def</u>		
0-6	Mild	11-12(13)		0-31	Mild:	7-8(9)
7-31	Mild	10-11(12)				
0-6	Rash/Modest	10-11(12)		0-6	Rash/Modest:	7-8(9)
7-31	Rash/Modest	8-9(10)		7-31	Rash/Modest:	(5)6(7)

#### > Onix Tackle damage:

<u>+0 Def</u>				<u>+1 Def</u>		
0-31	Mild:	5(6)		0-24	Mild:	4(5)
0-15	Rash/Modest:	5(6)		25-31	Mild:	3(4)
16-31	Rash/Modest:	4(5)		0-31	Rash/Modest:	3(4)

Head straight to the mart

- 6 Potion (v)
- 3 Antidote (v)
- 5 Parlyz Heal (v)

- 2 Awakening (v)
- 3-4 Repels (vvv)  
Buy a 4th repel if planning to pick up Mt Moon Revive

## ROUTE 3

Attempt to get torrent in as little turns as possible on this route

- If no torrent for level 14, get it off the 2nd lv 10 Caterpie
  - 27 IV HP = +3 upon level up, every other HP IV = +2 upon level up
- If no torrent for level 15, get it off the lv 11 Caterpie
  - 19 + 26 IV HP = +3, 5 IV HP = +1 , everything else = +2 upon level up

### Bug Catcher Colton:

**Caterpie:** Water Gun\*(x2)

- Both Caterpie are 93.75% (15/16) to OHKO at 28-30 SPA in Torrent

**Weedle:** Water Gun\*(x2)

**Caterpie:** Water Gun\*(x2)

Go above shorts guy and fight the next bug catcher

### Bug Catcher Greg:

**Weedle:** Water Gun\*

14-29 Ties at -1

**Caterpie:** Water Gun (x2)

21-31 Ties at -1

**Kakuna:** Water Gun\* (x2)

**Metapod:** Water Gun\* (x2)

21-31 Ties at -2

### Bug Catcher James:

**Caterpie:** Water Gun (x2)

20-31 Ties at -1

**Metapod:** Water Gun\* (x2)

27-31 Ties at -2

### Encounter Slots:

- Spearow: 20%
- Pidgey: 20%
- Nidoran M: 20%
- Nidoran F: 20%
- Jigglypuff: 10%
- Wigglytuff: 10%

Catch a Spearow/Pidgey if need a flier, can catch a Nido for Cut if see one. Do not leave until you have both.

Grab the Persim Berry if the chart below says to “Grab Persim”

PERSIM BERRY CHART				
Rash Nature	Defense			If Fighting Youngster Josh
Special Defense	0-11	12-26	27-31	
0-4	Grab Persim	Grab Persim	Grab Persim	Skip Persim Berry At
5-14	Skip Persim	Grab Persim	Grab Persim	13-27 Def + 15-31 Sp. Def
15-31	Skip Persim	Skip Persim	Grab Persim	0-12 Def + 5-31 Sp. Def
Modest Nature	Defense			If Fighting Youngster Josh
Special Defense	0-11	12-26	27-31	
0-19	Skip Persim	Skip Persim	Grab Persim	Skip Persim Berry At
20-31	Skip Persim	Skip Persim	Skip Persim	0-27 Def + 0-31 Sp.Def (Everything else should be the same as the left chart)
Mild Nature = Skip Persim Berry				
28/29 Special Attack = Grab Persim				

## MT MOON

If using 3 Repels, go up 8 tiles before menu:

- Equip Persim Berry from the Berry Case if you got it
- Use a repel (consider catching Paras for Cut)

### Encounter Slots:

	Zubat	Geodude	Paras	Clefairy	Clefable	Parasect
Floor 1	20%	25%	25%	20%	10%	/
Floor 2	/	/	70%	/	/	30%
Floor 3	20%	20%	20%	20%	10%	10%

Head down and fight the bug catcher (note the bug catcher and youngster are MANDATORY trainers in this hack to make up for no Nerd)

**Bug Catcher Robby: Water Gun\* x 3**

Grab the Rare Candy near the Bug Catcher

Fight the youngster

### Youngster Josh

**Rattata:** Water Gun (x2)

- 50% to OHKO without Torrent

**Rattata:** Water Gun

**Zubat:** Water Gun\* (x2)

> Rattata QA Damage:

<b>1st Rattata</b>				<b>2nd Rattata</b>		
7-31	Mild:	5(6)		7-31	Mild:	5(6)
0-18	Rash/Modest:	5(6)		0-31	Rash/Modest:	5(6)
19-31	Rash/Modest:	3(4)				

Two choices for the next trainer fight:

- If you'll be in deep Torrent for the level-up, fight the Hiker
- If you need Torrent or in high Torrent, fight the Rocket Spinner

### Hiker Marcos: Bubble x3

### Rocket Spinner

**Rattata:** Water Gun (x2)

**Sandshrew:** Water Gun

> Rattata Quick Attack Damage:

<b>Mild</b>				<b>Rash/Modest</b>		
7-31	Def:	5-6(7)		0-30	Def:	5-6(7)
				31	Def:	5(6)

> Rattata Hyper Fang Damage:

<b>Mild</b>				<b>Rash/Modest</b>		
0-24	Def:	11-12(13)		0-30	Def:	10-11(12)
25-31	Def:	10-11(12)		31	Def:	8-9(10)

Pick up the Revive if using a 4th repel

Force the Rocket Grunt to walk up to you to save repel steps by running.

