

Day 1: Move in

- Unloaded and loaded trucks with bags
- Sign in, got bags checked, got assigned co, plt, sqd and room
- Moved into barracks

Day 2: Inprocessing

- UA early in morning
- COVID test after UA
- Went to complete in processing paperwork such as finance, HR etc
- Got bags
- Completed initial counseling

Day 3:

- Fire drill at 5. They woke us up at 430 as a heads up
- PT after because we didn't use all 4 exits
- MG Evans brief
- RTW Brief
 - Enemy is Islamic Republic of Ariana
 - Ariana invaded Atropia
 - US defending Atropia
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- Army Research Institute Survey
- CTO Time

Day 4:

- PT
- SHARP/EO/IG/Reserve component briefs
- HT/WT
- CTO Time

Day 5:

- Covid Test
- Army Resiliency Training
- CTO Time

Day 6:

- M4 Draw
- TCCC Training and qual
 1. Ask
 - a. Can you move to cover
 - b. Can you return fire
 - c. Can you perform self aid
 2. Instructor states arterial bleeding out of leg, have to use high and tight tourniquet with 3 twists
 3. "Drag to cover"
 4. Write T: time on forehead
 5. Check responsiveness, verbal then physical like sternum rub
 6. Blood sweep. Start with Neck, armpits, groin, then limbs and body

7. Instructor says blood is found on arm, expose it then pack with gauze, apply pressure and elevate the arm.
 8. Arm continues bleeding after holding for several minutes, apply pressure bandage
 9. Check pulse to ensure it is not too tight on that limb
 10. Check airway
 11. Look (chest) listen (mouth) feel (air from mouth)
 12. Insert NPA to secure breathing bc unconscious, bevel towards septum
 13. Instructor notifies of difficulty breathing: Expose wound in chest, cover with hand, apply chest seal on exhale and seal 3 sides, then seal last side on next exhale
 14. Check for exit wound, expose and rake back with your hand
 15. Push/pull check for broken bones, simultaneously look for burns
 16. Mention that you'd use pill pack if conscious
 17. Fill out TCCC card, mention that you are filling injuries and interventions
 18. "Move to CCP"
 19. Put in recovery position, on side with injured side down
- CFF Training and qual
 - INFO:
 - 1st Transmission: Observer ID, WARNO
 - 2nd Transmission: Grid, Altitude, Direction in mils
 - 3rd Transmission: Target Description, Target Cover
 - Will be told Message to Observer, must repeat it exactly like "Message to Observer, MTO here, over"
 - For adjusting, count lines on reticle from target and multiply by 10. Multiply by OT Factor
 - Bracketing for up down adjustments. A/D 400, 200, 100, 50 FFE
 - End of Mission Transmission: "End of Mission, Target Number #, Description destroyed over"
 - ACTUAL QUAL:
 - 1st Transmission: "You, this is me, adjust fire over" "Chaos-95 this is Patriot-13, Adjust Fire over"
 - 2nd Transmission: "Grid FG0270 9765, Alt 130m, Direction 600 mils, over."
 - 3rd Transmission: "Target Desc, cover, over"
 - Response: "Target #, Shot + Splash out"
 - Adjust: "Target #, L400, add 100 over"
 - MTO: "Message to Observer, Apache 4 AA1002, over"
 - EOM: "End of Mission, Target #, desc, destroyed over"
 - Began inspections of barracks
 - Peer Eval 1
- Day 7:
- First barracks inspection in morning
 - PT
 - Hand grenade practice/qual 08-12

- Quick assessment on what grenades do what after class
- Includes M18 colored smoke, M67 frag, M8 HC Smoke, AN-M14 TH3 Incendiary and ABC M7A2 or ABC M7A3 Riot Control
- Buddy Team Live Fire Practice qual 12-17

Day 8:

- Land Nav Refresher course
 - Colors on Map
 - Black=Man Made, Blue=Water, Brown=Relief features/Elevation, Green=Vegetation, Red=Man Made, Red-Brown=Cultural Features
 - Major, Minor and supplemental terrain features
 - Major: Hill, Valley, Ridge, Saddle and Depression
 - Minor: Draw, Spur and Cliff
 - Supplemental: Cut and Fill
 - Intersection: Locate an unknown point by using at least 2 known points
 - Resection: Locate your location based on two known points
 - Modified Resection: Locating your location based on a linear feature and one known location
- Written land nav exam
- CTO Time

Day 9:

- Medical Brief
 - Nutrition
- Packed bags and unmade bed, got room inspected
- Sat in barracks

Day 10:

- Got new cadre
- Moved out of barracks, complete layout then moved back into different rooms
- No more masks
- CTO Time

Day 11:

