



Elementary & Middle School

Judge No. 1

## Game Day Scoresheet

### BAND DANCE / FIGHT SONG SECTION

Team Name \_\_\_\_\_

Division \_\_\_\_\_

| Band Dance (20)                                      |   | SCORE | COMMENTS |
|------------------------------------------------------|---|-------|----------|
| Relevant to Game Environment                         | 5 |       |          |
| Formations / Creativity                              | 5 |       |          |
| Crowd Leading<br>Signs, Poms, Flags, towels, etc.    | 5 |       |          |
| Motion Technique<br>Synchronization/Timing           | 5 |       |          |
| FIGHT SONG (25)                                      |   | SCORE |          |
| Relevant to Game Environment                         | 5 |       |          |
| Formations                                           | 5 |       |          |
| Crowd Leading                                        | 5 |       |          |
| Motion Technique                                     | 5 |       |          |
| Skills are appropriate & effective for crowd leading | 5 |       |          |
| Overall, Music Impression (5)                        |   | SCORE |          |
| Spirit, energy, crowd interaction, transition        | 5 |       |          |
| TOTAL 50                                             |   |       |          |



# Elementary & Middle School Game Day Scoresheet

Judge No. 2

## CHEER SECTION

**Team Name**

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**Division**

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| Cheer / Sideline (40)                                                                      |   | SCORE | COMMENTS |
|--------------------------------------------------------------------------------------------|---|-------|----------|
| Proper Response to Situational Sideline                                                    | 5 |       |          |
| Transition between Sideline and Cheer                                                      | 5 |       |          |
| Effective use of Props<br>Signs, Poms, towels, Flags, etc.<br>(if utilized in the routine) | 5 |       |          |
| Motion Technique                                                                           | 5 |       |          |
| Crowd Effectiveness /Appeal                                                                | 5 |       |          |
| Skills Effective for Crowd Leading                                                         | 5 |       |          |
| Skill Execution                                                                            | 5 |       |          |
| Game Day Appropriate                                                                       | 5 |       |          |
| Overall, Cheer Impression (10)                                                             |   | SCORE |          |
| Choreography, Spirit, Energy, Clean<br>Transitions, Flow, Formations                       | 5 |       |          |
| Synchronization & Timing                                                                   | 5 |       |          |
| TOTAL 50                                                                                   |   |       |          |