### Rocket Grunt (if fought Marcos, zubat fought at L18):

**Rattata:** Water Gun (x2)

- 6.25% to OHKO without Torrent

**Zubat:** Water Gun (x2)

- Both OHKO in Torrent

Head outside of Mt. Moon

## ROUTE 4

Talk to the Karate Man on the right and teach Mega Kick over Withdraw (Slot 4)

Head to Cerulean City

## CERULEAN CITY

Grab the hidden Rare Candy

Enter the Center (do not use it)

Menu:

- Potion twice (aim to heal such that you're just out of Torrent after Misty)
- Rare Candy to Level 20
- Teach Bite over Bubble (Slot 3)

## CERULEAN GYM

Skip both gym trainers and talk to Misty from the right side

**Leader Misty:**

**Staryu:** Bite + Bite

- 93% to 2HKO

**Starmie:** Bite (+Tackle) + Bite

- Tackle if low roll on the first bite on Starmie

>Starmie Swift damage:

<b>Mild</b>			<b>Rash/Modest</b>		
0-1	Def:	13-15(16)	0-11	Def:	11-13(14)
2-21	Def:	12-14(15)	12-26	Def:	11-12(13)
22-31	Def:	11-13(14)	27-31	Def:	10-11(12)

>Starmie Water Pulse damage:

<b>Mild/Modest</b>			<b>Rash</b>		
0-19	Sp.Def:	10-11(12)	0-4	Sp.Def:	11-13(14)
20-31	Sp.Def:	9-10(11)	5-14	Sp.Def:	11-12(13)
			15-31	Sp.Def:	10-11(12)

After the fight:

- Teach Water Pulse over Tackle (Slot 2)
- Heal for Rival so you can survive a Confusion (high Torrent desirable)

## NUGGET BRIDGE

**Rival:**

**Spearow:** Water Pulse

- 93.75% to OHKO if no Torrent, or with Water Gun in Torrent

**Butterfree:** Water Pulse x 2

- Use Mega Kick turn 2 if first roll was bad, he missed status move, and not in Torrent
- 49.61% to 2HKO w/o Torrent

**Nidoran M:** Water Pulse

- 62.5% to OHKO if no Torrent

**Charmander:** Water Pulse or Water Gun if in Torrent

> Butterfree Confusion damage:

<b>Mild/Modest</b>				<b>Rash</b>		
0-8	SpDef:	6-7(8)		4-30	SpDef:	6-7(8)
9-31	SpDef:	(5)6(7)		31	SpDef:	(5)6(7)

**Bug Catcher Cale:** Bite x4

**Lass Ali:**

**Pidgey:** Bite

**Oddish:** Mega Kick

**Bellsprout:** Bite

**Youngster Timmy:**

**Sandshrew:** Bite

**Ekans:** Water Pulse

- Can Water Gun everything from here (inc. Ekans) in Torrent

**Camper Reli:**

**Nidoran M:** Water Pulse

**Nidoran F:** Water Pulse

**Camper Ethan:**

**Mankey:** Water Pulse

**Rocket Grunt:**

**Zubat:** Water Pulse  
**Ekans:** Water Pulse

## ROUTE 25

Go above the Hiker and grab the Hidden Elixir

### **Hiker Wayne: (Normal Hiker)**

**Onix:** Water Gun

Yolo the camper spinner and fight the Lass below him

- 1/16 to hit you with proper movement (/w Hiker Wayne)

### **Picknicker Kelsey:**

**Nidoran M:** Water Pulse

**Nidoran F:** Water Pulse

Fight the Youngster above

### **Camper Flint:**

**Rattata:** Water Pulse

**Ekans:** Water Pulse

Go above the moving trainer and skip the Oran Berry

### **Lass Haley:**

**Oddish:** Mega Kick

- Water Pulse in Torrent is a 81.25% (13/16) to OHKO

**Oddish:** Mega Kick

- 37.5% (6/16) to OHKO with Water Pulse Torrent

**Pidgey:** Bite

- Quick Attack does 5 to 7-14 Mild, otherwise 3

Grab the hidden Ether

Use Ether on Mega Kick and heal (to full most likely), save if no Revive

### **Bill:**

**Eevee:** Bite, Water Pulse

- 92.19% to 2HKO
- Water Pulse if in Torrent - 25% to OHKO
- If Sand Attack, DO NOT switch out until Eevee dies (it has no attacking moves)

**Jolteon:** Bite/Water Pulse + Mega Kick

- Bite only with 28+ Atk on Mild/Rash
- WP + WP\* is a 98.33% 2HKO  
**Vaporeon:** Bite, Mega Kick x 2
- Can do MK x 2 for higher Mild/Rash Atk - 98.05% w/ 30-31; 90.23% w/ 26-29; 79.30% w/ 22-25  
**Flareon:** Bite + Water Pulse
- Water Pulse if in Torrent
- 78.52% to 2HKO with Bite + WP

> Jolteon Thundershock damage:

<b>Rash</b>		<b>Mild/Modest</b>
5-15 Sp.Def: 27-31(32)		0-19 Sp.Def: 25-29(30)
16-31 Sp.Def: 25-29(30)		20-31 Sp.Def: 22-25(26)

Get S.S. Ticket, then run back to Cerulean and enter the Dig house, head south

## ROUTE 6

Grab the Rare Candy (Consider Citrus Berry with low Sp.Def)

Avoid the Bug Catcher and fight the Camper below the girl trainer

Before fighting Camper Jeff:

- Pull Rare Candy off Abra
- Candy Wartortle to L29

### Camper Jeff:

**Spearow:** Water Pulse

**Raticate:** Mega Kick or Water Pulse

- Water Pulse is 68.75% to OHKO w/o Torrent
- Water Pulse Raticate if in Torrent

> Raticate QA damage:

<b>Mild</b>		<b>Rash/Modest</b>
7-8 Def: 7-8(9)		0-31 Def: (5)6(7)
9-31 Def: (5)6(7)		

## VERMILION CITY

Grab Max Ether

Head straight to the mart

Buy:

- 6 Super Potions (v)
- 3 Repels (vvv)

