

Skills:

Chi: Chi represents the ability to focus and use an individual's own energy to channel and power dimensional energy into potent abilities. It's ability primarily revolves around enhancing natural abilities, or diffusing incoming energy, or blocking individuals from utilizing their own powers. It also represents the general knowledge and understanding of chi.

Chi uses willpower as its associated stat. Chi allows the individual to use Augment, Barrier, Curse, Dispel, heal, and utility abilities.

Divine:

Chi Adherent

Adherents have mastered the ability to channel dimensional energy through their chi. This training has not only hardened their minds, but their bodies as well. Adherents often are state sponsored, and belong to specific schools such as the Chungsu institute in the Pacific Commonwealth, or the Cascadia Aiantsurī Academy. These individuals serve their schools as much as they serve their states. As a result of their intense training the Chi Adherent counts the following skills as career skills: **Athletics, Brawl, Coordination, Melee, Chi, Resilience, Discipline, and Vigilance**. Before spending experience during character creation, a Adherent may choose four of their career skills and gain one rank in each of them.

Priest

Whether a soft-spoken priest who channels divine energy to heal the wounded, or a raging battle-priest from the Church of the Faithful, a Priest is a devout believer in something greater than themselves. This faith has allowed them to channel dimensional energy into their prayers. The Priest counts the following skills as career skills:

Charm, Coercion, Cool, Discipline, Divine, Medicine, Melee, and Negotiation. Before spending experience during character creation, a Priest may choose four of their career skills and gain one rank in each of them. Battle Priests substitute **Resilience** in place of **Negotiation**

Arcanist

You were trained at the Arcane Academy in the Columbia or in an Imperial Arcane College in Europa. As such you are one of the elite who has been granted special privileges due to your

mastery of dimensional energy. Even so, the world of an Arcanist is a dangerous one and you are feared as much as you are respected for your abilities.

The Arcanist counts the following skills as career skills: **Arcana, Coercion, Discipline, Knowledge: Dimensional Science, Knowledge: Education, Leadership, Computers and Vigilance.** Before spending experience during character creation, a Wizard may choose four of their career skills and gain one rank in each of them

Unregistered Manifest

Through luck, guile, or sheer talent, you have managed to survive your manifestation and have thus far avoided being picked up by the constant surveillance of the city states. Maybe you lived among reclaimers, or you're a former scavver. Everyday is a constant struggle, wondering if you will be caught, or if your powers will finally kill you. Living life on the run has taught you many things you may count the following skills as career skills

Athletics, Brawl, Deception, Primal, Survival, Stealth, Skullduggery, and Vigilance.

Before spending experience during character creation, An Unregistered Manifest may choose four of their career skills and gain one rank in each of them. +