- PMI
 - Functional Elements: TC 3-22.9
 - Stability: Consistent base, maintain through recoil
 - Aim: Orient the weapon, aligning sights
 - Control: Trigger control and use of safety
 - Movement: Moving during engagement process
 - Ballistics:
 - Internal: Start -> Exit of barrel
 - External: Exit of barrel -> Impact
 - Terminal: Impact -> end
 - Trajectory:
 - Line of sight + line of bore, max ordinate
 - Math kills bad people
 - Minute of Angle: 1/60th of a degree

- 1 at 100m
- Distance x MOA = group size
- MOA Equations:
 - Inches/distance in 100m = MOA
 - MOA/sight factor = clicks
- Holds
- Tap, Rack, reassess
- Remedial:
 - Remove mag
 - Rack bolt 3 times
 - New mag
 - Bolt forward
 - Rack again
- Mechanical zero

Day 12:

- Medical paperwork and blood draw
- CTO Time

Day 13:

- OPAT @ 0500
- CTO Time
- CIF 1200-1630
- Started Fireguard
 - 2 per floor at all times
 - Check in at CQ when starting shift
 - 1 hr shift

Day 14:

- Rappel tower and confidence course
- CTO Time

Day 15:

- ACFT, wakeup 0250
- EST at 8, done by 10
- CTO time

Day 16:

- Group and zero and confirmation 08-1230

Day 17:

- Practice qual with table 5 then real qual with table 6
- Hydration piss test

Day 18:

- 6 mile ruck 0150
- Recondo standard is 1:30 completion, have pace setters at front and back
- Practice day land nav with 2 pts @ 1700-1900
- Land nav rules:
 - No phones or smart watches, automatic no go
- Slept in LSA Baker

Day 19:

- Land nav info:
 - 6 known checkpoints with coords, on roads and have water
 - Blow whistle 3 times if lost or hurt
 - Must bring back map and grade sheet at end, ensure you punch AND write point #
- Day land nav
- Night land nav
- Slept in "patrol base"

Day 20:

- Gas chamber
- Back to barracks for afternoon/night

Day 21:

- Move out of barracks
 - Ruck for field
 - A bag for refit days
 - Duffel for storage
- Movement to first ftx
- Basic level classes on everything
 - Clear SAW (Sweep feed tray cover, Sweep feed tray, Peek chamber, Poke mag well), Clear malfunction (Pull handle, Observe ejection port, Push handle, Squeeze trigger)
 - Patrol Base:
 - Leaders Recon: WSL, 2 * AGs, RTO, PL, SAW + rifle for LP/OP, Rifle for 6 (all from security)
 - 1. LP/OP: Rifle + SAW from security
 - 2. Dog leg
 - 3. SLLS Halt at potential 6 oclock
 - 4. Place rifle from sec at 6
 - 5. Clear patrol base (T, I, Box methods)
 - 6. PL IDs 10 and 2, confirms with WSL and places AGs
 - 7. PL and WSL walk lines back to 6
 - 8. GOTWA to WSL
 - 9. PL gets rest of PLT and places them
 - 10. LP/OP joins platoon after 10-15 mins, moves to 6 oclock position
 - 11. R+S teams go out from center of lines
 - 12. R+S goes 50-100m
 - 13. R+S teams brief SLs
 - 14. SLs brief PL
 - Priorities of Work
 - 1. Security
 - 2. Withdrawal plan
 - 3. Communications
 - 4. Planning/Rehearsals

5. Weapons Maintenance
 6. Water resupply + medical
 7. Rest/mess plan
- ORP VS Patrol base: ORP has no dog leg/ LP/OP
 - Patrol base
 - Classes on attack/defense
 - Defense:
 1. ID enemy most likely avenue of approach. Best done by walking terrain from enemy POV
 2. ID enemy scheme of maneuver, when where ORP, conduct leaders recon, SBF and ASLT positions and employ fires
 3. ID where you want to kill the enemy
 4. Plan and integrate use of obstacles like wire and claymore
 5. Emplace weapons, do sections of fire
 6. Integrate IDF, ID observers and triggers
 7. Conduct Engagement Area rehearsals (can be map rehearsal)

Day 22:

- Attack/defense lanes. First iteration cadre walk through it and platoon follows, then cadet led and cadre give tips, then cadet led. End in patrol base
- No blue cards

Day 23:

- MTC and ambush. Same as before
- No blue cards

Day 24:

- Recon and raid, same as before but lax patrol base because 8 mile ruck 0300
- No blue cards

Day 25:

- 8 mile ruck 0400
- Hot breakfast at Densberger
- 5 min shower
- Peer eval 2

Day 26: (6-27-21)