Head to the S.S. Anne

## S.S. ANNE

Take the bed heal (skip if in Torrent)

### Rival:

**Nidorino:** Water Pulse\* (x2)

- Poison Sting does 5(6) damage; poison does 9 with 0-21 HP; 10 with 22-31 HP

**Arbok:** Water Pulse\* (x2)

- Likely to use Glare
- 6.25% to OHKO in Torrent

**Psyduck:** Bite x 2

**Charmeleon:** Water Pulse

> Arbok Bite damage:

<b>Rash</b>			<b>Mild/Modest</b>	
5-12	Sp.Def: 8-9(10)		0-12	Sp.Def: 7-8(9)
13-31	Sp.Def: 7-8(9)		13-31	Sp.Def: 6-7(8)

>Psyduck Confusion Damage:

<b>Rash</b>			<b>Rash/Modest</b>	
5	Sp.Def: 6-7(8)		0-19	Sp.Def: 5-6(7)
6-31	Sp.Def: 5-6(7)		20-31	Sp.Def: 5(6)

Use Max Ether on Mega Kick (if didn't take bed heal) and heal as needed before talking to Captain

### Captain:

**Seaking:** Mega Kick x 2

- 90.63% to 2HKO w/ 13-14 Modest; 98.44% with 15-17 Modest
- Want at least 2 Kicks after taking Seaking out; switch to Bite if miss a couple

**Kingler:** Bite x 2

**Tentacruel:** Mega Kick x 2

- 90.63% to 2HKO w/ 13-14 Modest; 98.44% with 15-17 Modest

> Seaking Horn Attack damage:

<b>Mild</b>			<b>Rash/Modest</b>	
7-9	Def: 13-15(16)		0-2	Def: 12-14(15)
10-25	Def: 12-14(15)		3-15	Def: 11-13(14)
26-31	Def: 11-13(14)		16-31	Def: 11-12(13)

> Kingler Vicegrip/Mud Shot damage:

<u>Mild</u>				<u>Rash/Modest</u>		
7-10	Def:	18-21(22)		0-9	Def:	17-19(20)
11-19	Def:	17-20(21)		10-19	Def:	16-18(19)
20-31	Def:	17-19(20)		20-31	Def:	15-17(18)

> Tentacruel Acid damage:

<u>Mild</u>				<u>Rash/Modest</u>		
7-25	Def:	11-12(13)		0-2	Def:	11-12(13)
26-31	Def:	10-11(12)		3-31	Def:	10-11(12)

Grab HM Cut and take the Bed Lady's free heal on the way out (skip if took it coming in)  
Teach Cut on the boat (necessary due to overworld glitch), heal if didn't use bed, and  
use Max Ether if didn't use bed and have 1 or less Mega Kicks left

## VERMILION CITY

Cut the bush to enter the gym after talking to Rocket guy

## VERMILION GYM

Save after you find the 1st Can puzzle

- 2nd Can should be anywhere up,down,left, or right of the 1st can
- Soft reset if you didn't get the 2nd Can after saving

### Gentlemen Tucker:

**Pikachu:** Water Pulse

### Leader Surge:

**Voltorb:** Water Pulse

**Pikachu:** Water Pulse/Gun

**Raichu:** Water Pulse x 2

> Raichu Shock Wave damage:

<u>Mild/Modest</u>				<u>Rash</u>		
0-9	Sp.Def:	35-41(42)		7-13	Sp.Def:	37-43(44)
10-26	Sp.Def:	32-37(38)		14-31	Sp.Def:	35-41(42)
27-31	Sp.Def:	30-35(36)				

> Raichu Quick Attack Damage:

<u>-0 Quick Attack</u>				<u>-2 (After Screech) Quick Attack</u>		
7-19	Mild:	7-8(9)		7-23	Mild:	13-15(16)
20-31	Mild:	6-7(8)		24-31	Mild:	12-14(15)

0-26	Rash/Mod:	6-7(8)		0	Rash:	13-15(16)
14-31	Rash/Mod:	5-6(7)		1-13	Rash:	12-14(15)
				14-26	Rash:	11-13(14)
				27-31	Rash:	11-12(13)

## VERMILION CITY

Heal paralysis if needed and use Teleport  
Head east to Rock Tunnel

## ROUTE 9-10

### Jr. Trainer Alicia:

**Oddish:** Mega Kick

**Bellsprout:** Bite

**Oddish:** Mega Kick

**Bellsprout:** Bite

Run-into-bike manip the Hiker spinner (If you mess up just use bike from the bag)

### Bug Catcher Conner:

**Caterpie:** Water Gun

**Weedle:** Water Gun

**Venonat:** Water Pulse

Get these hidden Berries if no Awakenings (Chesto) or Paralyze Heals (Cheri) left



Grab the hidden Rare Candy after the Hiker (He has a vision range of 1 tile)

## ROCK TUNNEL

Use Elixir on a Repel menu as necessary for Mega Kick PP

If you need a map of Rock Tunnel click [here](#)

**Pokemaniac Ashton:**

**Cubone:** Water Gun

**Slowpoke:** Bite

**Pokemaniac Winston:**

**Slowpoke:** Bite (x2)

- 31.25% to OHKO with 30 SpA; 43.75% to OHKO with 31 SpA

**Jr Trainer Martha:**

**Oddish:** Mega Kick

**Bulbasaur:** Mega Kick

Bulbasaur Razor Leaf Damage:

<u>Mild/Modest</u>			<u>Rash</u>		
0-8	Sp.Def:	20-23(24)	5-29	Sp Def:	20-23(24)
9-31	Sp.Def:	17-19(20)	30-31	Sp Def:	17-19(20)

