



Colour Modding Guide

If you aren't coming from it, join the P4AU Palette Dungeon server at this discord url:

<https://discord.gg/PgNy5Bnm9t> for installation assistance, palette sharing, and palette viewing.

Setting Up Your Files:

[Page 1](#)

Adding a Palette:

[Page 3](#)

Intro / Master Requirements

Every part of the tutorial will require you to have one of those programs downloaded:

- Winrar or 7zip (<https://www.rarlab.com/download.htm>,
<https://www.7-zip.org/download.html>)

They're all free, and you can download them from the sites linked above.

Setting Up Your Files

1. Download Palmod:

<http://zachd.com/mvc2/colors/palmod/releases/>

2. Download the newest Beta and install that.

Download the palette files.

They're in #resources channel in the server download P4AU

Palmod edition this is a 7Z containing files that you'll need in order to use custom palettes

3. Now we'll need to head on over to your game's steam directory.

This will be referred to as the "root directory" from now on, and is most commonly found at:

C:\Program Files (x86)\Steam\steamapps\common\P4U2

For me it's D:\SteamLibrary\steamapps\common\P4U2

Once the 7z archive has downloaded please move the contents of the folder into the games root directory (P4U2)

It'll look something like this

asset	25/03/2022 14:59	File folder	
crashpad	25/03/2022 21:34	File folder	
GeoP4AUAIO	24/03/2022 18:01	File folder	
P4U2.exe	23/03/2022 04:05	Application	383,918 KB
P4U2_Reboot.bat	17/03/2022 04:16	Windows Batch File	1 KB
ReadMe.txt	24/03/2022 18:07	Text Document	1 KB
steam_api64.dll	17/03/2022 04:04	Application exten...	260 KB

asset	25/03/2022 14:59	File folder	
crashpad	25/03/2022 21:38	File folder	
P4AU Palmod edition	25/03/2022 21:39	File folder	
P4U2.exe	23/03/2022 04:05	Application	383,918 KB
P4U2_Reboot.bat	17/03/2022 04:16	Windows Batch File	1 KB
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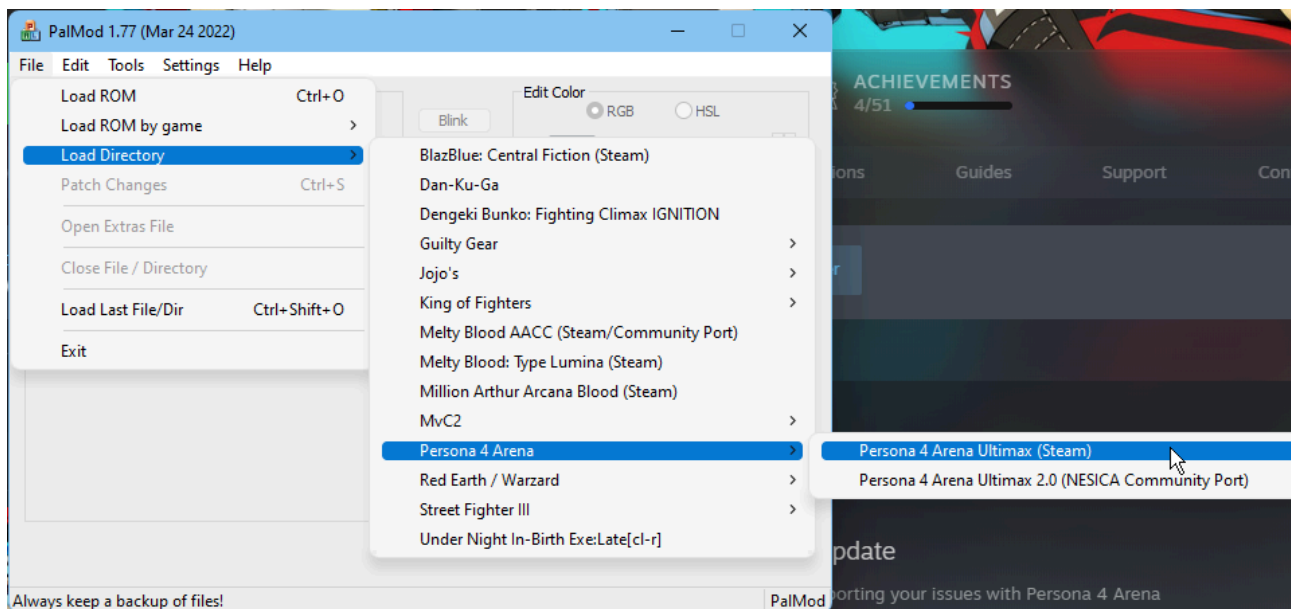
This is an example of how it SHOULDN'T look. It does. Please

