

Hoop-Ball Dynasty League Rules & Policies

AS OF August 8TH, 2018

League Fees:

- Annual \$50 buy-in via Fantrax Treasurer (if outside of UK/North America you must use PayPal)
- Annual \$4 admin fee for the league to use premium features (like trading draft picks)

Scoring + Roster Info:

- Daily changes
- H2H Standard 9cat scoring
- 13 player roster + 2 IR + 1 Minor League spots
- 8 active/5 bench - PG, SG, G, SF, PF, F, C, FLX
- 1 Minor league slot for players who have either have played less than 45 career NBA games or are minor league eligible
- If a player loses his minor league eligibility he'll have to be either dropped or added to your roster. If you don't have another minor league eligible player to go into that spot and your roster is full, you'd have to drop a player to keep him on your roster.
- when a player in your IR spot loses the injury tag, the roster will become illegal (check details on grace period)

Playoffs:

- 24 teams in the league - 12 teams make the playoffs (top 4 seeds get 1st week bye)
- Playoffs will take 4 weeks to complete
- Playoffs will start on Week 20 (Feb 25th-Mar 3rd), and wrap up on Week 23 (Mar 18th-24th)

Prize Distribution:

- 1st - \$500
- 2nd - \$200
- 3rd, 4th - \$100
- 5th-8th - \$50
- 9th-12th - \$25

OFFSEASON

Rookie Draft:

Every year there will be a 2 round rookie draft. This will probably happen in early August after Summer League has wrapped up.

Draft Lottery:

To keep things interesting, and also install an added level of anti-tanking, the teams that don't make the playoffs will be put into a lottery that will be processed via

draftpicklottery.com. The teams will be tiered according to their regular season record, and teams in each tier will get the same amount of chances of winning the lottery.

12 LOTTERY TEAMS - WEIGHT GROUPS:

24th place - 21st place: 120 balls

20th place - 17th place: 100 balls

16th place - 13th place: 80 balls

Draft Picks:

- During the season only 2 years of draft picks are available to trade as you wish.
- There is a period of time when the league is refreshed for the new season, prior to the Rookie Draft happening, that you'll have access to 3 years of draft picks.
- This is basically the picks for the upcoming draft, and the 2 years of picks that you'd have available to you after the rookie draft

Offseason Roster size:

With the draft looming, we'll expand the roster size to 23 total (8 active, 15 bench) + 2 IR +1 Minor League spot.

September 1st every year we'll shrink the roster size back down to the normal 13 total (8 active, 5 bench) + 2 IR +1 Minor League spot.

September 1st will also be the day you can start to make bids for Free Agents as desired.

Anti-Tanking:

Each week a team must field enough active players to qualify 20 games played. If you feel there's a week you might not get there due to injuries or exceptional circumstances, it's on you to email both commishes (Team Stroschwitz & Pippen Ain't Easy) via the owner email page - just tick off both of our names, and shoot us an email.

If a team has violated the Anti-tanking rule, and does end up in the lottery, they will be removed from the lottery and awarded the 12th pick. This will also result in your position in the league will coming under review and you could face expulsion.

All groupings will remain the same, just one group will be missing a team. For example if the 21st place team violates the rule, then that tier would only consist of the 24th place team to the 22nd place team. The 20th place team would not move up a tier. The remaining tiers would stay the same.

Specific Amendments as of January 30th, 2019:

An Owner is violating Anti-tanking rules but doesn't have their 1st for current season:

If a team that does not have its own 1st round pick for the current season is consistently violating the anti-tanking rules w/o a proper & acceptable explanation (as deemed by both Commish's) then the owner will be removed immediately. The pick will not be impacted.

A Team that has violated the Anti-tanking rules has its Owner replaced midseason or earlier (earlier than Mid-January - approximately the halfway point):

The anti-tanking penalty will be rescinded, and the new owner will be expected to keep the team competitive as to reduce the impact of the early-season violation.

A Team that has violated the Anti-tanking rules has its Owner replaced after the midway mark or later/in the offseason prior to the draft:

The anti-tanking penalty will stand, and the new owner is free to keep or trade it.