**Hiker Eric:**

**Machop:** Water Pulse

**Onix:** Water Gun

**Hiker Oliver:**

**Onix:** Bite

**Onix:** Water Gun or Bite

- 43.75% to OHKO with Bite

**Geodude:** Bite

**Jr Trainer Sofia:** Water Pulse x3

**Hiker Dudley:**

**Geodude:** Bite

**Geodude:** Bite

**Graveler:** Water Gun

Run-Into-WALK Manip the Supernerd

- [Run-Into-Bike manip is slower due to lag from music transitions](#)

**Jr Trainer Dana:**

**Meowth:** Bite

**Oddish:** Mega Kick

**Pidgey:** Bite

## LAVENDER TOWN

Head south to the mart and buy:

- 5 Escape Ropes (7 Down)
- 7 Super Repels (v)

Head left to the next route

## ROUTE 8

Fight the gambler below

### Gambler Rich:

**Growlithe:** Water Gun

**Vulpix:** Water Gun

Avoid all the trainers and head into the building above the bikers

## CELADON CITY

Head straight to the game corner

### Rocket Grunt:

**Raticate:** Water Pulse or Water Gun if in Torrent

- 93.75% to OHKO w/ WG or WP w/ no Torrent

**Zubat:** Water Pulse or Water Gun or Bite

> Raticate QA damage:

<u>Mild</u>		<u>Rash/Modest</u>
7-11	Def: 8-9(10)	0-31
12-31	Def: 7-8(9)	Def: 7-8(9)

Head into the Rocket Hideout

## ROCKET HIDEOUT

Want to aim to get Torrent at the end of this section

Skip the Blackglasses

### Rocket Grunt: (Lift Key Guy)

**Koffing:** Water Gun

**Zubat:** Water Gun

Head towards the elevator to floor B4, grab the Candy, grab the Calcium (required for 30 SpA; optional for 31 SpA)  
Fight the left Rocket Grunt first

#### Rocket Grunt:

**Sandshrew:** Bite

**Sandslash:** Water Gun/Pulse

**Ekans:** Water Pulse or Water Gun in Torrent

#### Rocket Grunt:

**Ekans:** Water Pulse or Water Gun in Torrent

**Sandshrew:** Bite

**Arbok:** Bite + Water Pulse

- Bite x 2 is a 82.03% 2HKO range
- Water Pulse is 100% to OHKO in Torrent
- Should get either +14 or 15 HP upon evolution

Pick up Coin Case from guy and fill it (9999 coins YAY)

#### Giovanni:

**Onix:** Water Gun

**Rhyhorn:** Water Gun

**Kangaskhan:** Water Pulse x2-3

- Kangaskhan is 97.66% 2HKO /w Torrent Water Pulse
- Stall for Torrent if possible

> Mega Punch damage:

<u>Mild</u>	<u>Rash/Modest</u>
7-15 Mild: 28-32(33)	0-1 Rash: 26-30(31)
16-26 Mild: 26-30(31)	2-12 Rash: (25)26-29(30)
27-31 Mild: 25-29(30)	13-26 Rash: (23)24-27(28)
	26-31 Rash: (22)23-26(27)

> - 1 Def Mega Punch damage:

<u>Mild</u>	<u>Rash/Modest</u>
7-9 Mild: (41)42-48(49)	0-4 Rash: 38-44(45)
10-17 Mild: (40)41-47(48)	5-12 Rash: 36-42(43)
18-20 Mild: 39-45(46)	13-20 Rash: (35)36-41(42)
21-29 Mild: 38-44(45)	21-31 Rash: 34-39(40)
30-31 Mild: 36-42(43)	

Grab the Silph Scope and Escape Rope out  
Go to prizes and buy Mystic Water and TM 13

## CELADON CITY

Grab the Tea

Bike straight to the mart and take the elevator to 5F (vv)

Shopping: (bottom vendor)

- 2 X Defends (v)
- 6 X Speeds (v)
- 35 X Specials (v)
- 1 Guard Spec. (v)

Take the elevator back down and bike west to get Fly

After obtaining fly:

- Teach Fly to bird
- Teach Ice Beam over Mega Kick
- Use Elixir if haven't yet
- Super Repel
- Toss Moon Stone
- Use Calcium if grabbed it
- Equip Mystic Water
- Fly to Lavender Town

## LAVENDER TOWER

### Rival 4:

**Weepinbell:** Ice Beam

**Fearow:** Ice Beam or Water Pulse if in Torrent

**Persian:** Ice Beam x 2 or Water Pulse if in Torrent

**Charmeleon:** Water Pulse

**Haunter:** Water Pulse

> Persian Pay Day damage:

#### Mild

7-16 Def: 8-9(10)

17-31 Def: 7-8(9)

#### Rash/Modest

0-31 Def: 7-8(9)

> Persian Bite/Faint Attack damage:

#### Rash

#### Mild/Modest

5	Sp.Def:	9-10(11)		0-5	Def:	8-9(10)
6-31	Sp.Def:	8-9(10)		6-31	Def:	7-8(9)

Head to the 5th floor avoiding all optional trainers along the way

- Do NOT grab any items till the 6th floor or use the healing pad

**Channeler Tammy:**

**Haunter:** Water Gun

**Channeler Jennifer:**

**Gastly:** Water Gun

**Channeler Emilia:**

**Gastly:** Water Gun

Grab the Rare Candy before fighting Marowak (optional, recommended with low Def)

**Ghost Marowak:** Water Pulse

Head upstairs, talk to man, then to Mr Fuji

**Mr. Fuji:**

**Lickitung:** Bite, Water Pulse

- Can WP if in Torrent

**Pikachu:** Water Gun

**Weedle:** Water Gun

**Poliwag:** Bite

**Cubone:** Water Gun

> Lickitung Stomp Damage:

**Mild** \_\_\_\_\_|

7-23 Def: 11-12(13) |

24-31 Def: 10-11(12) |

**Rash/Modest**

0-31 Def: 10-11(12)

