

Act 1

! DISCLAIMER !

This document contains all dialogue and most writing that can be found in the demo version of The Kitatcho Laboratories: Chapter 4.

This document is maintained by Ember03 in the Team Syllica Discord server and exists as a part of a larger number of documents maintained by Masp and myself, found [here](#). If anything that can be deemed lore-important is missing, please let me know through the [#lore-and-spoiler-discussion](#) channel!

Grammatical errors/weirdness involving missing punctuation is a result of copying dialogue subtitles and signs 1:1

As always, be wary of spoilers and enjoy!

- Act I -

- Experimentation -

- Scene I -

- Rock Bottom -

Oops! Looks like you dropped your tools in the fall. Better find them!

TODAY'S LESSON:

No, You Cannot Sit in My Big, Big Chair

-It's mine, idiots

-It's big and it's mine

-It's comfortable and I do not want to share

-It's been specially built according to my parameters

-The ELs create new and exciting mechanics for chambers above

-Anyway, back to my chair

-If you approach my chair, I will get my taser

-(My taser is in a special compartment in the chair)

-Hey everyone! I'm replacing the old teacher, who got fired over "Chair-related misconduct." I got hired on a whim and lost my voice, so I can only communicate by writing on the board.

-Holy crap, this chair is the best. I get it now

-GRRRRR GET AWAY FROM MY CHAIR GRRRRRRARRRRR

Okay, team. We need to have a long talk about why our Display Lever is so important, and why you should NEVER break it with, say, a Super-Legal Lockpick and use it on any blocks of lapis you might see. I know the temptation is strong – there are a LOT of lapis blocks around here – but we're stronger than that. That lever MUST stay in its rightful place. In ancient times, it is

stated that there was an item of such great power, worthy of such awe and veneration, that it brought order and balance to the budding human race. I myself believe it was this very lever, and that it was likely buried deep below ground where we walk today. Waiting for us to discover and worship it. So make sure – MALCOLM PUT THE LEVER BACK STOP

STAFF REMINDER

We all know that the lab boys up above are for some reason terrified of attractor pads. We're not So going forward we've installed them around the experimental labs for employees to use at their leisure to better navigate the facility. Feel free to use a Quality Bow to shoot the center and teleport to the other side.

Due to recent reports of the central elevator making weird and concerning noises, we've decided to install a new attractor pad above the main entrance of the Experimental Laboratories.

The pad can be activated with the following code: 32131.

← I swear...
STOP putting these out in the open!!!!!!!!!!

^^^
Why can't we just fix the elevator?!?!?!?

<Gregory Lahna> Hello, team. Today is Tuesday the 9th, and the current time is...

<Gregory Lahna> ...ah, 9:00 am.

<Gregory Lahna> You probably have heard by now about the ongoing legal troubles our company has been experiencing, but if word hasn't made its way down here yet I'll be happy to help clarify what's been going on.

<Gregory Lahna> Law enforcement has yet to locate the missing celebrity Corvid Deltros, who was last seen leaving our facility.

<Gregory Lahna> Because of this, everyone is, well... eyeing us as being responsible for his disappearance.

<Gregory Lahna> Over the past several months, Mr. Kitatcho has been fighting a rough and... unpleasant, to put it lightly... legal battle for not only his own innocence but for the entire company as well.

<Gregory Lahna> It hasn't been easy for him, especially now that Cindy Ombra is also speaking out against him.

<Gregory Lahna> Look.

<Gregory Lahna> To try and keep it brief, there are a lot of government eyes on us now and Jake is having to constantly defend all of us for what we do down here.

<Gregory Lahna> While we all know we're working for a brighter tomorrow, let's be honest: we also all know this place would be immediately shut down if people were to find out some of the more...

<Gregory Lahna> ...questionable methods we use to actually achieve said tomorrow.

<Gregory Lahna> Now I'm sure most of you know that Mr. Kitatcho and I don't like to talk about our former days working at the Ombra Factories, but because the courts are looking for a timeline of events-

<Gregory Lahna> -from when our company was founded and up until covid went missing and blah blah blah, I've been subpoenaed to show up and give my own statements on the matter.

<Gregory Lahna> However, work for the time being here continues as usual.

<Gregory Lahna> Look, don't worry, we have many safety measures in place to prevent any outsiders from making their way into the main facility up above let alone the experimental labs all the way down here.

<Gregory Lahna> I know we like to complain about how much of a dump this place can be at times, but for now, we should consider ourselves lucky to be in what's probably the safest part of the entire facility.