move. Put the contents of that folder into the games root directory (P4U2) and delete the P4AU Palmod folder as it's not needed.

4. You're ready to move on to putting your palettes into the game

Adding a Palette

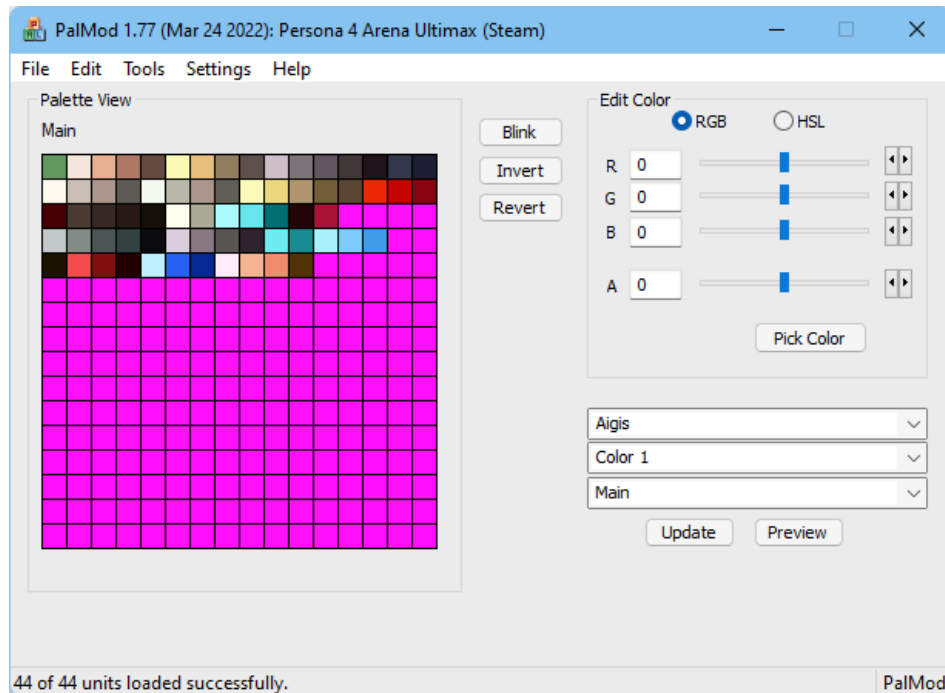
Open Palmod and click on. (File/Load Directory/Persona 4 Arena/Persona 4 Arena Ultimax (Steam))