Talk to Mr. Fuji again, then use an Escape Rope, then Fly to Celadon City

**CELADON CITY**

Bike to the gym

**CELADON GYM**

Head through the left side of the gym

**Beauty Tamia:**

**Bellsprout:** Bite

**Bellsprout:** Bite

**Beauty Lori:**

**Exeggcute:** Bite

**Leader Erika:**

**Victreebel:** Ice Beam

**Tangela:** Ice Beam

**Vileplume:** Ice Beam

Exiting through the already cut bush after the fight is faster

Bike to Cycling Road

## CYCLING ROAD

Bag manip the spinners at the beginning of Cycling Road

Grab the hidden Rare Candy (3rd sign down) and Max Elixir

Skip Candy if 25+ IV Speed (24+ if fought Spinner); can pick up for safety if low Def

## FUCHSIA CITY

Head straight to the Safari Zone

## SAFARI ZONE

Before the grass in the second area:

- Super Repel
- Candy 2 times to L42 (if 21-23 Spe IV or 24 IV and fought Hiker, Candy a 3rd time)

Always Grab Full Restore. (Can Grab Revive for safety)

Get HM Surf from the house then fight the Warden after teaching Surf over Water Gun and healing as needed

**Warden:**

**Tauros:** X Special if not in Torrent or can tank a hit, Surf

**Parasect:** Ice Beam

- 62.5% range without X Special at L42; guaranteed at L43

**Scyther:** Surf\*

**Pinsir:** Surf

**Rhyhorn:** Water Pulse

**Kangaskhan:** Surf\*

- At L43 and not in Torrent, or in Torrent with no X Spec, use Bite + Surf
- 62.5% to OHKO at L44 with no Torrent or Torrent with no X Spec at 31 SpA (68.75% to OHKO at 30 SpA + Calcium)

> Tauros Take Down Damage (L42):

<u>Mild</u>		<u>Rash/Modest</u>
7-9 Def: 43-50(51)		0-4 Def: 39-45(46)
10-13 Def: 41-48(49)		5-13 Def: 38-44(45)
14-23 Def: 40-47(48)		14-23 Def: 36-42(43)
24-30 Def: 39-45(46)		24-30 Def: 35-41(42)
31 Def: 38-44(45)		31 Def: 34-39(40)

> Kangaskhan Mega Punch Damage (L43):

<u>Mild</u>		<u>Rash/Modest</u>
7-8 Def: 38-44(45)		0-1 Def: 35-41(42)
9-17 Def: 36-42(43)		2-10 Def: 34-39(40)
18-27 Def: 35-41(42)		11-20 Def: 33-38(39)
28-31 Def: 34-39(40)		21-29 Def: 31-36(37)
		30-31 Def: 30-35(36)

> Kangaskhan Fake Out Damage (L43):

<u>Mild</u>		<u>Rash/Modest</u>
7-10 Def: 18-21(22)		0-6 Def: 17-20(21)
11-31 Def: 17-20(21)		7-27 Def: 16-18(19)
		28-31 Def: 15-17(18)

Talk to Warden again to get HM04

Fly to Fuchsia and head to the Gym

## FUCHSIA GYM

The 1st and 3rd trainer in this gym are spinners, fight the 2nd guy

**Juggler Kirk:** Surf x4

On spinner pass, heal to survive a Sludge Bomb/Giga Drain from Venomoth (whichever does more)

Can set up on Muk instead (risk of missing after Minimize)

### Leader Koga:

**Koffing:** Surf

**Venomoth:** (X Special), Surf\*

**Muk:** Surf\*

**Weezing:** Surf\*

Venomoth Sludge Bomb damage (L44):

<u>Mild</u>				<u>Rash/Modest</u>
7-14	Def:	25-29(30)		0-3    Def:    23-27(28)
15-28	Def:	23-27(28)		4-17    Def:    22-26(27)
29-31	Def:	22-26(27)		18-31    Def:    21-24(25)

Venomoth Giga Drain damage (L44):

<u>Rash</u>			<u>Mild/Modest</u>		
5-16	Def:	25-29(30)	0-7	Def:	23-27(28)
17-31	Def:	23-27(28)	8-27	Def:	22-25(26)
			28-31	Def:	20-23(24)

Muk Sludge damage (L44):

<u>Mild</u>				<u>Rash/Modest</u>
7-19	Def:	25-29(30)		0-8    Def:    23-27(28)
20-31	Def:	23-27(28)		9-21   Def:    22-26(27)
				22-31 Def:    21-24(25)

## FUCHSIA CITY

Once outside:

- Super Repel
- Heal out of Growlithe kill range if necessary
- Fly to Pallet and Surf south to Cinnabar Island

## CINNABAR ISLAND

Go to the mansion (approach from the left side)

Grab the Carbos if you have 21-22, 24 (only if fought spinner) or 25-26 Speed IV

(Optional) grab the Full Restore

Grab the hidden Elixir before grabbing the Secret Key on the table

Escape rope out and bike to the gym

## CINNABAR ISLAND

Puzzle Answers: A,B,B,B,A,B

### Leader Blaine:

**Growlithe:** X Speed, Water Pulse

**Ponyta:** Water Pulse

**Rapidash:** Water Pulse\*/Surf

**Arcanine:** Water Pulse\*/Surf

**Magmar:** Water Pulse\*/Surf

> Growlithe Damage ranges (L44):

<u>Take Down</u>			<u>Fire Blast</u>		
7-17	Mild:	18-21(22)	5-9	Rash:	20-23(24)
18-28	Mild:	17-20(21)	10-16	Rash:	19-22(23)
29-31	Mild:	17-19(20)	17-25	Rash:	18-21(22)
0-3	Rash/Mod:	17-20(21)	26-31	Rash:	17-20(21)
4-13	Rash/Mod:	17-19(20)	0	Mild/Mod:	18-21(22)
14-28	Rash/Mod:	16-18(19)	1-16	Mild/Mod:	17-20(21)
29-31	Rash/Mod:	15-17(18)	17-25	Mild/Mod:	17-19(20)
			26-31	Mild/Mod:	16-18(19)