<Gregory Lahna> For those of you working in the transport shaft, please keep all heavy machinery and rails turned off until this whole thing blows over, alright?

<Gregory Lahna> We'll be finding ways to manually haul everything up above to avoid suspicion for whenever we inevitably get searched by the government.

<Gregory Lahna> And for those of you participating in the experimental testing track...

<Gregory Lahna> I feel for you.

<Gregory Lahna> You probably have heard from other co-workers about what a mess that place is currently, and believe me, our team is trying everything they can to get that under control, so thank you for your cooperation and understanding in the meantime.

<Gregory Lahna> That should be all for today.

<Gregory Lahna> If you have any questions or concerns, please report them to me in my office before I leave for the courthouse.

<Gregory Lahna> Apart from that, I don't know, I'm sure most of you can handle yourselves while I'm gone.

<Gregory Lahna> Until next time, this has been Gregory Lahna, direct overseer of the Experimental Laboratories.

<Gregory Lahna> Onwards and Upwards.

NOTICE BOARD:

We're closing the door to the experimental testing track. Too many tremors from above are causing cave-ins so we're packing up and heading upstairs to join the rest of the team for the inevitable evacuation. If for whatever reason you need to return to the experimental track, there should be a side entrance found at the other end of the pumpwork station. For the time being, I'll see you all on the surface.

NOTICE BOARD:

We're closing the door to the Pumpwork Station. Too many tremors from above are causing cave-ins so we're packing up and heading upstairs to join the rest of the team for the inevitable evacuation. If for whatever reason you need to return to the Pumpwork Station, there should be a side entrance found at the other end of Quality Assurance. For the time being, I'll see you all on the surface.

- QUALITY ASSURANCE - What to expect?

So after a thousand failed attempts to get our Quality Assurance Chambers certified as an actual test track, we've decided we actually don't care what the above teams think of us. This is

as good as test tracks get. Sure they don't have fancy numbered signs, sure they're easy due to us using them as a way to just quickly test and make sure everything works, but you know what?! They're made with something that those above "real" chambers lack: !!! PASSION !!! So get on in there and test like you've never tested before!

TEST ELEMENT #1: SLIMEBALLS

Slimeballs are our most prized possession here at the Kitatcho Laboratories. Please make sure each slimeball is wavy enough to weigh down a pressure plate while also being light enough to be carried by test subjects to avoid repeating a scenario where a test subject was crushed by a 350lb slimeball.

TEST ELEMENT #2: PHOTONIC WALKWAYS

Photonic Walkways create bridges made out of synthetic light that is hardened and compacted into a surface test subjects can walk on. While simple in premise, these bridges can be used for a plethora of different tasks, including convenient and compact catwalks for employees!

TEST ELEMENT #3: PARTICLE FIELDS

Particle fields are a vital mechanic to have for elevating the complexity of a chamber. Understanding how each one works is essential when it comes to chamber design, so please use this time to refresh your memory on how each one works!

ANTI-SCIENCE FIELDS

These fields will vaporize Slimeballs upon impact. This includes any Slimeballs you may have in your pockets when passing through them. Please note that after the Test Track 06 incident, we have been given strict orders to make sure that these fields don't modify their genetic codes to become sentient.

(don't ask ^)

DEATH FIELDS

While these will not vaporize your Slimeballs, they WILL vaporize organic compounds found in human skin, bones, hair, and cartilage. Because y'know... "Science". Please avoid making contact with them. ...And before you complain about "safety," maybe instead just practice this thing called "common sense".

ANTI-PROJECTILE FIELDS

These fields will block any projectiles from passing through them when active. They will also teleport any placed arrows back into your pockets (NOT LUNGS) once you walk through them so please keep this in mind. While we have gotten great at repairing punctured lungs, it isn't cheap.

(again, don't ask ^)

TEST ELEMENT #4: TARGET TIMERS

Target timers help keep test subjects quick and alert to make sure they solve chambers in a punctual manner (Plus let's be honest, seeing them panic is a little bit funny). Hit the target with a projectile, and a connected test element will activate for the duration of the timer.
Hurry up!

TEST ELEMENT #5: SWAP BLOCKS

Swap Blocks are a convenient way to move items around in test chambers. When an object goes through the floor swap block [sic] it comes out of the active ceiling swap block! If you're mindful of where each swap block is in the chamber, these should be easy! If you have any issues, then we feel so very sorry for you.

REMINDER

Only one ceiling swap block can be active at once. Activating a swap block will disable the previously activated block. You should know this. You work here...

