

# CONDENSED GRADE 4 (Overall 12, Specific 48)

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2005: Overall 14, Specific 74

SOCIAL-EMOTIONAL LEARNING (A) - Overall 1				
NUMBER (B) Overall 2, Specific 17	ALGEBRA (C) Overall 4, Specific 9	DATA (D) Overall 2, Specific 8	SPATIAL SENSE (E) Overall 2, Specific 9	FINANCIAL LIT (F) Overall 1, Specific 5
<p><b>Whole Numbers</b>  <b>B1.1, B1.2</b> read, represent, compose, decompose, compare, order numbers to 10 000  <b>B1.3</b> Round number to the nearest ten, hundred, thousand</p> <p><b>Fractions and Decimals</b>  <b>B1.4</b> fractions <math>\frac{1}{2}</math> to <math>\frac{1}{10}</math>, denominator and numerator  <b>B1.5</b> draw, represent, compare, order fair-share scenarios involving 2, 3, 4, 5, 6, 8, and 10 sharers  <b>B1.6</b> Count to 10 by halves, thirds, fourths, fifths, sixths, eighths, tenths  <b>B1.7</b> read, represent, compare, order tenths  <b>B1.8</b> round decimal tenths to nearest whole number  <b>B1.9</b> equivalent fractions and decimal tenths</p> <p><b>Properties and Relationships</b>  <b>B2.1</b> properties of operations, relationships addition, subtraction, multiplication, division, more than one operation</p> <p><b>Math Facts</b>  <b>B2.2</b> multiplication facts for <math>1 \times 1</math> to <math>10 \times 10</math>, and related division facts</p> <p><b>Mental Math</b>  <b>B2.3</b> multiply by 10, 100, 1000; divide by 10, add and subtract decimal tenths</p> <p><b>Addition and Subtraction</b>  <b>B2.4</b> addition and subtraction of whole numbers up to 10 000 and of decimal tenths</p> <p><b>Multiplication and Division</b>  <b>B2.5</b> multiplication of 2 or 3-digit numbers by 1-digit numbers and by 10, 100, and 1000  <b>B2.6</b> division of 2 or 3-digit by 1-digit numbers  <b>B2.7</b> repeated addition and multiplication of unit fractions by whole numbers  <b>B2.8</b> whole number rates</p>	<p><b>Patterns</b>  <b>C1.1, C1.2</b> repeating and growing patterns using various representations, including tables of values and graphs  <b>C1.3</b> pattern rules, extend patterns, predictions, and missing elements in repeating and growing patterns  <b>C1.4</b> pattern relationships among whole numbers and decimal tenths</p> <p><b>Variables</b>  <b>C2.1</b> identify and use symbols as variables in expressions and equations</p> <p><b>Equalities and Inequalities</b>  <b>C2.2</b> equations with whole numbers up to 50  <b>C2.3</b> inequalities that involve addition and subtraction of numbers up to 20, and verify and graph the solutions</p> <p><b>Coding Skills</b>  <b>C3.1, C3.2</b> code that involves sequential, concurrent, repeating, and nested events</p> <p><b>[4. Modelling - This overall expectation has no specific expectations]</b></p>	<p><b>Data Collection and Organization</b>  <b>D1.1</b> qualitative and quantitative data  <b>D1.2</b> data from different primary and secondary sources, comparing 2 or more sets of data, frequency tables, and stem-and-leaf plots</p> <p><b>Data Visualization</b>  <b>D1.3</b> select from a variety of graphs, including multiple bar graphs, best suited to represent various sets of data  <b>D1.4</b> create an infographic about a data set, including in frequency tables, stem-and-leaf plots, and multiple-bar graphs</p> <p><b>Data Analysis</b>  <b>D1.5</b> mean, median, and mode(s) with whole numbers  <b>D1.6</b> analyse data presented in various ways, including in stem-and-leaf plots and multiple-bar graphs</p> <p><b>Probability</b>  <b>D2.1</b> describe the likelihood of events happening, represent this likelihood on a probability line, and make predictions and informed decisions  <b>D2.2</b> make and test predictions about the likelihood that the mean, median, and mode(s) of a data set will be the same for data collected from different populations</p>	<p><b>Geometric Reasoning</b>  <b>E1.1</b> geometric properties of rectangles</p> <p><b>Location and Movement</b>  <b>E1.2</b> plot and read coordinates in the first quadrant of a Cartesian plane, using and describe the translations that move a point from one coordinate to another  <b>E1.3</b> describe and perform translations and reflections on a grid, and predict the results of these transformations</p> <p><b>The Metric System</b>  <b>E2.1</b> grams and kilograms as units of mass, and litres and millilitres as units of capacity, use benchmarks to estimate mass and capacity  <b>E2.2</b> metric prefixes and relative size of different metric units</p> <p><b>Time</b>  <b>E2.3</b> elapsed time and relationships between different units of time</p> <p><b>Angles</b>  <b>E2.4</b> right, straight, acute, and obtuse angles</p> <p><b>Area</b>  <b>E2.5</b> measure the areas of rectangles using arrays and by multiplying its side lengths  <b>E2.6</b> apply the formula for the area of a rectangle to find the unknown measurement when given two of the three</p>	<p><b>Money Concepts</b>  <b>F1.1</b> methods of payment  <b>F1.2</b> the cost of transactions involving multiple items priced in whole-dollar amounts, not including sales tax, and the amount of change needed</p> <p><b>Financial Management</b>  <b>F1.3</b> spending, saving, earning, investing, and donating  <b>F1.4</b> spending and saving</p> <p><b>Consumer and Civic Awareness</b>  <b>F1.5</b> determining whether something is reasonably priced</p>

## OVERALL CURRICULUM EXPECTATIONS

SEL (A)	NUMBER (B)	ALGEBRA (C)	DATA (D)	SPATIAL SENSE (E)	FINANCIAL LIT (F)
<p><b>A1.</b> apply, to the best of their ability, a variety of social-emotional learning skills to support their use of the mathematical processes and their learning in connection with the expectations in the other five strands of the mathematics curriculum</p>	<p><b>B1.</b> demonstrate an understanding of numbers and make connections to the way numbers are used in everyday life</p> <p><b>B2.</b> use knowledge of numbers and operations to solve mathematical problems encountered in everyday life</p>	<p><b>C1.</b> identify, describe, extend, create, and make predictions about a variety of patterns, including those found in real-life contexts</p> <p><b>C2.</b> demonstrate an understanding of variables, expressions, equalities, and inequalities, and apply this understanding in various contexts</p> <p><b>C3.</b> solve problems and create computational representations of mathematical situations using coding concepts and skills</p> <p><b>C4.</b> apply the process of mathematical modelling* to represent, analyse, make predictions, and provide insight into real-life situations</p>	<p><b>D1.</b> manage, analyse, and use data to make convincing arguments and informed decisions, in various contexts drawn from real life</p> <p><b>D2.</b> describe the likelihood that events will happen, and use that information to make predictions</p>	<p><b>E1.</b> describe and represent shape, location, and movement by applying geometric properties and spatial relationships in order to navigate the world around them</p> <p><b>E2.</b> compare, estimate, and determine measurements in various contexts</p>	<p><b>F1. Grades 1 and 2:</b> demonstrate an understanding of the value of Canadian currency</p> <p><b>F1 Grade 3:</b> demonstrate an understanding of the value and use of Canadian currency</p> <p><b>F1. Grades 4 to 8:</b> demonstrate the knowledge and skills needed to make informed financial decisions</p>