**SAY NO TO BILL YOU IDIOT**, then fly to Celadon and bike to Silph.

## SILPH CO.

Take stairs to 5F

Can Bag Manip both the Rocket and Scientist Walker

On spinner bag manip:

- Use the Max Elixir
- Use Carbos if picked it up
- Heal out of HJK range but not dead to Thundershock

### Rival:

**Hitmonlee:** X Special, Surf

**Jolteon:** X Speed, Surf

**Persian:** Surf

- Water Pulse if in Torrent

**Charizard:** Water Pulse

**Gengar:** Surf

- Water Pulse if in Torrent

> Hitmonlee High Jump Kick damage (L46):

<u>Mild</u>				<u>Rash/Modest</u>
7-8	Def:	41-48(49)		0-6 Def: 38-44(45)
9-17	Def:	40-47(48)		7-17 Def: 36-42(43)
18-23	Def:	39-45(46)		18-23 Def: 35-41(42)
24-31	Def:	38-44(45)		24-31 Def: 34-39(40)

> Jolteon Thundershock damage (L46):

<u>Rash</u>				<u>Mild/Modest</u>
5-16	Sp.Def:	37-43(44)		0-9 Sp.Def: 35-41(42)
17-31	Sp.Def:	35-41(42)		10-29 Sp.Def: 32-37(38)
				30-31 Sp.Def: 30-35(36)

### Rocket Grunt:

**Cubone:** Water Pulse

**Marowak:** Water Pulse (tease out Torrent if needed with Bite)

**Drowzee:** Water Pulse\*

### Giovanni:

**Nidorino:** Surf\*

**Nidoqueen:** Surf\*

**Kangaskhan:** Surf\*

**Rhyhorn:** Water Pulse

> Kangaskhan Fake Out damage:

<u>Mild</u>				<u>Rash/Modest</u>
7-25	Def:	13-15(16)		0 Def: 13-15(16)
26-31	Def:	12-14(15)		1-27 Def: 12-14(15)
				28-31 Def: 11-12(13)

Escape route out and Bike to the gym

## SAFFRON GYM

Tile Puzzle: Top Left, Bottom Left, Down

### Leader Sabrina:

**Kadabra:** Surf\*

**Mr. Mime:** Surf\*

**Venomoth:** Surf\*

### **Alakazam: Surf\***

Escape rope out, fly to Viridian and bike to the gym

### **VIRIDIAN GYM**

Take the spinny tile on the right

#### **Blackbelt Takashi: Surf x3**

- Water Pulse if in Torrent

#### **Cooltrainer Warren: Water Pulse/Surf x5**

- Surf Nidorina if no Torrent

Heal to about 51-61 HP for Giovanni (depending on Defense & Dugtrio EQ roll)

#### **Giovanni:**

**Rhyhorn:** Water Pulse

**Dugtrio:** Water Pulse

always slower

**Rhydon:** Water Pulse

**Nidoqueen:** Surf

**Nidoqueen:** Water Pulse or Surf if no Torrent

>Dugtrio Earthquake Does (L50):

<u>Mild</u>		<u>Rash/Modest</u>
7-10 Def: 51-60(61)		0-4 Def: 48-56(57)
11-16 Def: 51-59(60)		5-10 Def: 46-54(55)
17-22 Def: 49-57(58)		11-16 Def: 45-53(54)
23-30 Def: 48-56(57)		17-24 Def: 44-51(52)
31 Def: 46-54(55)		25-31 Def: 43-50(51)

After exiting, bike to Route 22

### **ROUTE 22**

Before the grass:

- Heal to survive 3 Quick Attacks from Jolteon
- Yolo the grass

#### **Rival:**

**Scyther:** Surf\*

**Jolteon:** X Speed, X Special, heal paralysis, Surf\*

- Set up a second X Special if you need to heal

**Gengar:** Surf/Water Pulse

**Nidoking:** Surf/Water Pulse

**Charizard:** Surf/Water Pulse

**Dodrio:** Surf/Water Pulse

>Jolteon Quick Attack Does (L51):

<u>Mild</u>						<u>Rash/Modest</u>
7-31	Def:	8-9(10)		0-7	Def:	8-9(10)
				8-31	Def:	7-8(9)

Wait to repel and yolo the grass after Rival (1% chance to encounter)

## VICTORY ROAD

As soon as you reach the water behind the 4th guard:

- Super Repel (Keep up for the rest of the game)
- Teach Strength over Water Pulse if you don't have a Sandshrew/Nido

Every trainer here is an optional trainer, so avoid them all

Pick up Lum Berry after exiting (optional)

## INDIGO PLATEAU

Box heal and deposit slaves (from "Move" menu)

Buy max Full Restores (vv)

## ELITE FOUR

**Lorelei:**

**Dewgong:** X Special x4, Bite + Bite

- Surf turn 2 if low roll from Bite
- 97.66% to 2HKO

**Cloyster:** Bite

**Slowbro:** Bite

**Jynx:** Surf

**Lapras:** Bite x3

- 97.95% to 3HKO if L53; 99.98% if L54 and 31 IV (no Calcium)

> Lapras Body Slam damage (L53):

<u>Mild</u>		<u>Rash/Modest</u>
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7-9	Def:	33-38(39)		0-2	Def:	30-35(36)
10-13	Def:	32-37(38)		3-7	Def:	29-34(35)
14-20	Def:	31-36(37)		8-17	Def:	28-33(34)
21-28	Def:	30-35(36)		18-22	Def:	28-32(33)
29-31	Def:	29-34(35)		23-31	Def:	27-31(32)