S. ASTORA

- I'm going to start keeping a diary on this board. People will see it for sure – if they miss it, they must be blind – but I trust my co-workers; Everyday we engage in jolly cooperation!
- My research down here has hit a bit of a wall, I fear...it's much harder than I thought to find my very own sun. There's really just a bunch of lava. Perhaps I was a fool to hope to find such a thing this deep below the ground...

L. MIRRAH

- Assured Quality today
- Quality: Assured
- I Assure you, there is Quality
- Sometimes, I feel obsessed... with this insignificant thing called "self." But even so, I am compelled to preserve it.
- If I was told that be Assuring Quality, the Quality would be Assured... then I would Assure Quality without hesitation.
- Maybe we're all cursed from the moment we're born.
- What is my name again?
- I forgot. Oh no.

L. MARIA

- They gave me this entire board, but I don't really have anything to say. What do people expect, my life story or a bunch of references or something. What a Nightmare. I know very well how the secrets beckon so sweetly. Only withholding my messages from this board will cure them now. Liberate them from their wild curiosity...
- By the way, why was my office designed with a secondary exit door?

REMINDER:

While we can assure the quality of our test mechanics by testing, we cannot ensure the quality of your testing going forward. Please remember to test on your best instincts so as not to embarrass yourself or our company. Thank you!

All Jump Boost effect pads in the facility are now activated.

WHY USE JUMP BOOST?

Have you ever been high up even as decided to jump even go want to get more up? Use the Jump Boost Pad inside the details for! Go higher and even more decided to jump! You can really be up as decided twice as much to jump and go wish for it! When you decide up to use and go jump, then get really up even as decided to jump and get more high and go upwards. It's just common sense!

*NOTE: A rare but existing side effect of being in proximity of this plate is temporary loss of reading ability.

All Speed effect pads in the facility are now activated.

All Levitation effect pads in the facility are now activated.

All Slow Fall effect pads in the facility are now activated.

WELCOME TO THE EXPERIMENTAL TESTING TRACK

Your elevator ride has taken you to the deepest part of the caverns that make up the Kitatcho Laboratories. Down here, you will be responsible for forwarding the cause of science by testing the practical applications of test mechanics that will be used in the test tracks up above in the main section of the facility. Please follow the path to the registration offices in order to be assigned to your respective position down here. Also make note to avoid contact with the nearby lava. We are not liable for any injuries or death caused by incompetence.

- Scene II -

- What could go wrong? -

<Jake Kitatcho> Welcome, randomly assigned employee, to the Experimental Laboratories!

<Jake Kitatcho> I'm Jake Kitatcho, Founder and CEO of the Kitatcho Laboratories and while I'm not your boss or even your boss' boss, I'm at the top of the corporate ladder so listen up or you're fired.

<Jake Kitatcho> Today, you'll be participating in our Experimental Testing Track.

<Jake Kitatcho> As stated by the long boring wall of text ahead from where you entered, you'll be in charge of the exciting task-

<Jake Kitatcho> -of testing our all of our newly created mechanics and inventions to make sure they're good enough and ready for the proper testing tracks we have up here in the main facility.

<Jake Kitatcho> Now, because part of my job is to monitor Test Subjects going through our testing tracks, I sadly don't have the time-

<Jake Kitatcho> -and, well, let's be honest, patience-

<Jake Kitatcho> -to actually watch employees wander around through some wannabe chambers using mechanics I don't even know are gonna be good enough to make it into the main chambers above.

<Jake Kitatcho> That's why I'd like to introduce you to your new boss who will be in charge of the day-to-day activities in the testing track.

<Jake Kitatcho> Let me just pass the mic on over to him.

<???> HELLO SERVANTS, I AM YOUR NEW LORD AND EMPEROR.

<???> RULER OF THESE CAVES...

<???> ...AND YOUR SOULS.

<???> IF YOU DO NOT WORD TO YOUR FULLEST POTENTIAL AND SERVE ME RIGHT, I WILL DISCARD YOUR CORPSE INTO THE BURNING PITS BELOW AND...

<Jake Kitatcho> I'm just kidding.

<Jake Kitatcho> It's me! I'm your overseer.

<Jake Kitatcho> Well, not exactly.

<Jake Kitatcho> You see, while I don't have the time to watch you go through these chambers because of all the work I do up here, I also don't really trust anyone but myself to greenlight the mechanics and chamber designs used for the main facility.

<Clone Jake> So, the lab boys and I had the great idea of cloning myself.

<Clone Jake> That's right, I'm a clone.