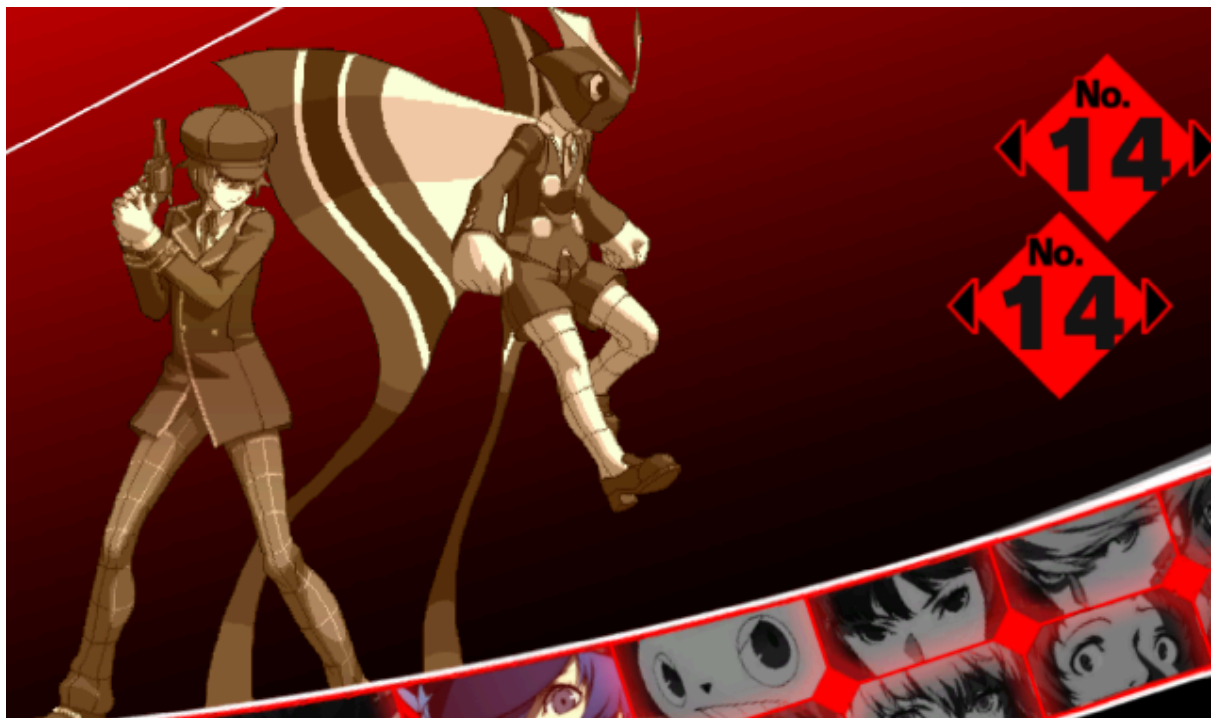
This will bring up a menu asking you to load the games directory P4U2/asset

once you have found the directory click open and it should open all

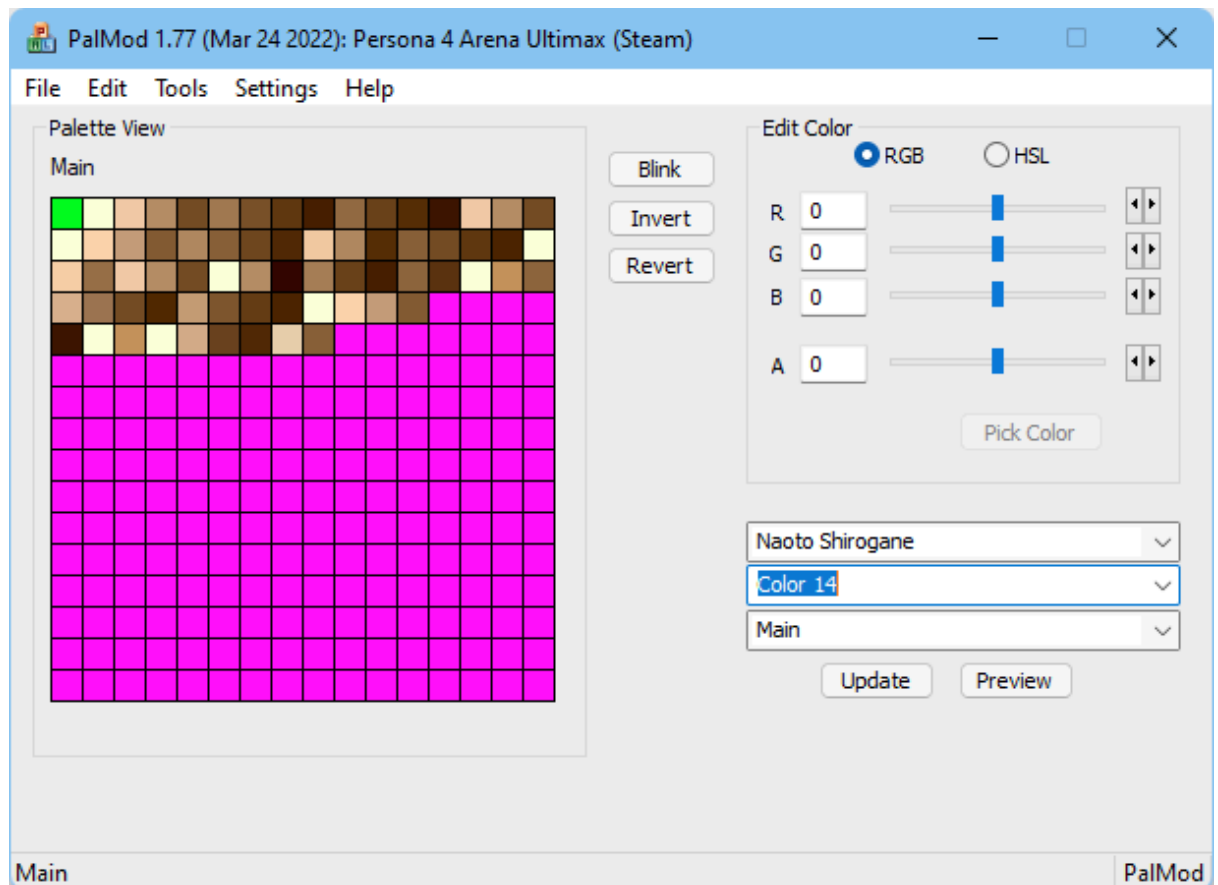
the characters and it should look like something like this.



