

Standard Rewrite Format Guide

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Required and Optional Costume Details

When determining what details should be required or optional, there are a few things to consider. When writing a standard the goal is to provide a baseline minimum for approval. The standard should feel obtainable to costumers with varying skill levels of costume construction while still maintaining a professional appearance. Now what exactly does that mean? It means that costumes for minimal approval do not need to be 100% screen accurate. Below are some guidelines that should be followed when determining what details are required versus optional:

- **Hidden or rarely visible details:** Any detail that is never seen or not always visible should be listed as an optional detail. Below are several examples of details that should be optional:
 - The color of the lining of a garment if it is rarely visible
 - The type of closure used for a garment if it is rarely visible
 - A buckle or a strap on a garment, that is rarely visible
- **Put emphasis on the main focal point of a costume:**
- **Fabric patterns:** Fabric patterns can be tricky as it is often hard to procure screen accurate fabrics. If a fabric pattern is a required detail, make sure to allow for a decent amount of variations in the accepted types of patterns. Acceptable patterns should have a similar look and feel as the original.

- **Seams:** Some seams are more important than other seams. Seams that are on the front of the garment and are front and center for photos should be required. These would be

If a costume is extremely detailed, think about what items can be moved to optional to make it more obtainable for someone with less costume construction experience. If a detail is not part of the main focal point of the costume, for example if it's on the back of the pants or mostly hidden under the arm, then it is a potential candidate for being an optional detail. By having optional details, it makes the standard feel more customer friendly.

New Standard or Alternate Configuration of Existing Costume Standard

Some costumes will have different configurations in which a costumer can wear the costume. This usually means an item is added to the costume or removed. For example, Jyn Erso has two main configurations of her costume. The difference between these two costumes is that in one she has a jacket and scarf. Since so much of the costume remains the same, instead of creating two separate standards, only one standard should be created and the version with the jacket and scarf is added as an alternate configuration. Jyn has another version of a costume where a poncho, helmet and goggles are added, In this case, the additional elements significantly change the look of the costume and a new standard should be created.

A new standard should be created if:

- The added or removed elements of the costume greatly changes the overall look or appearance of the costume.

A alternate configuration should be added to a standard if:

- The added or removed elements do not really change the overall appearance of the costume
- 80% or more of the costume remains the same
- The items that are added are removed must be worn in a specific configuration or combination.

If you are uncertain if a costume should have a new standard or be an alternate configuration, reach out to the detachment leaders or contact the LMO at LMO@rebellegion.com.

Reference Photo Guidelines

The Rebel Legion has permission from Lucasfilm to use LFL copyrighted imagery on standards. This includes all movie stills and anything that has a Lucasfilm copyright on it such as most promotional materials. Images from costume exhibits must have the consent of the photographer to use on the website. When providing photos for use in the standards, please provide the following information:

- Where the image is from (ie: Screenshot from A New Hope, photo from costume exhibit, name of comic book)
- If applicable, in the case of photos from costume exhibits, the name of the photographer
- If applicable, a statement that the photographer has given consent to use the photo on the web site.

If an image of a member's costume is used, please provide the member's forum name and make sure you have permission to use their likeness and photo. All photos of member's costumes must be approved by the LMO team and will be reviewed when the standard is submitted for approval.

Guidelines for editing or writing a standard

- **Use the word "approximate" before sizes.**
 - **Good Example:** "Approximately 3 inches wide."
 - **Poor Example:** "It is 3 inches wide."
- **Give a range for measurements or counts when size or number could vary based on costumer size.**
 - **Good Example:** "The beads are approximately 3 and 4 mm wide."
 - **Good Example:** "There are 4 to 6 pleats"
 - **Poor Example:** "There are 3 pleats"
- **Avoid referencing other standards.**
 - **Good Example:** "The sleeves are straight with a bell shape at the ends."
 - **Poor Example:** "Sleeves are same style as ANH Leia" (Never assume a member knows what a style of a similar costume is.)
- **Fabrics: If you do not know the exact fabric do not call it out in a standard."**