<Clone Jake> Pretty much indistinguishable from the main man himself, so just treat me the same as you would treat him and we shouldn't have any issues.

<Clone Jake> My assistant, Patricia, will be stationed in a nearby office and should be able to biometrically scan you into our system as a test subject for the testing track.

<Clone Jake> If you don't do this our systems will detect you as an intruder and kind of um...

<Clone Jake> ...well, they're gonna kinda zap you to death.

<Clone Jake> Seriously, it happened to the last guy because I guess following simple tasks wasn't on his resume.

<Clone Jake> No, but really, it made a huge mess. It took a really long time to clean.

<Clone Jake> Anywho, I guess that's all we need to go over for now.

<Clone Jake> Work will begin shortly and we'll all start creating some science!
<Clone Jake> Again, just completely ignore the fact I'm a clone and we'll all be fine.
<Clone Jake> I mean honestly, what could possibly go wrong?

EXPERIMENTAL TEST TRACK INFO

The current layout of our experimental testing track focuses on our Kitatcho-branded effect plates and sodas. While we can no longer look into promoting these substances to the public due to health concerns, we still feel that they can pave the path to many scientific breakthroughs down the line. While we have experimented with a variety of effects throughout the years here at this facility, we would like to use this layout of the track to focus on the four we're most proud of; Jump Boost, Speed, Levitation, and Slow Falling. Fire Resistance, despite being a prominent part of our history, is not included because it makes for really boring chamber layouts.

KNOW YOUR !! PLATES !!

Blue plates can be pressed down by items, arrows, and even YOU! Gray plates do the same as blue plates. Don't ask why they exist. Pink plates are picky and will only be weighted down by you. Lucky!

DID YOU KNOW? EXP. LABS

- One of the oldest remaining facilities in Kitatcho Labs!
- Our test track lineup is always changing!
- Yes, it's smelly down here. We don't know exactly why.
- Original home of all in-house effect plates!
- The lava is only a hazard if you keep falling into it, dummy.

Welcome, "Test Subject"

Keep in mind that this testing track requires the use of our Kitatcho Quality Bow. Without this, you will become stranded. If you do become stranded, rescue can take up to 30 days.

<Clone Jake> Welcome to the Experimental Testing Track, "Test Subject"!

<Clone Jake> Now, for our first test our team has lately been experimenting with these fancy effect pads that infect you with unknown substances.

<Clone Jake> These substances can rewrite certain parts of your genetic code to give you unnatural abilities.

<Clone Jake> Now, I know that might sound like a bit much, but just think of it as testing with superpowers!

<Clone Jake> Besides, these pads have been proven to be at least, uh...

<Clone Jake> ...I'm recording the thing now.

<Clone Jake> You knew I was going to be doing this.

<Clone Jake> I don't care, someone get me the number.

<Clone Jake> Right here, in my hand. Place the note in my open hand.

<Clone Jake> Morons.

<Clone Jake> Thank you.

<Clone Jake> Okay, let's see.

<Clone Jake> They have proven to be...

<Clone Jake> ...83.27% safe

<Clone Jake> So, you know, if anything does happen to go wrong, it's your own fault for being so dang unlucky.

<Clone Jake> I'm kidding, but uh, seriously, try to keep an eye out for any new pet tumors.

TODAY'S TRAINING: Help! I'm on fire!

If you or a co-worker ever find yourselves in an unfortunate situation where you have been exposed to the unpleasant side-effects of being set on fire, do not worry! Your odds of survival are (probably) higher than you think! All you need to do is remember the following steps on how to put the fire out:

Step 1: Stop! Drop! Roll! Suffocate the fire at all costs!

Step 2: Cover your face! You can't see it, it can't see you!

Step 3: Fire Resistance! We made it for a reason! Use it!

Step 4: Get help! (Not from others also on fire.)

Step 5: Water = Friend! (Unless you are also drowning.)

Step 6: Play dead! The fire will get bored and leave.

<Clone Jake> I hope you enjoy this next chamber!

<Clone Jake> You may have noticed some advertisements or vending machines located around our facility that sell Kitatcho-branded sodas based on different effects

<Clone Jake> Turns out we can't really sell them to the public due to...

<Clone Jake> ...uh, health concerns...

<Clone Jake> ...but we've decided to re-purpose them for this testing track.

<Clone Jake> Grab a can of Jump Boost Soda, and crack it open wherever you see fit.

<Clone Jake> If this ends up being a success, you might start seeing these pop up in the real chambers above.

<Clone Jake> Man, do I ever wish I could get a chance to see that...

