

Name(s)

Video Game Story-Line

Directions:

1. Print this worksheet.
2. Go to gamestarmechanic.com
3. Spend a class period becoming familiar with the site.
4. When you are ready to design your own game fill out the information below:

Your Mission: Create a game with a story-line (PLOT) that is based on learning a 7th/8th grade skill or topic from math, language arts, history or science. In other words, this game should help players gain knowledge or skills.

1. Game Name:
2. Avatar Name:
3. Avatar Description:
4. Environment:
5. Avatar's goal:
6. How does the goal support the mission?
7. Describe the obstacle (s) experienced by the Avatar:
8. Describe what happens in the first three levels of the game:

Level 1

Level 2

Level 3