

USD WG - 2025-07-02

Conference call details

<https://zoom-lfx.platform.linuxfoundation.org/meeting/96955375634?password=f8dd722d-2a2b-41bb-9fc7-f09aacaf11b2>

Agenda

- Sub-working group updates
 - Camera
 - MaterialX
 - Games
 - Web
 - Assets
- OpenUSD-proposals update
- Video editor update
- USDWG logo update
- Brandel Zachernuk: *USD in the spatial web - HTML Model element and website environments*

Notes

- Supporting group updates:
 - Games group discussed LOD implementation in USD.
 - Materials group had a short meeting with no specific topics.
 - Assets group provided an update on the Collective Project, aiming to have something ready for Seagraph.
- Nick Porcino presented a proposals roundup, highlighting:
 - UI hints proposal
 - Denise's lib work
 - Florian's open exec white paper
 - Profiles proposal for USD specializations
- A moment was taken to remember Phil Sawicki, who recently passed away unexpectedly. Aaron Luk shared memories and Phil's contributions to the USD community.
- Brandel Zachernuk presented on USD in the spatial web, focusing on:
 - HTML model element in Vision OS 2.6
 - Website environments feature
 - The motivation behind these features and their current status
 - The potential impact on accessibility and integration with the web platform

- There was a discussion about the implications of these features for cultural heritage institutions and the potential for standardizing 3D content presentation on the web.