<Clone Jake> ...shame I have to be down here instead but hey, it is what it is, right?

<Clone Jake> Just a heads up, Patricia has let me know that the following chamber has been known to cause...

<Clone Jake> ..."severe cases of paranoia" for the people who built it

<Clone Jake> I'm not quite sure how a chamber does that, but we ended up having to get double the amount of workers to construct it since half of them went absolutely off the rails.

<Clone Jake> Like, literally.

<Clone Jake> They stopped working, then they walked up to the railed, then they jumped over the rails and they fell into the burning lava below to get away from some...

<Clone Jake> ..."omnipotent being" that was stalking them.

<Clone Jake> So, I don't know.

<Clone Jake> If you see any spooky individuals watching you or whatnot, please, you know, report it to our HR department instead of tossing yourself into the lava, okay?

<Clone Jake> These chambers aren't going to build themselves.

DID YOU KNOW? JUMP BOOST

- Jump Boost is the 2nd-oldest effect in Kitatcho Labs!
- One test subject jumped to the moon!*
- Jump Boost Soda has a delicious blue raspberry flavor!
- Had too much? Don't worry! Just never lift a leg again.
- All soda cans are 100% recyclable from space & time!
- *They haven't jumped back.

Test Chamber 05 Observations

By Employee #2483

11:00am - Nothing

11:30am - Nothing

12:00pm - Nothing

12:30pm - Nothing

1:00pm - Nothing

1:30pm - The test subject entered the room, grabbed the lever, and left.

2:00pm - Nothing

2:30pm - Nothing

3:00pm - Nothing

3:30pm - Nothing

4:00pm - Nothing

<Clone Jake> Alright, so some of you have been asking a lot of questions about me being a clone.

<Clone Jake> I completely understand the confusion, but honestly, I really think it works best if we all just ignore the fact that I am indeed a clone, and instead, continue with testing.

<Clone Jake> I mean, come on, I'm essentially exactly the same as the real Jake above.

<Clone Jake> In fact...

<Clone Jake> ...why do we even have to refer to him as "Real Jake" if I'm no different?

<Clone Jake> Sure I was created in a test tube from his DNA but everything else is identical so all I'm saying is...

<Clone Jake> Why do I have to be called a clone like it's inferior?

<Clone Jake> *Yeah, no, the lasagna in the cafeteria is pretty good.*

<Clone Jake> *I usually get it with the, uh... those little green beans. Yeah.*

<Clone Jake> *I think the food is better, you know, but uh... what do you mean the light's on?*

<Clone Jake> *Oh, damnit, um...*

<Clone Jake> Good job on that last chamber, Test Subject.

<Clone Jake> At least, I hope so.

<Clone Jake> The messages are pre-recorded, so I actually don't know if you did good or not until I review the tapes.

<Clone Jake> If you didn't do a good job, then um...

<Clone Jake> ...do better, I guess.

DID YOU KNOW? SPEED

- Stepping on plates repeatedly can break the sound barrier!
- You can run, but you can't hide.
- Every sip of Momentum soda packs a spicy ginger punch!
- If your heart rate hits 300 BPM or more, that's normal!
- 98.7% of wall impacts while infected will be painless.
- Coined by Jake Kitatcho himself along with Death Robots!

<Clone Jake> Alright, I've been thinking.

<Clone Jake> Do you know what's kind of annoying?

<Clone Jake> The fact that the so-called "Real Jake" gets to run his part of the facility where there's proper ventilation and it isn't a blistering 40 degrees all the time.

<Clone Jake> Celsius, by the way.

<Clone Jake> The only one true way to measure temperature.

<Clone Jake> Fight me.

<Clone Jake> Unless you want to go and be all pedantic about it and bring up Kelvil in which case, congrats on being a giant loser.

<Clone Jake> Anyways, is anyone else noticing how horrible it is to work down here?

<Clone Jake> It's hot, it smells funny, and, come on, watching people fall into lava gets old after a while.

<Clone Jake> Also, really take a second to look at this place.

<Clone Jake> It's a giant cave! It's just one cave, that's it!

<Clone Jake> Real Jake gets to sit up there and look at the plethora of different testing environments, and I'm stuck looking at these ugly brick designs our architects made.

<Clone Jake> Doesn't anyone else wish they could be working above instead?

<Clone Jake> Anyone?

<Clone Jake> Even the Kelvin enjoyers?

<Clone Jake> No? Just me?

<Clone Jake> *Okay, Patricia, relax, I get it. Mutiny is out of the question.*

<Clone Jake> Psst, hey everyone.