Heal to at least 80 HP before Bruno (less if doing risky strat on Machamp)

### **Mid HP Bruno**

**Onix:** Guard Spec., X Special x 2, Surf

- Continue setting up X Specs until +3 or at least +2 and in Torrent
- Bite Onix at +3
- Can Super Potion on Hitmonlee

**Hitmonchan:** Surf

**Hitmonlee:** Surf

**Machamp:** Surf

**Golem:** Surf

> Onix Rock Tomb damage:

<b><u>Mild</u></b>				<b><u>Rash/Modest</u></b>			
7-26	Def:	16-18(19)		0	Def:	16-18(19)	
27-31	Def:	15-17(18)		1-23	Def:	15-17(18)	
				24-31	Def:	13-15(16)	

> Onix EQ damage:

<b><u>Mild</u></b>				<b><u>Rash/Modest</u></b>			
7-15	Def:	31-36(37)		0	Def:	30-35(36)	
16-26	Def:	30-35(36)		1-11	Def:	28-33(34)	
27-31	Def:	28-33(34)		12-23	Def:	28-32(33)	
				24-31	Def:	26-30(31)	

> Hitmonchan Mach Punch damage:

<b><u>Mild</u></b>				<b><u>Rash/Modest</u></b>			
0-6	Def:	28-32(33)		0-4	Def:	25-29(30)	
7-17	Def:	26-30(31)		5-17	Def:	23-27(28)	
18-30	Def:	25-29(30)		18-31	Def:	22-26(27)	
31	Def:	23-27(28)					

> Hitmonchan Sky Uppercut damage:

<b><u>Mild</u></b>				<b><u>Rash/Modest</u></b>			
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7-8	Def:	56-65(66)		0	Def:	(51)52-60(61)
9-13	Def:	(54)55-63(64)		1-6	Def:	51-59(60)
14-23	Def:	(53)54-62(63)		7-13	Def:	49-57(58)
24-26	Def:	51-60(61)		14-19	Def:	(48)49-56(57)
27-31	Def:	51-59(60)		20-26	Def:	(46)47-54(55)
				27-31	Def:	45-53(54)

> Hitmonchan Rock Tomb damage:

<u>Mild</u>		<u>Rash/Modest</u>	
7-15	Def: 22-25(26)	0	Def: 21-24(25)
16-26	Def: 21-24(25)	1-11	Def: 20-23(24)
27-31	Def: 20-23(24)	12-21	Def: 19-22(23)
		22-31	Def: 18-21(22)

Heal to between 73-89 HP before Agatha (See Venomoth range below)

### Agatha:

**Venomoth:** X Speed, X Spec, Surf\*

- Need to be at least +3 from here if you don't have Torrent
- Venomoth will always use Stun Spore, and continue using it until you are paralyzed

**Golbat:** Surf\*

**Arbok:** Surf\*

**Gengar:** Surf\*

**Haunter:** Surf\*

> Venomoth Psychic damage:

<u>Rash</u>			<u>Mild/Modest</u>		
5-8	Sp.Def:	38-44(45)	0-5	Sp.Def:	34-40(41)
9-14	Sp.Def:	37-43(44)	5-12	Sp.Def:	34-39(40)
13-21	Sp.Def:	36-42(43)	13-17	Sp.Def:	33-38(39)
22-25	Sp.Def:	35-41(42)	18-25	Sp.Def:	32-37(38)
26-30	Sp.Def:	34-40(41)	26-31	Sp.Def:	31-36(37)
31	Sp.Def:	34-39(40)			

Heal to Full before Lance (can use 2 Candies to L58)

### Lance:

**Gyarados:** X Special x 2, (X Speed), Ice Beam x 2

- 97.65% to 2HKO if L56

- Skip X Speed if 23 IV or higher (never X Speed if L58)  
**Aerodactyl:** Ice Beam
- He will outspeed if you do not X Speed - check Hyper Beam range  
**Dragonite:** Ice Beam  
**Seadra:** Surf
- Note max HP when you level up, consider for Champ strats  
**Charizard:** Surf

> Gyarados Hyper Beam damage (at L56 - he does 3-4 less damage at L58 for Mild and 2-3 less damage at L58 for Modest/Rash):

<u>Mild</u>				<u>Rash/Modest</u>		
7	Def:	79-92(93)		0-1	Def:	73-85(86)
8-10	Def:	78-91(92)		2-3	Def:	72-84(85)
11-14	Def:	77-90(91)		4-7	Def:	71-83(84)
15-17	Def:	75-88(89)		8	Def:	70-82(83)
18-19	Def:	74-87(88)		9-10	Def:	69-81(82)
20-23	Def:	73-86(87)		11-14	Def:	68-80(81)
24-28	Def:	73-85(86)		15-17	Def:	68-79(80)
29-30	Def:	72-84(85)		18-21	Def:	67-78(79)
31	Def:	71-83(84)		22-25	Def:	66-77(78)
				26	Def:	65-76(77)
				27-30	Def:	64-75(76)
				31	Def:	63-74(75)

> Aerodactyl Hyper Beam damage (at L56 - he does 3-4 less damage at L58 for Mild and 2-3 less damage at L58 for Modest/Rash):

<u>Mild</u>				<u>Rash/Modest</u>		
7	Def:	73-86(87)		0-1	Def:	68-79(80)
8-10	Def:	73-85(86)		2-5	Def:	67-78(79)
11-14	Def:	72-84(85)		6-7	Def:	66-77(78)
15-17	Def:	70-82(83)		8-10	Def:	65-76(77)
18-21	Def:	69-81(82)		11-12	Def:	64-75(76)
22-23	Def:	68-80(81)		13-16	Def:	63-74(75)
24-28	Def:	68-79(80)		17-21	Def:	62-73(74)
29-31	Def:	67-78(79)		22-25	Def:	62-72(73)
				26	Def:	61-71(72)
				27-30	Def:	60-70(71)
				31	Def:	59-69(70)