Open P4AU and find the number of the palette you want to replace or add. You can replace any palette you want

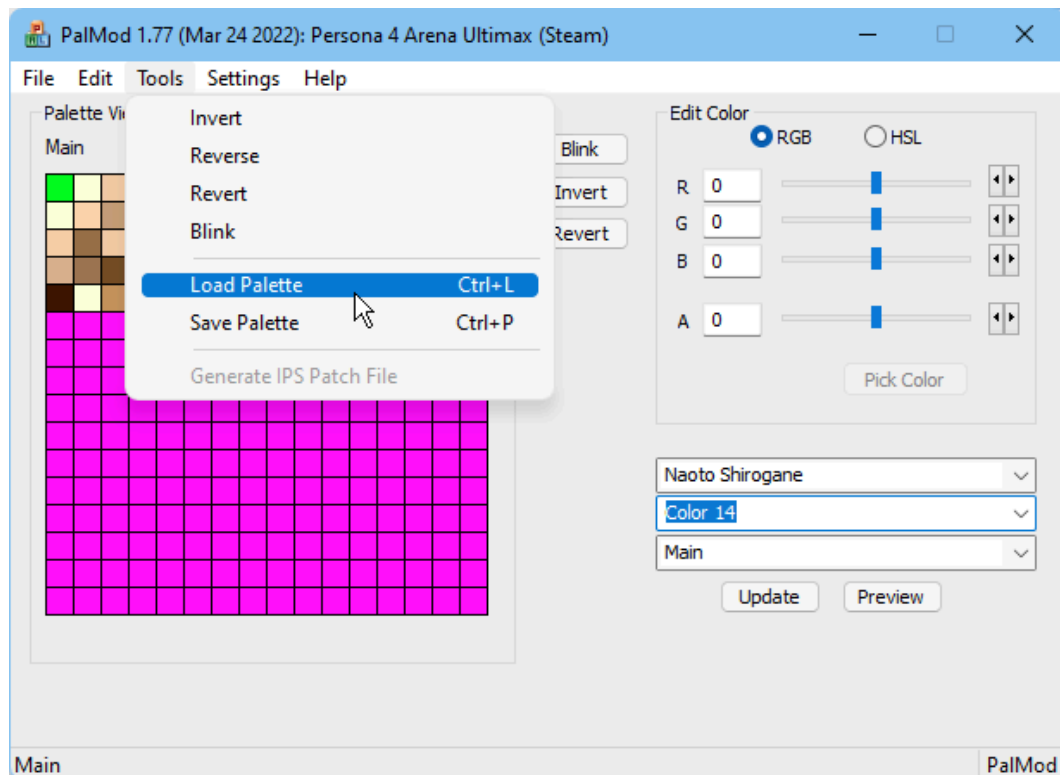


In Palmod go to the palette you want to change for example I will be changing Naoto's 14th palette