<Clone Jake> How would you guys feel about a mutiny?

<Clone Jake> We could all march upstairs and kick the other Jake out of his position - you know, take over the facility as a whole?

<Clone Jake> Now, I know that sounds a bit wacku but hear me out.

<Clone Jake> Don't we deserve better than this?

<Clone Jake> I've been doing a lot of thinking and honestly, it feels like we down here are getting the short end of the stick.

<Clone Jake> Think of the amazing things we could accomplish if we just got to run the entire place instead of the absolute worst area this facility has to offer!

<Clone Jake> *No, Patricia, I'm fine, don't worry about it.*

<Clone Jake> It's not like anything would be different, right?

<Clone Jake> I'm still Jake. Things would run as normal, except I have a better appreciation for you guys and understand how terrible your working conditions are.

<Clone Jake> I should mention, I'll only go through with this if you guys do.

<Clone Jake> I'm a team player, after all.

<Clone Jake> Just take some time to think about it.

<Clone Jake> I'm sure together, we can rightfully take what's ours.

<Clone Jake> Okay, thanks a lot to whichever one of you went and reported me to the HR department for "trying to cause a mutiny".

<Clone Jake> Because opf that I now have to take an eight-hour course on Monday about why uprisings are wrong, cause unwanted tension, and are somehow bad for the environment?

<Clone Jake> I seriously think you guys would really like the outcome of a good ol' fashioned mutiny if you just gave it some careful consideration!

<Clone Jake> Think of the benefits.

<Clone Jake> I mean, what's it going to cost me in order to win you all over on this?

<Clone Jake> *A pony?*

<Clone Jake> *No, no one wants a pony.*

<Clone Jake> *A pay raise?*

<Clone Jake> *No, that's too cliché.*

<Clone Jake> *I've got it!*

<Clone Jake> What if I gave you all an extra trip to the boiler room each month?

<Clone Jake> Now THAT is an offer you can't refuse.

DID YOU KNOW? SLOW FALLING

- While it is anesthetizing, you should retain most limb control!
- If you flip around in midair with it active, you won't levitate.
- Mellow Glide sports a tasty grapefruit flavor!
- If you start falling quickly, stop trying so hard.
- Some believe it actually originated in Test Track 02.
- It allows you to glide up to 189 miles! Just don't hit 190.

FUNKY Conference Room

-Trying new Experimental Labs Funky Chairs™!	←-- ...why	
	^^^ It's the EXPERIMENTAL Labs! :)	←-- what are we experimenting with? being idiots?

<Clone Jake> Aaaaand another report to HR.

<Clone Jake> I swear to god you guys, all I'm asking for is a tiny bit of mutiny!

<Clone Jake> Just a tiiiiiny little bit.

<Clone Jake> Not a lot, just a little.

<Clone Jake> Just a tiiiiiny,

<Clone Jake> tiny,

<Clone Jake> tiny,

<Clone Jake> tiny,
<Clone Jake> tiny little bit.
<Clone Jake> I seriously don't understand how you guys can't see the full potential this has!
<Clone Jake> Okay, you know what, three-
<Clone Jake> no, FOUR.
<Clone Jake> FOUR trips to the boiler room every single month.
<Clone Jake> Final deal.
<Clone Jake> Unless you guys want more in which case I can consider, but ONLY if you march upstairs with me and properly go through with this.
<Clone Jake> Again, final offer.
<Clone Jake> Unless I have to beg for more.
<Clone Jake> In which case I will.
<Clone Jake> Your call.

<Clone Jake> ...
<Clone Jake> ...I've killed them all...
<Clone Jake> ...is what I WOULD say if you guys wouldn't stop reporting me to HR every time I try to strike a damn deal!!
<Clone Jake> You know what? I don't even care anymore.
<Clone Jake> I honestly think I can do this on my own.
<Clone Jake> I'm Jake Kitatcho after all, clone or no clone!
<Clone Jake> I made this facility and I deserve to run it properly!
<Clone Jake> Survival of the fittest, I say!
<Clone Jake> This is your last chance to join me, or else there will be NO trips to the boiler room!
<Clone Jake> NONE!
<Clone Jake> ...well, okay maybe like one every money as normal, but NO bonus trips.
<Clone Jake> Seriously though, this is my last recording until I'm sitting in the other Jake's office with a glass of bourbon in one hand and a slimeball in the other.
<Clone Jake> Then I will rule this facility just the way science intended!
<Clone Jake> Oh \$#!%, and uh...
<Clone Jake> I forgot today's memo.
<Clone Jake> A big Happy Birthday to Agatha from accounting.
<Clone Jake> Age 80; big milestone.
<Clone Jake> Enjoy your complimentary science cake in the break room and uh, thank you for forwarding the cause of science.