- **Good Examples**
 - **Example when you know the fabric**
 - “The fabric is a medium weight cotton or similar fiber.”
 - **Example when you do not know the fabric**
 - “The fabric is made of a medium weight natural fiber.”
 - **Poor Example:** “The fabric is either a linen or a cotton or a twill.”
- **Use Bullet Points**
 - Make each section labeled with bullet points, clear and concise with 1 to 2 lines per bullet point.
 - Start a new bullet point when you go to the next detail.
 - Example on a shirt you would have a bullet point for the following: the collar, closure, length, Sleeves, cuff, color and fabric type, etc.
 - **Good Example:**
 - Closed bib with a mandarin collar. Shirt is fitted with a small opening in front.
 - Sleeves are fitted until mid forearm, where the cuff starts.
 - Cuff is fitted and closed with three hooks.
 - **Bad Example** (Reason: There is too much information and too many details in one bullet point):
 - There's a closed bib with a mandarin collar and the shirt is fitted with a small opening in front. The sleeves are fitted until mid forearm and this is where the cuff starts. Cuff is fitted and closed with three hooks.
 - **Wording: Words to avoid “must” “should be” “should not”.**
 - **Good Example:** “The collar is tall.”
 - **Poor Example:** “The collar should be tall”
 - **Focus on points that are there rather than unseen.**
 - **Good Example:** “The boots are void of other detailing, straps or laces.”
 - **Poor Example:** “There is no seam on the boots.”
 - **Do not use reference callbacks:** Avoid terms like “see reference” or “make it look like the picture.” Instead describe the item as seen as well as you can.
 - **Good Example:** “There are 10 to 14 top stitched lines on the vest. They are at a 45 degree angle. They are approximately 4 inches long. At the bottom they then turn and arch upwards. These measurements are approximate and should be scaled to the wearer. ”
 - **Poor Example:** “See the original reference image for details of lines.”
 - When describing where an item is, write if it is the costumers right or left, center etc.

- **Good Example:** The rivets are on the costumer's left hand side.
- **Poor Example:** The rivets are on the left.

- Avoid detailing parts not seen on screen. You can describe these as optionals if they are necessary.
 - **Example of optional detail:** The balaclava is red. (this item is never seen by the naked eye and hidden. Only list these if you know it is on the original in this manner.)
 - **Example of required detail:** The closure is out of view and hidden in the back. (You do not want the costumer putting it in visible places.

- **Sewing Terms:** Avoid using "sewing terms." Standards are for judges not sewing professionals. Basic sewing terms such as hem and pleat are acceptable. However, we should be avoiding more advanced terms such as french seam or felled seam.
 - **Good Example:** "The inside has a edge of fabric sewn together"
 - **Poor Example:** "The inside seam has $\frac{5}{8}$ seam allowance."

Example Rewrite of Luke TLJ/TFA

1. Shirt/inner tunic:

ORIGINAL: Same style as ROTJ with a closed bib and mandarin collar. Shirt is white/off-white and should not be see-through. Mandarin collar should be fitted with a small opening in front. Sleeves should be mostly fitted until mid forearm, where the cuff starts. Cuff is fitted and closed with three (3) hidden snaps/press studs or similar, double-length cuff (approximately 10cm/4" long). Shirt goes over pants and stop at top of thigh.

NEW DESCRIPTION:

REQUIRED:

- Shirt is white or off white and made from a medium to heavy natural fiber. (**NOTE:** always call out fabric and color first)
- Closed bib with a mandarin collar. Shirt is fitted with a small opening in front.
- Sleeves are fitted until mid forearm, where the cuff starts. Cuff is fitted and closed with hidden closures such as snaps/press studs or similar, double-length cuff (approximately 10cm/4" long).
- Shirt goes over pants and stops at top of thigh.

2. Vest/outer tunic:

ORIGINAL: Textured and nubby beige/dark cream fabric, sleeveless with large split under the arm until just above the obi. It is split again in the sides just below the obi and hangs straight down. The vest overlap slightly in front at the waistline, right over left. The vest ends just above the ankles.

NEW DESCRIPTION:

REQUIRED:

- Textured and nubby beige/dark cream natural fabric.
- Tunic is sleeveless with large split under the arm, it ends just above the obi. It is split again in the sides just below the obi and hangs straight down.
- The vest overlaps slightly in front at the waistline, right over left.
- The vest ends just above the ankles.

3. Tabard/stole:

ORIGINAL: Textured fabric in beige/cream, preferably a lighter shade than the vest, obi, and pants. Ends at the ankles/instep, longer than vest.

NEW DESCRIPTION:

REQUIRED:

- Textured medium weight natural fabric in beige/cream.
- The fabric is similar shade or lighter than the vest, obi, and pants.
- Ends at the ankles/instep and is approximately 1 (one) inch/2.5cm longer than vest.

4. Obi:

ORIGINAL: Same fabric and color as vest. Should be roughly 1 inch/2.5cm wider than the belt on both sides. No front closure.

NEW DESCRIPTION:

REQUIRED:

- Made from the same fabric as the vest.
- Approximately 1 inch/2.5cm wider than the belt on both sides.
- Closure is located in the back.

5. Pants:

ORIGINAL: Loose fitting textured and nubby fabric in beige/dark cream. Should be the same fabric as vest and obi. Pants are tucked into the boots/boot wraps.