- Blue cards resume
- 0400 Wakeup
- LMTVs to AO Panther
- Mission 1: Recon
 - Lots of LDAs/ODAs and IDF
- Mission 2: Attack
- Mission 3: Defense
- PB: Nicer area but found 2 Black Widows

Day 27:

- Mission 1: MTC
 - Got hit from N and S, split our element
- Mission 2: Raid on comms station

- Mission 3: Ambush
- Went to medic then sick call for heat rash
- Patrol Base

Day 28:

- Mission 1: Recon
 - We got lost, 8 LDAs, never found OBJ
- Mission 2: Attack
 - Never found OBJ
- Mission 3: Attack again
 - Had no security as we were put in ASLT, was sloppy but worked
- Mission 4: Defense (was PSG)
 - Took lots of casualties, PL, RTO and FO all died early on
 - Had to takeover
- Heat rash was bad again
- Patrol Base

Day 29:

- Mission 1: MTC
 - Last mission before refit 2
- Refit 2
 - Hot dinner
 - Shower
 - More ammo
 - Down time
 - Slept in AC tent

Day 30:

- 0200 Wakeup for movement to Grizzly AO in LMTVs
- Mission 1: Ambush
 - Went bad, but burned through auto through 2 mags as S/O
- Mission 2: Recon
 - Went well, 200m movement to ORP, another 100m to OBJ
 - Rainy
- Mission 3: Raid
 - Same OBJ
 - Rainy
 - Most of PLT Died
 - Rucks were secure
- Patrol base
 - On OBJ from raid
 - First time and only time we made hooches

Day 31:

- In PB: Attacked by 3 OPFOR at 6am
- Randomly stung by yellow jacket on ear, fucker.
- Mission 1: Ambush
 - 700m away

- Lots of casualties, 3 enemy
- Mission 2: Recon
 - 1300m away
 - Got to wear boonie caps
 - Took contact on movement to ORP
- Mission 3: Raid
 - 28 casualties
 - OBJ was not ID'd properly
 - 8-9 opfor, mortar sim
 - Broke contact w 11 of us left, only thing we got props for
 - 1 "civilian" that was unarmed opfor
- Patrol Base
 - Done missions by 1700

Day 32:

- Patrol Base:
 - Attacked 6am
 - Racoons got to a couple MREs
- Mission 1: Ambush
 - 200m from PB
 - Went "too well"
 - Seemed like they went easy on us
 - Cadre told us OPFOR are no longer in god mode
 - 3 OPFOR in humvee
- Mission 2: Attack/Raid/Rescue
 - 3 from PLT captured, 2 from going pee in woods alone when in PB
 - 700 movement to ORP, 130 to OBJ
 - Went poorly
 - Platoon got broken up as we cleared a village that was not the obj, then got engaged by obj and QRF
 - Committed war crimes
 - Opened fire on village without OPFOR present
 - Shot unarmed enemy approaching our security on OBJ
- Mission 3: Defense
 - Got to wear boonies
 - Built up 2 lines of defense
 - Stacked rucks to conceal ammo cache
- Conducted brass cleanup & last PB

Day 33:

- 0530 Wakeup
- MTC with PL who didn't care
- Created 5th squad as "Task Force 69"
- Cadre chose PL because they thought it'd be funny
- Went OK. I treated it as spandex and had fun.
- 3 OPFOR

- LMTVs to Densberger
- Cleaned MGs
- Peer Eval 3
- Good dinner, Steak, potatoes, corn, apple, cake and bread. Cake was really good
- Bed by 1800
- Woke up to fireworks since it was 4 July at 2230, a bunch of us got up to use latrine and take a peek, saw a couple

Day 34:

- Woke up for ruck at 0130
- 12 Mile ruck back to barracks
 - Got lost and ended up being 13 miles
- Got steak again at end with potatoes, pancake and an apple. No salt or syrup though
- Cleaned weapons for 4-5 hours and weren't allowed to move stuff into barracks until we passed inspection
- Turned in weapons
- Moved into barracks
- Did cadre evals

Day 35:

- Travel brief (Got paperwork and confirmed it was correct)
- Accessions Brief (insert picture)
- Went to PX but didn't get to buy as there was a company worth of cadets filling it
- CIF Gear cleaning and inspection

Day 36:

- CIF Gear turn in
- COVID tests for those who needed
- Went to bigger PX (gas station size)
- ACER

Day 37:

- Packed bags and cleaned barracks
- Got assigned chinks for leaving
- Gave feedback to ARD people
- Turned bags in
- Got to see family for a few mins and give them my bags

Day 38:

- 0215 wakeup
- Graduation 0800
- Changed to civilians and left with parents after graduation