<Jake Kitatcho> Hey guys, it's Jake.
<Jake Kitatcho> Real Jake, I should say.
<Jake Kitatcho> Thanks for letting us know about clone Jake getting out of hand, I knew I could count on you guys for keeping the facility's best interest in mind.
<Jake Kitatcho> Oh, and don't worry about him.

<Jake Kitatcho> We've placed him on permanent leave...

<Jake Kitatcho> ...from existence.

<Jake Kitatcho> Don't worry though, we'll quickly find you a new replacement supervisor for the test track.

<Jake Kitatcho> In the meantime, please report any inquiries you have to Gregory Lahna.

<Jake Kitatcho> Onwards, and upwards.

-Please stop putting things on the counter in the break area.	It's a BREAK area because everything keeps breaking.	Just avoid it, nothing works and it's stinky over there.	-I love my new Experimental Labs Funky Chair™!	←— it's stupid lol
-NOTE TO ALL EMPLOYEES: stop "cooking" lunch in the stupid lava!	-The Entity is not real and it cannot hurt anyone.	←— except for MALCOLM!	←— I'm coming after you. -The Entity	^^^ SHUT UP before I tell Mr. Kitatcho (the REAL one) >:(

DID YOU KNOW? LEVITATION

- It really lifts your spirits! ...So why am I still so sad?
- A common side effect is raising expectations of others.
- Dr. Hover heals what ails you with its refreshing lemon-lime taste!
- The doctor isn't in today! But he is right behind you.
- To be safe, cover your head when approaching a ceiling!
- The highest levitation record is... well... still going strong.

EXPERIMENTAL LABS TRANSPORT

Welcome to the transport shaft! If you're reading this, it means your job involves taking the new and exciting inventions created by the experimental labs and transporting them to the main facility above! Keep in mind that the transport shaft is filled with many moving parts and machinery that are not intended to be seen as rides or any form of entertainment. Parkouring across necessary equipment will not be tolerated under any circumstances and will result in termination. Apart from that, have fun! :D

- Scene III -

- Onwards and Upwards -

<Gregory Lahna> Hey team, hope all is well.

<Gregory Lahna> By now, you've heard that the legal battle Jake has been fighting over the disappearance of Corvid has...

<Gregory Lahna> ...come to an abrupt close.

<Gregory Lahna> Yesterday morning, a report was made to the authorities that, um...

<Gregory Lahna> Corvid was found washed up on a beach on the edge of town.

<Gregory Lahna> Sadly, not alive.

<Gregory Lahna> Found in his pocket was the \$10,000 check that we gave him for charity (or what was left of it), and um...

<Gregory Lahna> ...in his other pocket was a goodbye note to his loved ones.

<Gregory Lahna> Mr. Kitatcho is taking this time to determine where we go from here, um...

<Gregory Lahna> ...the authorities believe that Corvid...

<Gregory Lahna> ...well, you know...

<Gregory Lahna> ...and um...

<Gregory Lahna> ...I would agree with all of you that something doesn't feel right about this.

<Gregory Lahna> None of it makes any sense.

<Gregory Lahna> There's absolutely no reason why Corvid would do what they're claiming he did and the fact they're dropping everything without even looking into it further is just...

<Gregory Lahna> ...it's just wrong.

<Gregory Lahna> Sure, it may seem like a good thing for us, but it's not how things work.

<Gregory Lahna> It just isn't.

<Gregory Lahna> It stinks from top to bottom.

<Gregory Lahna> Look, I'll be in touch with Mr. Kitatcho as time goes on and will keep you informed of any further details.

<Gregory Lahna> For the time being, some government officials are still heavily suspicious of this place because of the increased attention this whole mess gave us so...

<Gregory Lahna> Continue working with caution, security measures are still in place.

<Gregory Lahna> Sorry.

<Gregory Lahna> You know, the future may still be uncertain, but if there's one thing we can all be grateful for-

<Gregory Lahna> -at least we're not the poor souls stuck working in the experimental testing track.

<Gregory Lahna> Seriously, no matter how much we try to fix that PA system, it refuses to play anything but those annoying recordings of that stupid clone we made a decade back.

<Gregory Lahna> It's actual torture.

<Gregory Lahna> My apologies, my apologies, I'm getting off-topic.