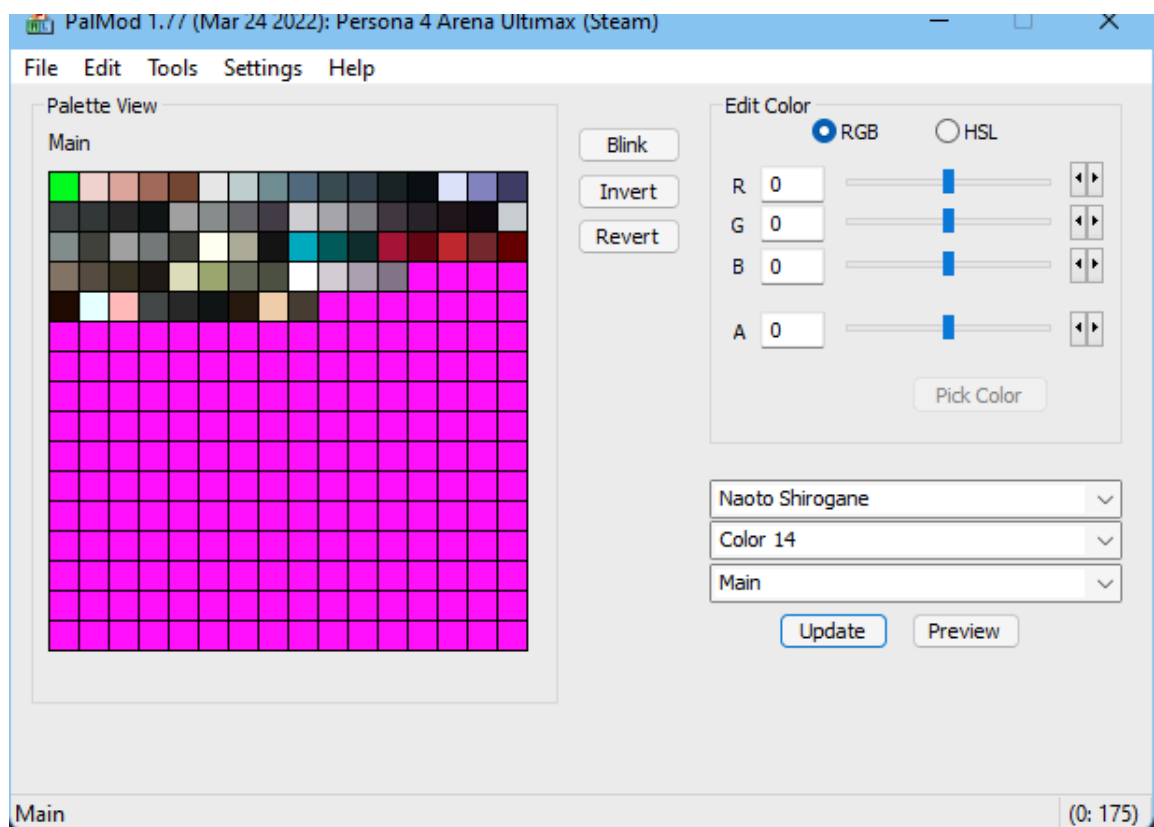


I'll be using Chaos Naoto from BBTAG for this tutorial.

You can either drag and drop a palette/indexed PNG onto palmod or click on



Once you've changed both character and Persona palette and the CharaSelect palettes you can either do "ctrl+s" or "File>Save"



6.

After doing that, open the games main folder P4U2 and open the “GeoP4AUAIO” folder and then Batch folder and open P4AU-BatchEncrypt.bat this encrypts the edited files so the game can open them once it’s finished doing that launch P4AU and witness your modded palettes!