Heal to Full + Elixir, and save (optional)

## Champion:

**Dodrio:** (X Defend), X Speed, X Special x 1-2, Surf\*

- Use X Defend if you can get into Torrent after it and the X Speed and 1 X Special. Consider using Speed first, depending on HP (161-179 HP)
- If he crits or statuses you and need to heal, set up X Specs until +3

**Jolteon:** Surf\*

- 93.75% to OHKO at +1 and Torrent if 31 IV (100% if 30 IV + Calcium), at L57

**Scyther:** Surf\*

**Charizard:** X Special until either +3 or +6, Surf

**Lapras:** Bite x 2 if at +6; Bite x 3 if +3

- At +3 and L58, Bite x 3 is a 66.75% range at 31 SpA; 79% at 30/31 SpA + Calcium
  - At +6 and L58, Bite x 2 is a 96.88% range at 31 SpA; 99.61% at 30 SpA + Calcium, guaranteed at 31 SpA + Calcium
  - At +3 and L59, Bite x 3 is a 79% range at 31 SpA; 88.92% at 30/31 SpA + Calcium
  - Sheer Cold is 31% to hit (30% if L59); he's more likely to use if health is high
- Persian:** Surf
- Fake Out does 22-30 (15-21 with X Def) if Mild, or 20-27 (13-19) if Modest/Rash, if L58

> Dodrio Drill Peck/Tri Attack damage (L57):

<u>Mild</u>			<u>Rash/Modest</u>		
7-10	Def:	62-72(73)		0-3	Def: 56-66(67)
11-13	Def:	61-71(72)		4-8	Def: 56-65(66)
14-19	Def:	59-69(70)		9-15	Def: 54-63(64)
20-26	Def:	58-68(69)		16-20	Def: 53-62(63)
27-29	Def:	56-66(67)		21-26	Def: 51-60(61)
30-31	Def:	56-65(66)		27-31	Def: 51-59(60)

> Dodrio Drill Peck/Tri Attack damage (L57, +1):

<u>Mild</u>			<u>Rash/Modest</u>		
7-10	Def:	41-48(49)		0-3	Def: 39-45(46)
11-19	Def:	40-47(48)		4-8	Def: 38-44(45)
20-29	Def:	39-45(46)		9-19	Def: 36-42(43)
30-31	Def:	38-44(45)		20-27	Def: 35-41(42)
				28-31	Def: 34-39(40)

> Dodrio Drill Peck/Tri Attack damage (L59):

<u>Mild</u>			<u>Rash/Modest</u>		
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7-11	Def:	59-69(70)		0	Def:	56-65(66)
12-17	Def:	58-68(69)		1-7	Def:	54-63(64)
18-21	Def:	56-66(67)		8-12	Def:	53-62(63)
22-26	Def:	56-65(66)		13-17	Def:	51-60(61)
27-31	Def:	54-63(64)		18-26	Def:	51-59(60)
				27-31	Def:	49-57(58)

> Dodrio Drill Peck/Tri Attack damage (L59, +1):

<b><u>Mild</u></b>				<b><u>Rash/Modest</u></b>		
7-11	Def:	40-47(48)		0	Def:	38-44(45)
12-21	Def:	39-45(46)		1-11	Def:	36-42(43)
22-26	Def:	38-44(45)		12-19	Def:	35-41(42)
27-31	Def:	36-42(43)		20-29	Def:	34-39(40)
				30-31	Def:	33-38(39)

> Charizard Flamethrower damage (L57):

<b><u>Rash</u></b>				<b><u>Mild/Modest</u></b>		
5-6	Sp.Def:	42-49(50)		0-6	Sp.Def:	38-44(45)
7-11	Sp.Def:	41-48(49)		7-9	Sp.Def:	37-43(44)
12-16	Sp.Def:	40-47(48)		10-15	Sp.Def:	36-42(43)
17-20	Sp.Def:	39-46(47)		16-23	Sp.Def:	35-41(42)
21-23	Sp.Def:	39-45(46)		24-27	Sp.Def:	34-40(41)
24-31	Sp.Def:	38-44(45)		28-31	Sp.Def:	34-39(40)

> Charizard Wing Attack damage (L57):

<b><u>Mild</u></b>				<b><u>Rash/Modest</u></b>		
7-10	Def:	39-45(46)		0-1	Def:	36-42(43)
11-17	Def:	38-44(45)		2-8	Def:	35-41(42)
18-27	Def:	36-42(43)		9-19	Def:	34-39(40)
28-31	Def:	35-41(42)		20-27	Def:	33-38(39)
				28-31	Def:	31-36(37)

> Charizard Wing Attack damage (L57, +1):

<b><u>Mild</u></b>				<b><u>Rash/Modest</u></b>		
7-13	Def:	26-30(31)		0-13	Def:	23-27(28)
14-27	Def:	25-29(30)		14-27	Def:	22-26(27)
28-31	Def:	23-27(28)		28-31	Def:	21-24(25)

> Lapras Hydro Pump damage (L58):

<b><u>Rash</u></b>				<b><u>Mild/Modest</u></b>		
5-7	Sp.Def:	37-43(44)		0-2	Sp.Def:	34-39(40)

8-9	Sp.Def:	36-42(43)		3-11	Sp.Def:	33-38(39)
10-18	Sp.Def:	35-41(42)		12-16	Sp.Def:	32-37(38)
19-24	Sp.Def:	34-40(41)		17-19	Sp.Def:	31-36(37)
25-28	Sp.Def:	34-39(40)		20-31	Sp.Def:	30-35(36)
29-31	Sp.Def:	33-38(39)				

Ending split is on fadeout after Hall of Fame