<Gregory Lahna> Just remember, work continues as normal and uh...

<Gregory Lahna> ...hang in there.

<Gregory Lahna> Onwards, and upwards.

STAFF NOTICE: Do not add any distractions to this room!

- Please keep your eyes on The Claw™ at all times!
- Please don't avert your eyes from The Claw™!*
- Please use your Kitatcho Eyedrop dispenser if your eyes ever get tired.
- Don't turn around! The Claw™ isn't back there.
- *There's no caveat, actually. Keep staring at it.
- Have fun!

Effect Plate Transportation:

Due to recent changes, we will now only be transporting the following to the above labs:

- Jump Boost
- Levitation
- Speed
- Slow Falling

All remaining effects are to be discontinued in Test Track 13.

DISCLAIMER:

Attractor Pads are now installed for employees to quickly transport themselves to different areas of the facility. However, use them at your own risk. Mild Suffocation is an expected side-effect which may lead to imploded lungs. There is also a more rare side-effect where you may permanently infuse yourself with the Attractor Pad and become one. Lucky!

STAFF REMINDER: Stop using Jump Boost to reach the bookshelves!

STAFF REMINDER: Always make sure the pressure plate is staffed!

- Remember, the Janitor is the boss around here.
- What she says goes!
- DO NOT question our queen, the Janitor.
- Her mop will mess you up.
- If the Janitor tells you to do something, DO IT.
- UPDATE: Janitor has been terminated.

IMPORTANT NOTICE

Photonic Walkways are typically linked between their start and end faces. However, if the end face is not in service the bridge will extend indefinitely until powered off. The end face of this walkway is currently broken due to tremors from above.

DO NOT POWER ON WALKWAY UNTIL THE END FACE IS REPAIRED.

NOTICE BOARD	-Whoever keeps putting in orders for 489 grapes, STOP!	-Sounds like the Janitor downstairs has been stopped.
IDEA: shut up RIGHT NOW —>	-IDEA: new “Stinky” effect plate! :D	^ GOOD! she was about to expand territory

TOPIC OF THE DAY: Cargo Safety and You!

- We don't have OSHA here, but let's get kinda close?
- Remember to Monster Walk large items!
 - Transporting over a gap? Just throw it at your buddy on the other side!
- If all else fails, but out the Big Rope.
- Avoid dropping things on your toes, you big dummy!
- If you see any grapes, DO NOT eat or touch them.
- Keep mechanical advantages in mind when hauling items upwards!
 - And please don't haul from the very top of the shaft, yeah?
- Malcolm, stop sneaking into these. I see you back there.
- Are you experiencing symptoms of deja vu?

TOPIC OF THE DAY: Why We're Better Than Room A

- We have our own special button!
- We have...
- Oh god, what else do we have?
- Carol moved upstairs. She was the best of us.
- Justin dug this hole in the wall just to escape the room.
- When I leave this room, I just walk here and there, no direction in life.
- All I have is this stupid room. No one comes to these anymore.
- Even Malcolm stopped showing up.
- I should just pack it up. I can't even fill this board.

-Whoever whipped up the “Instant Food Potion” and put it in the fridge: It's still growing! Weird plants are coming out of it now.		<- thoseee ar my food d. :)
-Ew, now this place smells even weirder!!	-The Food Growth is getting everywhere!	<- ur'ree wel come :)

INVISIBLE WALKWAY STORAGE

	Hey, does anyone know where exactly we stored them?	If we can't find them by Friday they're going to be scrapped!
Boss told me they were here but I can't feel anything.	Chamber design team isn't going to like this. We can't find them!	

SCRAPPED TESTING IDEAS

- Lasers are too complex to implement into decent chambers.
- Boss wants moving platforms gone ASAP. They were horrible!
- Maybe we could bring this back? Who cares if it confuses people?
- **DO NOT RELEASE!! CAN CAUSE YOU TO LEAVE REALITY WHEN USED!!**
- Why did we ever think this was a good idea to begin with?

INSTRUCTIONAL ROOM (UPSTAIRS)

TOPIC OF THE DAY: Floors and Platforms!

- It's a cycle: more floors, more cargo space!
- Supports: remember to put in measures to prevent shearing. Even the toughest platforms can break.
- Only use Kitatcho Quality Materials!
- Remember to- damnit, MALCOLM JUST BROKE THE FLOOR, WHAT?!
- I lost my voice so can only write to communicate. Everyone okay?
- The hole's getting bigger, oh god!
- Niamh needs someone to get her out from down there.
- How the heck does Malcolm still work here??