

## ADV OU + Chimera

- Standard OU rules apply
- A maximum of ONE 'Chimera' may be used on a team. A Chimera is a custom Fakemon which can be designed in the teambuilder.
- A Chimera's typing, ability, and base stats are revealed to the opponent upon the Pokemon being sent into battle. Moves, EVs, and IVs (Hidden Power type) are not revealed.
- The following base stats limits on the 'Chimera' Pokemon apply:
  - Total: 500
  - HP: Minimum 50, Maximum 150
  - Attack: Minimum 50, Maximum 110
  - Defense: Minimum 50, Maximum 110
  - Sp. Attack: Minimum 50, Maximum 110
  - Sp. Defense: Minimum 50, Maximum 110
  - Speed: Minimum 30, Maximum 110
- The following types are banned on the Chimera Pokemon:
  - Steel
- The following abilities are banned on the Chimera Pokemon:
  - Arena Trap
  - Drizzle
  - Drought
  - Huge Power
  - Magnet Pull
  - Pure Power
  - Sand Veil
  - Shadow Tag
  - Speed Boost
  - Trace
  - Wonder Guard
- The following moves are banned on the Chimera Pokemon:
  - Aeroblast
  - Baton Pass
  - Belly Drum
  - Block
  - Destiny Bond
  - Doom Desire
  - Dragon Dance
  - Grasswhistle
  - Hypnosis
  - Lovely Kiss
  - Mean Look
  - Psycho Boost
  - Sacred Fire
  - Sing
  - Sleep Powder
  - Spider Web
  - Spore

- Swords Dance
- Superpower
- Tail Glow
- Transform
- Volt Tackle