NEW DESCRIPTION:

REQUIRED:

- Pants are loose fitting textured and nubby fabric in beige/dark cream.
- The pants are the same fabric as vest and obi.
- Pants are tucked into the boots/boot wraps.

6. Belt:

ORIGINAL: Wide brown leather (or leather-like) belt with slim sewn on borders in the same material. It has a large hexagonal buckle with a hammered and weathered look. The buckle should be as big as the belt or a tiny bit larger and follow a 3 high, 5 wide rule in dimensions. There should be a pair of rivets on the left side of the belt. The rivets can hold an OT style saber clip. There must be a rectangular pouch on the right side of the belt in a simple style according to references.

NEW DESCRIPTION:

REQUIRED:

- Made from brown leather (or leather-like) material with approximately ½ inch trim affixed to the top and bottom.
- Hexagonal buckle with a hammered and weathered look. The buckle should be as big as the belt or minimally larger and is approximately 3 inches high and 5 inches wide.
- There is a pair of rivets on the costumer's left side. The rivets can hold an OT style saber clip.
- There is a rectangular pouch on the right side of the belt. The bag is approximately 1 (one) inch larger than the belt and affixed firmly to the belt. There is a front closure with a straight flap.

7. Cloak:

ORIGINAL: Coarse, heavily textured material in a medium gray-brown color. Cloak has a large hood that rests on the shoulders when up. Cloak is open in front and kept in place with two white straps that goes under the arm and ties in the back. Straps should be hidden as much as possible. Cloak reaches ground and may not have any raw edges. It should have an arched

seam in the back going to the sides with the highest point of the arch being around upper knee to mid thigh. Cloak can be sewn onto tabards/stole.

NEW DESCRIPTION:

REQUIRED:

- The cloak is made from a course, heavily textured natural material in a medium gray-brown color.
- A large hood rests on the shoulders when up.
- Cloak is open in front and kept in place with two white straps that goes under the arm and ties in the back.
- Straps are hidden as much as possible.
- Cloak is floor length.
- The cloak has no fray on the outside edges. It can be sewn or uses the fabrics natural edge.
- There is an arched seam in the back going to the sides with the highest point of the arch being around upper knee to mid thigh.

OPTIONAL:

- Cloak is sewn onto tabards/stole.
- The cloak is weathered at the bottoms with the appearance of wear.

8. Boots:

ORIGINAL: Similar to ANH in a tan/sand/beige color. Boots should be suede or similar and no higher than mid calf. The boots should be wrapped from ankle and up to mid calf in a material similar in color to the boots. (Wraps are also referred to as puttees). They must have a thick sole in rubber/foam or similar in a color matching the boots. Boots and wraps should closely match the pants.

NEW DESCRIPTION:

REQUIRED:

- Boots are a tan or beige color and are suede leather or leather like.
- Boots are approximately mid calf high.
- Boots have a thick sole in rubber or foam and are similar in a color matching the boots.
- Wraps start at the ankle and up to mid calf in a material similar in color to the boots.
- Boots and wraps should closely match the pants.
- Optional: Boots and wraps are weathered.

9. Mechanical hand:

ORIGINAL: Weathered metallic/aluminium colored and plated glove or prop instead of the right hand.

NEW DESCRIPTION:

REQUIRED:

- Weathered metallic/aluminium in color and plated glove or prop instead of the right hand.
- The hand is detailed with plates and is detailed with nuts, joints, wires or strapping. All details are natural metallic.
- If a glove is utilized it is black or grey.

10. Hair:

ORIGINAL: Styled like in movie, preferably in a salt-and-pepper style in light colors.

NEW DESCRIPTION

REQUIRED:

- Hair is unsaturated brown with grey/white streaked in.
- Multi layered hair with full bottom.
- Hair falls to the costumer's eye brows at the front and is wavy.
- A Full beard that is the same color as the hair on the head.

OPTIONAL:

- There are two light/white streaks on the goatee.

11. Beard:

ORIGINAL: A full beard in grey and white. Has large white patches on both sides of the chin.

NEW DESCRIPTION: Moved to Hair section.

Additional Requirements

ORIGINAL: All clothing items should be self-lined/flat-lined. No raw edges. The cloak can be single layer with a wide hem all the way around. Hem should be blind stitched or similar. (No visible seam line).

NEW DESCRIPTION: All of these details are in the sections above. Removed.

OPTIONAL ITEMS

Modified: Optional Accessories

1. Makeup to appear aged.

2. Blue contacts.

Modified: If blue contacts are utilized, costumers are encouraged to seek professional advice on choosing the right contacts.